



Day 29

Explore Problems

Mock

Contest

Discuss

Store

We're hiring, apply today!

Premium



Description

Solution

Discuss (841)

Submissions

i

C

▼

Autocomplete

i

{}

o

g

:

Time Submitted	Status	Runtime	Memory	Language
04/26/2021 19:01	Accepted	0 ms	6.2 MB	c

```

1  /*
2  * Definition for a binary tree node.
3  * struct TreeNode {
4  *     int val;
5  *     struct TreeNode *left;
6  *     struct TreeNode *right;
7  * };
8  */
9
10 bool Remove(struct TreeNode* node) {
11     if (!node)
12         return true;
13     node->left = (Remove(node->left) ? NULL : node->left);
14     node->right = (Remove(node->right) ? NULL : node->right);
15     return (node->val == 0 && !node->left && !node->right);
16 }
17
18 struct TreeNode* pruneTree(struct TreeNode* root){
19     return (Remove(root) ? NULL : root);
20 }
```

Your previous code was restored from your local storage. [Reset to default](#)

Problems

Pick One

&lt; Prev

814/1842

Next &gt;

Console

▼

Contribute i

Run Code

Submit