

Federico del gaudio

Junior Game Designer

CONTACTS

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 [Federico del gaudio](#)

PORTFOLIO

<https://federico-del-gaudio.github.io/FedericoPortfolio.github.io/>

WHO I AM

I am a passionate game design student, currently attending an academy, with a strong focus on creating engaging gaming experiences. Through my studies, I've had the opportunity to apply my knowledge by developing small projects, and I'm eager to further expand my skills in the game design field.

SOFT SKILLS

- Teamwork
- Flexibility
- Creative Thinking
- Motivation
- Problem solving
- Communication
- Logical Thinking

HARD SKILLS & TOOLS

Unreal Engine 4/5 Unity C#

Visual scripting HTML, CSS

Microsoft Visual Studio MySQL

Visual Studio Code

Adobe Premiere Pro

LANGUAGES

Italian - Native Speaker

English - C1

EDUCATION

High school diploma - Computer science
ITTS "O. Belluzzi L. da Vinci" – State
Technical Institute for Technology

2024 - 2026

Digital Bros Game Academy
Game Design Course

WORK EXPERIENCE

Year 2023-2023

School-Work

Adrias Online, Rimini RN

- Role: Front-end Developer

Tasks and Activities:

- Optimizing front-end performance for a better user experience
- Testing multi-device compatibility

DESIGN SKILLS

Level Design Prototyping

Pitching Detailed Documentation

Game Systems UX Design

QA Mechanics and Gameplay Design

OBJECTIVES

My goal is to continuously refine my game design skills and actively contribute to the development of engaging, immersive gaming experiences, collaborating with a dynamic team to push creative boundaries and innovate within the industry.