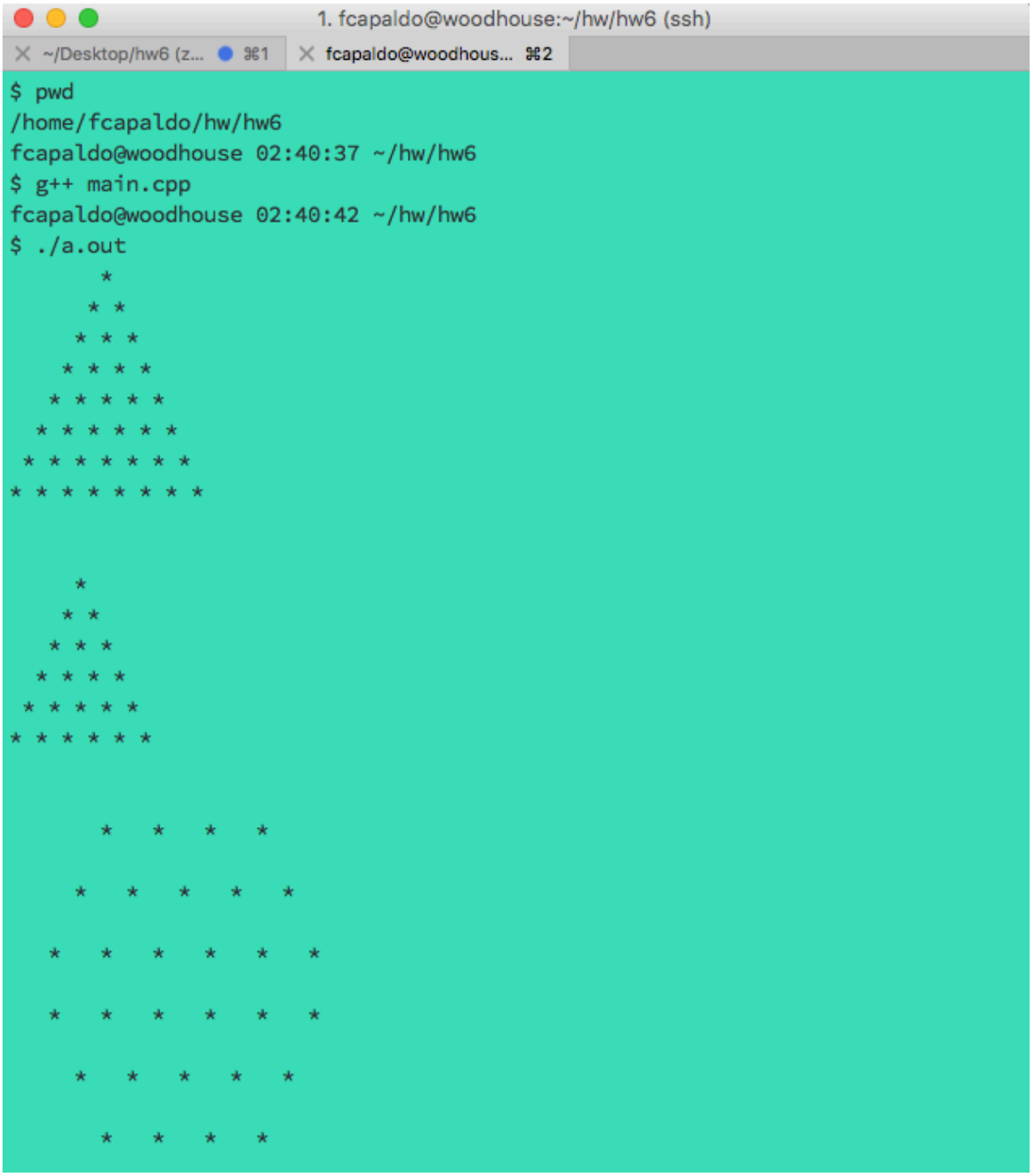
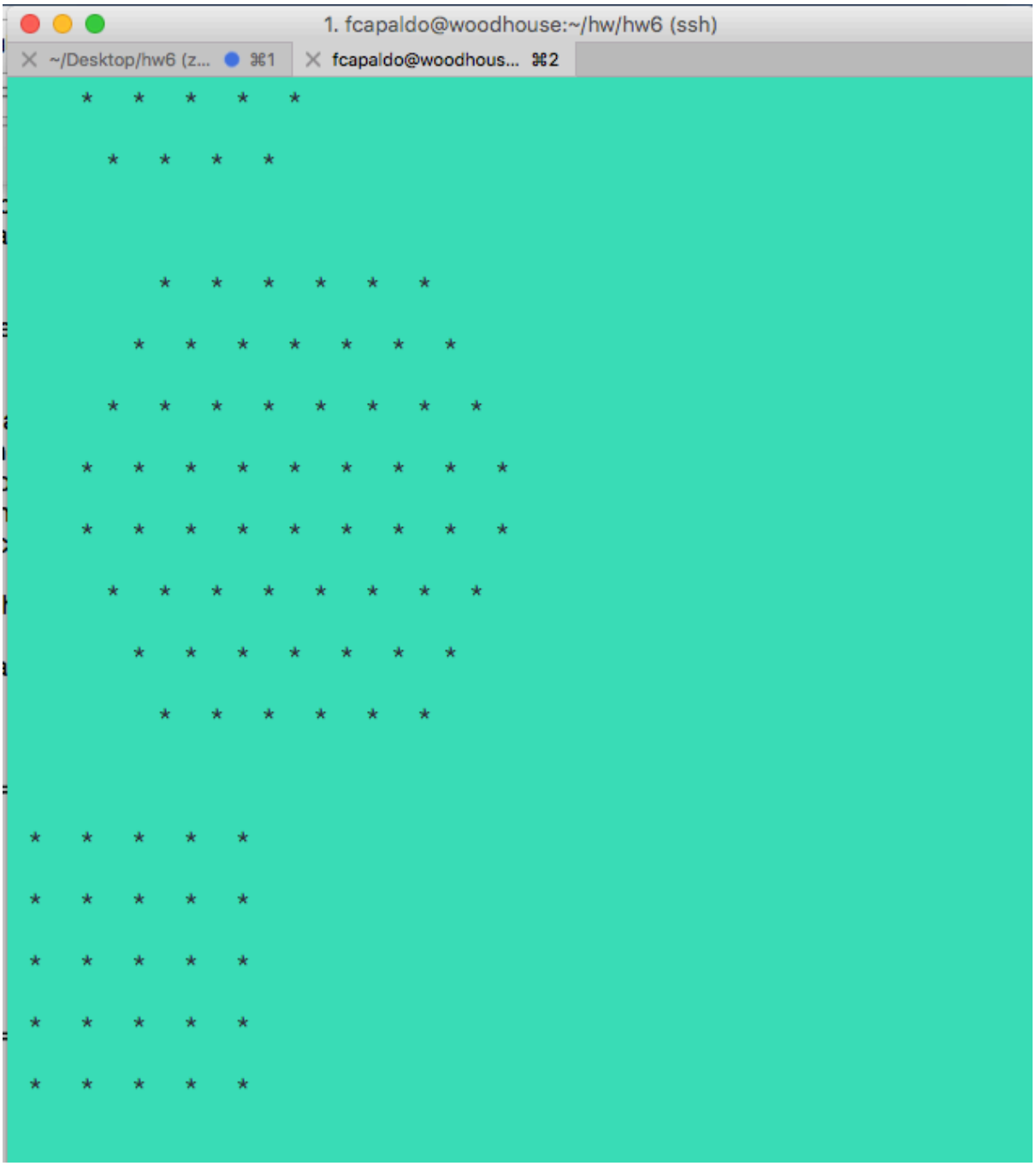
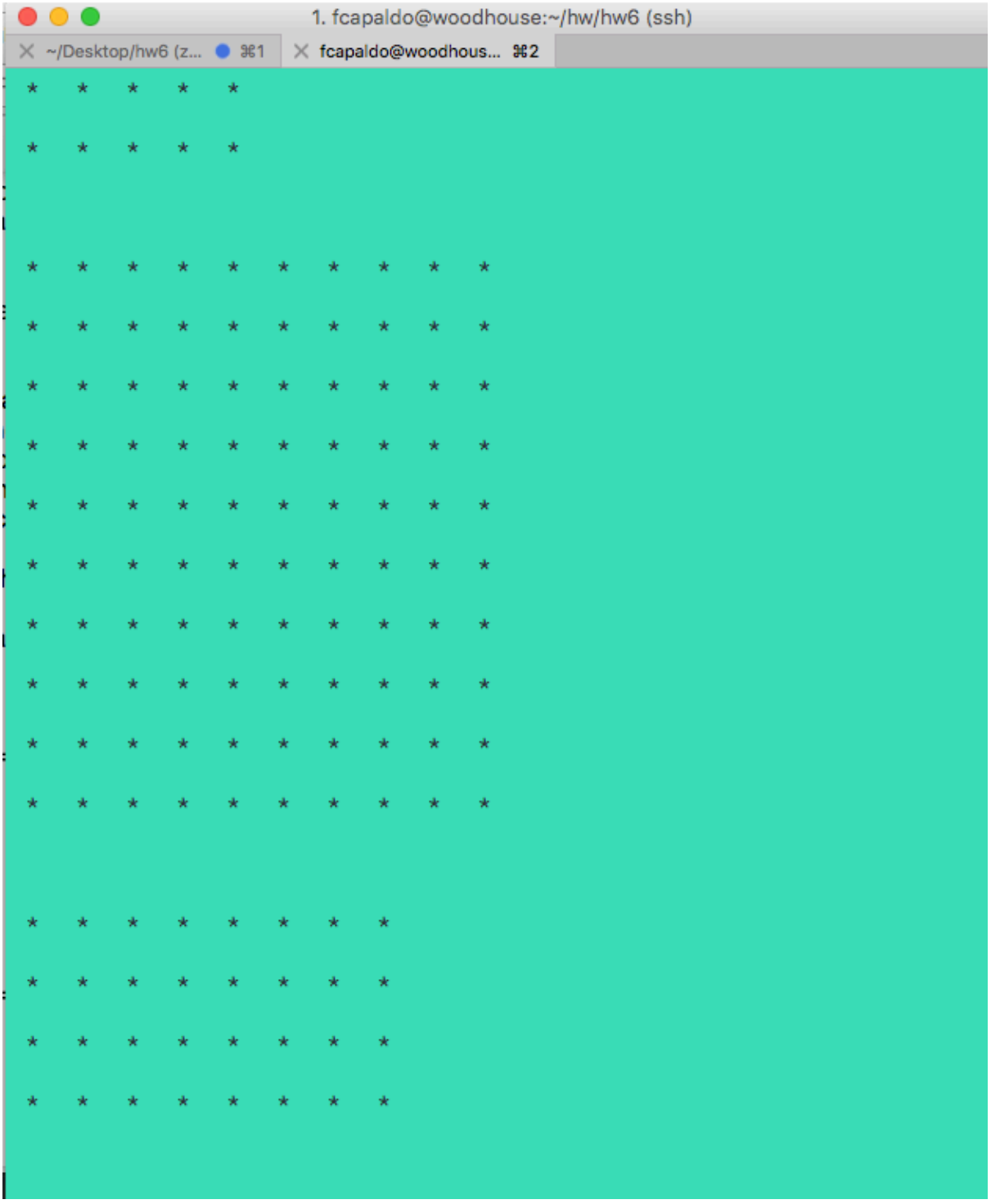
# Homework 6 – Federico Capaldo

The following screenshots are of the output my main.cpp, in which I created 8 Shapes as required by the homework, drew them and in the end printed the total area.




1. fcapaldo@woodhouse:~/hw/hw6 (ssh)
~/Desktop/hw6 (z... ⌘1
fcapaldo@woodhous... ⌘2


1. fcapaldo@woodhouse:~/hw/hw6 (ssh)
~/Desktop/hw6 (z... ⌘1
fcapaldo@woodhous... ⌘2
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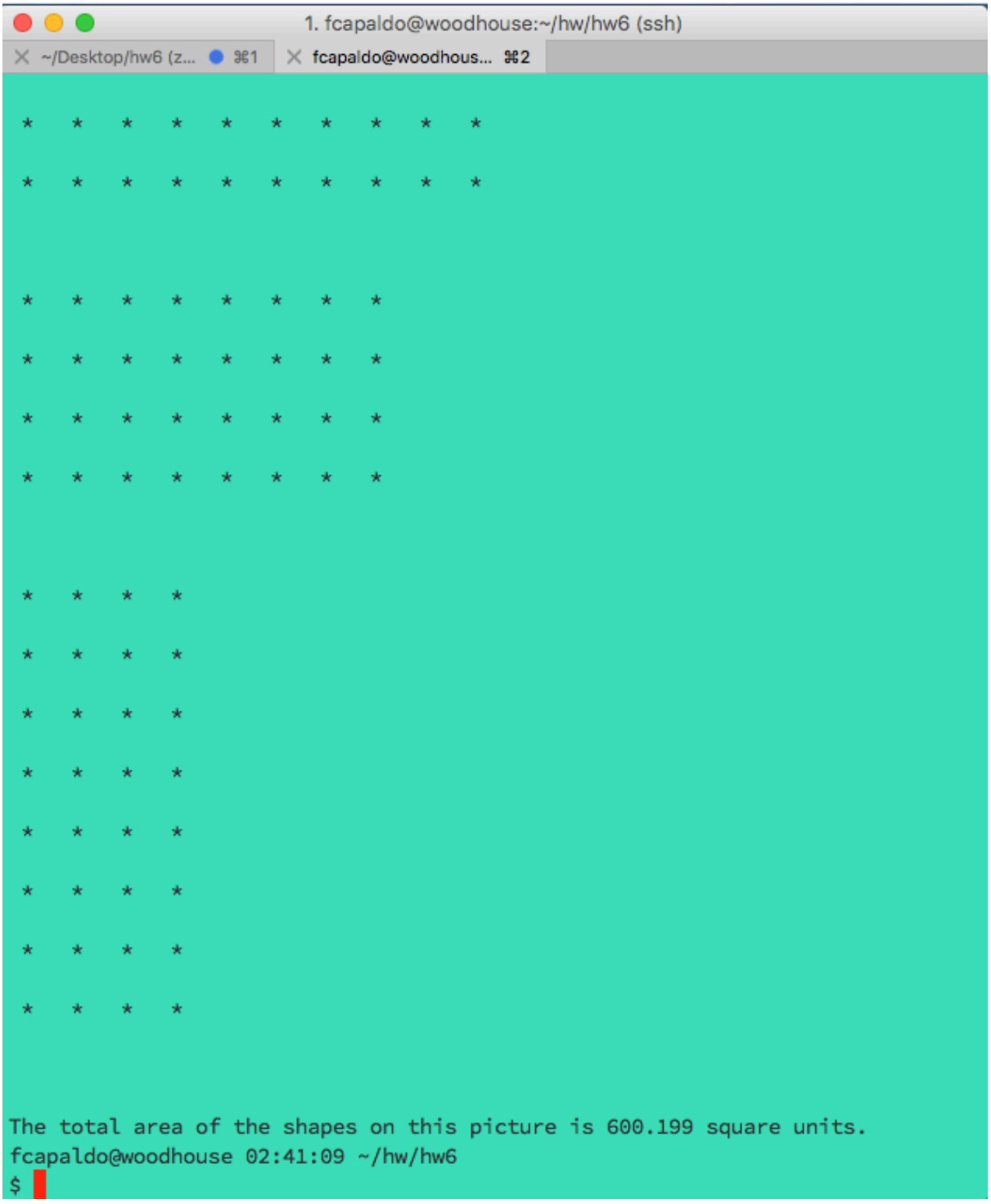


Note the last line which contains the message of the total area, where the actual area is calculated dynamically based on the shapes added to the Picture object.

Valgrind Report: Destructor was successfully implemented and there are no memory leaks.