


Algorithmics	Student information	Date	Number of session
	UO:269546	10-03-22	3_1
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Activity 1. Basic recursive models

Class Division1.java complexity

```
public class Division1 {
    public static long rec1 (int n) {
        long cont = 0;
        if (n<=0) cont++;
        else {
            for (int i=1;i<n;i++)
                cont++ ; //O(n)
            rec1(n/3);
        }
        return cont;
    }
}
```

Since the number of subproblems is 1 and the size of the problem is divided by three each recursive call we have that $a=1$ and $b=3$ respectively.

Also , the complexity of the program without taking into account the recursive calls is $O(n)$, therefore k will be 1.

Applying divide and conquer by division scheme , we have that $a < a = b^k$ and therefore the complexity will be $O(n^k)$. The complexity of the divide and conquer program is $O(n)$.

Class Division2.java complexity

```
public class Division2 {
    public static long rec2 (int n) {
        long cont = 0;
        if (n<=0) cont++;
        else {
            for (int i=1;i<n;i++)
                cont++ ; //O(n)
            rec2(n/2);
            rec2(n/2);
        }
        return cont;
    }
}
```

In this case the number of recursive calls is 2 , then the number of subproblems , a is equal to 2.

Each time a recursive call is produced , the problem size is divided by two. Then , $b=2$.

The complexity of the program without taking into account the recursive calls is $O(n)$, therefore $k=1$;

Applying the divide and conquer division scheme, provided that $a=b^k$ since $2=2$, the complexity of the program will be $O(n^k * \log n)$ then $O(n \log n)$ will be the total complexity of the program.

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Class Division3.java complexity

```
public class Division3 {
    public static long rec3 (int n) {
        long cont = 0;
        if (n<=0)
            cont++;
        else {
            cont++ ; // O(1)
            rec3(n/2);
            rec3(n/2);
        }
        return cont;
    }
}
```

In this case the number of recursive calls is 2, then $a=2$. Each recursive call the problem's size is divided by 2 , therefore, $b=2$. The complexity of the program without taking into account the recursive calls is $O(1) = O(n^0)$. That means that $k=0$. Applying divide and conquer division scheme, since $a > b^k$ the complexity of this implementation would $O(n^{\log_b a})$ then it is $O(n^{\log_2 2})$ then $O(n^1)$ which is equal to $O(n)$.

Class Division4.java complexity

I provided the following implementation to class Division4.java:

```
public static long rec4 (int n) {
    long cont = 0;
    if (n<=0) cont++;
    else {
        for (int i=1;i<n;i++)
            for (int j=1;j<n;j++)
                cont++ ; //O(n^2) -> k=exp of the complexity of the overall scheme excluding recursive calls,
        rec4(n/3); //subproblem 1
        rec4(n/3); //subproblem 2
        rec4(n/3); //subproblem 3
        rec4(n/3); //subproblem 4
    }
    return cont;
}
```

Since it was asked for the program to have a number of subproblems a equal to 4, and a complexity of $O(n^2)$, by using divide and conquer by division.

In order to reach that complexity , $a < b^k$ must happen. Therefore either $b > a$ or $k \neq 1$. Since I divide the size of the problem by 3 each time, making that $b=3$. Since $b < a$, I've chosen to make the complexity of the program (without taking into account the recursive calls) $O(n^2)$ by adding two nested for loops. Then $a < b^k$ since $4 < 3^2 = 9$. And so , making the complexity $O(n^k)$, $O(n^2)$.

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Class Substraction1.java complexity

```
public static long rec1(int n) {
    long cont = 0;
    if (n<=0)
        cont++;
    else {
        cont++; // 0(1)=O(n^0)
        rec1(n-1);
    }
    return cont;
}
```

This implementation uses a divide and conquer strategy by subtraction having a number of subproblems, a , equal to 1.

A unit is subtracted from the problem's size each recursive call, then $b=1$.

The complexity of the program without taking into account the recursive calls is $O(n^0)=O(1)$

Therefore, $k=0$.

Applying the division schema, since $a=1$, the complexity of the program will be $O(n^{k+1})$ so, $O(n^{0+1}) = O(n^1)$

Class Substraction2.java complexity

```
public class Subtraction2 {
    public static long rec2(int n) {
        long cont = 0;
        if (n<=0)
            cont++;
        else {
            for (int i=0;i<n;i++)
                cont++; // O(n)
            rec2(n-1);
        }
        return cont;
    }
}
```

The number of subproblems is 1, since there's only one recursive call.

Each time the complexity of the problem is decreased in one unit, so $b=1$.

The complexity of the program without taking into account the recursive call is $O(n)$.

Therefore $k=1$.

Applying the division schema, since $a=1$, the complexity of the program will be $O(n^{1+1})$ so, $O(n^2)$.

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Class Substraction3.java complexity

```

public class Subtractions3{
    public static long rec3(int n) {
        long cont = 0;
        if (n<=0)
            cont++;
        else {
            cont++; //O(1)
            rec3(n-1);
            rec3(n-1);
        }
        return cont;
    }
}

```

Two recursive calls are made, so $a=2$. Each time the complexity of the problem is decreased in one unit, so $b=1$. The complexity without taking the recursive calls into account is $O(n^0)$. That makes $k=0$.

Applying the division schema, since $a>1$, the complexity of the program will be $O(a^{n/b})$ so, $O(2^{n/1}) = O(2^n)$.

Class Substraction4.java complexity

For the class Substraction4.java, I provided the following implementation:

```

public static long rec4(int n) {
    long cont = 0;
    if (n<=0)
        cont++;
    else {
        for (int i=0;i<n;i++)
            cont++; // O(n)
        rec4(n-2); //subproblem 1
        rec4(n-2); //subproblem 2
        rec4(n-2); //subproblem 3.
    }
    return cont;
}
}

```

Since it was asked for the program to have a complexity of $O(3^{\frac{n}{2}})$ by using divide and conquer by subtraction, we need $a > 1$, $a=3$. Also we need b to be equal to two. The value of k is not decisive this time.

For that I made three recursive calls in order to make three subproblems and so $a=3$. Then in each call I made it subtract two to the size of the problem, so that $b=2$.