# **Project Report**

### **Earthquake Detect Simulation using Proteus**

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CSE-331

Microprocessor Interfacing and Embedded System

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# **Introduction**

### Overview

An earthquake is an unpredictable natural disaster that causes damage to lives and property. It happens suddenly and It cannot stop it but it can be alerted and take precautions prior to some major vibrations on earth. So, I planned to make a project that can generally perform to study the detection of earthquakes.

## **Background & Motivation**

The Main motive of our project is to detect earthquakes and alert people. It can warn people about the danger and take safety. A vibration sensation will occur whenever an earthquake is about to happen.

## Methodology

This project works like an alarming system. Whenever an earthquake is about to happen a vibration sensation will immediately occur.

## **Tool Description**

I used some tools to execute our project. I used a coding tool for the simulation part and I used a design platform as well.

## Coding Platform

Arduino IDE 2.0.3po

## **Design Platform**

- Proteus 8.13
- Components & Library
  - Vibration Sensor
  - Arduino UNO

- Logic Toggle
- Virtual Terminal
- Power
- Wire

# Software Implementation

## Methodology for Software Part

The basic principle of work and warning earthquake detector with a vibration sensor. This is when an earthquake occurs or when the dynamo (earthquake simulator) is started, the resulting vibrations cause movement of the pendulum. This pendulum movement is what will trigger the sound of the bell. When the pendulum movement causes the pendulum in contact with the copper wire ring, then the electricity will flow toward the bell. When electricity flows into the bell, it will arise in the membrane vibration in the bell.

First, I wrote the code that controls the uno in the arduino ide.

#### Code:

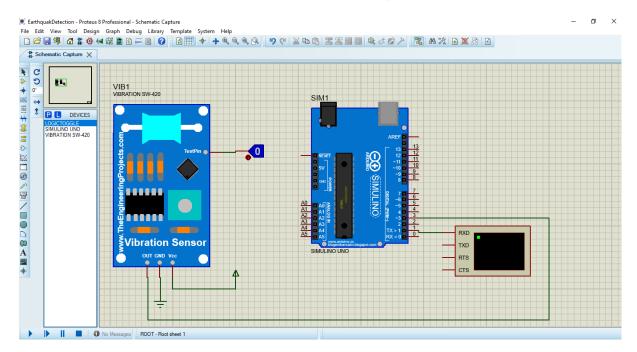
After that, install some library(arduino, vibration sensor) in proteus then placement components (VIBRATION SW-420, SIMULINO UNO,

LOGIC TOGGLE, POWER, VIRTUAL TERMINAL, GROUND) and connect with wire.

Then, import this code into the arduino component in the proteus board.

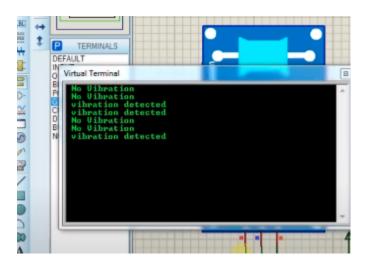
## **Project Simulation**

I use a VIBRATION SW-420, SIMULINO UNO, LOGIC TOGGLE, POWER, VIRTUAL TERMINAL, GROUND for design in proteus.



### Simulation Results

When vibrated it is shown on the screen.



# **Hardware Implementation**

## **Methodology for Hardware Part**

In this circuit I need an arduino uno which is a microcontroller board, for the sensor I need piezoelectric accelerometer which is simply known as vibration sensor as the sensor will light an led so I will need a 5mm led and I will need a buzzer after that I will need a 100 ohm resistor and obviously I will need a breadboard and some jumped wires to connect the circuit.

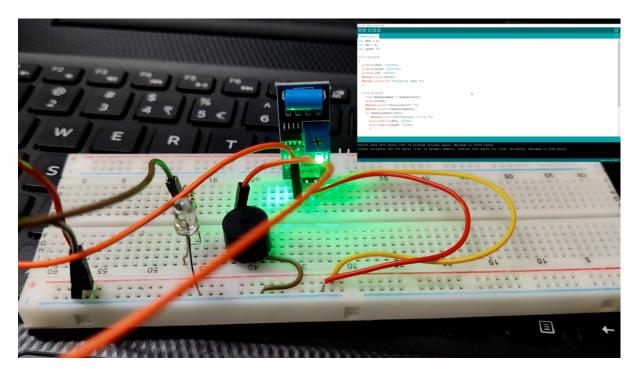
## Implementation Procedure

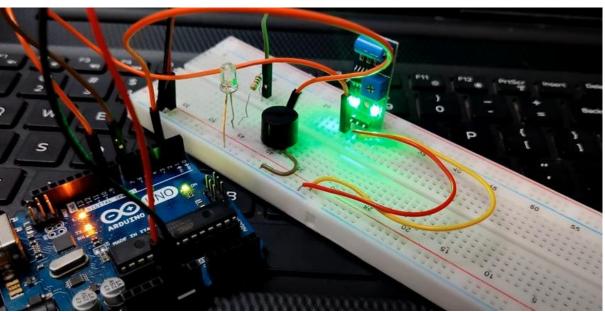
First I built the circuit, set the sensor on the breadboard then connected the vcc pin with the plus line which is the source of the breadboard and blue line is the ground and connected the middle point of the sensor which is ground and connected the digital output line with the arduino digital pin. Then connected the buzzer to ground and source and connected the source side with

an arduino. Then I connected the led light with a 100 ohm resistor and connected the register and arduino with wire. For the power supply I connected our source part to the 5 volt port ground.

To turn on the system I connected the arduino port with arduino code which I wrote in arduino software.

### **Demonstration**





# **Conclusion**

The working principle and warning earthquake detector with a vibration sensor this is when an earthquake occurs or when the dynamo (earthquake simulator) is started.

# **Reference**

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