

4+5 = 9/15



**National University of Computer and Emerging Sciences (Lahore)**

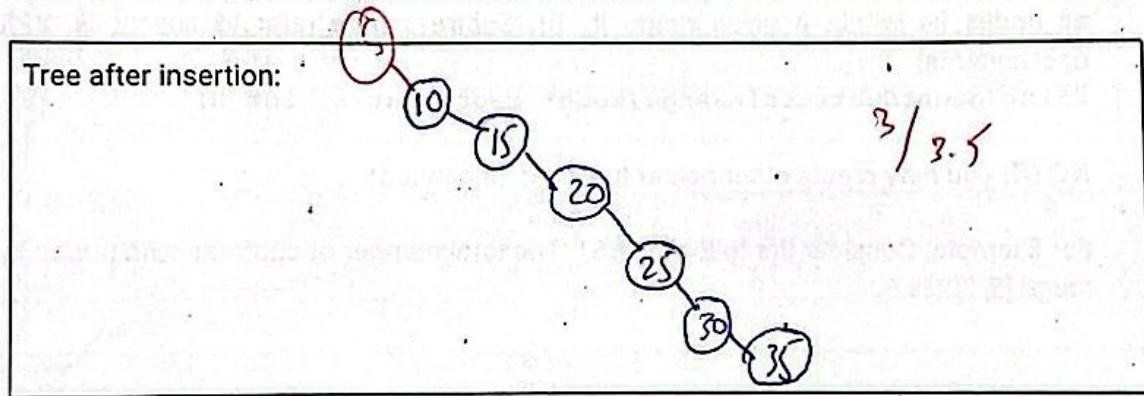
Course:	Applied Programming	Code:	CS-0319
Section:	MSCS-2A	Semester:	Spring 2024
Time:	25 minutes	Total Marks:	10/15
Date:		Roll no:	23L-8025
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**Question#1: (4/5)**

[5]

Consider the following list of values to be inserted into the Binary Search Tree (BST): 5, 10, 15, 20, 25, 30, 35.

Draw the Binary Search Tree that results from inserting the above list of values in order.



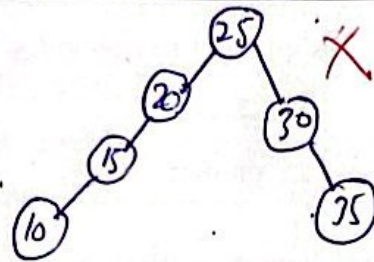
Consider the following piece of C++ code:

```
TreeNode* leftRotate(TreeNode* root) {
    TreeNode* newRoot = root->right;
    root->right = newRoot->left;
    newRoot->left = root;
    return newRoot;
}

TreeNode* RotationThrice(TreeNode* root) {
    for (int i = 0; i < 3; ++i) {root = leftRotate(root);}
    return root;
}
```

Suppose the function `RotationThrice(TreeNode* root)` is called for the root node of the above drawn tree. Redraw the updated tree below:

Updated Tree:



**Question#2:**

(5/10)

[2+3]

You are provided with an unordered array of integer values. Your task is to create an integer Binary Search Tree (BST) from this array using an insert function:

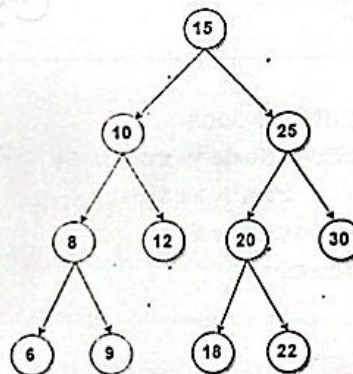
1) `Node* insertIntoBST(int * arr, int size)`

Once the BST is constructed, count the number of subtrees within it recursively where all nodes lie within a given range [L, R] (Subtrees here refer to any node and its descendants):

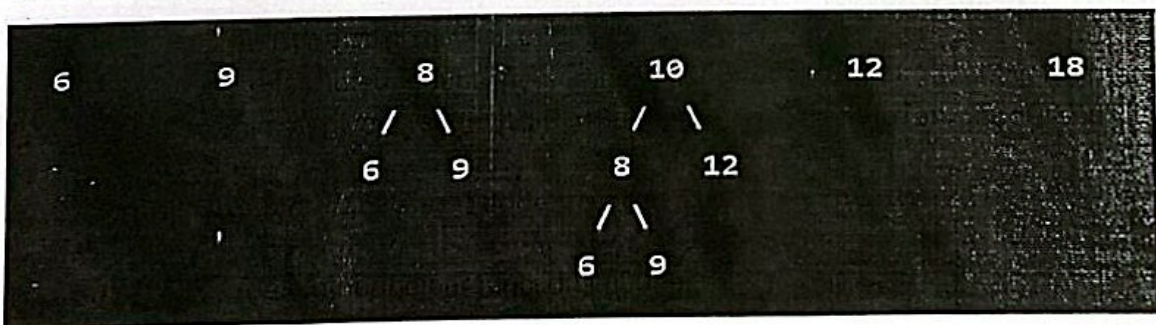
2) `int countSubtreesInRange(Node* root, int L, int R)`

**NOTE:** you may create other helper functions (if needed)

**For Example:** Consider the following BST. The total number of subtrees with nodes in range [5, 20] is 6.



The subtrees are:





(2)

```
int CountSubtreeInRange (node * root,
                          int L, int R)
```

we have to create a function.

```
int countRange (node * root, int low,
                int high)
```

{

```
    if (root == null)
```

```
        return 0;
```

(1)

```
    if (root < low)
```

{

```
        root = root->right
```

```
        return CountSubtree (node * root, int L, R);
```

}

```
    else if (root > high)
```

{

```
        root = root->left
```

```
        return countSubtree (node * root, int L, R);
```

}

```
    return root;
```

undefined var.

should not  
be changing  
the value of  
root as reference

is lost

But concept  
is right.



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231-8025

9/15

## Question #02

(1)

```
node *insertInOBst (int *arr, int size)
{
    int *array[0] = root;

```

*undefined in scope*

```
for (int i = 0; i < size; i++) (1)
{
```

```
    if (array[i] < root)
    {
```

```
        root->left = array[i];
    }
```

```
    else
    {
```

```
        root->right = array[i];
    } ;
```

*have to initialize node.  
Type mismatch.  
int != node*

\*\*\*

we done using for loop

with compare of array[i] indexes

with root → data.