



# ML Lab 4

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- Write a function flip that flips alternate elements of a list using patterns.  $[a_1, a_2, ..., a_{n-1}, a_n]$  should become  $[a_2, a_1, ..., a_n, a_{n-1}]$ . If n is odd, leave  $a_n$  at the end.
- For instance
  - •flip [1,2,3,4,5] = [2,1,4,3,5]
  - •flip [1,2,3,4] = [2,1,4,3]









- Write a function remove that, given a list L and an integer i, returns L with the  $i^{\text{th}}$  element deleted. If the length of L is lower than i, return L.
- For instance
  - remove([1],1) = []
  - remove([1,2,3],3) = [1,2]
  - remove([1,2],3) = [1,2]





```
> fun remove ([],m) = []
   \mid remove (x::xs,1) = xs
    | remove (x::ys,i) = x:: remove (ys,i-1);
> remove([1],5);
val it = [1]: int list
> remove([],4);
poly: : warning: The type of (it) contains a free type
variable. Setting it to a unique monotype.
val it = []: _a list
> remove([1],1);
val it = []: int list
```





 Write a function square that takes as input an integer n and compute the square of n, using patterns according to the formula

$$n^2 = (n-1)^2 + 2n - 1$$

- For instance
  - square(2) = 4
  - square(5) = 25
  - square (0) = 0





```
> fun square(0) = 0
    | square(n) = square(n-1)+2*n-1;
val square = fn: int -> int
> square 0;
val it = 0: int
> square 6;
val it = 36: int
```





- Write a function flip that takes as input a list of pairs of integers and orders each pair so that the smallest number is first, using patterns.
- For instance
  - flip [(1,2),(4,3)] = [(1,2),(3,4)]
  - flip [(5,2),(4,3),(6,5),(1,2)] = [(2,5),(3,4),(5,6),(1,2)]
  - flip [(1,1),(1,2)] = [(1,1),(1,2)]
  - flip nil = nil





```
> fun flip(nil) = nil
   | flip((x as (a:int,b))::xs) =
      if a < b then x::flip(xs) else
      (b,a)::flip(xs);
val flip = fn: (int * int) list -> (int * int)
list
> flip [(1,2),(4,3),(6,5)];
val it = [(1, 2), (3, 4), (5, 6)]: (int * int)
list
```





- Write a function vowel that takes a list of characters and returns true if the first element is a vowel using patterns.
- For instance
  - vowel [#"a", #"b"] = true
  - vowel [#"b", #"c"] = false
  - vowel [#"a"] = true
  - vowel nil = false





```
> fun vowel(#"a"::ys) = true
   | vowel(#"e"::ys) = true
   | vowel(#"i"::ys) = true
   | vowel(#"o"::ys) = true
   | vowel(#"u"::ys) = true
   | vowel(_) = false;
val vowel = fn: char list -> bool
> vowel [#"a",#"b"];
val it = true: bool
> vowel [#"b",#"a"];
val it = false: bool
```





- Let us represent sets by lists. We represent a set by a list: the elements can be in any order, but without repetitions.
- Write a function member (x,S) to test whether x is a member of set S using patterns.
- For instance
  - member (1,[2,3]) = false
  - member (2,[2,3,1]) = true
  - member (5,nil) = false
  - member ("b",["aa","c"]) = false





```
> fun member(_,nil) = false
   \mid member(x,y::ys) =
      (x=y orelse member(x,ys));
val member = fn: ''a * ''a list -> bool
> member (5, [6,7,5]);
val it = true: bool
> member (5, [6, 7, 8]);
val it = false: bool
```





- Write a function delete that deletes an element from a set delete(x,S) using patterns – if the set contains the element. If the item is not contained in the set, the function returns the set itself.
- For instance
  - delete(1,[2,3,4]) = [2,3,4]
  - delete (1,[2,1,3]) = [2,3]
  - delete (1,nil) = nil
  - delete (#"a",[#"c",#"b",#"a"]) = [#"c",#"b"]





```
> fun delete (a,[]) = []
   | delete (b,c::ys) = if b=c then ys
     else c::delete(b,ys);
val delete = fn: ''a * ''a list -> ''a list
> delete (2,[3,4,2,5]);
val it = [3, 4, 5]: int list
> delete (2,[3,4,5]);
val it = [3, 4, 5]: int list
```





- Write a function insert that inserts an element x into a set S (in whatever order) using patterns.
   Since S is a set, although a list is used for representing it, it has to be added only if it is not already present in the set.
- For instance
  - insert (2,[3,4,5]) = [3,4,5,2]
  - insert (3,[3,4,5]) = [3,4,5]
  - insert (2, nil) = [2]





```
> fun insert(x,nil) = [x]
   | insert(x,S as y::ys) =
     if x=y then S else y::insert(x,ys);
val insert = fn: ''a * ''a list -> ''a list
> insert (2,[3,4,5]);
val it = [3, 4, 5, 2]: int list
> insert (3,[3,4,5]);
val it = [3, 4, 5]: int list
```





- Write a function insertAll that takes an element a and a list of lists L and inserts a at the front of each of these lists.
- For example
  - insertAll (1,[[2,3],[],[3]]) = [[1,2,3],[1],[1,3]]
  - insertAll (1,nil) = nil
  - insertAll
     (#"c",[[#"a",#"t"],[#"a",#"r"],nil])=
     [[#"c", #"a", #"t"], [#"c", #"a", #"r"],
     [#"c"]]





```
> fun insertAll(a,nil) = nil
   | insertAll(a,L::Ls) =
      (a::L)::insertAll(a,Ls);
val insertAll = fn: 'a * 'a list list -> 'a list
list
> insertAll (1,[[2,3],[4,5,6],nil]);
val it = [[1, 2, 3], [1, 4, 5, 6], [1]]: int
list list
```





- Suppose that sets are represented by lists. Write a function powerSet that takes a list L, and produces as output the power set of the list
- If S is a set, the power set of S is the set of all subsets S' such that  $S' \subseteq S$
- You can use support functions, if needed
- For instance
  - powerSet([1,2,3])=[[],[1],[2],[3],[1,2],[1,3],[2,3],[1,2,3]]

  - powerSet nil = [[]] (do not care about type warning)





```
> fun powerSet(nil) = [nil]
   | powerSet(x::xs) =
     powerSet(xs)@insertAll(x,powerSet(xs));
val powerSet = fn: 'a list -> 'a list list
> powerSet [1,2,3];
val it = [[], [3], [2], [2, 3], [1], [1, 3], [1,
2], [1, 2, 3]]:
int list list
```





• Write a function prodDiff that given a list of reals  $[a_1, ..., an]$  compute

$$\prod_{i < j} (ai - aj)$$

- You can use support functions, if needed
- For instance
  - prodDiff([1.0,2.0,3.0])=(1.0-2.0)\*(1.0-3.0)\*(2.0-3.0) = -2.0
  - prodDiff (nil) = 1.0





```
> fun prodDiff1(_,nil) = 1.0
   | prodDiff1(a,b::bs) = (a-b)*prodDiff1(a,bs);
> fun prodDiff(nil) = 1.0
   | prodDiff(b::bs) =
  prodDiff1(b,bs)*prodDiff(bs);
val prodDiff = fn: real list -> real
> prodDiff [1.0,1.1,1.2,1.3,1.4];
val it = 2.88E^8: real
```





- Write a function is\_one that returns "one" if the parameter is 1 and "anything else" otherwise, using the construct case and pattern matching with fun and fn.
- For instance
  - is\_one 1 = "one"
  - is\_one 3 = "anything else"









```
val is_one = fn
1 => "one"
|_ => "anything else";

> is_one 1;
val it = "one": string
> is_one 3;
val it = "anything else": string
```

This would be wrong ...why?

```
val f = fn
_ => "anything else";
| 1 => "one"
```

It would always match anything else