

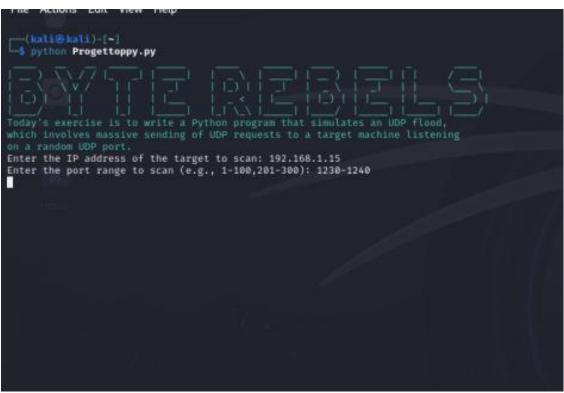
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ENG

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Today's exercise is to write a **Python** program that simulates a **UDP flood**, that is the mass sending of requests to a target machine that is listening on a random UDP port.

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UDP FLOOD CLIENT.PY

We projected this program with two main functionalities, port scanner and UDP Packet Sender.

Port Scanner: Allows to scan ports on a given ip address to determine which ports are open

and which are closed or are not giving response. The user can specify a range of ports to scan

and the target IP address. Then we will move on to the actual function of the project, the flood.

The program uses thread to run the scan in a more efficent way.

```
Port 1231 on 192.168.1.15 is CLOSED or unresponsive Port 1232 on 192.168.1.15 is CLOSED or unresponsive Port 1233 on 192.168.1.15 is CLOSED or unresponsive Port 1234 on 192.168.1.15 is OPEN Port 1235 on 192.168.1.15 is CLOSED or unresponsive Port 1236 on 192.168.1.15 is CLOSED or unresponsive Port 1237 on 192.168.1.15 is CLOSED or unresponsive Port 1238 on 192.168.1.15 is CLOSED or unresponsive Port 1239 on 192.168.1.15 is CLOSED or unresponsive Port 1240 on 192.168.1.15 is CLOSED or unresponsive
```



What is it for?

Allows you to perform a port scan on a given **IP** address to determine which ports are open and which are closed or unresponsive.

Furthermore, the user can specify a range of ports to scan and the **IP** address of the target. The program uses threads to scan *more* efficiently.

Usage

Subsequently the user enters the range of ports to scan specifying the lower port and the higher port separeted by a dash(-). For example 1-1000 The script runs the scan of the ports and prints the results in numerical order, giving a feedback.

Scope

Find the victim's open doors

```
Port 1231 on 192.168.1.15 is CLOSED or unresponsive
Port 1232 on 192.168.1.15 is CLOSED or unresponsive
Port 1233 on 192.168.1.15 is CLOSED or unresponsive
Port 1234 on 192.168.1.15 is OPEN
Port 1235 on 192.168.1.15 is CLOSED or unresponsive
Port 1236 on 192.168.1.15 is CLOSED or unresponsive
Port 1237 on 192.168.1.15 is CLOSED or unresponsive
Port 1238 on 192.168.1.15 is CLOSED or unresponsive
Port 1239 on 192.168.1.15 is CLOSED or unresponsive
Port 1240 on 192.168.1.15 is CLOSED or unresponsive
Enter the address: 192.168.1.15
Enter the port number: 1234
Enter the number of packets to send: 4
Packet 1 sent by Thread-1
Packet 2 sent by Thread-1
Packet 4 sent by Thread-1
Thread-1 Terminated.
Packet 4 sent by Thread-2
Packet 3 sent by Thread-2
Packet 3 sent by Thread-2
Packet 4 sent by Thread-2
```

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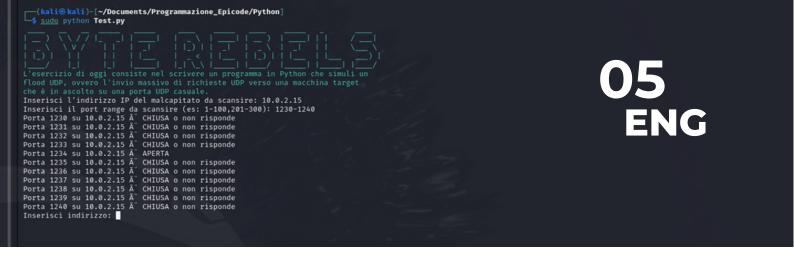
It allows to send a certain amount of **UDP packets** to a given IP address and associeted port. The user can specify the destination IP(*victim*), the port and the amount of packets to send. This feature also uses thread to send the packets simoultaneously.

Usage

After having identified the port using the scanner, the user is prompted to enter the "victim" IP address to send the **UDP packets**. So the user enters the port number and number of packets to send. The script runs a certain amount of threads to send the UDP packet **simoultaneously**.

Scope

Clogging the target IP with fake packets



ANALYSES: Client - Flood.py

- 1. The program starts by asking for the target IP address.
- 2. Entering the range of ports to scan.
- 3. Enter the victim IP address.
- 4. Insert the previously acquired port.
- 5. Entering the amount of UDP packets to send.

xfa\xeb\x1d\x87+\xd3\x10\xe4\xf4\\\x02\x9c+\xf6<\x81\rrv\x81\x9e\x8f8NW\xb02E\x82\x9c\xe2[\x1d\x12Q0(\x83\xb3E\x90R/\xa0\x9 e\xb9\xeeEf\x87\xfd9\x05(\x8a\xea\xb5<\xa3\x98C\xa8\x1d\x04\xb7p-\xdf:]\x8c\xf1e\x1fY\xdb\xb7\x84\x12uW\xc7e\xb8\\\x0e\xebT\ $x8fw\\ xea\\xf1\\xb8\\xa4\\xce\\xa0\\xad\\xaf\\xe8\\xad\\xf2\\xad\\xf3\\x96q-\\(xc2\\xgC\\xe3^{2}\\(xa2\\\\xeb\\xad\\xad\\xaf3\\xg6q-\\(xc2\\xgC\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xc2\\xgC\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xa2\\\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xa2\\\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xa2\\\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xa2\\\\xe3^{2}\\(xa2\\\\xeb\\xad\\xaf3\\xg6q-\\(xa2\\\\xe3^{2}\\xe3^{2}\\(xa2\\\\xe3^{2}\\xe3^{2}\\(xa2\\\\xe3^{2}\\xe3^{2}\\xe3^{2}\\xe3^{2}\\xe3^{2}\\xe3^{2}$ eb\xb4S\x90\xd0L\xd4\xb9=\xfc\xdf\xc2\x13\x81\x9a\xb5\x98\xd50\x8d\x1b\xf2\x1d2\xad\x0e?\xc4\x87Z2\xd9gq\x8eGR2>\x92w<\xdf\x cce\xc7\x0b)\xfeY\xd4/\xde\x8f\xaf\xc5\xb6\x15\x16L Response sent to ('192.168.1.15', 40073): Response from UDP server UDP packet received from ('192.168.1.15', 47141): b'\x9eJ-\xa1)\xb6\xf3 \x04g\x1cp\xcf'\x83\x95\x89\x15\xa4#\x9dw(_l\xda\xaa \xcdG\n\xf9\\\x11\\\x90\xffa\xa5\xf6@\xb9\xb9\xe6\xe8%\x0b\x03\xc3T\rH#\xf5\xd0+^\xc3\xc5\xf6\x11\x92\xca\xa0\xcd \xc69\xb9 \xd3\xd4\xdf\xc8EW<pJ\xb7\xc1\xb5\x04\xa8\xaf\xddR<\xa9\x87\xdeR\x8b\x0c2\xc2+D\x02\xd6\x86G|\xe5Cm\xa9*\x95\x94\x b5\xef2\xc5\xc8\x96\x9fGp\xa7\xe4\xb9\xb4k?h\xcc\x08\xcd\x1e\x9d\xbc\xf81v"\xb9-7\xe99W\xca\x13\xf9\xa8P\x10D60O\x19\xfay6\x 12k\xf9(\xc2L\xc0\x04\xfe]\x1c\xc9\xf1\xf5\xa2\xf0\xd9\tE\xf9\xd3\xca\x93\xb9\x02\xde\xae\xaaQ\xd8\x95\x85\x03ok\xcd\xa7\ qR\x19*\xd3\xf8T@\x8f\x06h\x84@<r\xb3vE^\xee\xec\xd1r\xfd\x88_\x93w>\x0erN\xa2\x7f\x8a\xfe\xe5@\xc7\xe9\x9eV\xec\xe1\x13\x18 l=\xf7\xd26\xae\xd6|\xa7Z\xed\xf8=\xa5\xcc \x13\xc8c\xb1\xc0U\x86\x07\xc1\x91r\'\xce\xeb\xa5\x13\xb8v\xd8\x9b\xce\xb9T\x83\x 8b\xbf\xf2\x8e\xc0e\xf5\x1cl\xd9\x89P\n\xa6\xd4\xc5\xf1\xf6Ix\xfbH\t\xbfx[\x06\xb33\t\x8a-\x19\xb6\x94\x9c\xe98\xb1q\x88\xa8 0]\xafk\x05a\xaf\xcf\x95K\x1cs^\x04m\rn\x80\x8d\xbd\x19\xff\xe5\xbc\xa7\x0b\xb6\xa4\xee\x18\xb5\xad\xabXI\xd1\xedVa\xff xd7\xfci\xa2\xfeK\xa3@a\xce\x192 \x9d\x93a\x85n\x19\xed\x8f_v\xe8\x85\n\'0A\xf7\xed\x19,\xa0\xe9C0\x85\xdb\x93\xb1\x91\x91\x 1eV^c](\xe3\x832\xc1\x1c\x91\x924n*\x91<3\xcc9I\x9b\xd3l\x83\xc2\x13\x86!\xbc\xa2z=\x19%9\x83C\xde\x7f\xff\xd4lAeg\xe1\x91\x 8baC\x1e\x9e\xe8\x14T\xd7Gl\xf07H\x98\xa9]\xa8\xbe9\xd6\xc9\xf9\xc7\xc7wNA\x1d\xefc\xf5\x8d\xe4\xf4g\xce\xde\xf8\x95\xa8\xc2 \x8e\x9e\x17\x01t\xb5D\x9c|\xb4gn\x90\$\x9b\xb4\xf8\x9f\xc4\xbaA\x94\xf26o\xdc\xe64\xf72\x00\xdf~\xa9\x0c-\xf4\xea\xb6\x87\$\ xfc\x90\xa8\x94P\x84r\xaa\x9c\xaa\xbd\xc5\xbdY\x0b\xaff(Zg^:\x9a\xd7\xae\x02\xbd\x92*"\xba\xc3\xf9=8\x13S\xa9\xb1\xaaL\xb9\x d1\x00\xe9\xf8\xb7\x1a\xeeI\x84\xb93*^R\xc06;\xb1\xbbT\x06G\xceT\x7f\xb7\nG\x0e?\xc8\x125\xeb?\x13\x8f\xd9\x986\xf3,\nZ\x87

ANALYSES: Server.py

We simply created a mini server that listens for UDP on its port (we assumed 1234).



83Y75PE 193E183EP-55

PILLOLE DI SCRIPT



We imported the various libraries for the correct running.

DEF FUNCTIONS

We defined the functions sendudppackets, port_scan_range, port_scanner and obviously the main.

NOTIFY

s = socket.socket(socket.AF_INET, socket.SOCK_DGRAM)

SOCK_**DGRAM** stands for the **UDP** protocol, not TCP data = bytearray(random.getrandbits(8) **for** _ in range(1024))

So: 8 is 1 Byte, for_{-} in range(1024): to get up to 1024 byte The use of sockets in several points has been deliberately introduced to make it quicker and efficient.

