Welcome to my first project as a game developer. It is a 2D platform video game created in Unity. It is created to play it on PC and soon I will export it to be able to play it on other platforms. You will explore a universe where your goal will be to collect coins and travel as far as possible without dying trying. Be careful, because it will not be that simple. You will find enemies, moving platforms, and you will have to pay attention to the route. You will find potion items that will give you extra help to successfully overcome the most demanding levels.

Enjoy it!

Controls:

D or Right : Run to the right

A or Left : Run to the left

Space : Jump

Right mouse button: Super Jump