Federico Naranjo Electrical Engineering - Minor in Computer Science

Experience

Software Developer Intern | CaseWare Sept. 2016 – Aug. 2017

- Designed and built an automated testing framework that reduced testing effort by finding defects early in the development cycle.
- Gained proficiency and practical experience with C#, Selenium, Gherkin, and Visual Studio IDE to create and maintain large projects.
- **Documented** entire framework using **XML** commenting and a **Markdown** guide so that the project could be understood and maintained by the team.

Software Developer | CU Inspace

Sept. 2017 - Present

- Designing and implementing ground station software in order to receive and view telemetry data from our rocket in real-time for IREC competition.
- Developing Linux application that can parse and display telemetry data as it is received and overlay the GPS location/trajectory on top of a map view.

Teaching Assistant | Carleton University Sept. 2017 – Present

 Helping students understand and master basic programming (C) and software development concepts during weekly lab sessions.

Personal Projects

Locations iOS App

June 2016 - Present

- Developed an **iOS application** which allows the users to navigate a map and save various locations and view them later, **to learn new skills**.
- Using Apple frameworks such as **MapKit** and **CoreData** with Apple's design principles (HIG) to create an **intuitive** and **responsive** user **interface**.
- Using this experience to organize a workshop teaching others how to create a similar app and using iOS app development tools with Github.

Team Leader | Gather-Ring Project

June 2016 - Present

- Designing a tracking system to be installed on the Gather-Ring art exhibit.
- Tracking visitors with ultrasonic sensors and microcontrollers to control LED lights with patterns to create an interactive community space.

 link: carleton.ca/our-stories/story/gather-ring/

Extra-curriculars

- IEEE Carleton Student Branch, Computer Society Chair: helping to organize competitions / workshops designed to teach students new skills.
- CUHacking, Logistics Director: organizing hackathon for over 400 students, to encourage learning and collaboration between students and industry.
- CU Photography Club, *Member*: participating in monthly collections and social events

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Education

Carleton University

B.Eng. Electrical - CGPA 10/12
 Third year standing | Graduation: 2020

Practical Skills

- Programming:
 Swift, Java, C#, C/C++, MATLAB
- Software Tools:
 Visual Studio, Xcode, Selenium,
 Bash, TFS, Git, Eclipse, SIMULINK
- Other:

Agile/Scrum, testing automation, debugging, documentation

Awards

- APEO Scholarship (2017)
 Awarded for community involvement while maintaining academic success.
- Murdoch Maxwell MacOdrum Scholarship (2016)
 Awarded to outstanding students
- Dean's List (2016)
 Awarded to students that achieve a GPA of 10/12 (80%)

Interests

 Photography, Reading, Hackathons, Design, Soccer