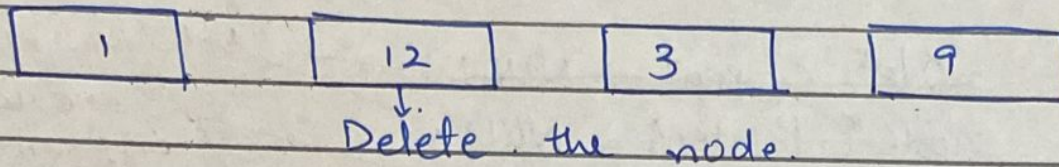


$$4.25 + 0 = \cancel{4.25} \frac{4.25}{12}$$

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```

#include <iostream>
using namespace std;
class Node {
    int data;
    Node* next;
    Node(int data) {
        this->data = data;
        this->next = next;
    }
  
```

```

void delete(current, int d) {
    node* next = NULL; node* current = NULL; node* previous = NULL;
    node* previous = node* current->next;
    node* next = ?
    Delete current;
  
```

current is null
null has no → next

Remove Print the middle element.

4.25

void MiddleElement (node* head), ~~mod~~

{

node* current = NULL;

node* Pointer1 = NULL;

node* Pointer2 = NULL;

Both Pointer1 & 2
are null.
Loop won't run

while (Pointer1 != NULL && Pointer2->next != NULL)

{

Pointer1 = Pointer1->next;

Pointer2 = Pointer2->next->next;

would throw
exception.

}

if (Pointer2 == NULL) { ~~no need.~~

cout << Pointer1->data << endl;

} else

return;

}

int main() {

Node* head = head;

MiddleElement (node* head);

Print(head);

return 0;

}