```
Task 1:
```

```
#include<iostream>
#include<cmath>
using namespace std;
int main()
{
       int N;
       cout << "enter number";</pre>
       cin >> N;
       if (N \% 2 == 0)
               N = (N * ((N / 2) + ((N \% 2) * 2) + N));
       else
               N = (N * ((N / 2) + ((N \% 2) * 2) + N));
       cout << "the Nth term is " << N<<endl;
       system("pause");
}
Or
#include<iostream>
using namespace std;
int sum(int N)
{
       return (N * ((N / 2) + ((N % 2) * 2) + N));
}
int main()
{
       int N;
       cout << "Enter a number: ";
       cin >> N;
       cout << sum(N);
       system("pause");
}
  G:\c++\extra\x64\Debug\extr ×
enter number6
the Nth term is
                          54
Press any key to continue . . .
Task 2:
#include <iostream>
#include <cstdlib>
#include <ctime>
using namespace std;
int random()
{
```

```
return (rand() \% 6) + 1;
int main()
      srand(time(0));
      int num, i, n, sum = 0;
      cout << "Enter number "<<endl;</pre>
      cin >> num;
      cout << "Random numbers in 1 to 6 \n";
      for (i = 1; i \le num; i++)
            n = random();
            cout << n << endl;
            sum = sum + n;
      cout << "Sum= "<<endl << sum;
  Microsoft Visual Studio Debug X
 Enter number
 Random numbers in 1 to 6
 5
 1
4
 3
 Sum=
 14
G:\c++\extra\x64\Debug\extra.exe (process 15376)
 To automatically close the console when debuggin
le when debugging stops.
 Press any key to close this window . . .
```

Task 3:

```
#include <iostream>
#include <cstdlib>
#include <ctime>
using namespace std;

void func()
{
    int num,n;
    num = (rand() % 1000) + 1;
    cout << num << endl;
    cout << "I have a number between 1 and 1000. \nCan you guess my number? \n Please type your first guess.";</pre>
```

```
cin >> n;
         while (n != num)
                  if (n < num)
                  {
                           cout << "Too low. Try again."<<endl;</pre>
                  }
                  else if (n > num)
                  {
                           cout << "Too high. Try again."<<endl;
                  }
                  cout << "enter number "<<endl;
                  cin >> n;
         }
         cout << "Excellent!You guessed the number!";</pre>
} int main()
         srand(time(0));
         char ch;
         do
         {
                  func();
                  cout << "Would you like to play again(y or n) ?"<<endl;</pre>
                  cout << "enter y or n ";
                  cin >> ch;
                  if (ch == 'n')
                  {
                           cout << "('-')";
                           break;
                  }
         } while (true);
}
```

```
+ ~
  Microsoft Visual Studio Debu X
693
I have a number between 1 and 1000.
Can you guess my number?
 Please type your first guess.693
Excellent!You guessed the number!Would you like to pl
enter y or n
582
I have a number between 1 and 1000.
Can you guess my number?
 Please type your first guess.581
 Too low. Try again.
enter number
Too low. Try again.
enter number
584
Too high. Try again.
enter number
Excellent!You guessed the number!Would you like to pl
enter y or n
('-')
G:\c++\extra\x64\Debug\extra.exe (process 4868) exite
To automatically close the console when debugging sto
le when debugging stops.
Press any key to close this window . . .
or
#include <iostream>
#include <cstdlib>
#include <ctime>
using namespace std;
int main()
{
     int n,num;
     char ch;
     srand(time(0));
     n = (rand() \% 1000) + 1;
     cout << n<<endl;
     cout << "I have a number between 1 and 1000.\nCan you guess my number?\n Please type
your first guess.\n ";
     cin >> num;
     while (num != n)
           if (num < n)
```

```
cout << "Too low. Try again.\n";</pre>
                 else if (num > n)
                         cout << "Too high. Try again.\n";</pre>
                 cout << "enter number ";</pre>
                 cin >> num;
        }
        while (num == n)
                 cout << "Excellent!You guessed the number!Would you like to play again(y or n)</pre>
?\n":
                 cout << "enter y or n ";</pre>
                 cin >> ch;
                 if (ch == 'n')
                 {
                         cout << "have a nice day.";</pre>
                         break;
                 else if(ch=='y')
                          srand(time(0));
                         n = (rand() \% 1000) + 1;
                          cout << n << endl;
                          cout << "enter number";</pre>
                          cin >> num;
                 }
        }
}
Task 4:
#include<iostream>
using namespace std;
void swap(int &x, int &y)
        int n3=0;
        n3 = x;
        x = y;
```

y = n3;

int x, y;

}

{

int main()

cout << "number 1 is " << x<<endl; cout << "number 2 is " << y<<endl;

```
cout<< "enter number 1 ";</pre>
        cin >> x;
       cout << "enter number 2";
       cin >> y;
        swap(x, y);
       system("pause");
}
             Or
#include<iostream>
#include<cmath>
using namespace std;
void swap(int &x, int &y)
{
        int n3=0;
        n3 = x;
        x = y;
        y = n3;
}
int main()
{
        int x, y;
       cout<< "enter number 1 ";</pre>
        cin >> x;
       cout << "enter number 2 ";</pre>
        cin >> y;
                swap(x, y);
        cout << "number 1 is " << x<<endl;
        cout << "number 2 is " << y<<endl;
```

```
system("pause");
}
  G:\c++\extra\x64\Debug\extr \times
 enter number 1
                       100
 enter number 2
                       500
                       500
 number 1 is
 number 2 is
                       100
 Press any key to continue . .
Task 5:
#include<iostream>
using namespace std;
void fac(int x)
{
       int fact=1;
       for (int i = 1; i \le x; i++)
              if(x == 0)
                     fact = 1;
              else
                     fact = fact * i;
       cout << "factorial is " << fact<<endl;</pre>
}
int main()
{
       int x;
       cout<< "enter number 1 ";</pre>
       cin >> x;
       fac(x);
       system("pause");
}
  G:\c++\extra\x64\Debug\extr ×
 enter number 1
 factorial is
                         720
 Press any key to continue . . .
```