# Sprint Plan 1

By the WinRate Development Team Revision 1 October 18th, 2019

#### 1 Goal

Have the Game Log and Statistics screens completed to a basic level of functionality, with UI.

### 2 User Stories

- 1. As a user, I must be able to add entries to the Log Table with ease, clarity, and convenience. (8 story points, priority 1)
  - Create Game Log Tab
  - o Implement mySQL data table (back end for now). For now, only include columns for date, time, and a bool for win/lose (and perhaps opponent name)
  - Create a basic log entry form, to add new rows to the master table
- 2. As a user, I must be able to have the statistics easily available and always up-to-date. (8 story points, priority 1)
  - Create Statistics tab
  - Implement the ability to calculate global win rate from master table
  - o Implement infographic generator. For now, just print the numerical percent win rate to the screen, and have a simple pie chart of win v loss
- 3. As a user, I must have the Game Log require as few manual information inputs as possible, automatically filling out as many columns of each log entry as possible. (3 story points, priority 3)
  - Have the log entry form automatically fill out date and time
  - Implement dummy 'select opponent profile' option on log form for future integration with contact book tab
- 4. As a user, I must be able to edit any row in the Log Table and have the statistics page remain accurate after changes are made. (5 story points, priority 5)
  - Implement a UI to visualize the master table
  - Give users the ability to tap on a grid in the table to edit its contents

#### 3 Team Roles

<u>Product Owner</u>: Andrew Leamy <u>SCRUM Master</u>: Arin Redd

## 4 Initial Task Assignments

Andrew Leamy:

• Integration of Firebase with app

Arin Redd:

• Creation of default page UI as well as app sidebar

Yuhao Deng:

• Implementation of locally stored table in JSON format

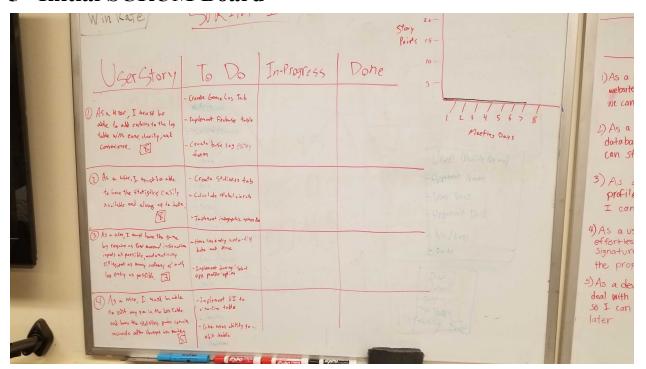
Chuanshi Zhu:

• Creation of Log Entry form UI

Julius Fan:

• Creation of Statistics page UI

#### 5 Initial SCRUM Board



## 6 Scrum Times

M/W - 10:45 @Baskin 302

T/Th - 10:00 @Baskin 302