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Android中的拖拽

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这样一个效果该如何实现?

"我想要拖拽一个控件到另一个布局中,手一松就添加到了该布局中"。

主要的方法有通过View的滑动(如改变控件的布局参数等方法),滑动到目标区域即可。可以参考教程: https://blog.csdn.net/feather_wch/article/details/78679327

本文的方法是通过给控件设置 OnDragListener(拖拽监听器) 直接完成该效果, 更为简单。

简单实例:将一个控件拖拽到一个布局中

主要思路:

- 1. 给被拖拽控件添加点击事件监听器,并在内部转交给 View.startDrag 方法去实现拖拽。
- 2. 给接收方添加 OnDrageListener ,会监听到发生在自身区域内的 拖拽事件 ,在拖拽完成的回调中将 被拖拽控件 添加进来

被拖拽控件:

```
mAddButton.setOnTouchListener(new View.OnTouchListener() {
                @Override
                public boolean onTouch(View view, MotionEvent event) {
                                 if(event.getAction() == MotionEvent.ACTION_DOWN){
                                                 //1. 剪切板可以保存数据
                                                 ClipData data = ClipData.newPlainText("", "");
                                                 //2. 影子
                        E/Parcel: Class not found when unmarshallingE/Parcel: Class not found when unmars
                                                 //3. 震动反馈,不需要震动权限
                                                 view.performHapticFeedback(HapticFeedbackConstants.LONG_PRESS, HapticFeedbackConstants.LONG_PRESS, Hap
                                                 //4. 拖拽
                                                 if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.N) {
                                                                 view.startDragAndDrop(data, shadowBuilder, view, 0);
                                                 }else{
                                                                 view.startDrag(data, shadowBuilder, view, ∅);
                                                 }
                                                 return true;
                                 }else{
                                                 return false;
                                 }
});
```

目标布局接收拖拽的控件:

```
mRelativeLayout.setOnDragListener(new View.OnDragListener() {
    @Override
   public boolean onDrag(View v, DragEvent event) {
        switch (event.getAction()){
           case DragEvent.ACTION_DROP:
               //1. 响应拖拽,将控件安置到该位置
               View otherView = (View) event.getLocalState();
               ViewGroup owner = (ViewGroup) otherView.getParent();
               owner.removeView(otherView);
               RelativeLayout relativeLayout = (RelativeLayout) v;
               relativeLayout.addView(otherView);
               otherView.setVisibility(View.VISIBLE);
               break;
        }
        return true;
});
```

实例:从RecyclerViewA中将Item拖拽到另一个 RecyclerViewB中

主要思路也就是和上面的一样。

区别在于:接收方和被拖拽方都是 RecyclerView,需要通过特定的方法去完成拖拽和添加Item 的

1、RVA中需要实现onDrag拖拽和onItemLongclick长按开始拖拽的两种监听器

```
public interface RecyclerViewOnItemLongClickListenr{
   public boolean onLongClick(View view, ItemDataBean data);
public class RecyclerViewOnTouchAndDragListener implements View.OnDragListener, RecyclerViewOn]
   int from Position = -1;
   int toPosition = 0;
   RecyclerView mRecyclerView;
   RVAdapter mAdapter;
   public int getFromPosition() {
      return fromPosition;
   public void setFromPosition(int fromPosition) {
      this.fromPosition = fromPosition;
   public int getToPosition() {
      return toPosition;
   public RecyclerViewOnTouchAndDragListener(){
   public RecyclerViewOnTouchAndDragListener(RecyclerView recyclerView, RVAdapter adapter) {
      mRecyclerView = recyclerView;
      mAdapter = adapter;
   @Override
   public boolean onDrag(View v, DragEvent event) {
      if (mRecyclerView == null | mAdapter == null) {
          return false;
      }
      final int action = event.getAction();
      switch (action) {
          /**----
           * 1. 开始拖拽需要确定当前点击的ItemView
           * 2. 如果点击在界外,则fromPosition= -1, 需要在其他阶段确定点击的Item
           *========*/
          case DragEvent.ACTION DRAG STARTED:
             View itemView = mRecyclerView.findChildViewUnder(event.getX(), event.getY());
             if (itemView != null) {
                 RecyclerView.ViewHolder startViewHolder = mRecyclerView.getChildViewHolder(
                 fromPosition = startViewHolder.getAdapterPosition();
                 //点击的ItemView不可见,如同已经被拖走
                 startViewHolder.itemView.setVisibility(View.INVISIBLE);
             }
             return true;
          * 2. 拖拽进入了当前控件的区域,如果第一阶段没有确定ItemView,该阶段补充确定
           *=======*/
          case DragEvent.ACTION DRAG ENTERED:
             if (fromPosition == -1) {
                 itemView = mRecyclerView.findChildViewUnder(event.getX(), event.getY());
                 if (itemView != null) {
```

```
RecyclerView.ViewHolder startViewHolder = mRecyclerView.getChildViewHol
                fromPosition = startViewHolder.getAdapterPosition();
                //点击的ItemView不可见
                startViewHolder.itemView.setVisibility(View.INVISIBLE);
            }
         }
         return true;
      * 3. 拖拽过程中对RecyclerView里面的ItemView顺序进行切换
       *----*/
      case DragEvent.ACTION_DRAG_LOCATION:
         //1. 获取目标View的VeiwHolder
         itemView = mRecyclerView.findChildViewUnder(event.getX(), event.getY());
         if (itemView != null) {
            RecyclerView.ViewHolder toViewHolder = mRecyclerView.getChildViewHolder(ite
            //2. 获得目标View的Position
            toPosition = toViewHolder.getAdapterPosition();
            //3. 可能开始拖拽的位置不在RecylcerView中
            if (fromPosition == -1) {
                fromPosition = toPosition;
            }
            //4. from 和 to 之间进行位置变换
            if (fromPosition < toPosition) {</pre>
                for (int i = fromPosition; i < toPosition; i++) {</pre>
                   Collections.swap(mAdapter.getCitys(), i, i + 1);
            } else {
               for (int i = fromPosition; i > toPosition; i--) {
                   Collections.swap(mAdapter.getCitys(), i, i - 1);
            }
            mAdapter.notifyItemMoved(fromPosition, toPosition);
            //5. 已经完成了位置交换
            fromPosition = toPosition;
         return true;
      case DragEvent.ACTION DRAG EXITED:
         v.invalidate();
         return true;
      * 4. 拖拽行为停止,将之前不可见的子Item的View重新可见
       case DragEvent.ACTION DROP:
         mRecyclerView.findViewHolderForAdapterPosition(fromPosition).itemView.setVisibi
         return true;
      case DragEvent.ACTION_DRAG_ENDED:
         return true;
      default:
         break;
   return false;
```

}

^{*} 长按进入拖拽状态, 并将控件的数据保存到"剪切板"中

```
@Override
   public boolean onLongClick(View view, ItemDataBean data) {
       //1. 将数据序列化-通过剪切板传输
       Bundle bundle = new Bundle();
       bundle.putParcelable("data", data);
       Intent intent = new Intent();
       intent.putExtra("bundle", bundle);
       ClipData clipData = ClipData.newIntent("intent", intent);
       //2. 影子
       View.DragShadowBuilder shadowBuilder = new View.DragShadowBuilder(view);
       //3. 震动反馈,不需要震动权限
       view.performHapticFeedback(HapticFeedbackConstants.LONG_PRESS, HapticFeedbackConstants.
       if (Build.VERSION.SDK INT >= Build.VERSION CODES.N) {
           view.startDragAndDrop(clipData, shadowBuilder, view, 0);
           view.startDrag(clipData, shadowBuilder, view, 0);
       return true;
   }
}
```

2、RecyclerView的Adapter,将ItemView的长按监听的具体实现转移到我们的点击接口中(只有核心代码)

```
private RecyclerViewOnItemLongClickListenr mOnItemLongClickListenr;
public void setOnItemLongClickListener(RecyclerViewOnItemLongClickListenr onItemLongClickLister
    mOnItemLongClickListenr = onItemLongClickListener;
@Override
public void onBindViewHolder(RecyclerView.ViewHolder holder, int position) {
    final ViewHolder viewHolder = (ViewHolder) holder;
    viewHolder.mTextView.setText(citys.get(position));
    /**
     * 借助OnLongClickListenr将点击事件转移到自定义的Item长按事件接口
    if(mOnItemLongClickListenr != null){
       viewHolder.itemView.setOnLongClickListener(new View.OnLongClickListener() {
           @Override
            public boolean onLongClick(View v) {
                ItemDataBean itemData = new ItemDataBean();
                itemData.text = viewHolder.mTextView.getText().toString();
                return mOnItemLongClickListenr.onLongClick(v, itemData);
            }
       });
    }
}
```

3、需要通过序列化传给目标RV的数据实体类

```
public class ItemDataBean implements Parcelable {
    public String text;
    @Override
    public int describeContents() {
        return 0;
    @Override
    public void writeToParcel(Parcel dest, int flags) {
        dest.writeString(this.text);
    }
    public ItemDataBean() {
    }
    protected ItemDataBean(Parcel in) {
        this.text = in.readString();
    }
    public static final Parcelable.Creator<ItemDataBean> CREATOR = new Parcelable.Creator<Item[</pre>
        @Override
        public ItemDataBean createFromParcel(Parcel source) {
            return new ItemDataBean(source);
        }
        @Override
        public ItemDataBean[] newArray(int size) {
            return new ItemDataBean[size];
        }
    };
}
```

4、目标RVB接收拖拽控件的代码

```
mRecyclerView2.setOnDragListener(new View.OnDragListener() {
   @Override
   public boolean onDrag(View v, DragEvent event) {
       switch (event.getAction()) {
           /**============
            * 接收其他的控件放置到该RV内部
            *======*/
           case DragEvent.ACTION_DROP:
               //1. 层层获取到传递来的数据(通过Parcelable序列化)
               ClipData clipData = event.getClipData();
               ClipData.Item clipDataItem= clipData.getItemAt(0);
               Intent intent = clipDataItem.getIntent();
               Bundle bundle = intent.getBundleExtra("bundle");
               bundle.setClassLoader(getClass().getClassLoader());
               ItemDataBean itemData = bundle.getParcelable("data");
               //2. 获取到想要加入的位置
               View childView = mRecyclerView2.findChildViewUnder(event.getX(), event.getY());
               if(childView != null){
                  RecyclerView.ViewHolder toViewHolder = mRecyclerView2.getChildViewHolder(ch
                  int targetPosition = toViewHolder.getAdapterPosition();
                  //3. 将控件添加到本控件内部
                  mRVAdapter2.getCitys().add(targetPosition, itemData.text);
                  mRVAdapter2.notifyItemInserted(targetPosition);
                  mRecyclerView2.scrollToPosition(targetPosition);
                  //4. 让第一个RV删除掉移动过来的Item
                  int fromPosition = mViewOnTouchAndDragListener.getFromPosition();
                  if(fromPosition != -1){
                      mRVAdapter.getCitys().remove(fromPosition);
                      mRVAdapter.notifyItemRemoved(fromPosition);
                      mViewOnTouchAndDragListener.setFromPosition(-1); //归零防止出问题
                  }
               }
               break;
           default:
               break;
       }
       return true;
   }
});
```

5、给RVA设置两种监听器

```
//1. 相应拖拽: 自动排序效果
mRecyclerView.setOnDragListener(mViewOnTouchAndDragListener = new RecyclerViewOnTouchAndDragLis
//2. 长按开启拖拽
mRVAdapter.setOnItemLongClickListener(new RecyclerViewOnTouchAndDragListener());
```

4

参考和学习资料

- 1. 玩玩Andoid的拖拽——实现一款万能遥控器
- 2. Android开发之Drag&Drop框架实现拖放手势
- 3. 剪贴板框架:ClipData解析