Port Scanning Using Python

This project focuses on building a fast and effective TCP port scanner using Python. It uses multithreading to scan thousands of ports on a target host simultaneously, helping to identify open ports, running services, and service banners. The tool automates a critical step of network reconnaissance, demonstrating Python's power for cybersecurity and networking tasks.

Objective

To develop a Python script that automatically detects open TCP ports on a given host, identifies the common service running on that port, and attempts to grab a "banner" (service information), using multithreading to ensure high-speed scanning.

Introduction

Port scanning is the process of sending specially crafted packets to a target's ports to determine their status (open, closed, or filtered). This helps ethical hackers and system administrators identify running services and potential vulnerabilities. In this project, Python's socket module is used for the core network connections, and the concurrent futures module is used to manage a thread pool for parallel execution.

Working Process

- 1. The script first prompts the user to enter a target host (e.g., scanme.nmap.org) and a port range (e.g., 1-1000).
- 2. The target host's name is resolved to an IP address using socket.gethostbyname().
- 3. A ThreadPoolExecutor is created to manage a large pool of worker threads (e.g., 100).
- 4. The script iterates through the entire specified port range, submitting each port as a separate task to the thread pool.
- 5. Each thread runs the scan_port() function. This function creates a new socket, sets a short timeout, and uses socket.connect_ex() to attempt a connection to its assigned port.
- 6. If connect_ex() returns 0, the port is open.
- 7. For open ports, the thread attempts to identify the service using socket.getservbyport() and grab a service banner by receiving data (socket.recv()) from the open socket.
- 8. As threads complete, the main thread tracks the progress and updates a one-line progress bar using sys.stdout.write().
- 9. After all ports are scanned, the main thread collects all the results, sorts them by port number, and prints them in a formatted, color-coded table.

Tools and Libraries

Tool Purpose

Python 3 The core programming language.

Standard library for low-level network communication (TCP connections, service

lookup, receiving banners).

Standard library for high-level management of a thread pool, enabling fast, concurrent.futures

concurrent scanning.

Standard library used for sys.stdout.write to create a dynamic, single-line sys

progress bar.

time Standard library used to measure the total execution time of the scan.

Code Explanation

- **get_banner(s)**: A helper function that attempts to receive 1024 bytes of data from an open socket (s) to identify a service banner. It handles timeouts and decoding errors.
- scan_port(target_ip, port): The main function executed by each thread. It creates a socket, attempts to connect to a single port on the target_ip, and if successful, calls get_banner() and getservbyport() to gather service information.
- main_scan(target_host, start_port, end_port): The primary function that orchestrates the
 entire scan. It resolves the hostname, sets up the ThreadPoolExecutor, submits all scan tasks,
 manages the progress bar as futures are completed, and prints the final formatted results.
- **if __name__** == **"__main__"**:: The entry point of the script. It handles all user input (target and port range), performs basic validation, and then calls main scan().

Sample Input & Output

Input (Command Line):

```
C:\Users\Asus\Desktop\physics sample>python port_scanner.py
Enter target host (e.g., 127.0.0.1 or scanme.nmap.org): 127.0.0.1
Enter port range (e.g., 1-100 or 80-1000): 1-100
```

Output (Success):

Results

The script successfully scanned the target host scanme.nmap.org across the specified port range. The use of a 100-worker thread pool allowed it to scan 100 ports in just over one second. The output

correctly identified open ports (e.g., Port 22 for SSH, Port 80 for HTTP) and successfully retrieved their service banners, which were then presented in a clean, readable, and color-coded table.

Advantages

- **Extremely Fast:** Using concurrent futures allows the script to scan hundreds or even thousands of ports in seconds, rather than minutes.
- **No Dependencies:** The script uses only built-in Python standard libraries, making it highly portable and easy to run anywhere.
- **Informative Output:** Provides not just the port number, but also the common service name and the service banner, which is crucial for reconnaissance.
- User-Friendly: Features a dynamic progress bar and color-coded, tabular output.

Limitations

- TCP Only: This scanner is designed for TCP ports and cannot scan for UDP services.
- **Firewall/IDS Evasion:** This is a simple "connect" scan, which is very "noisy." It is easily detected and blocked by most modern firewalls and Intrusion Detection Systems (IDS).
- **Banner Grabbing:** Not all services provide a banner. Some are silent, and others are configured to hide this information for security.
- **Service Identification:** The socket.getservbyport() function relies on a local file on the operating system. It may be incomplete or misleading if a non-standard service is running on a common port.

Conclusion

This project successfully demonstrates how to build a high-performance, multi-threaded port scanner using only Python's standard libraries. It showcases the power of the socket and concurrent modules for creating effective and practical network security tools, providing a solid foundation for understanding network reconnaissance.