Introduction to Programming Principles Welcome to week 2

Computer & Information Sciences

W. H. Bell

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Objectives

- Build on topics introduced last week.
- Continue to explore examples given in 01 and 02.
- Run the programs.
- Modify the code and experiment.
- Use the debugger to check the flow of the program.
- Try problems in Computer Lab.

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Timetable

Class: CS995-1-1 / INTRODUCTION TO PROGRAMMING
Weeks: 1-52 (5 Aug 2019-2 Aug 2020)

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		9:00	9:30	10:00	10:30	11:00	11:30	12:00	12:30	13:00	13:30	14:00	14:30	15:00
	Mon					CS995-1-1/Le	c/A/01 Lecture	CS99!	5-1-1/0	Comp/A/01	Computer Lab			
							<u>GH / 898</u>			l	T / 1201 & 1221			
						Wks:	8, 10-13		Wks:		8, 10-13			
	Tue				T / 1201 & 1221	Wks.	c/B/01 Lecture <u>RC / 540</u> 8-13				T / 1201 & 1221			
				Wks:	8-13					Wks:	8-13			
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Lectures: Videos

Labs: Zoom

University is closed on Monday, 28th September

Summary

- Started to understand basics of programming in Python.
- Continue to practice this week.
- Object-oriented programming next week.