

#### DIPARTIMENTO DI MATEMATICA



#### Deep Learning

#### Carlo Adornetto

**Laboratory 02 - Building Neural Network from Scratch** 

Credits: Angelica Liguori (ICAR)



## Summarizing Neural Networks

A neural network is a tuple:

$$net = \{g, l, o, i, fpp\}$$

#### where:

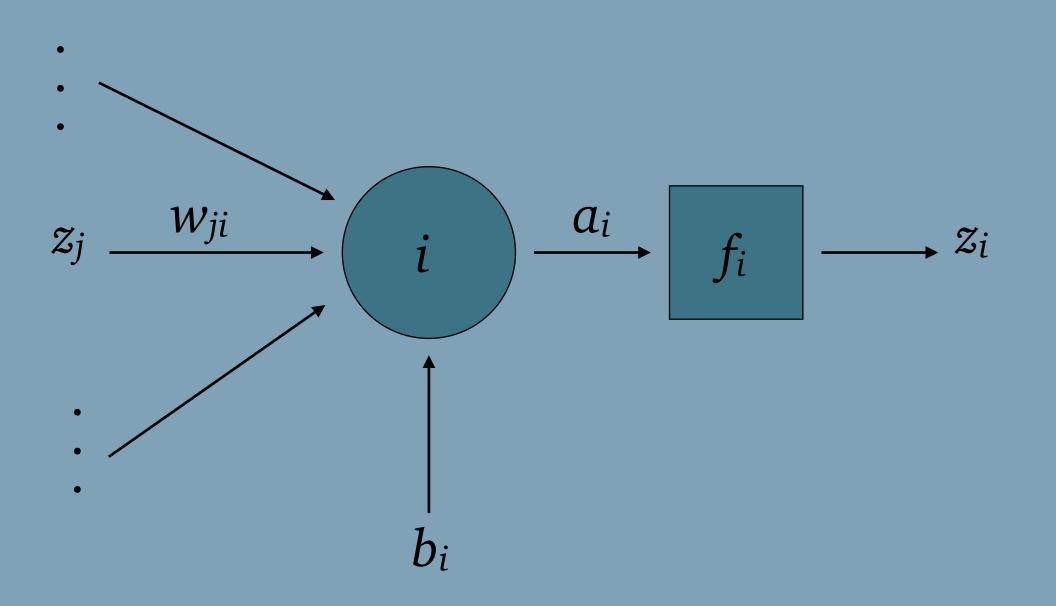
- \* g the graph
- \* *l* the loss function
- \* o the optimizer
- \* *i* the initialization
- fpp the fix point procedure



- \* g = {N, E} is a weighted labeled directed graph
- $\bullet$  Each node  $i \in N$  is also called neuron or perceptron
  - It is equipped with two labels
    - $\bullet$  A value  $a_i$  that will called *activation* in the next
    - An activation function  $f_i$  that, applied to the activation, produces an output  $z_i$
- ▶ Each edge  $e = \{j \rightarrow i\} \in E$ ,  $i,j \in N$ , is equipped with a weight  $w_{ji}$
- \* Each node i is involved in an additional special edge, with a ghost node, which weight is called bias  $(b_i)$



Each neuron is a calculus unit

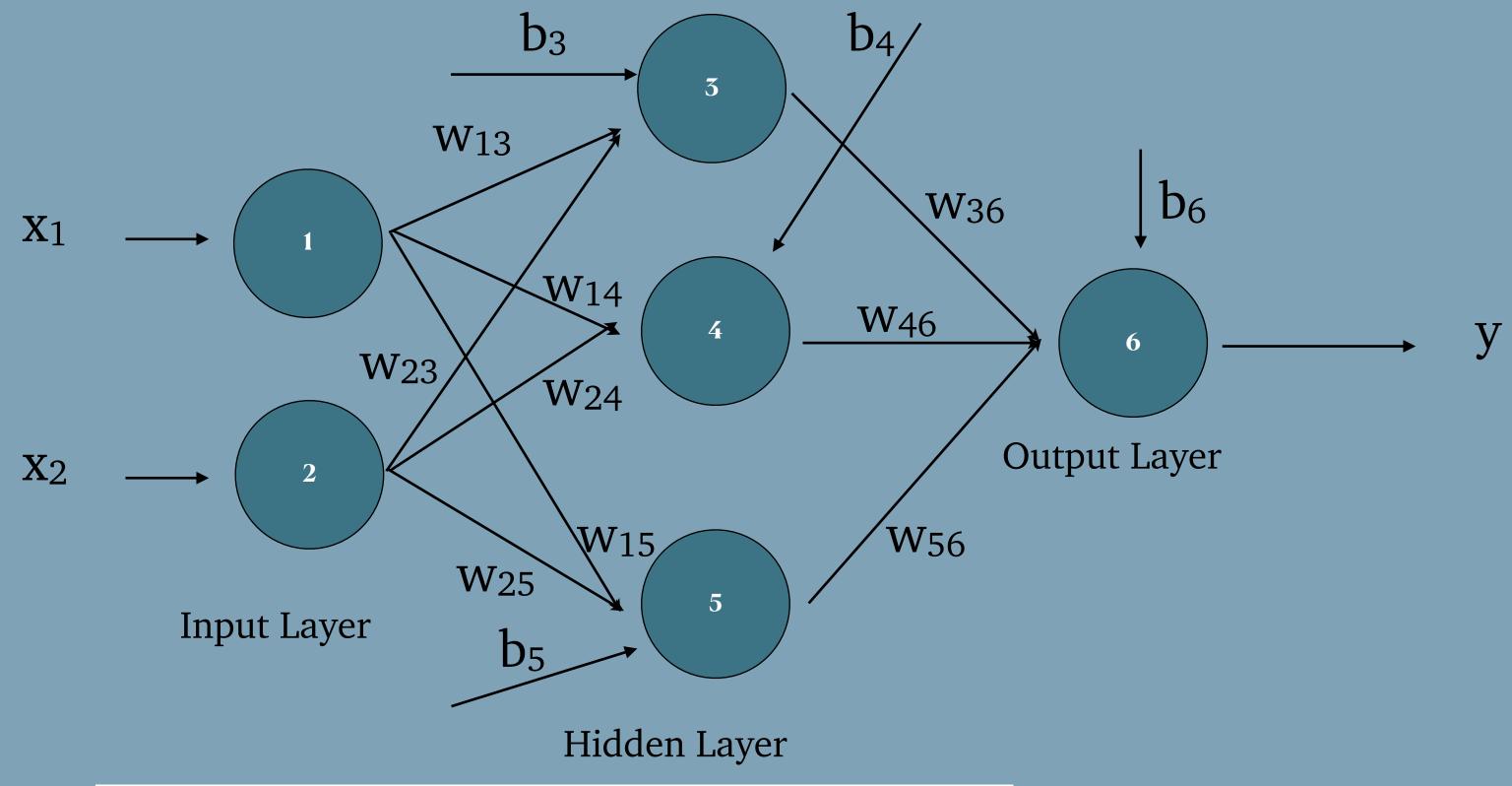


$$z_{i} = f_{i}(a_{i})$$

$$a_{i} = b_{i} + \sum_{j:j \to i \in E} w_{ji}z_{j}$$



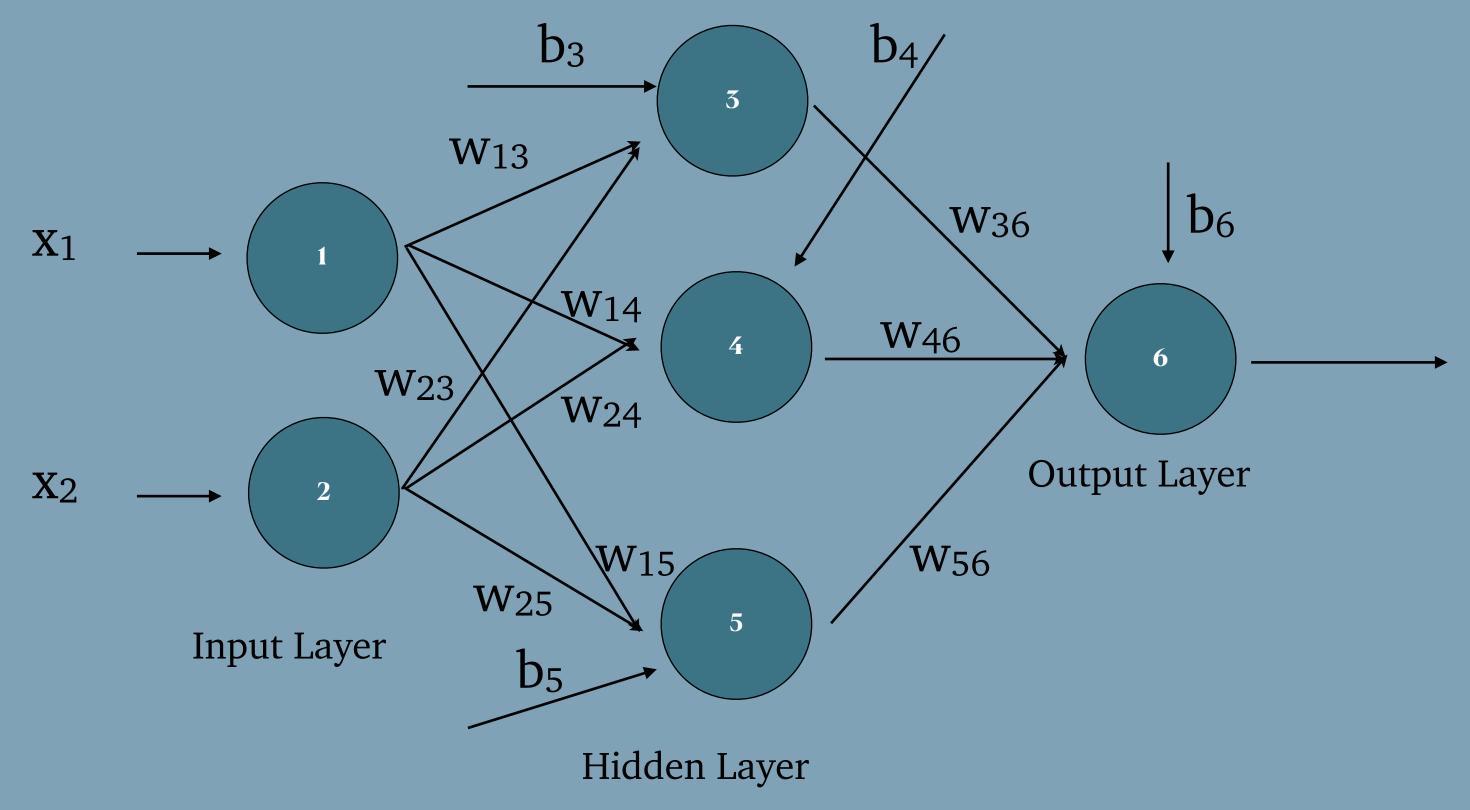
- A combination of connected neurons builds the graph up
- Nodes that share the same input are grouped into layers







For the nodes that belong at the input layer, the output z<sub>i</sub> is equal to the input.



$$z_{1} = x_{1}$$

$$z_{2} = x_{2}$$

$$z_{3} = f_{3}(b_{3} + \sum_{j:j\to 3\in E} w_{j3}z_{j})$$

$$y$$

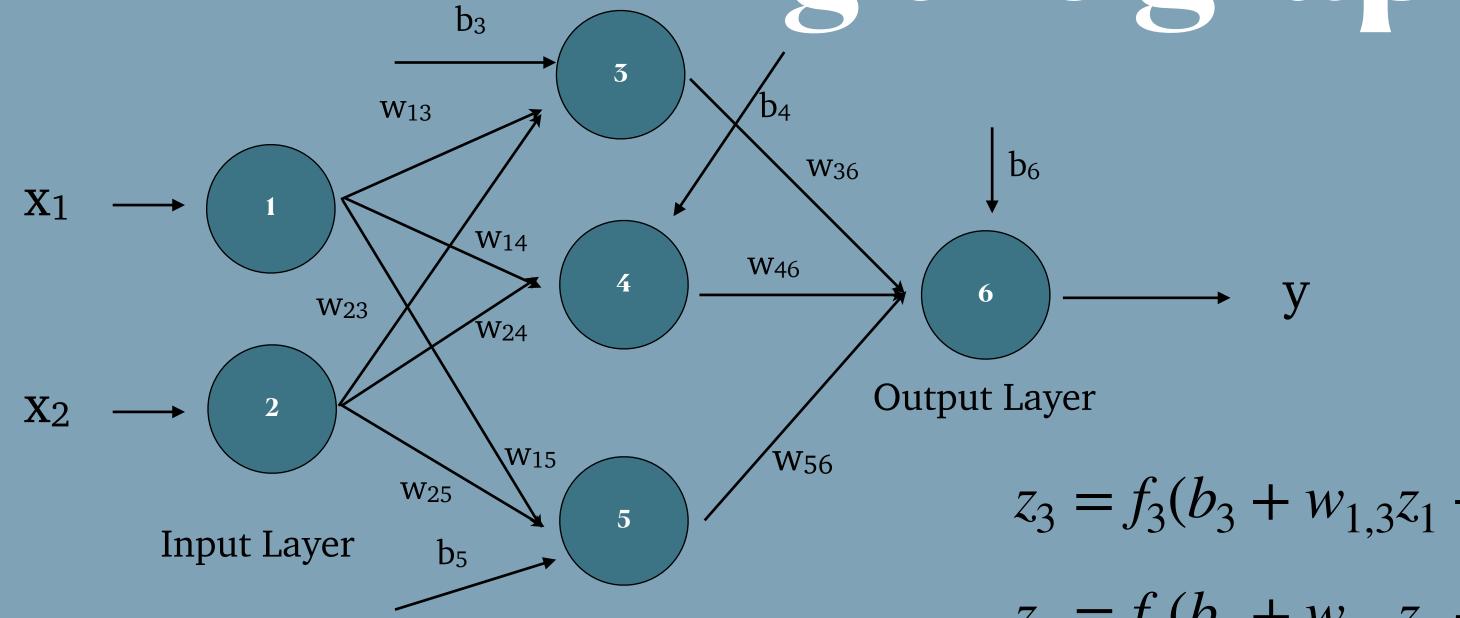
$$z_{4} = f_{4}(b_{4} + \sum_{j:j\to 4\in E} w_{j4}z_{j})$$

$$z_{5} = f_{5}(b_{5} + \sum_{j:j\to 5\in E} w_{j5}z_{j})$$

$$y = z_{6} = f_{6}(b_{6} + \sum_{j:j\to 6\in E} w_{j6}z_{j})$$







Hidden Layer

$$z_1 = x_1$$

$$z_2 = x_2$$

$$z_3 = f_3(b_3 + w_{1,3}z_1 + w_{2,3}z_2) = f_3(b_3 + w_{1,3}x_1 + w_{2,3}x_2)$$

$$z_4 = f_4(b_4 + w_{1,4}z_1 + w_{2,4}z_2) = f_4(b_4 + w_{1,4}x_1 + w_{2,4}x_2)$$

$$z_5 = f_5(b_5 + w_{1,5}z_1 + w_{2,5}z_2) = f_5(b_5 + w_{1,5}x_1 + w_{2,5}x_2)$$

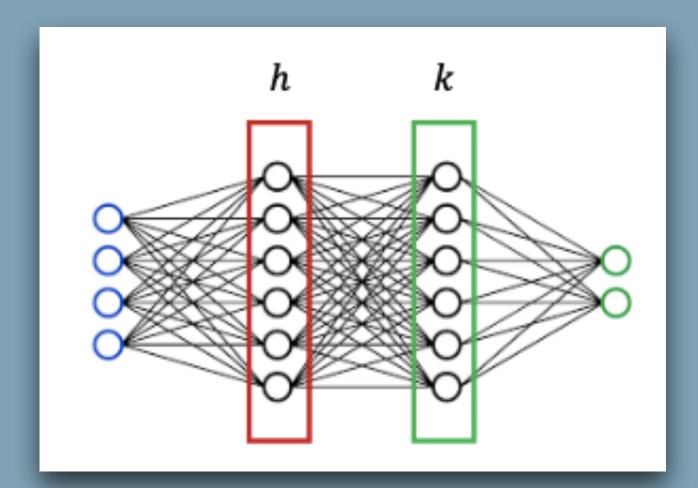
$$y = z_6 = f_6(b_6 + w_{3,6}z_3 + w_{4,6}z_4 + w_{5,6}z_5) = f_6(b_6 + w_{3,6}f_3(b_3 + w_{1,3}x_1 + w_{2,3}x_2) + w_{4,6}f_4(b_4 + w_{1,4}x_1 + w_{2,4}x_2) + w_{5,6}f_5(b_5 + w_{1,5}x_1 + w_{2,5}x_2))$$





- Compact notation:
  - Given two consecutive layers *k* and *h*:

$$\vec{z}_k = f_k(\vec{b}_k + W_k \vec{z}_h)$$



- We are assuming that all the nodes in k share the same activation function  $f_k$
- $\overrightarrow{b_k}$  contains all the biases of the nodes in k
- $W_k$  is the matrix containing all the  $w_{h,k}$  weights



#### I the loss function

The graph is actually a non linear algebraic operator

- The operator is composed by a priori unknown variables:
  - The weights W and the biases B

 $\bullet$  The learning phase of a neural network aims at finding the "best" values for W and B





#### I the loss function

What does "best" mean?

- Finding the "best" values needs to optimize an objective function that expresses the semantics of the analysis goals
  - For what purpose are we using the neural networks?
  - What is the input?
  - What is the desired output?
  - How far is the produced output from the desired output?





#### I the loss function

- In neural networks the objective function is called loss function and it should be minimized
- The loss function represents the error in producing an output as close as possible to the desired one, by applying its operator g on the output
- The objective of a network is:

$$\underset{W,B}{\operatorname{arg\,min}} \frac{1}{n} \sum_{i=1}^{n} loss[\overrightarrow{y_i}, g(\overrightarrow{x_i} \mid W, B)]$$



## othe optimizer

How to solve this problem?

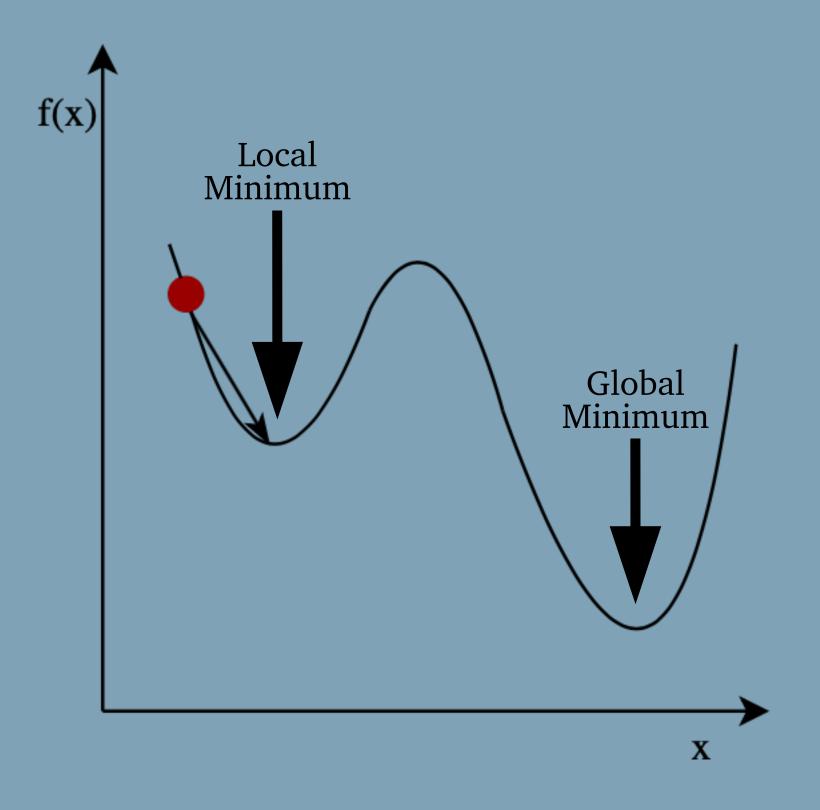
$$\arg\min_{W,B} \frac{1}{n} \sum_{i=1}^{n} loss[\overrightarrow{y_i}, g(\overrightarrow{x_i} | W, B)]$$

- We can compute the gradient of the loss function
- Put it equal to zero and
- \* Check if the solutions are minima, maxima or saddle points



## othe optimizer

- Dealing with a lot of (noisy) data and parameters makes hard to find an analytical solution
- We need to define an approximation, an heuristic
  - We have to be content with optimal (non optima) solutions
    - Gradient Descent (Finding local minima)

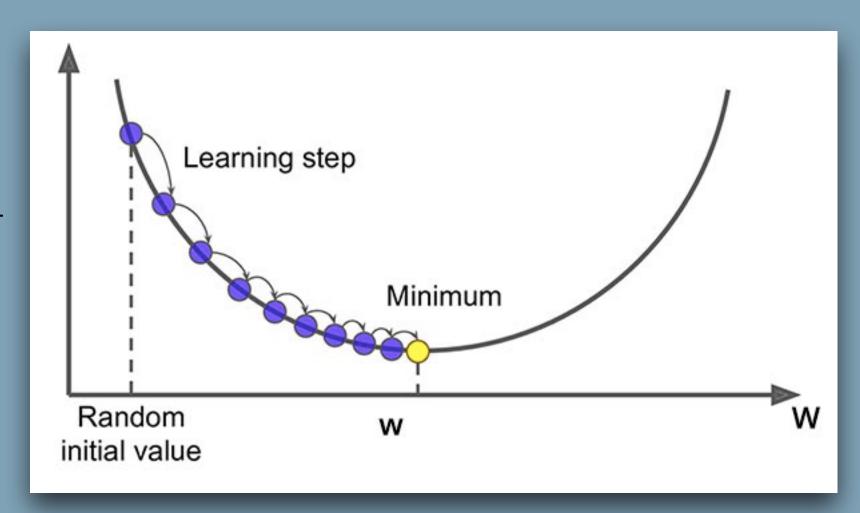




#### Gradient Descent

- Gradient Descent is an iterative algorithm for finding a local minimum of a differentiable function
- Let  $F(\bar{x})$  be a multivariate and differentiable in a neighborhood of a point  $\bar{a}$ 
  - \*  $F(\bar{x})$  decreases fastest if one goes from  $\bar{a}$  in the direction of the negative gradient
  - The algorithm is: update  $\bar{a}$  until convergence:

$$\bar{a}^{new} = \bar{a}^{old} - \eta \nabla F(\bar{a}^{old})$$



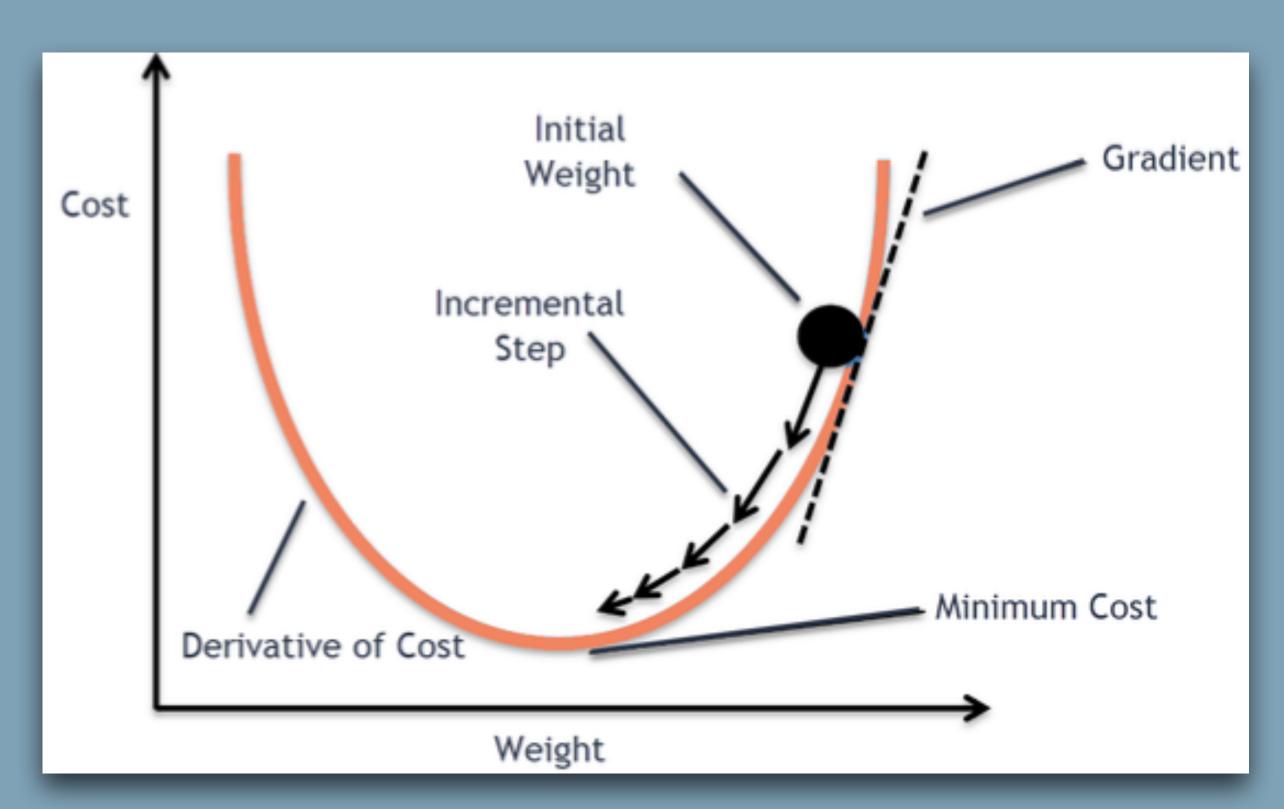
The parameter  $\eta$  is called *learning rate* and determines the behavior of the optimization





#### Gradient Descent

- How does it work?
  - Start from a random point of the function to optimize
  - Compute the gradient on that point
  - \* Follow the gradient to find another point of the function that is closer to the optimum
  - Repeat until convergence





#### Gradient Descent

$$[W,B]_{t+1} = [W,B]_t - \eta \frac{1}{n} \sum_{i=1}^n \nabla_{W,B} loss[\overrightarrow{y_i}, g(\overrightarrow{x_i} \mid W,B)]$$

- Where:
  - $\bullet$  [W, B] is the concatenation of the unknown parameters
  - $\bullet$   $\nabla_{W,B}$  is the gradient operator
  - \* t is the convergence step
  - $\eta$  is the learning rate
    - A term that decides how much we need to navigate the gradient



- In a neural network, we are able to compute the  $\nabla loss[\overrightarrow{y_i}, g(\overrightarrow{x_i} \mid W^*)]$  only in the last layer
  - It is the only one connected to the ground truth  $\overrightarrow{y_i}$
- But we need to update all the weights

• Each layer  $k \in \{1,...,K\}$  has a weight matrix (with biases)  $W_k^*$  that contributes to the gradient

$$\nabla loss(\overrightarrow{y_i}, g(\overrightarrow{x_i} \mid W^*)) = \nabla loss(\overrightarrow{y_i}, f_K(W_K^* f_{K-1}(W_{K-1}^* f_{K-2}(W_{K-2}^* f_{K-3}(\dots)))))$$



- Now we can distribute the gradient on the layers
  - \* Each layer *k* contributes to the gradient:

$$\delta_k \equiv W_{k+1}^* f_k'(\dots) W_{k+2}^* f_{k+1}'(\dots) \dots W_K^* f_{K-1}'(\dots) loss'(\overrightarrow{y_i}, f_K(\dots))$$

- But  $\delta_k(W_k^*f'_{k-1}(\dots))$  corresponds to  $\nabla_{w_k^*}loss(\overrightarrow{y_i}, g(\overrightarrow{x_i} \mid W^*))$
- Then ...



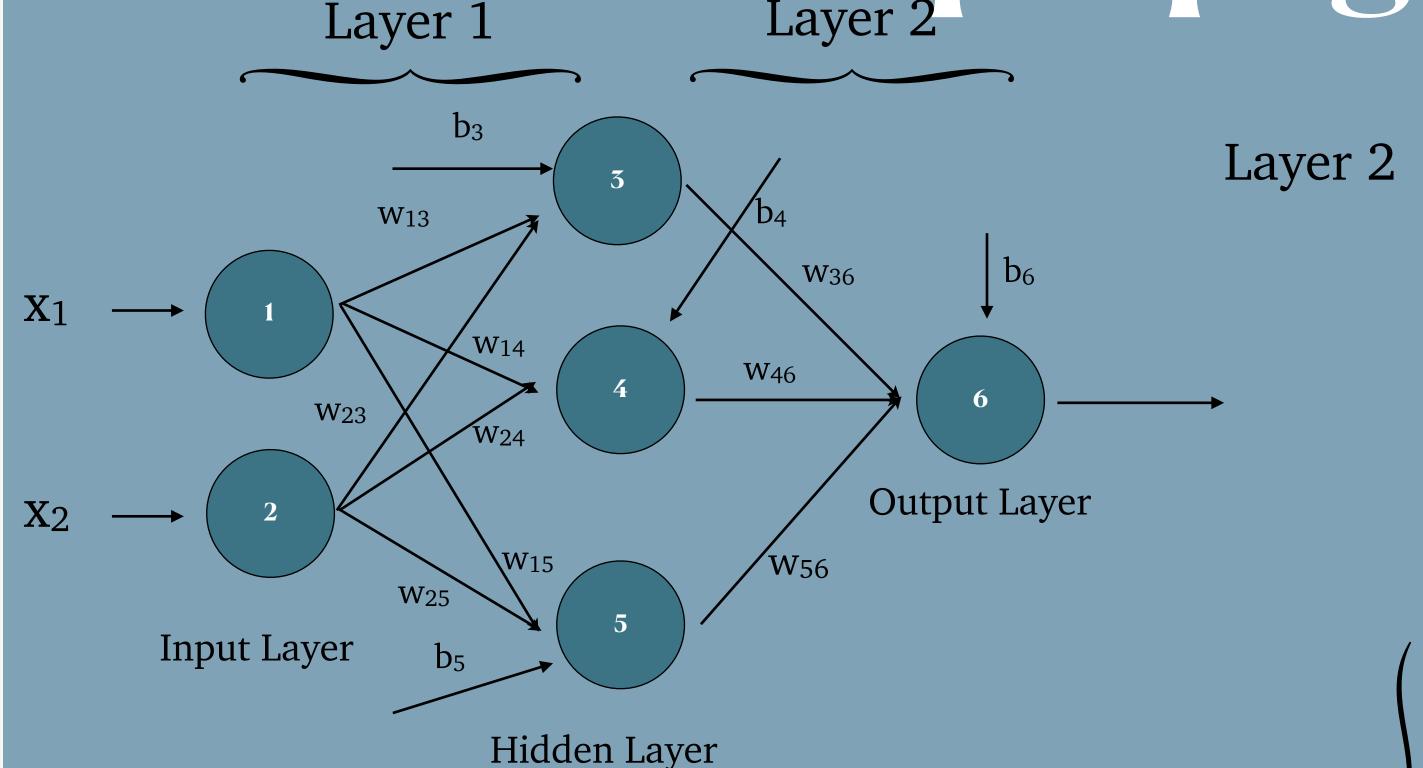
• ... iterative computation

$$\delta_k = W_{k+1}^* f_k'(\dots) \delta_{k+1}$$

Since  $\delta_k W_k^* f'_{k-1}(\dots)$  corresponds to the contribution of the layer to the gradient, we can update each layer backwardly:

$$W_{k;t+1}^* = W_{k;t}^* - \eta \delta_k W_k^* f_{k-1}'(\dots)$$





Suppose that the loss is:

$$\frac{1}{2}\sum_{i}(y_i-z_i)^2$$

Layer 1

$$\delta W_{36} = loss'(z_6, y) * f'_6(z_6) * z_3$$

$$\delta W_{46} = (z_6 - y) * f'_6(z_6) * z_4$$

$$\delta W_{56} = (z_6 - y) * f'_6(z_6) * z_5$$
SW

$$\delta W_{13} = (z_6 - y) * f'_6(z_6) * w_{36} * f'_3(z_3) * z_1$$

$$\delta_3$$

$$\delta W_{14} = (z_6 - y) * f'_6(z_6) * w_{46} * f'_4(z_4) * z_1$$

$$\delta W_{15} = (z_6 - y) * f'_6(z_6) * w_{56} * f'_5(z_5) * z_1$$

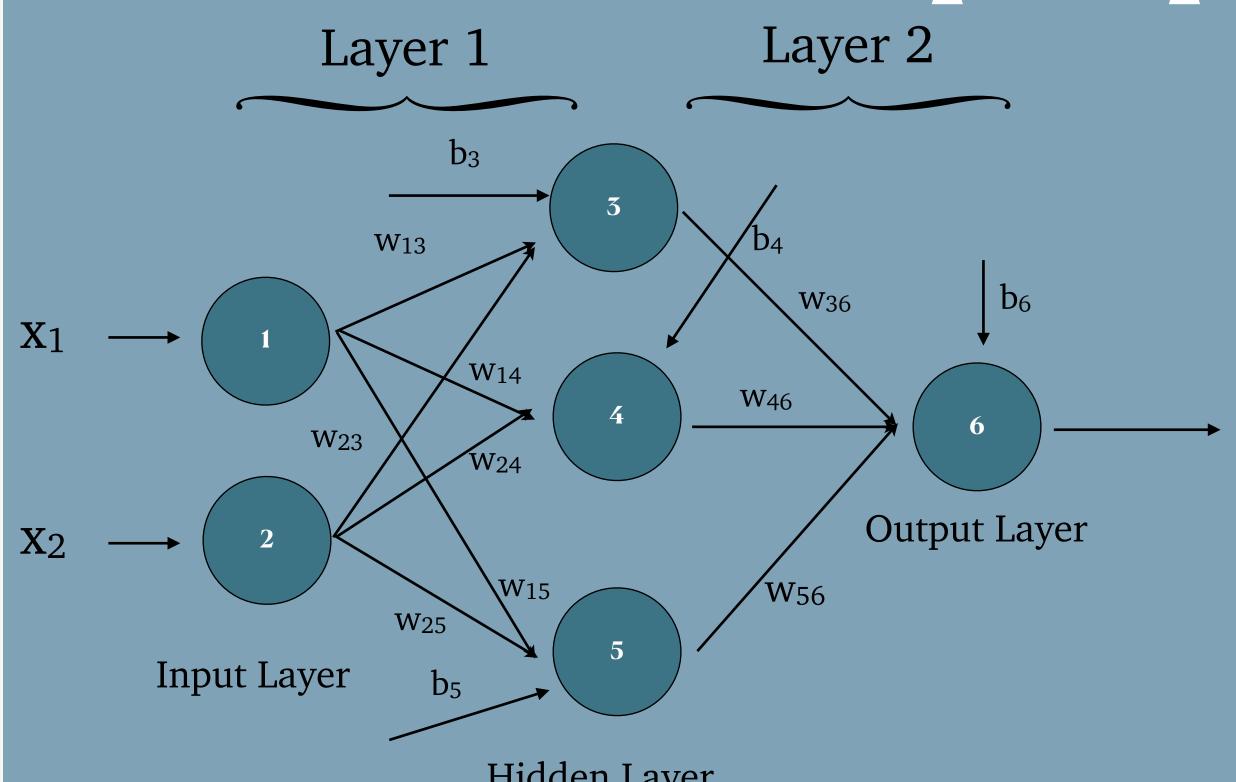
$$\delta W_{23} = (z_6 - y) * f'_6(z_6) * w_{36} * f'_3(z_3) * z_2$$

$$\delta W_{24} = (z_6 - y) * f'_6(z_6) * w_{46} * f'_4(z_4) * z_2$$

$$\delta W_{25} = (z_6 - y) * f'_6(z_6) * w_{56} * f'_5(z_5) * z_2$$







Hidden Layer

Suppose that the loss is:

$$\frac{1}{2}\sum_{i}(y_i-z_i)^2$$

Layer 2 
$$\delta W_2 = loss'(z_6, y) * f_2'(z_2) * z_1$$
$$\delta B_2 = \delta_2 \qquad \delta_2$$

Layer 1 
$$\begin{cases} \delta W_1 = (z_6 - y) * f_2'(z_2) * w_2 * f_1'(z_1) * z_0 \\ \delta B_1 = \delta_1 \end{cases}$$

$$W_{1} = W_{1} - \eta * \delta W_{1}$$

$$W_{2} = W_{2} - \eta * \delta W_{2}$$

$$B_{1} = B_{1} - \eta * \delta B_{1}$$

$$B_2 = B_2 - \eta * \delta B_2$$





#### itheinitialization

In Gradient Descent, edges weights and biases need an initial value

The initialization strategy may strongly change the network behavior

Since we are searching for optimal solution, the starting point of the fix point procedure (Gradient Descent) is crucial





#### itheinitialization

- Zero initialization
  - Bad solution
    - All the nodes have the same initial gradient
    - There is no diversification of the nodes
      - Hidden nodes becomes symmetric

- Constant initialization?
  - It has the same problems



#### itheinitialization

- This means we need different values
- But keep in mind:
  - If weights are initialized with very high values, asymptotical activation functions (e.g. sigmoid, tanh) produce a gradient that is practically equal to 0
    - Low gradient → learning takes a lot of time
  - If weights are initialized with low values it gets mapped to 0, where the case is the same as before
- Simplest initialization
  - Random  $W_k \sim Uniform()$
  - Random  $W_k \sim N(0,1)$





## fpp the fix point procedure

- Training a neural network is a simple procedure
  - We are search for a fix point as loss optimal solution
- The algorithm

```
net = CustomNeuralNetwork(...)
initialize_weights_and_biases(net)
optimizer = myOptimizer(...)
loss_function = myLossFunction(...)

epochs = ... # the number of dataset scans
history = [] # a list containing the loss evolution

for epoch in range(epochs):
   optimizer.reset() # it may have an internal status
   loss = loss_fuction(out_target, net(input))
   back_propagation(loss, optimizer, net)

history.append(loss)
```



