

$$4 + 0.5 = 4.5$$



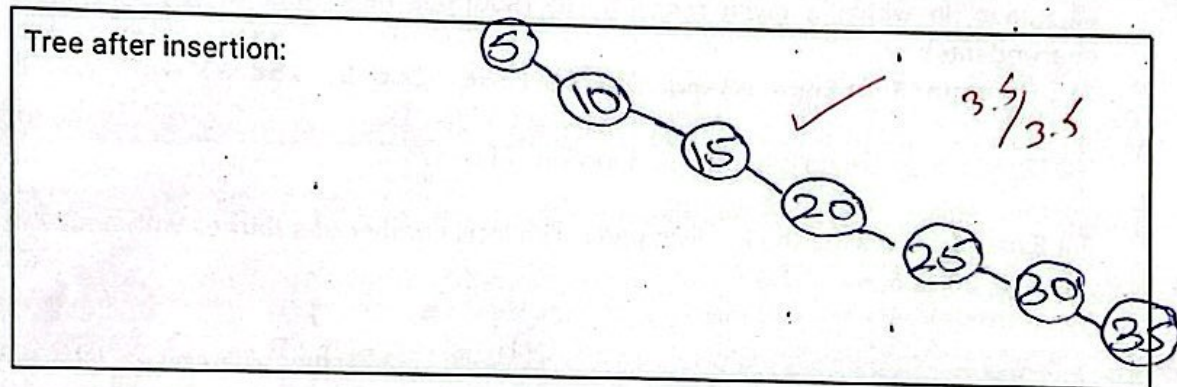
National University of Computer and Emerging Sciences (Lahore)			
Course:	Applied Programming	Code:	CS-0319
Section:	MSCS-2A	Semester:	Spring 2024
Time:	25 minutes	Total Marks:	10
Date:	20 March 2024	Roll no:	241-7207
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Question#1:

[5]

Consider the following list of values to be inserted into the Binary Search Tree (BST): 5, 10, 15, 20, 25, 30, 35.

Draw the Binary Search Tree that results from inserting the above list of values in order.



Consider the following piece of C++ code:

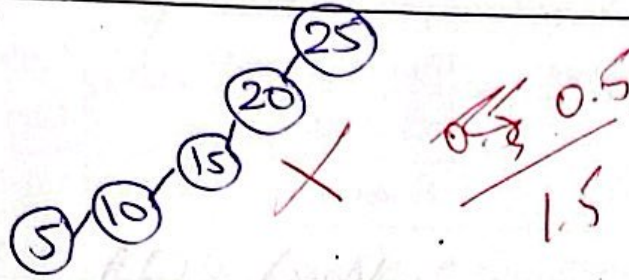
```

TreeNode* leftRotate(TreeNode* root) {
    TreeNode* newRoot = root->right;
    root->right = newRoot->left;
    newRoot->left = root;
    return newRoot;
}

TreeNode* RotationThrice(TreeNode* root) {
    for (int i = 0; i < 3; ++i) {root = leftRotate(root);}
    return root;
}
  
```

Suppose the function `RotationThrice(TreeNode* root)` is called for the root node of the above drawn tree. Redraw the updated tree below:

Updated Tree:



Question#2:

[2+3]

You are provided with an unordered array of integer values. Your task is to create an integer Binary Search Tree (BST) from this array using an insert function:

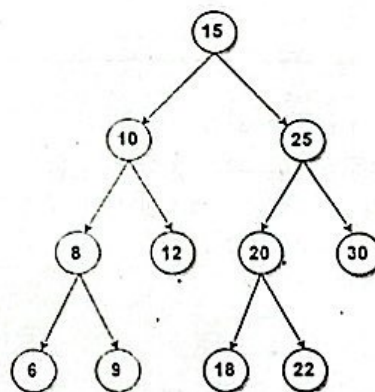
1) `Node* insertIntoBST(int * arr, int size)`

Once the BST is constructed, count the number of subtrees within it recursively where all nodes lie within a given range [L, R] (Subtrees here refer to any node and its descendants):

2) `int countSubtreesInRange(Node* root, int L, int R)`

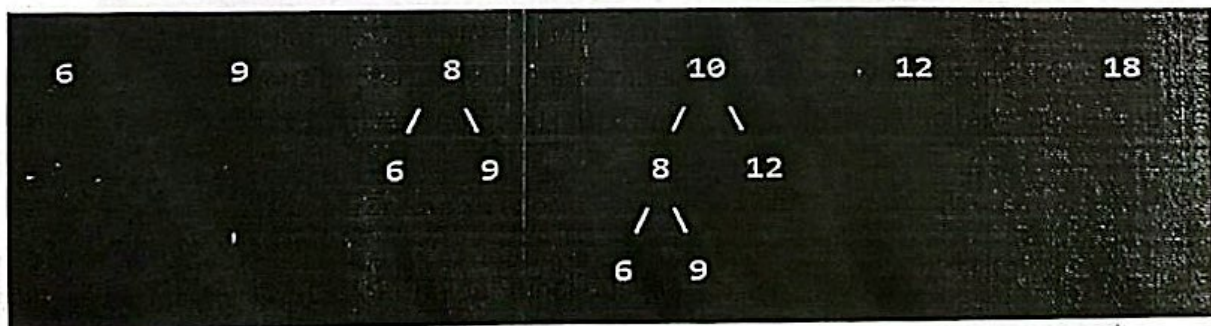
NOTE: you may create other helper functions (if needed)

For Example: Consider the following BST. The total number of subtrees with nodes in range [5, 20] is 6.



0.5
10

The subtrees are:



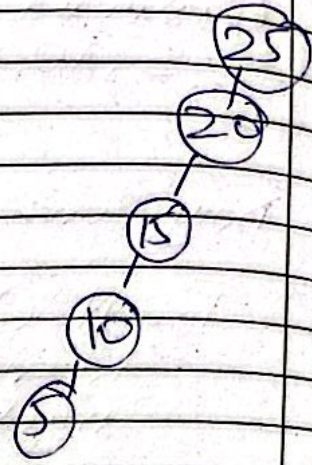
$i = 3$

$\text{newRoot} = 25$

$\text{root} \rightarrow \text{right} = \text{NULL}$

$\text{newRoot} \rightarrow \text{left} = 20$

$\text{return } 25$



Question 2:

arr \rightarrow sorted array.

Function Insert($\text{int}^* \text{arr}$, int size)

{

~~sortedArray~~ = merge sort (arr)

for ($\text{int } i = 0; i < \text{size}; i++$) {

if ($\text{sortedArray}[i] > \text{node}$)

{

$\text{node} \rightarrow \text{left} = \text{sortedArray}[i]$

0.5/
1.0

Question #1

5, 10, 15, 20, 25, 30, 35.

Dry Run:

$$\frac{4.5}{15}$$

```

TreeNode* LeftRotate (TreeNode* root)?
TreeNode* newRoot = root->right;
newRoot->left = root;
return newRoot;

```

for 5:

```

function insertR (Node* node, d)?

```

```

newRoot = 10
newNode->left = 5
return 10

```

newNode =

```

TreeNode* RotationThree ( )

```

```

for i = 0 to 3 {

```

```

    i = 0

```

```

    newNode = 10

```

```

    newNode->left = NULL

```

```

    return 10

```

```

    i = 1

```

```

    newNode = 15

```

```

    newNode->left =

```

```

    root->right = NULL

```

```

    newRoot->left = 10

```

```

    i = 2

```

```

    newNode * newRoot = 20

```

```

    root->right = NULL

```

```

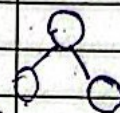
    newRoot->left = 15

```

```

    return 20

```



②

