PF-LAB-4

<u>1</u>

```
C 1.c

1  #include <stdio.h>
2  int main() {
3     int num1;
4     printf("Enter a number:");
5     scanf("%d",&num1);
6     if (num1%3) {
7         printf("This number is not multiple of 3");
8     } else printf("This number is a amultiple of 3");
9     return 0;
10 }
```

```
C:\Users\k241020\Desktop\ASSIGNMENT>gcc 1.c -o 1.exe

C:\Users\k241020\Desktop\ASSIGNMENT>1.exe
Enter a number:15
This number is a amultiple of 3
C:\Users\k241020\Desktop\ASSIGNMENT>
```

```
int main() {
   int num1, num2;
     char operator;
     float result;
    printf("Enter number 1:");
scanf("%d", &num1);
    printf("\nEnter number 2:");
     scanf("%d", &num2);
    printf("\nEnter the operator(+,-,*,/): ");
scanf(" %c", &operator);
     switch(operator) {
         result = num1 + num2;
         printf("Resultant is %.2f", result);
         break;
case '-':
         result = num1 - num2;
         printf("Resultant is %.2f", result);
         break;
case '*':
         result = num1 * num2;
         printf("Resultant is %.2f", result);
           if (num2 != 0) {
           printf("Resultant is %.2f", result);
} else printf("ERROR: Denominator is 0");
           break;
          default: printf("Invalid Operator!");
     return 0;
```

```
C:\Users\k241020\Desktop\ASSIGNMENT>gcc 2.c -o 2.exe

C:\Users\k241020\Desktop\ASSIGNMENT>2.exe
Enter number 1:12

Enter number 2:7

Enter the operator(+,-,*,/): -
Resultant is 5.00

C:\Users\k241020\Desktop\ASSIGNMENT>
```

```
TERMINAL
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>gcc 3.c -o 3.exe
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>3.exe
Enter a character: 4
4 is a number.
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>3.exe
Enter a character: p
p is a lowercase alphabet.
p is a lowercase alphabet.
 p is a lowercase alphabet.
 p is a lowercase alphabet.
 p is a lowercase alphabet.
 p is a lowercase alphabet.
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>3.exe
Enter a character: W
W is a uppercase letter.
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>3.exe
Enter a character: $
$ is a special character.
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>
```

```
€ 4.c >  main()
     #include <stdio.h>
      int main() {
          int itemsCost, discount, discountedCost, savedCost;
          printf("Enter Total Cost Of Items: ");
          scanf("%d", &itemsCost);
          if (itemsCost < 500) {</pre>
              printf("NO DISCOUNT!");
              printf("\nYour Total Cost:%d", itemsCost);
          else if (itemsCost < 2000) {
              discount = itemsCost * 0.05;
              discountedCost = itemsCost - discount;
              printf("YOU AVAILED THE DISCOUNT!");
              printf("\nYour Total Cost: %d", itemsCost);
              printf("\nDiscount: %d", discount);
              printf("\nTotal Cost After Discount: %d", discountedCost)
          else if (itemsCost >= 2000 || itemsCost <= 4000) {
              discount = itemsCost * 0.1;
              discountedCost = itemsCost - discount;
              printf("YOU AVAILED THE DISCOUNT!");
21
              printf("\nYour Total Cost: %d", itemsCost);
              printf("\nDiscount: %d", discount);
              printf("\nTotal Cost After Discount: %d", discountedCost)
          else if (itemsCost > 4000 || itemsCost <= 6000) {
              discount = itemsCost * 0.2;
              discountedCost = itemsCost - discount;
              printf("YOU AVAILED THE DISCOUNT!");
              printf("\nYour Total Cost: %d", itemsCost);
```

```
printf("\nDiscount: %d", discount);
printf("\nTotal Cost After Discount: %d", discountedCost);
}

else if (itemsCost > 6000) {
    discount = itemsCost * 0.35;
    discountedCost = itemsCost - discount;
    printf("YOU AVAILED THE DISCOUNT!");
    printf("\nYour Total Cost: %d", itemsCost);
    printf("\nDiscount: %d", discount);
    printf("\nTotal Cost After Discount: %d", discountedCost);
}

return 0;

return 0;
```

OUTPUT DEBUG CONSOLE

TERMINAL

PORTS

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>gcc 4.c -o 4.exe

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>4.exe

Enter Total Cost Of Items: 450

NO DISCOUNT!

Your Total Cost:450

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>4.exe

Enter Total Cost Of Items: 2400

YOU AVAILED THE DISCOUNT! Your Total Cost: 2400

Discount: 240

Total Cost After Discount: 2160

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>4.exe

Enter Total Cost Of Items: 6400

YOU AVAILED THE DISCOUNT! Your Total Cost: 6400

Discount: 640

Total Cost After Discount: 5760

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>

<u>5</u>

OUTPUT DEBUG CONSOLE

TERMINAL

PORTS

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>gcc 5.c -o 5.exe

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>5.exe

Enter your ID: 1001 Enter your name: JAMES Enter Units Consumed: 800

Customer ID: 1001 Customer Name: JAMES Units Consumed: 800 Subcharges: 4308.00

Total Amount to Pay: 33028.00

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>

```
c 5.c > 分 main()
      #include <stdio.h>
      int main()
          int units, customerID;
          char name[50];
          float chargesPerUnit, totalAmount, subcharges, subChargedAmount;
          printf("Enter your ID: ");
          scanf("%d", &customerID);
          printf("Enter your name: ");
          scanf("%s", name);
          printf("Enter Units Consumed: ");
          scanf("%d", &units);
if(units < 200) {</pre>
              printf("Customer ID: %d", customerID);
              printf("\nCustomer Name: %s", name);
              printf("\nUnits Consumed: %d", units);
              chargesPerUnit = 16.2;
              totalAmount = chargesPerUnit * units;
              printf("\nTotal Amount to Pay: %.2f", totalAmount);
          else if(units >= 200 && units < 300) {
              printf("Customer ID: %d", customerID);
              printf("\nCustomer Name: %s", name);
              printf("\nUnits Consumed: %d", units);
              chargesPerUnit = 20.10;
              totalAmount = chargesPerUnit * units;
              printf("\nTotal Amount to Pay: %.2f", totalAmount);
          else if(units >= 300 && units < 500) {
              printf("Customer ID: %d", customerID);
              printf("\nCustomer Name: %s", name);
```

```
printf("\nUnits Consumed: %d", units);
    chargesPerUnit = 28.10;
    totalAmount = chargesPerUnit * units;
    printf("\nTotal Amounxt to Pay: %.2f", totalAmount);
else if(units >= 500) {
    printf("Customer ID: %d", customerID);
   printf("\nCustomer Name: %s", name);
   printf("\nUnits Consumed: %d", units);
   chargesPerUnit = 35.90;
   totalAmount = chargesPerUnit * units;
    if (totalAmount > 18000) {
        subcharges = totalAmount * 0.15;
        subChargedAmount = totalAmount + subcharges;
        printf("\nSubcharges: %.2f", subcharges);
       printf("\nTotal Amount to Pay: %.2f", subChargedAmount);
   }
    else{
        printf("\nTotal Amount to Pay: %.2f", totalAmount);
```

```
€ 6.c >  main()
     #include <stdio.h>
     int main() {
         int n;
         printf("Enter a positive number: ");
         scanf("%d", &n);
         if(n == 1) {
             printf("ONE");
         else if(n == 2) {
             printf("TWO"); }
          else if(n == 3) {
             printf("THREE"); }
          else if (n == 4) {
             printf("FOUR"); }
         else if(n == 5) {
             printf("FIVE"); }
          else if(n == 6) {
             printf("SIX");
          else if(n == 7) {
             printf("SEVEN"); }
          else if(n == 8) {s
             printf("EIGHT");
          else if(n == 9) {
             printf("NINE");
          else{
             printf("Greater than NINE");
```

```
D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>gcc 6.c -o 6.exe

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>6.exe
Enter a positive number: 3
THREE

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>6.exe
Enter a positive number: 4
FOUR

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>6.exe
Enter a positive number: 10
Greater than NINE

D:\MY ASSIGNMENTS\PF-LAB-ASSIGNMENT\LAB-4>
```