# Federico Naranjo Electrical Engineering - Minor in Computer Science

## Experience

#### Software Developer Intern | CaseWare Inc Sept. 2016 - Aug. 2017

- Designed and built an automated testing framework that greatly reduced regression testing effort by finding defects early in the development cycle.
- Gained proficiency and practical experience with C#, Selenium, Gherkin, and Visual Studio IDE, and with creating and maintaining large projects.
- **Documented** entire framework using **XML** documentation and a **Markdown** guide to allow project to be understood and maintained by the team.

#### Ground Station Software Developer | CU Inspace Sept. 2017 - Present

- Designing and implementing ground station software in order to receive and view telemetry data from our rocket in real-time during the Intercollegiate Rocket Engineering Competition (IREC).
- Using Electron API to develop a cross-platform application that can parse and display telemetry data such as temperature and air pressure as it is received and overlay the GPS location/trajectory on top of a map view.

#### Teaching Assistant | Carleton University

Sept. 2017 - Present

 Helping students understand and master basic programming (C) and software development concepts during weekly lab sessions.

# Personal Projects

### Locations iOS App

June 2016 - Present

- Developed an iOS application which allows the users to navigate a map and save various locations and view them later, to learn new skills and familiarize myself with the iOS development tools.
- Using Apple frameworks such as **MapKit** and **CoreData** with user-oriented design principles to create an **intuitive and responsive user interface**.
- Using this experience to organize a workshop teaching others how to create a similar app and using iOS app development tools with Github.

#### Verbose Wall Clock

Sept. 2017 - Present

- Designing and building hardware and software for a wall-mounted clock that shows the time by using LEDs to illuminate words, to challenge myself and apply the concepts learned in school.
- Will be using **Arduino microcontroller** to control time and automatically contact servers to synchronize the clock and automatically adjust time.

# Communication and Leadership Skills

- Strong verbal/non-verbal, presentation, team-building, and active listening skills from work experience, school projects, and extra-curriculars.
- Experienced with **presenting and explaining** detailed and **technical concepts** to a non-technical audience in a concise and professional format.
- Fluent in both Spanish and English, with an intermediate level in French.

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## Education

## **Carleton University**

• B.Eng. Electrical - CGPA 10/12 Third year standing | Graduation: 2020

## **Practical Skills**

- Programming:
   C#, Swift, Java, C/C++, MATLAB,
   Ruby on Rails, HTML, CSS, JSON
- Software Tools:
   Visual Studio, Xcode, Bash, TFS,
   Selenium, SIMULINK, PSpice,
   Ansys, Git, xUnit, MSTest
- Other:

Agile/Scrum, testing automation, debugging, documentation, Affinity Designer, Pixelmator

## Extra-curriculars

- IEEE Carleton Student Branch: Computer Society Chair, helping to organize competitions / workshops designed to help students learn new skills.
- CUHacking: Logistics Director,
   Organizing logistics and assisting
   with planning of hackathon of
   over 400 students.
- CU Photography Club: Member, Participating in the monthly collections and photo-walks.

## Interests

 Photography, reading, soccer, graphic design, hackathons