

Systems of Digital Twins and Physical Systems: Interoperability, Decentralization, and Mobility in Robotic Applications

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Abstract—Whereas digital twins are receiving an increasing attention, their implementation has been predominated by monolithic and static solutions. A resulting issue is the lack of a modular integration and seamless interplay of digital twins when it comes to adapt and support varying industrial and societal applications. Another drawback arises from limited services that digital twins can provide as the physical system is extended with new components and/or separated from constituting parts, giving rise to a metamorphic system of systems. Furthermore, the respective mobility of physical systems and citizens assumed to interact with them via their digital surrogates is hardly transformed into industrial and societal opportunities, such as a pervasive and itinerant human-robot-interaction (π -HRC). Within the scope of our Metarobotics framework that propels π -HRC, we address these challenges by leveraging on the OPC UA standard to develop portable data connectors that move with and give access to the data source, which is the associated physical system. Our Raspberry-Pi driven connector encapsulates a digital twin of the corresponding system and its offered services to capture the loose coupling and decentralization of systems and systems even remotely and in motion. Each data connector semantically interoperates with any OPC UA capable system and device via wireless communication. This opens up new opportunities for different monitoring (and control) modalities of large scale systems whose physical or/and virtual constituting subsystems are distributed across distinct geographical locations in the industrial and societal realm. We apply our framework to a mobile multi-arm robotic system with edge-computing capabilities and demonstrate the performance of its monitoring functionality from the cabin of a moving train in city traffics in practice. We provide experimental measurements results and highlight the usefulness and effectiveness of our approach.

Index Terms—Robotics, Digital Twins, System of Systems, Industry 4.0, Industry 5.0, Society 5.0, Human-Robot-Interaction

I. INTRODUCTION

Most robot manufacturers develop their own framework to monitor, plan, and control their robots. Challenges arise when trying to assemble a new robotized system of systems composed of multiple single robots from different brands. In the example on the lower left hand-side (l.h.s) of fig. 1, two robot arms by Kinova are to be mounted on a Husky mobile robot platform by Clearpath. The Husky, for instance,

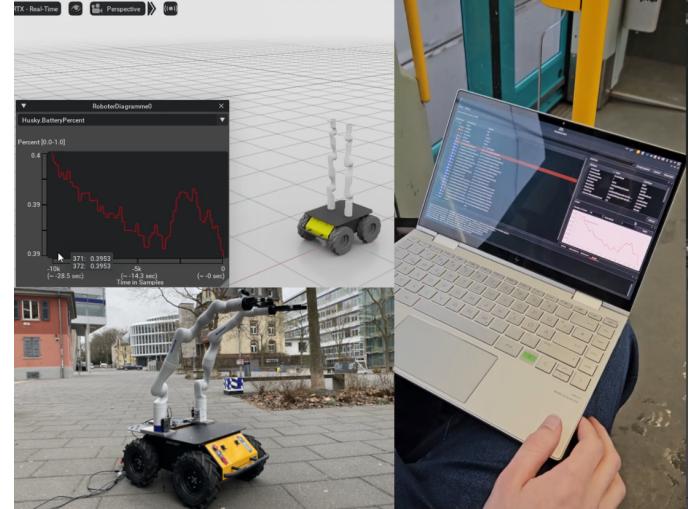


Fig. 1. Physical robot system (bottom left) with its digital twin (top left) and remote access (right) to both from the cabin of a moving train in city traffics.

uses the Robot Operating System (ROS) to communicate internally. By contrast, access is given to both robot arms through the Kortex API by Kinova. New functionalities can be obtained by integrating or removing some of these physical robots having heterogeneous languages, even together with their digital twins. Maintenance and reconfiguration goals to adapt to changing tasks are use cases [1]. It is thus important that these hybrid (i.e., virtual or physical) single systems can semantically understand each other to exchange information for they seamless interplay, even when they are at distinct geographical locations.

To address these challenges, we have developed a data connector (DC) that leverages the Open Platform Communication Unified Architecture (OPC-UA) standard. A DC acts as a unifying bridge between the robot specific language and any other OPC-UA capable hybrid entity, to which it exposes the robot data. Each robot has its own DC, which adds flexibility, since robot data are not

managed by a central server. Because of this decentralized approach, every client (i.e., entity) can connect only to the DC it needs to. Each DC communicate via a 5G wireless network, allowing to remotely aggregate data from a relevant physical counterpart only, instead of the whole system. Benefits include the composability and decomposability of robotized digital twins without data interference and from any location, including workplaces in motion.

II. STATE OF THE ART

Connecting different robots together to form a network has been addressed by different teams. In [2] three robotic arms have been connected using CAN for a cooperative task. The translation between the robots and the local CAN network is achieved by using a microcontroller for each robot.

A similar network was built in [3] where ROS is used as a communication protocol. Unlike the first paper, the robots differ from each other and they all possess native support for ROS. Hence, there is no need for a translation layer between the robot and the network. To improve the flexibility in the network proposed in [4], interoperability between ROS and OPC-UA is achieved by integrating them into a local cloud framework. A completely different approach was adopted in [5] and [6], in which a middleware was developed to build a network for the different heterogeneous robots. While the Robot Raconteur software from [5] is open source, the CorteX software from [6] is not. Furthermore CorteX is built specifically for a robot system working in a Fusion Reactor while Robot Raconteur is an ecosystem for different robots.

III. ADVANTAGES OF OPC-UA

The fourth industrial revolution is about making machines and products "smart" to make decisions and control the manufacturing process on their own [7]. To make these decisions, robots need to be connected to other machines and resources to get data on which the decisions are based. Different standards were built to meet this need. Two of the most popular are Message Queuing Telemetry Transport (MQTT) and OPC-UA [8]. Both are built on the Transmission Control Protocol (TCP). UA is a standard published by the Open Platform Communication Foundation in 2008 and is an "platform independent service-oriented architecture that integrates all the functionality of the individual OPC Classic specifications into one extensible framework" [9]. While MQTT is only event driven, OPC-UA, by contrast, is both a Remote Procedure Call (RPC) and features a Publish-Subscribe mode [9] that mitigates polling. OPC-UA is not as lightweight as MQTT, but its information model is much more semantics-driven and it outperforms MQTT in many ways [10]. In 2014, the Fraunhofer IOSB has started the open62541 library for C in cooperation with RWTH Aachen and the TU Dresden [11]. Today, this is one of the feature richest open source implementation of the OPC-UA standard [12]. Also, there is FreeOpcUa as a very easy-to-use python library. Its performance might not be as good as the C-library. However, with a powerful PC, it is not the limiting factor and can also

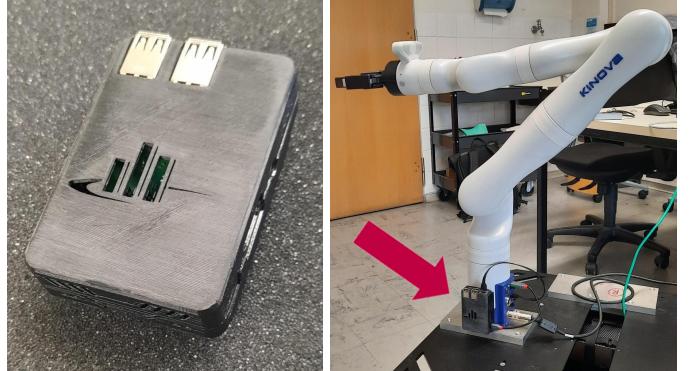


Fig. 2. The DC (l.h.s) mounted directly on the Kinova robot (r.h.s).

be used.

The architecture of OPC-UA as a standard between all DCs, each of them viewed as a server, and entities acting as clients, makes it helpful to setup a network of decentralized and interoperating robots. The network might be made up of multiple servers and clients that talk to servers simultaneously, leading to a dense information flow. Furthermore, OPC-UA supports multiple security critical functionalities, including session encryption, message signing, and authentication. [9]

IV. DEVELOPMENT OF THE DATA CONNECTOR

The onboard edge PC of Husky runs ROS. It is therefore possible to create a ROS package with an OPC-UA Server. For the Kinova robotic arms, on the other hand, software are hardly installed. As a result, a Raspberry Pi is used as a DC. As such, a DC collects data from the robot control unit, and makes these data accessible via its built-in OPC-UA server. A Raspberry PI 3B+ is used as hardware for the stand-alone device. This is because of its very versatile nature. It can connect to robots via Ethernet, USB, or various GPIO pins. Furthermore it is powerful enough to host an OPC-UA server and communicate to a robot at the same time. Because of its small size, it can be mounted directly on e.g. the Kinova robot without self-collision (Fig. 2).

Furthermore, each DC can be powered by the USB ports of the Kinova robot. No additional power source and expertise are needed, which contributes to Plug and Automate. The structure of the DC code is split into three main parts (Fig. 3).

The first part is devoted to the communication with the robot via the Kortex API. The second one is the OPC-UA server of the DC with the open62541 library. The connection to the robot is done using the UDP protocol and data are requested via the cyclic feedback function of the Kortex API. A reason is that it is a very fast way to collect data from the robot. The third and main code part in the middle starts a thread for the connection to the robot and a thread for the OPC-UA server. It also connects data from the robot class to the OPC-UA server class. For this purpose, there is a map defined that connects the function needed to collect

data from the robot to the name of the variable on the OPC-UA server side. Therefore, variables are intuitively added or removed from the OPC-UA server by adding or removing an entry from this map. The resulting system is flexible and versatile. Each DC is not only plug and play capable, but also moveable with any of the Kinova robot arms because they are all using the Kortex API. If a DC is to be used with another robot, it is straightforward to add a new connection to the robot and modify the main code. It is also possible to prepare the connection protocol for multiple robots from different manufacturers and let the main code detect which robot is connected and which protocol is appropriate.

V. PERFORMANCE TESTS

To assess how long data take from the robot to a client, a series of performance tests are conducted. Tests can be split into two parts. First getting data from the robot to the DC and second collecting data from the DC to the client. Each test is made with 5 samples. A single sample is the average speed of the first 1000 data requests.

A. Getting data from the robot

The Raspberry Pi 3B+ is directly connected to the Kinova robot via an ethernet cable. With UDP as communication standard, the Raspberry Pi collects up to 1400 datasets per second from the Kinova robot (Fig. 4). That is even more than the 1000 datasets per second, that Kinova claims [13]. A dataset consists of all data that the robot has to offer, which are over 50 data points. If the OPC-UA server is running at the same time on the Raspberry Pi, the frequency is lower, around 1kHz. If one client is simultaneously requesting data from the OPC-UA server, the frequency is not really affected, but if there are more clients, the frequency begins to drop.

B. Collecting data from the data connector

To get data from the DC, two different PCs are used. A midrange Laptop (Intel 11.Gen Core i7-1165G7, Realtek Semiconductor RTL8152 Fast Ethernet Adapter) and a high end Tower PC (Intel 13.Gen Core i9-13900KF, Realtek Gaming R2.5GbE Family Controller). The PCs and DCs are all connected to the same Router (tp-link Archer C80 AC1900 MU-MIMO). In Fig. 5, different libraries are used for the client to request one value from the DC. On the

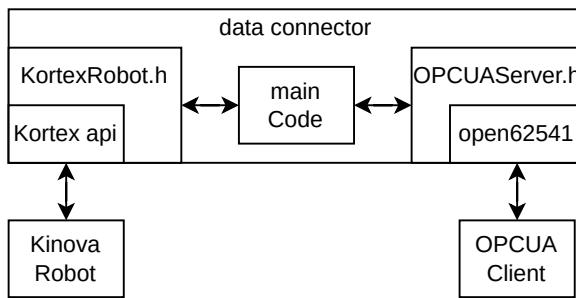


Fig. 3. Code structure of the data connector.

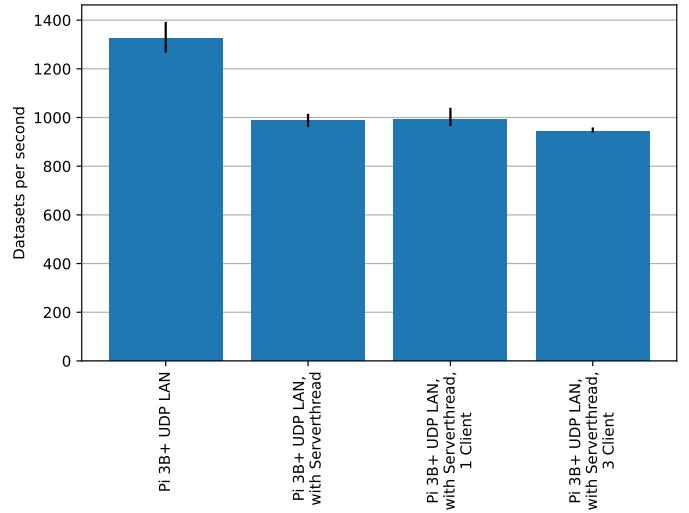


Fig. 4. Frequency with which the Raspberry Pi 3B+ can get data from the Kinova arm.

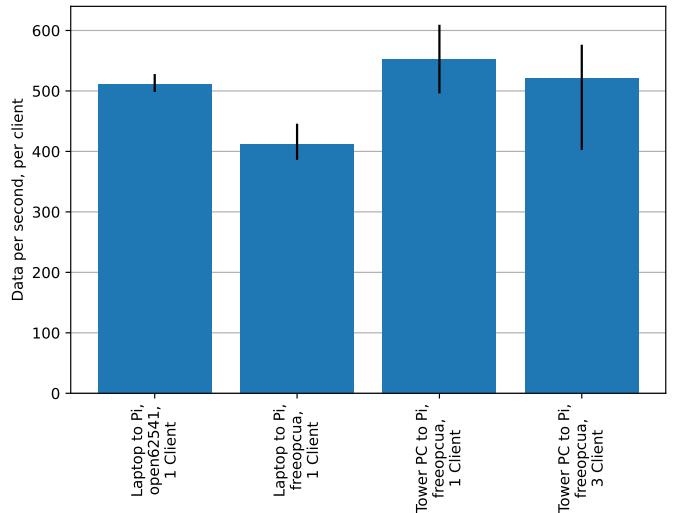


Fig. 5. Frequency with which data can be requested from the OPC-UA server.

Laptop, the C-library open62541 is faster than the python library FreeOpcUa. On the Tower PC, the python library is even faster than the C-library on the Laptop. If these results are compared to the ping between PCs and DCs (Fig. 6), it can be concluded that the python library on the Tower PC is running close to the actual limit of the network.

As multiple clients are started in parallel on the Tower PC, there is a slight decrease in the frequency with which data can be requested from the DC (Fig. 5).

In the final test, (Fig. 7) datasets with different amounts of values are requested from the DC via the Tower PC using the python library. The difference between 1 value an 10 values in one request is relative small (18 packages), between 10 and 20 values this gap widens (47 packages) and between 20 and 30 it is even bigger (64 packages). It is clearly not a linear

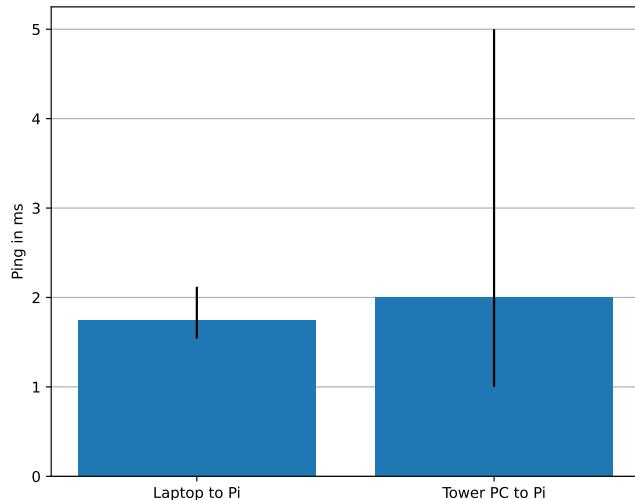


Fig. 6. Ping to the data connector.

decrease, but also not an exponential one. Both the PC and the Raspberry Pi are consuming less than 20% of the CPU so this is not the bottleneck. The size of the package gets bigger with every additional value and it seems to be no limit at which the packages are split. If all 57 values are requested in one package, its size is 2538 bytes. This length depends mostly upon the name of the values because the longer they are, the bigger the package. A suitable way to request so many values is in two packages with respectively 28 and 29 values. The frequency is half that of one 30 values package, but this is still nearly two times as fast as requesting all 57 values in one package.

VI. STATE OF CHARGE OF THE BATTERY OF THE HUSKY

Not all data can be directly collected by the OPC-UA server. For example, the State of Charge (SoC) of the Husky

battery is only visible as a four segment display and not available as a numerical value. The display is probably tuned for an lithium ion battery, so it is inaccurate for the sealed lead-acid battery that is currently powering the mobile Husky robot. It shows only around 50% SoC with an full battery and, after a short time of usage, it shows 0% SoC. To provide a more accurate estimation of the SoC for power monitoring, a ROS package uses the measured current and potential of the battery and publishes an estimation of the SoC tuned for the used SLA battery. These data are also published by the DC OPC-UA server.

A. Estimating the SoC

In the user manual of the Husky, fig. 8 can be found. With this curve, the SoC is estimated using the measured current and potential of the battery. First of all, each curve has to be approximated. For this, a 4th degree polynomial is used. It captures the curve fairly accurately within the usable range of the battery. To simplify the estimation, x- and y- data are flipped prior to the approximation. This yields functions for different current dynamics that can be used to estimate the time of potential usage. Comparing this value with the maximum time the battery can be used reveals the percentage of the battery which is already consumed.

B. Validating the SoC estimation

To validate the estimation, the battery performs a complete discharge cycle. The estimated SoC, current, and potential of the battery are recorded. Fig. 9 shows the estimation of the SoC over one discharge cycle. As a further comparison, there is also the theoretical SoC calculated from the average current shown. First of all, observe that the battery does not start at 100%. Hence, it is likely that the battery does not hold a full charge anymore because of wear. The estimated SoC is a moving average over 100 values. However, there are some noises in data. A reason is that the measured potential and current are very noisy (Fig. 10). There are also big spikes in

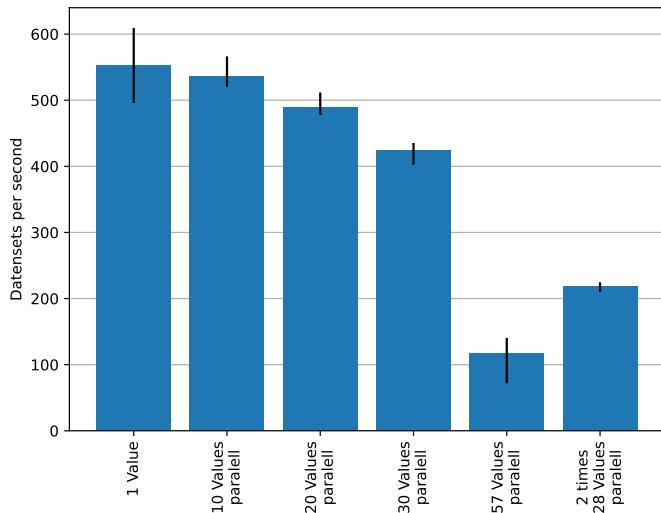


Fig. 7. Frequency with which different datasets can be requested from the OPC-UA server.

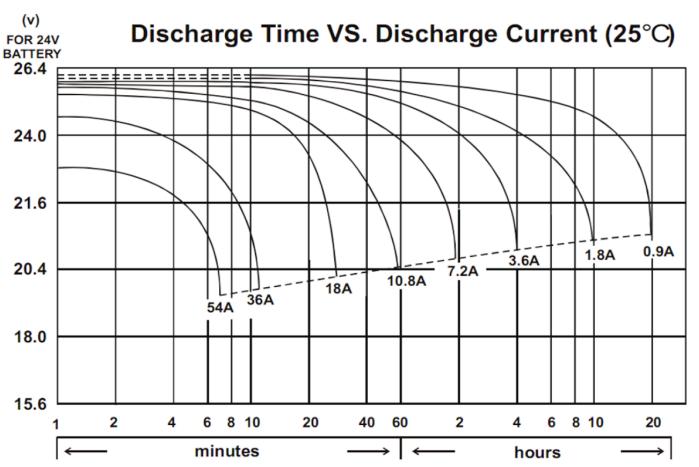


Fig. 8. Discharge time over different currents for the SLA battery of the Husky [14, p.21].

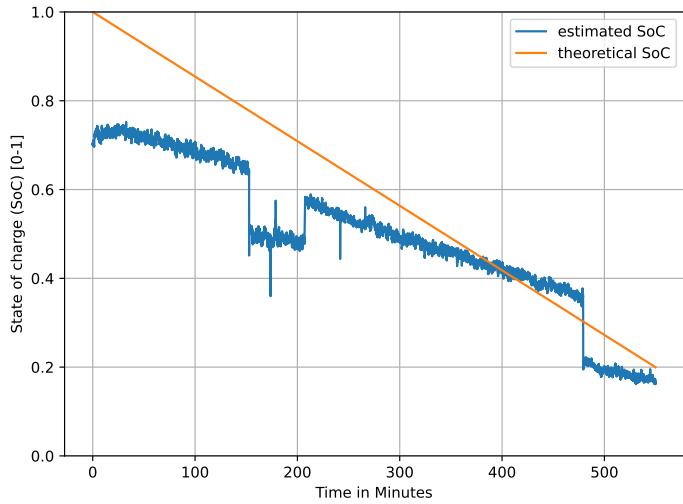


Fig. 9. Comparison between the theoretical SoC and the estimated SoC over one discharge cycle.

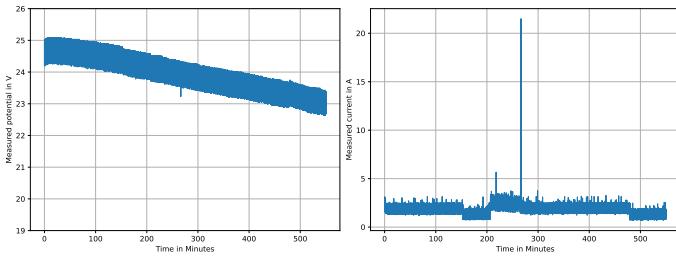


Fig. 10. Measured potential (l.h.s) and current (r.h.s) over one discharge cycle of the Husky battery.

data at around 150, 210 and 480 min. At the same time, there are spikes in the current but not in the potential. It is therefore likely that this is due to poor measurements. At 270 min, there is a big spike in the current. However, because there is also a spike in the potential of the battery, the SoC hardly changes. We did not find any document about the use of the sensor by Clearpath or how the measurements are made for the sake of replication. But the new SoC estimation is much more precise than the old one and an underestimation of the SoC leads to a bigger safety margin which is also useful.

VII. DIGITAL TWIN

Digital twins developed within the scope of this work are built in Isaac Sim as part of the NVIDIA Omniverse. Isaac Sim works with USD, an open Universal Scene Description for 3D worlds, as information model. Native tools exist to convert other information models, such as URDF, to USD. Hence, most scenarios involving third-party models can be imported. To connect to the OPC-UA server of a DC, a client is needed. This is implemented via an extension for Isaac Sim.

1) *Composition and decomposition:* In certain applications, such as test and verification in co-working and co-innovation for product development, data related to a critical system part of a system of systems might be sensitive and access to them

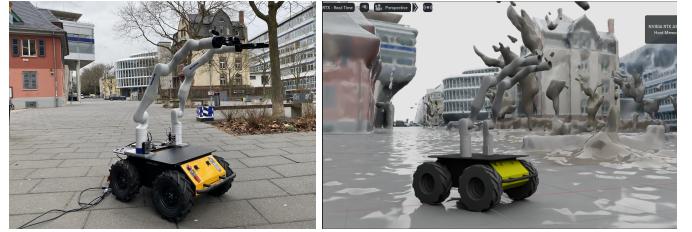


Fig. 11. Comparison of the digital twin (l.h.s) and the real robot (r.h.s).

is prohibited. DCs allows for directly selecting one or many targeted systems from decentralized pools of systems offering open data to assemble and experiment different configuration of their digital twins even remotely. Similarly, each DC can be shut down, which implicitly indicates a transactional end-of-life of a related digital twin, leading to its removal from the distributed system of digital twin systems.

2) *Tests driven by hybrid data:* As composition involves measured data from physical systems, a remote system of digital twin systems might be assembled using models driven by simulation-generated data. This allows to test scenarios with desired boundary conditions. For example, it can be predicted if the Husky (synthetic data) will tip over when the Kinova (measured data) arm performs a specific movement, long before the arm is bought.

A. Robot control based upon joint states of the digital twin

Current joint states of a digital twin of a robot can be exposed using its associated DC and tracked by the corresponding physical surrogate acting as a client, as done in [15].

B. Location-agnostic monitoring of selected systems of systems

Non-visible robot data like current or temperature of the robot joints can be visualized using virtual cues. Even if some robots are not physically part of robotized system of systems but distributed instead, it is still possible to select and connect to a targeted robot and monitor its states e.g. in the globally accessible Metaverse (e.g., the Omniverse of NVIDIA) [16].

VIII. REMOTE ACCESS

To monitor robotic systems of digital twin and physical systems from everywhere, as in π -HRC introduced in [16], a remote access to the DC is necessary. A mobile 5G router is mounted on the Husky. All DCs are connected to this router with Virtual Private Network (VPN) capabilities harnessed by clients for secure tunneling. Figures 12 and 13 show how different clients (i.e., notebook, mobile phone) have access to the battery state of the Husky *from a train in motion* while the Husky is in the lab, as pursued by Metarobotics [16]. For that, a special Sim Card for the router is needed. It requires a public IP-Address. As an alternative, a software like ngrok can be used to make a tunnel to the DC. Hence, no public IP-Address is needed but for each DC a separate tunnel is required.

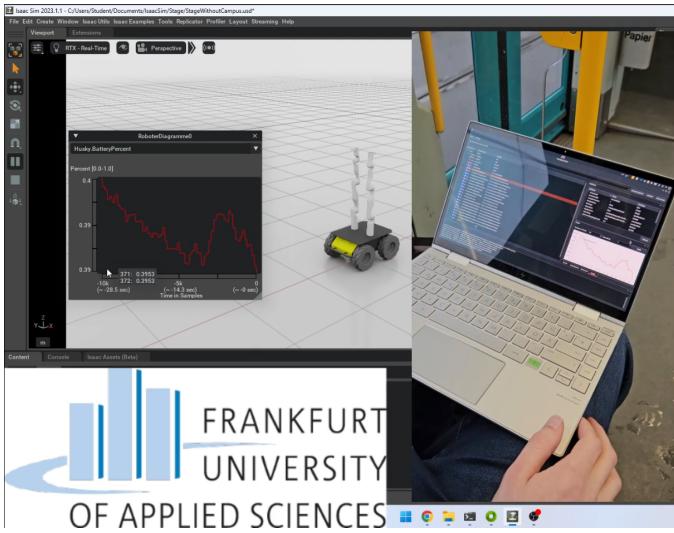


Fig. 12. Example of the low-latency remote access to the DC of the robot in the university lab from a train moving in a massively dense city traffics.

IX. DISCUSSION

Compared to the network that was built in [2], the OPC-UA standard appears to deliver versatile connectivity capabilities when it comes to support information exchanges in evolving systems of hybrid systems in different contexts at the same time. Developed and employed DC components enable the semantic integration and seamless reconfiguration of such robotized systems even in motion to complete manipulation or relocation tasks. Plug, Move, and Automate is therefore an added value of DCs. Their synchronization can be further enhanced in terms of privacy using smart contract-based transactions. A blockchained traceability of the metamorphosis of systems of hybrid systems at e.g. the structure, data, knowledge, as well as generative and collective intelligence are likely to elevate the performance of DC-driven systems of systems.

X. CONCLUSION

This work has described the development of DCs that enable the dynamic formation of a network of

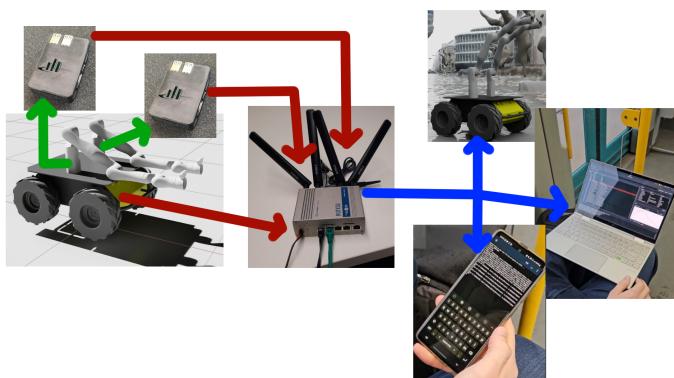


Fig. 13. Visualization of the data structure using a real example.

loosely coupled, decentralized, semantically interoperating, and moving systems. This has been done using the OPC-UA standard (Fig. 13) to unify the information exchange between any virtual and physical OPC UA capable device, a ROS-, and a Kortex API-driven robot. The loose coupling facilitates the reconfiguration of systems of systems. Unlike monolithic approaches, DCs enable the modular and remote access to each single hybrid devices that constitute the system of systems even in motion. The effectiveness of the approach has been demonstrated in practice by successfully carry out the remote monitoring of a mobile system of robotic systems from the cabin of a moving train.

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