

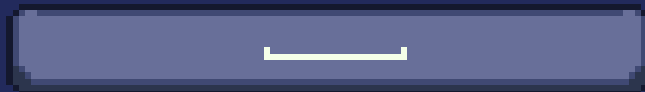


PAUSED

Jump



Attack



Pause / Resume

