Collaboration1::Interaction1::Prenota Campo SequenceDiagram

sd Interaction1

actore: Player	boundary: Login	boundary: SearchField	boundary: FieldBooking	controller: LoginController	controller: FieldController	controller: BookingController	entity: Field	entity: Booking	entity: Player	entity: Field Manager

1 : login

2 : create

3 : verifyCredentials

4 : create

5 : find user

6 : return user

«destroy»
7 :

8 : search fields by address and city

9 : create

10 : searchFields

11 : create

12 : getFields

13 : return fields

14 : showFields

15 : selectField

16 : searchFreeSlotsByDate

17 : create

18 : getFreeSlots

19 : obtain free slots for date

20 : return slots

21 : showFreeSlots

22 : selectFreeSlot

23 : addBooking

24 : create

25 : registerBooking

26 : create

27 : notifyFieldManager

28 : Confirmation

«destroy»
29 :

«destroy»
30 :

«destroy»
31 :