Temporal ADE for CityGML

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Use cases:

- Open a CityGML file using the temporal ADE in the 3D-USE software
- Display a treeview of workspaces, versions in each workspace, and features in each version
- Toggle visibility of a given Workspace, Version or CityObject
- Display/hide objects dynamically to see the state of the model at a given date, using a temporal cursor

Limitations

- Only read files, no creation tool
- Version Transactions and Transitions (if present) are read by the software, but aren't used
 - Version members must be explicitely declared in the GML file
- xLink/xPath queries are provided minimal support
 - Direct xLink to id: xlink:href="#id"
 - xPath to a collection of features with the same major ID (identifier): xlink:href="//identifier[text()='major_id']/.."

CityGML file - dates

 Dates are still set to CityObjects using the creationDate and terminationDate elements

CityGML file - Versions

- Versions and Transitions are present under the « CityModel » root element
- Workspaces are defined using the « tag » element of the Version
- CityObjects within a version can be referenced by xLink

```
<temp:Version gml:id="version_1">
<temp:tag>WORKSPACE=Scenario_1</temp:tag>
<temp:versionMember>
    <bldg:Building xlink:href="#17768_Building"/>
    </temp:versionMember>
    <temp:versionMember>
    <bldg:Building xlink:href="#17769_Building"/>
    </temp:versionMember>
    </temp:versionMember>
    </temp:versionMember></temp:versionMember></temp:version>
```