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ФАКУЛЬТЕТ ИНФОРМАТИКА И СИСТЕМЫ УПРАВЛЕНИЯ

КАФЕДРА КОМПЬЮТЕРНЫЕ СИСТЕМЫ И СЕТИ (ИУ6)

НАПРАВЛЕНИЕ ПОДГОТОВКИ 09.04.01 Информатика и вычислительная техника

МАГИСТЕРСКАЯ ПРОГРАММА 09.04.01/12 Интеллектуальный анализ больших
данных в системах поддержки принятия решений.

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Название: классы, наследование, полиморфизм

Дисциплина: языки программирования для работы с большими данными

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Цель: освоить принципы работы с классами, наследованием и полиморфизмом на языке программирования Java.

Задание 1: определить класс Дробь в виде пары (m,n). Класс должен содержать несколько конструкторов. Реализовать методы для сложения, вычитания, умножения и деления дробей. Объявить массив из k дробей, ввести/вывести значения для массива дробей. Создать массив объектов и передать его в метод, который изменяет каждый элемент массива с четным индексом путем добавления следующего за ним элемента массива.

Код класса Fraction:

```
package lab3_var1_7;

import static lab1_var2_7.Main.getGreatestCommonDivisor;

public class Fraction {
    private int m;
    private int n;

    public Fraction() {
        this.setM(1);
        this.setN(1);
    }
    public Fraction(int m, int n) {
        this.setM(m);
        this.setN(n);
    }

    public int getM() {
        return this.m;
    }

    public void setM(int m) {
        this.m = m;
    }

    public int getN() {
        return this.n;
    }

    public void setN(int n) {
        this.n = n;
    }

    public void print() {
        System.out.printf("%d/%d ", m, n);
    }

    public static Fraction add(Fraction first, Fraction second) {
        int denominator = first.getN() * second.getN();
        int numerator = first.getM() * second.getN() + first.getN() *
second.getM();
        return signFix(numerator, denominator);
    }

    public static Fraction subtract(Fraction first, Fraction second) {
```

```

        int denominator = first.getN() * second.getN();
        int numerator = first.getM() * second.getN() - first.getN() *
second.getM();
        return signFix(numerator, denominator);
    }

    public static Fraction multiply(Fraction first, Fraction second) {
        int numerator = first.getM() * second.getM();
        int denominator = first.getN() * second.getN();
        return signFix(numerator, denominator);
    }

    public static Fraction divide(Fraction first, Fraction second) {
        int numerator = first.getM() * second.getN();
        int denominator = first.getN() * second.getM();
        return signFix(numerator, denominator);
    }

    private static Fraction signFix(int numerator, int denominator) {
        int commonDivisor = getGreatestCommonDivisor(numerator, denominator);
        numerator = numerator / commonDivisor;
        denominator = denominator / commonDivisor;
        if (denominator < 0) {
            denominator = denominator * -1;
            numerator = numerator * -1;
        }
        return new Fraction(numerator, denominator);
    }
}

```

Код класса Main:

```

package lab3_var1_7;

import java.util.Random;

public class Main {
    public static void main(String[] args) {
        Random random = new Random();

        /*Fraction first = new Fraction();
        Fraction second = new Fraction(1, 2);
        operationsDemonstration(first, second);

        first.setN(4);
        second.setM(3);
        second.setN(8);
        operationsDemonstration(first, second);

        first.setM(5);
        first.setN(6);
        second.setM(6);
        second.setN(7);
        operationsDemonstration(first, second);
        System.out.println("TASK:");*/

        int arrSize = random.nextInt(9) + 2;
        Fraction[] fractions = new Fraction[arrSize];

        System.out.println("Source array:");
        for (int i = 0; i < arrSize; i++) {
            int n = random.nextInt(8) + 2;
            int m = random.nextInt(n) + 1;
            fractions[i] = new Fraction(m, n);
        }
    }
}

```

```

        fractions[i].print();
    }

    System.out.println("\nResult array:");
    for (Fraction fraction : taskMethod(fractions)) {
        fraction.print();
    }

}

private static Fraction[] taskMethod(Fraction[] fractions) {
    for (int i = 0; i < fractions.length; i++) {
        if ((i % 2 == 0) && (i < fractions.length - 1)) {
            fractions[i] = Fraction.add(fractions[i], fractions[i+1]);
        }
    }
    return fractions;
}

private static void operationsDemonstration(Fraction first, Fraction second) {
    Fraction fractionSum = Fraction.add(first, second);
    Fraction fractionDiff = Fraction.subtract(first, second);
    Fraction fractionMultiple = Fraction.multiply(first, second);
    Fraction fractionQuotient = Fraction.divide(first, second);
    System.out.printf("First fraction: %d/%d\n", first.getM(), first.getN());
    System.out.printf("Second fraction: %d/%d\n", second.getM(),
second.getN());
    System.out.printf("Sum fraction: %d/%d\n", fractionSum.getM(),
fractionSum.getN());
    System.out.printf("Diff fraction: %d/%d\n", fractionDiff.getM(),
fractionDiff.getN());
    System.out.printf("Multiple fraction: %d/%d\n",
        fractionMultiple.getM(), fractionMultiple.getN());
    System.out.printf("Quotient of fractions: %d/%d\n-----\n",
        fractionQuotient.getM(), fractionQuotient.getN());
}
}

```

Работа программы показана на рисунке 1.

```

Source array:
1/5 1/9 2/3 3/5 1/7 1/2 8/9
Result array:
14/45 1/9 19/15 3/5 9/14 1/2 8/9

```

Рисунок 1 – Работа программы

Задание 2: определить класс Комплекс. Класс должен содержать несколько конструкторов. Реализовать методы для сложения, вычитания, умножения, деления, присваивания комплексных чисел. Создать два вектора размерности n из комплексных координат. Передать их в метод, который выполнит их сложение.

Код класса ComplexNumber:

```
package lab3_var1_8;

public class ComplexNumber {
    private double re;
    private double im;

    public ComplexNumber() {
        this.setRe(1);
        this.setIm(0);
    }
    public ComplexNumber(double re, double im) {
        this.setRe(re);
        this.setIm(im);
    }

    public double getRe() {
        return this.re;
    }

    public void setRe(double re) {
        this.re = re;
    }

    public double getIm() {
        return this.im;
    }

    public void setIm(double im) {
        this.im = im;
    }

    public void setComplexNumber(double re, double im) {
        this.re = re;
        this.im = im;
    }

    public void print() {
        System.out.printf("%.3f ; %.3f", re, im);
    }

    public static ComplexNumber add(ComplexNumber first, ComplexNumber second) {
        return new ComplexNumber(
            first.getRe() + second.getRe(),
            first.getIm() + second.getIm()
        );
    }

    public static ComplexNumber subtract(ComplexNumber first, ComplexNumber
second) {
        return new ComplexNumber(
            first.getRe() - second.getRe(),
            first.getIm() - second.getIm()
        );
    }

    public static ComplexNumber multiply(ComplexNumber first, ComplexNumber
second) {
        double operationRe = first.getRe() * second.getRe() - first.getIm() *
second.getIm();
        double operationIm = first.getRe() * second.getIm() + first.getIm() *
second.getRe();
        return new ComplexNumber(operationRe, operationIm);
    }
}
```

```

    }

    public static ComplexNumber divide(ComplexNumber first, ComplexNumber second)
    {
        double operationRe = (first.getRe() * second.getRe() +
                               first.getIm() * second.getIm());
        double operationIm = (first.getIm() * second.getRe() -
                               first.getRe() * second.getIm());
        double divisor = second.getRe() * second.getRe() +
                           second.getIm() * second.getIm();

        return new ComplexNumber(operationRe / divisor, operationIm / divisor);
    }
}

```

Код класса Main:

```

package lab3_var1_8;

import java.util.Random;

public class Main {
    public static void main(String[] args) {
        Random random = new Random();

        /*ComplexNumber first = new ComplexNumber();
        ComplexNumber second = new ComplexNumber(1, 2);
        operationsDemonstration(first, second);

        first.setIm(4);
        second.setRe(3);
        second.setIm(8);
        operationsDemonstration(first, second);

        first.setRe(5);
        first.setIm(6);
        second.setRe(6);
        second.setIm(7);
        operationsDemonstration(first, second);*/
        //System.out.println("TASK:");

        int n = random.nextInt(9) + 2;
        ComplexNumber[] firstVector = new ComplexNumber[n];
        ComplexNumber[] secondVector = new ComplexNumber[n];

        System.out.println("Source vectors:");
        for (int i = 0; i < n; i++) {
            int re = random.nextInt(10) - random.nextInt(10);
            int im = random.nextInt(10) - random.nextInt(10);
            firstVector[i] = new ComplexNumber(re, im);

            re = random.nextInt(10) - random.nextInt(10);
            im = random.nextInt(10) - random.nextInt(10);
            secondVector[i] = new ComplexNumber(re, im);
        }
        for (ComplexNumber numbers : firstVector) {
            numbers.print();
            System.out.print(' ');
        }
        System.out.print('\n');
        for (ComplexNumber numbers : secondVector) {
            numbers.print();
            System.out.print(' ');
        }
    }
}

```

```

    }

    System.out.println("\nResult vector:");
    for (ComplexNumber numbers : taskMethod(firstVector, secondVector)) {
        numbers.print();
        System.out.print(' ');
    }
}

private static ComplexNumber[] taskMethod(ComplexNumber[] firstVector,
ComplexNumber[] secondVector) {
    ComplexNumber[] resultVector = new ComplexNumber[firstVector.length];
    for (int i = 0; i < firstVector.length; i++) {
        resultVector[i] = ComplexNumber.add(firstVector[i], secondVector[i]);
    }
    return resultVector;
}

private static void operationsDemonstration(ComplexNumber first, ComplexNumber
second) {
    ComplexNumber fractionSum = ComplexNumber.add(first, second);
    ComplexNumber fractionDiff = ComplexNumber.subtract(first, second);
    ComplexNumber fractionMultiple = ComplexNumber.multiply(first, second);
    ComplexNumber fractionQuotient = ComplexNumber.divide(first, second);
    System.out.printf("First number: (%.3f ; %.3f)\n", first.getRe(),
first.getIm());
    System.out.printf("Second number: (%.3f ; %.3f)\n", second.getRe(),
second.getIm());
    System.out.printf("Sum number: (%.3f ; %.3f)\n", fractionSum.getRe(),
fractionSum.getIm());
    System.out.printf("Diff number: (%.3f ; %.3f)\n", fractionDiff.getRe(),
fractionDiff.getIm());
    System.out.printf("Multiple number: (%.3f ; %.3f)\n",
        fractionMultiple.getRe(), fractionMultiple.getIm());
    System.out.printf("Quotient of numbers: (%.3f ; %.3f)\n-----
-\n",
        fractionQuotient.getRe(), fractionQuotient.getIm());
}
}

```

Работа программы показана на рисунке 2.

```

Source vectors:
(-4,000 ; 2,000) (-2,000 ; -1,000) (2,000 ; 5,000) (2,000 ; -8,000) (-4,000 ; -3,000)
(7,000 ; -3,000) (-5,000 ; -2,000) (2,000 ; 0,000) (2,000 ; -4,000) (-8,000 ; -1,000)
Result vector:
(3,000 ; -1,000) (-7,000 ; -3,000) (4,000 ; 5,000) (4,000 ; -12,000) (-12,000 ; -4,000)

```

Рисунок 2 – Работа программы

Задание 3: создать классы, спецификации которых приведены ниже. Определить конструкторы и методы `setТип()`, `getТип()`, `toString()`. Определить дополнительно методы в классе, создающем массив объектов. Задать критерий выбора данных и вывести эти данные на консоль. Phone: id, Фамилия, Имя, Отчество, Адрес, Номер кредитной карточки, Дебет, Кредит, Время городских и междугородных разговоров. Создать массив объектов. Вывести: а) сведения об

абонентах, у которых время внутригородских разговоров превышает заданное; b) сведения об абонентах, которые пользовались междугородной связью; c) сведения об абонентах в алфавитном порядке.

Код класса Phone:

```
package lab3_var2_7;

public class Phone implements Comparable<Phone> {
    private int id;
    private String lastname;
    private String firstname;
    private String surname;
    private String address;
    private int creditCard;
    private double debit;
    private double credit;

    private int cityCallsMinutes;
    private int longDistanceCallsMinutes;

    public Phone(int id, String lastname, String firstname, String surname,
                 String address, int creditCard, double debit, double credit,
                 int cityCallsMinutes, int longDistanceCallsMinutes) {
        this.setId(id);
        this.setLastname(lastname);
        this.setFirstname(firstname);
        this.setSurname(surname);
        this.setAddress(address);
        this.setCreditCard(creditCard);
        this.setDebit(debit);
        this.setCredit(credit);
        this.setCityCallsMinutes(cityCallsMinutes);
        this.setLongDistanceCallsMinutes(longDistanceCallsMinutes);
    }

    @Override
    public String toString() {
        return String.format("Phone = {
            \tid: %d; lastname: %s; firstname: %s; surname: %s;
            \taddress: %s; creditCard: %d;
            \tdebit: %.3f; credit: %.3f;
            \tcityCallsMinutes: %d; longDistanceCallsMinutes: %d
        }",
            id, lastname, firstname, surname, address, creditCard, debit,
            credit, cityCallsMinutes, longDistanceCallsMinutes);
    }

    @Override
    public int compareTo(Phone p)
    {
        int result = this.getLastname().compareTo(p.getLastname());
        if (result != 0) {
            return result;
        } else {
            result = this.getFirstname().compareTo(p.getFirstname());
        }
        if (result != 0) {
            return result;
        } else {
            return this.getSurname().compareTo(p.getSurname());
        }
    }
}
```



```

    }
}

public int getId() {
    return id;
}

public void setId(int id) {
    this.id = id;
}

public String getLastName() {
    return lastname;
}

public void setLastName(String lastname) {
    this.lastname = lastname;
}

public String getFirstname() {
    return firstname;
}

public void setFirstname(String firstname) {
    this.firstname = firstname;
}

public String getSurname() {
    return surname;
}

public void setSurname(String surname) {
    this.surname = surname;
}

public String getAddress() {
    return address;
}

public void setAddress(String address) {
    this.address = address;
}

public int getCreditCard() {
    return creditCard;
}

public void setCreditCard(int creditCard) {
    this.creditCard = creditCard;
}

public double getDebit() {
    return debit;
}

public void setDebit(double debit) {
    this.debit = debit;
}

public double getCredit() {
    return credit;
}

public void setCredit(double credit) {
    this.credit = credit;
}

```

```

    }

    public int getCityCallsMinutes() {
        return cityCallsMinutes;
    }

    public void setCityCallsMinutes(int cityCallsMinutes) {
        this.cityCallsMinutes = cityCallsMinutes;
    }

    public int getLongDistanceCallsMinutes() {
        return longDistanceCallsMinutes;
    }

    public void setLongDistanceCallsMinutes(int longDistanceCallsMinutes) {
        this.longDistanceCallsMinutes = longDistanceCallsMinutes;
    }
}

```

Код класса Main:

```

package lab3_var2_7;

import java.util.Arrays;
import java.util.Random;
import java.util.Scanner;
import static java.lang.System.*;

public class Main {
    public static void main(String[] args) {
        Random random = new Random();
        Scanner scanner = new Scanner(in);

        int n = random.nextInt(5) + 2;
        out.printf("Input info about %d users\n", n);
        Phone[] users = new Phone[n];

        for (int i = 0; i < n; i++) {
            int id = i + 1;
            out.printf("Input lastname for user №%d:\n", id);
            String lastname = scanner.nextLine();
            out.printf("Input firstname for user №%d:\n", id);
            String firstname = scanner.nextLine();
            out.printf("Input surname for user №%d:\n", id);
            String surname = scanner.nextLine();
            out.printf("Input address for user №%d:\n", id);
            String address = scanner.nextLine();

            int creditCard = id * 1000;
            int debit = random.nextInt(1000000);
            int credit = random.nextInt(1000000);
            int cityCallsMinutes = random.nextInt(30);
            int longDistanceCallsMinutes = random.nextInt(30) * (i % 3);

            users[i] = new Phone(id, lastname, firstname, surname,
                                address, creditCard, debit, credit,
                                cityCallsMinutes, longDistanceCallsMinutes);
        }
        out.println("Source array:");
        printAll(users);
        out.println("-----\nSet limit for city calls:");
        int limit = scanner.nextInt();
        out.println("-----\nExceeded the time limit:");
        exceedingCityCallsTime(limit, users);
        out.println("-----\nLong distance calls usage:");
    }
}

```

```

        longDistanceCallsUsage(users);
        out.println("-----\nSorted by full name:");
        Arrays.sort(users);
        printAll(users);
    }

    private static void printAll(Phone[] users) {
        for (Phone user : users) {
            out.println(user);
        }
    }

    private static void exceedingCityCallsTime(int limit, Phone[] users) {
        int flag = 0;
        for (Phone user : users) {
            if (user.getCityCallsMinutes() > limit) {
                out.println(user);
                flag = 1;
            }
        }
        if (flag == 0) out.println("No one");
    }

    private static void longDistanceCallsUsage(Phone[] users) {
        int flag = 0;
        for (Phone user : users) {
            if (user.getLongDistanceCallsMinutes() > 0) {
                out.println(user);
                flag = 1;
            }
        }
        if (flag == 0) out.println("No one");
    }
}

```

Работа программы показана на рисунках 3-4.

```

Input info about 2 users
Input lastname for user №1:
Luchkin
Input firstname for user №1:
Fedor
Input surname for user №1:
Antonovich
Input address for user №1:
Borovaya 8
Input lastname for user №2:
Kochikina
Input firstname for user №2:
Lada
Input surname for user №2:
Viacheslavovna
Input address for user №2:
Borovaya 8
Source array:
Phone = {
    id: 1; lastname: Luchkin; firstname: Fedor; surname: Antonovich;
    address: Borovaya 8; creditCard: 1000;
    debit: 751494,000; credit: 309032,000;
    cityCallsMinutes: 22; longDistanceCallsMinutes: 0
}
Phone = {
    id: 2; lastname: Kochikina; firstname: Lada; surname: Viacheslavovna;
    address: Borovaya 8; creditCard: 2000;
    debit: 17262,000; credit: 899737,000;
    cityCallsMinutes: 4; longDistanceCallsMinutes: 23
}
-----

```

Рисунок 3 – Работа программы

```

Set limit for city calls:
10
-----
Exceeded the time limit:
Phone = {
    id: 1; lastname: Luchkin; firstname: Fedor; surname: Antonovich;
    address: Borovaya 8; creditCard: 1000;
    debit: 751494,000; credit: 309032,000;
    cityCallsMinutes: 22; longDistanceCallsMinutes: 0
}
-----
Long distance calls usage:
Phone = {
    id: 2; lastname: Kochikina; firstname: Lada; surname: Viacheslavovna;
    address: Borovaya 8; creditCard: 2000;
    debit: 17262,000; credit: 899737,000;
    cityCallsMinutes: 4; longDistanceCallsMinutes: 23
}
-----
Sorted by full name:
Phone = {
    id: 2; lastname: Kochikina; firstname: Lada; surname: Viacheslavovna;
    address: Borovaya 8; creditCard: 2000;
    debit: 17262,000; credit: 899737,000;
    cityCallsMinutes: 4; longDistanceCallsMinutes: 23
}
Phone = {
    id: 1; lastname: Luchkin; firstname: Fedor; surname: Antonovich;
    address: Borovaya 8; creditCard: 1000;
    debit: 751494,000; credit: 309032,000;
    cityCallsMinutes: 22; longDistanceCallsMinutes: 0
}

```

Рисунок 4 – Работа программы

Задание 4: создать классы, спецификации которых приведены ниже. Определить конструкторы и методы `setТип()`, `getТип()`, `toString()`. Определить дополнительно методы в классе, создающем массив объектов. Задать критерий выбора данных и вывести эти данные на консоль. Car: id, Марка, Модель, Год выпуска, Цвет, Цена, Регистрационный номер. Создать массив объектов. Вывести: а) список автомобилей заданной марки; б) список автомобилей заданной модели, которые эксплуатируются больше n лет; с) список автомобилей заданного года выпуска, цена которых больше указанной.

Вычислить определитель матрицы.

Код модуля Car:

```

package lab3_var2_8;

import java.text.DateFormat;
import java.text.SimpleDateFormat;

public class Car {
    private int id;
    private String brand;
    private String model;
    private int yearOfManufacture;
    private String color;
    private double price;

```

```

private String regNum;

public Car(int id, String brand, String model, int yearOfManufacture,
           String color, double price, String regNum) {
    this.setId(id);
    this.setBrand(brand);
    this.setModel(model);
    this.setYearOfManufacture(yearOfManufacture);
    this.setColor(color);
    this.setPrice(price);
    this.setRegNum(regNum);
}

@Override
public String toString() {
    DateFormat dateFormat = new SimpleDateFormat("yyyy.MM.dd");
    return String.format("{"
        + "    Phone = {"
        + "        \tid: %d;"
        + "        \tbrand: %s;"
        + "        \tmodel: %s;"
        + "        \tyearOfManufacture: %s;"
        + "        \tcolor: %s;"
        + "        \tprice: %.3f;"
        + "        \tregNum: %s;"
        + "    }",
        id, brand, model, yearOfManufacture, color, price, regNum);
}

public int getId() {
    return id;
}

public void setId(int id) {
    this.id = id;
}

public String getBrand() {
    return brand;
}

public void setBrand(String brand) {
    this.brand = brand;
}

public String getModel() {
    return model;
}

public void setModel(String model) {
    this.model = model;
}

public int getYearOfManufacture() {
    return yearOfManufacture;
}

public void setYearOfManufacture(int yearOfManufacture) {
    this.yearOfManufacture = yearOfManufacture;
}

public String getColor() {
    return color;
}

```

```

    public void setColor(String model) {
        this.color = color;
    }

    public double getPrice() {
        return price;
    }

    public void setPrice(Double price) {
        this.price = price;
    }

    public String getRegNum() {
        return regNum;
    }

    public void setRegNum(String regNum) {
        this.regNum = regNum;
    }
}

```

Код модуля Main:

```

package lab3_var2_8;

import java.util.Calendar;
import java.util.Objects;
import java.util.Random;
import java.util.Scanner;

import static java.lang.System.*;

public class Main {
    public static void main(String[] args) {
        Random random = new Random();
        Scanner scanner = new Scanner(in);

        int n = random.nextInt(5) + 2;
        out.printf("Input info about %d cars\n", n);
        Car[] cars = new Car[n];

        for (int i = 0; i < n; i++) {
            int id = i + 1;
            out.printf("Input brand of car №%d:\n", id);
            String brand = scanner.nextLine();
            out.printf("Input model of car №%d:\n", id);
            String model = scanner.nextLine();
            out.printf("Input color of car №%d:\n", id);
            String color = scanner.nextLine();
            out.printf("Input regNum of car №%d:\n", id);
            String regNum = scanner.nextLine();

            int price = random.nextInt(3000000) + 1000000;
            int yearOfManufacture = random.nextInt(24) + 2000;

            cars[i] = new Car(id, brand, model, yearOfManufacture, color, price,
regNum);
        }

        printAll(cars);
        out.println("-----\nSet brand for filter №1:");
        String brand = scanner.nextLine();
        out.printf("-----\nFiltered by brand '%s':\n", brand);
    }
}

```

```

        brandFilter(brand, cars);
        out.println("-----\nSet model for filter №2:");
        String model = scanner.nextLine();
        out.println("-----\nSet count of years for filter №2:");
        int yearCount = scanner.nextInt();
        out.printf("-----\nCars with model '%s' older than %d:\n",
model, yearCount);
        oldModelFilter(model, yearCount, cars);
        out.println("-----\nSet year of manufacture for filter №3:");
        int year = scanner.nextInt();
        out.println("-----\nSet car price for filter №3:");
        double price = scanner.nextDouble();
        out.printf("-----\nCars released in %d that more expensive
than %.3f:\n", year, price);
        yearPriceFilter(year, price, cars);

    }

    private static void printAll(Car[] cars) {
        for (Car car : cars) {
            out.println(car);
        }
    }

    private static void brandFilter(String brand, Car[] cars) {
        int flag = 0;
        for (Car car : cars) {
            if (Objects.equals(car.getBrand(), brand)) {
                out.println(car);
                flag = 1;
            }
        }
        if (flag == 0) out.println("No one");
    }

    private static void oldModelFilter(String model, int yearCount, Car[] cars) {
        int flag = 0;
        for (Car car : cars) {
            if ((Objects.equals(car.getModel(), model)) &&
                ((Calendar.getInstance().get(Calendar.YEAR) -
car.getYearOfManufacture()) > yearCount)) {
                out.println(car);
                flag = 1;
            }
        }
        if (flag == 0) out.println("No one");
    }

    private static void yearPriceFilter(int year, double price, Car[] cars) {
        int flag = 0;
        for (Car car : cars) {
            if (Objects.equals(car.getYearOfManufacture(), year) &&
                (car.getPrice() > price)) {
                out.println(car);
                flag = 1;
            }
        }
        if (flag == 0) out.println("No one");
    }
}

```

Работа программы показана на рисунках 5-6.

```

Input info about 3 cars      Phone = {      Set brand for filter №1:
Input brand of car №1:      id: 1;      1
1                            brand: 1;      -----
Input model of car №1:     model: m1;      Filtered by brand '1':
m1                          yearOfManufacture: 2001;      Phone = {
Input color of car №1:     color: red;      id: 1;
red                        price: 1039124,000;      brand: 1;
Input regNum of car №1:    regNum: 111;      model: m1;
111                       }      yearOfManufacture: 2001;
Input brand of car №2:     color: red;      price: 1039124,000;
2                          regNum: 111;      regNum: 111;
Input model of car №2:     }      }
m1                        Phone = {      Set model for filter №2:
Input color of car №2:     id: 2;      m1
blue                      brand: 2;      -----
Input regNum of car №2:    model: m1;      Set count of years for filter №2:
222                       yearOfManufacture: 2013;      12
Input brand of car №3:     color: blue;      -----
1                          price: 1600003,000;      Cars with model 'm1' older than 12:
Input model of car №3:     regNum: 222;      Phone = {
m2                        }      id: 1;
Input color of car №3:     Phone = {      brand: 1;
pink                      id: 3;      model: m1;
Input regNum of car №3:    brand: 1;      yearOfManufacture: 2001;
333                       model: m2;      color: red;
                          yearOfManufacture: 2020;      price: 1039124,000;
                          color: pink;      regNum: 111;
                          price: 2539414,000;      }
                          regNum: 333;      }
                          }
                          -----
                          -----

```

Рисунок 5 – Работа программы

```

Set year of manufacture for filter №3:
2020
-----
Set car price for filter №3:
100
-----
Cars released in 2020 that more expensive than 100,000:
Phone = {
    id: 3;
    brand: 1;
    model: m2;
    yearOfManufacture: 2020;
    color: pink;
    price: 2539414,000;
    regNum: 333;
}

```

Рисунок 6 – Работа программы

Задание 5: создать приложение, удовлетворяющее требованиям, приведенным в задании. Аргументировать принадлежность классу каждого создаваемого метода и корректно переопределить для каждого класса методы equals(), hashCode(), toString(). Создать объект класса Дерево, используя классы Лист. Методы: зацвести, опадать листьям, покрыться инеем, пожелтеть листьям.

Код модуля Leaf:

```
package lab3_var3_7;

import java.util.Objects;

public class Leaf {
    private String state;

    public Leaf(String state){
        this.setState(state);
    }

    public String getState() {
        return state;
    }

    public void setState(String state) {
        this.state = state;
    }

    @Override
    public boolean equals(Object o) {
        if (this == o) return true;
        if (!(o instanceof Leaf leaf)) return false;
        return Objects.equals(leaf.getState(), getState());
    }

    @Override
    public int hashCode() {
        return Objects.hash(getState());
    }

    @Override
    public String toString() {
        return String.format("leaf: {state: '%s'}", getState());
    }
}
```

Код модуля Tree:

```
package lab3_var3_7;

import java.util.Objects;
import java.util.Random;

public class Tree {

    private int leafCount;
    private Leaf[] leaves;
```

```

public Tree(){
    bloom();
}

public Tree(int leafCount){
    this.leafCount = leafCount;
    this.leaves = new Leaf[leafCount];
    for (int I = 0; I < this.leafCount; i++) {
        this.leaves[i] = new Leaf("blooms");
    }
}

public Leaf[] getLeaves() {
    return leaves;
}

public void setLeaves(Leaf[] newLeaves) {
    this.leafCount = newLeaves.length;
    this.leaves = newLeaves;
}

@Override
public boolean equals(Object o) {
    if (this == o) return true;
    if (!(o instanceof Tree tree)) return false;

    Leaf[] firstLeaves = getLeaves();
    Leaf[] secondLeaves = tree.getLeaves();
    if (firstLeaves.length != secondLeaves.length) return false;

    boolean flag = true;
    int I = 0;
    while (flag && I < leafCount) {
        if (!firstLeaves[i].equals(secondLeaves[i])) flag = false;
        I = I + 1;
    }
    return flag;
}

@Override
public int hashCode() {
    return Objects.hash((Object) getLeaves());
}

@Override
public String toString() {
    StringBuilder result = new StringBuilder("Tree: {\n");
    for (Leaf leaf : getLeaves()) {
        result.append("\t").append(leaf.toString()).append("\n");
    }
    result.append("}");
    return result.toString();
}

public void bloom() {
    Random random = new Random();
    this.leafCount = random.nextInt(10) + 2;
    this.leaves = new Leaf[this.leafCount];
    for (int I = 0; I < this.leafCount; i++) {
        this.leaves[i] = new Leaf("blooms");
    }
}

public void frost() {

```

```

        for (Leaf leaf : this.leaves) {
            leaf.setState("covered with frost");
        }
    }

    public void turnYellow() {
        for (Leaf leaf : this.leaves) {
            leaf.setState("turned yellow");
        }
    }

    public void fall() {
        setLeaves(new Leaf[0]);
    }
}

```

Код модуля Main:

```

package lab3_var3_7;

import static java.lang.System.out;

public class Main {
    public static void main(String[] args) {
        out.println("Random tree with 5 leaves");
        Tree tree = new Tree(5);
        System.out.println(tree);

        out.println("\nHandmade tree");
        Leaf[] leaves = new Leaf[3];
        leaves[0] = new Leaf("lol");
        leaves[1] = new Leaf("kek");
        leaves[2] = new Leaf("cheburek");
        tree.setLeaves(leaves);
        System.out.println(tree);

        out.println("\nRandom tree");
        tree = new Tree();
        System.out.println(tree);

        tree.frost();
        System.out.println(tree);
        tree.turnYellow();
        System.out.println(tree);
        tree.fall();
        System.out.println(tree);
        tree.bloom();
        System.out.println(tree);
    }
}

```

Работа программы показана на рисунках 7-8.

```

Random tree with 5 leaves
Tree: {
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
}

Handmade tree
Tree: {
  leaf: {state: 'lol'}
  leaf: {state: 'kek'}
  leaf: {state: 'cheburek'}
}

```

Рисунок 7 – Работа программы

```

Random tree
Tree: {
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
}

Tree: {
  leaf: {state: 'covered with frost'}
  leaf: {state: 'covered with frost'}
  leaf: {state: 'covered with frost'}
  leaf: {state: 'covered with frost'}
}

Tree: {
  leaf: {state: 'turned yellow'}
  leaf: {state: 'turned yellow'}
  leaf: {state: 'turned yellow'}
  leaf: {state: 'turned yellow'}
}

Tree: {
}

Tree: {
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
  leaf: {state: 'blooms'}
}

```

Рисунок 8 – Работа программы

Задание 6: создать приложение, удовлетворяющее требованиям, приведенным в задании. Аргументировать принадлежность классу каждого создаваемого метода и корректно переопределить для каждого класса методы equals(), hashCode(), toString(). Создать объект класса Пианино, используя класс Клавиша. Методы: настроить, играть на пианино, нажимать клавишу.

Код модуля Key:

```
package lab3_var3_8;

import java.util.Objects;

public class Key {
    private String state;

    public Key(String state){
        this.setState(state);
    }

    public String getState() {
        return state;
    }

    public void setState(String state) {
        this.state = state;
    }

    @Override
    public boolean equals(Object o) {
        if (this == o) return true;
        if (!(o instanceof Key key)) return false;
        return Objects.equals(key.getState(), getState());
    }

    @Override
    public int hashCode() {
        return Objects.hash(getState());
    }

    @Override
    public String toString() {
        return String.format("key: {state: '%s'}", getState());
    }
}
```

Код модуля Piano:

```
package lab3_var3_8;

import java.util.Objects;
import java.util.Random;

public class Piano {
    // out of tune | in tune
    private int keyCount;
    private Key[] keys;
```

```

public Piano() {
    Random random = new Random();
    this.keyCount = random.nextInt(10) + 2;
    this.keys = new Key[this.keyCount];
    this.tune();
}

public Piano(int keyCount){
    this.keyCount = keyCount;
    this.keys = new Key[this.keyCount];
    this.tune();
}

public Key[] getKeys() {
    return keys;
}

public void setKeys(Key[] newKeys) {
    this.keyCount = newKeys.length;
    this.keys = newKeys;
}

@Override
public boolean equals(Object o) {
    if (this == o) return true;
    if (!(o instanceof Piano piano)) return false;

    Key[] firstKeys = getKeys();
    Key[] secondKeys = piano.getKeys();
    if (firstKeys.length != secondKeys.length) return false;

    boolean flag = true;
    int i = 0;
    while (flag && i < keyCount) {
        if (!firstKeys[i].equals(secondKeys[i])) flag = false;
        i = i + 1;
    }
    return flag;
}

@Override
public int hashCode() {
    return Objects.hash((Object) getKeys());
}

@Override
public String toString() {
    StringBuilder result = new StringBuilder("Piano: {\n");
    for (Key key : getKeys()) {
        result.append("\t").append(key.toString()).append("\n");
    }
    result.append("}");
    return result.toString();
}

public void tune() {
    for (int i = 0; i < this.keyCount; i++) {
        this.keys[i] = new Key("in tune");
    }
}

public void pushKey(int keyNumber) {
    Random random = new Random();
    if (random.nextBoolean() && random.nextBoolean())

```

```

this.keys[keyNumber].setState("out of tune");
}

public void play() {
    Random random = new Random();
    int pushCount = random.nextInt(keyCount / 2);
    for (int i = 0; i < pushCount; i++) {
        pushKey(random.nextInt(keyCount));
    }
}
}

```

Код модуля Main:

```

package lab3_var3_8;

import static java.lang.System.out;

public class Main {
    public static void main(String[] args) {
        out.println("Random piano with 5 keys");
        Piano piano = new Piano(5);
        System.out.println(piano);

        out.println("\nHandmade piano");
        Key[] keys = new Key[3];
        keys[0] = new Key("lol");
        keys[1] = new Key("kek");
        keys[2] = new Key("cheburek");
        piano.setKeys(keys);
        System.out.println(piano);

        out.println("\nRandom piano");
        piano = new Piano();
        System.out.println(piano);

        for (int i = 0; i < 20; i++) {
            piano.play();
        }
        System.out.println(piano);
        piano.tune();
        System.out.println(piano);

        for (int i = 0; i < 20; i++) {
            piano.pushKey(piano.getKeys().length - 1);
            piano.pushKey(0);
        }
        System.out.println(piano);
    }
}

```

Работа программы показана на рисунках 9-10.

```

Random piano with 5 keys
Piano: {
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
}

Handmade piano
Piano: {
  key: {state: 'lol'}
  key: {state: 'kek'}
  key: {state: 'cheburek'}
}

```

Рисунок 9 – Работа программы

```

Random piano
Piano: {
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
}
Piano: {
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'out of tune'}
  key: {state: 'in tune'}
  key: {state: 'out of tune'}
  key: {state: 'in tune'}
}
Piano: {
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
}
Piano: {
  key: {state: 'out of tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'in tune'}
  key: {state: 'out of tune'}
}

```

Рисунок 10 – Работа программы

Задание 7: построить модель программной системы. Система Телефонная станция. Абонент оплачивает Счет за разговоры и Услуги, может попросить Администратора сменить номер и отказаться от услуг. Администратор изменяет номер, Услуги и временно отключает Абонента за неуплату.

Код модуля Service:

```
package lab3_var4_7;

import java.util.Random;

public class Service {
    private String name;
    private double cost;

    public Service(String name, double cost){
        this.setName(name);
        this.setCost(cost);
    }

    public Service(String name){
        Random random = new Random();
        this.setName(name);
        this.setCost(random.nextInt(10) + 10);
    }

    public String getName() {
        return name;
    }

    public void setName(String name) {
        this.name = name;
    }

    public double getCost() {
        return cost;
    }

    public void setCost(double cost) {
        this.cost = cost;
    }

    @Override
    public String toString() {
        return String.format("service: {name: '%s'; cost: %.3f}", getName(),
getCost());
    }
}
```

Код модуля User:

```
package lab3_var4_7;

import java.util.Objects;

public class User {

    private int number;
```

```

private double balance;
private double debtForCalls;
private Service[] services;
private String state;
public User(int number, double balance, double debtForCalls, Service[]
services) {
    this.setNumber(number);
    this.setBalance(balance);
    this.setDebtForCalls(debtForCalls);
    this.setServices(services);
    this.setState("On");
}

public int getNumber() {
    return number;
}

public void setNumber(int number) {
    this.number = number;
}

public double getBalance() {
    return balance;
}

public void setBalance(double balance) {
    this.balance = balance;
}

public double getDebtForCalls() {
    return debtForCalls;
}

public void setDebtForCalls(double debtForCalls) {
    this.debtForCalls = debtForCalls;
}

public Service[] getServices() {
    return services;
}

public void setServices(Service[] newServices) {
    this.services = newServices;
}

public String getState() {
    return state;
}

public void setState(String state) {
    this.state = state;
}

@Override
public String toString() {
    StringBuilder result = new StringBuilder(
        String.format("
        User: {
            \tnumber: %d;
            \tbalance: %.3f;
            \tdebtForCalls: %.3f;
            \tstate: %s;
        ",
        getNumber(), getBalance(), getDebtForCalls(), getState()
    )

```

```

    );
    for (Service service : getServices()) {
        result.append("\t").append(service.toString()).append("\n");
    }
    result.append("}");
    return result.toString();
}

public void checkBalance() {
    double debt = debtForCalls;
    for (Service service : this.services) {
        debt = debt + service.getCost();
    }
    if (debt > getBalance()) {
        setState("Off");
    } else {
        setBalance(getBalance() - debt);
        setState("On");
    }
}

public void serviceOff(String name) {
    int counter = 0;
    for (Service service : this.services) {
        if (!Objects.equals(service.getName(), name)) counter++;
    }
    Service[] newServices = new Service[counter];

    counter = 0;
    for (Service service : this.services) {
        if (!Objects.equals(service.getName(), name)) {
            newServices[counter] = service;
            counter++;
        }
    }
    setServices(newServices);
}
}

```

Код модуля Main:

```

package lab3_var4_7;

import static java.lang.System.out;

public class Main {
    public static void main(String[] args) {

        int number = 666;
        double balance = 100;
        double debtForCalls = 50;
        Service[] services = new Service[3];
        services[0] = new Service("lol");
        services[1] = new Service("kek");
        services[2] = new Service("cheburek");

        out.println("Source User");
        User user = new User(number, balance, debtForCalls, services);
        out.println(user);

        out.println("\nChanged User");
        user.setNumber(777);
        user.serviceOff("kek");
    }
}

```

```

        out.println(user);

        out.println("\nAfter two balance operations");
        user.checkBalance();
        out.println(user);
        user.checkBalance();
        out.println(user);
    }
}

```

Работа программы показана на рисунке 11.

```

Source User
User: {
    number: 666;
    balance: 100,000;
    debtForCalls: 50,000;
    state: On;
    service: {name: 'lol'; cost: 12,000}
    service: {name: 'kek'; cost: 10,000}
    service: {name: 'cheburek'; cost: 15,000}
}

Changed User
User: {
    number: 777;
    balance: 100,000;
    debtForCalls: 50,000;
    state: On;
    service: {name: 'lol'; cost: 12,000}
    service: {name: 'cheburek'; cost: 15,000}
}

After two balance operations
User: {
    number: 777;
    balance: 23,000;
    debtForCalls: 50,000;
    state: On;
    service: {name: 'lol'; cost: 12,000}
    service: {name: 'cheburek'; cost: 15,000}
}
User: {
    number: 777;
    balance: 23,000;
    debtForCalls: 50,000;
    state: Off;
    service: {name: 'lol'; cost: 12,000}
    service: {name: 'cheburek'; cost: 15,000}
}

```

Рисунок 11 – Работа программы

Задание 8: построить модель программной системы. Система Телефонная станция. Система Автобаза. Диспетчер распределяет заявки на Рейсы между Водителями и назначает для этого Автомобиль. Водитель может сделать заявку на ремонт. Диспетчер может отстранить Водителя от работы. Водитель делает отметку о выполнении Рейса и состоянии Автомобиля.

Код модуля Voyage:

```
package lab3_var4_8;

public class Voyage {
    private int state;

    public Voyage(int state){
        this.setState(state);
    }

    public int getState() {
        return state;
    }

    public void setState(int state) {
        this.state = state;
    }

    @Override
    public String toString() {
        return String.format("voyage: {state: %d/10}", getState());
    }
}
```

Код модуля Car:

```
package lab3_var4_8;

public class Car {
    private int state;

    public Car(int state){
        this.setState(state);
    }

    public int getState() {
        return state;
    }

    public void setState(int state) {
        this.state = state;
    }

    @Override
    public String toString() {
        return String.format("car: {state: %d/10}", getState());
    }
}
```

Код модуля Driver:

```
package lab3_var4_8;

public class Driver {

    private String state;
    private Voyage voyage;
    private Car car;

    public Driver(Voyage voyage, Car car) {
        this.setState("On");
        this.setVoyage(voyage);
        this.setCar(car);
    }

    public int[] getVoyageResults() {
        int[] result = new int[3];
        result[0] = getVoyage().getState();
        result[1] = getCar().getState();
        result[2] = makeRepairRequest(result[1]);
        return result;
    }

    private int makeRepairRequest(int carState) {
        return (carState < 4) ? 1 : 0;
    }

    public String getState() {
        return state;
    }

    public void setState(String state) {
        this.state = state;
    }

    public Voyage getVoyage() {
        return voyage;
    }

    public void setVoyage(Voyage voyage) {
        this.voyage = voyage;
    }

    public Car getCar() {
        return car;
    }

    public void setCar(Car car) {
        this.car = car;
    }

    @Override
    public String toString() {
        return String.format(
            "driver: {\n\t%s; \n\t%s;\n\ttstate: '%s'\n}",
            getVoyage().toString(), getCar().toString(), getState()
        );
    }
}
```

Код модуля Main:

```
package lab3_var4_8;

import java.util.Arrays;
import static java.lang.System.out;

public class Main {
    public static void main(String[] args) {
        Voyage firstVoyage = new Voyage(-1);
        Voyage secondVoyage = new Voyage(-1);
        Car firstCar = new Car(10);
        Car secondCar = new Car(9);
        Driver firstDriver = new Driver(firstVoyage, firstCar);
        Driver secondDriver = new Driver(secondVoyage, secondCar);

        out.println("Default drivers");
        out.println(firstDriver);
        out.println(secondDriver);

        out.println("\nDrivers after voyages");
        firstVoyage.setState(4);
        firstCar.setState(3);
        secondVoyage.setState(10);
        secondCar.setState(8);
        out.println(firstDriver);
        out.println(secondDriver);

        out.println("\nDrivers voyages results [voyage state, car state, 1(0) - car is broken(is fine)]");
        out.print(Arrays.toString(firstDriver.getVoyageResults())+"; ");
        out.print(Arrays.toString(secondDriver.getVoyageResults()));

        out.println("\n\nDrivers after inspection");
        inspectionAndRemovalFromWork(firstDriver);
        inspectionAndRemovalFromWork(secondDriver);
        out.println(firstDriver);
        out.println(secondDriver);
    }

    private static void inspectionAndRemovalFromWork(Driver driver) {
        if (driver.getVoyageResults()[2] == 1) {
            driver.setState("Off");
        } else driver.setState("On");
    }
}
```

Работа программы показана на рисунке 12.

```

Default drivers
driver: {
    voyage: {state: -1/10};
    car: {state: 10/10};
    state: 'On'
}
driver: {
    voyage: {state: -1/10};
    car: {state: 9/10};
    state: 'On'
}

Drivers after voyages
driver: {
    voyage: {state: 4/10};
    car: {state: 3/10};
    state: 'On'
}
driver: {
    voyage: {state: 10/10};
    car: {state: 8/10};
    state: 'On'
}

Drivers voyages results [voyage state, car state, 1(0) - car is broken(is fine)]
[4, 3, 1]; [10, 8, 0]

Drivers after inspection
driver: {
    voyage: {state: 4/10};
    car: {state: 3/10};
    state: 'Off'
}
driver: {
    voyage: {state: 10/10};
    car: {state: 8/10};
    state: 'On'
}

```

Рисунок 12 – Работа программы

Ссылка на git-репозиторий: https://github.com/FedorLuchkin/Java_bmstu

Вывод: были освоены принципы работы с классами, наследованием и полиморфизмом на языке программирования Java.