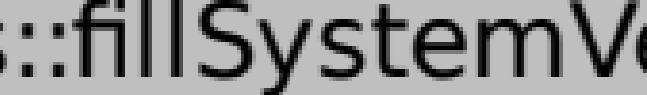


ViscousStep::run



ViscousStep::closeViscousStep



LinearSys::fillSystemVelocity