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# RSA® Conference 2022

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SESSION ID: HTA-T08

## Defeating Windows Anti-Exploit & Security Features with WHQL Kernel Drivers

Arush Agarampur

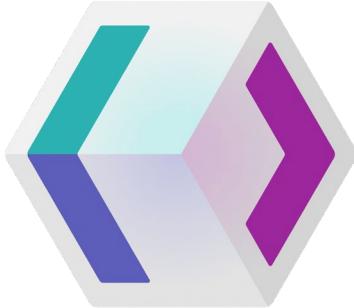
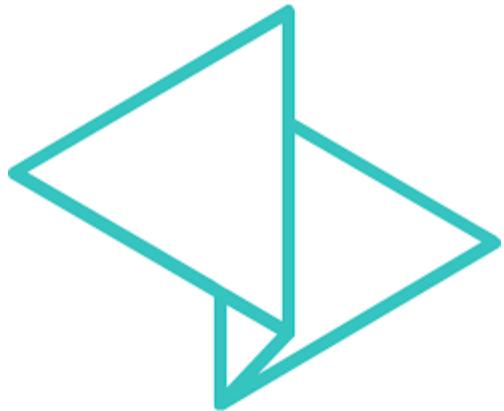
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@axagarampur

# TRANSFORM

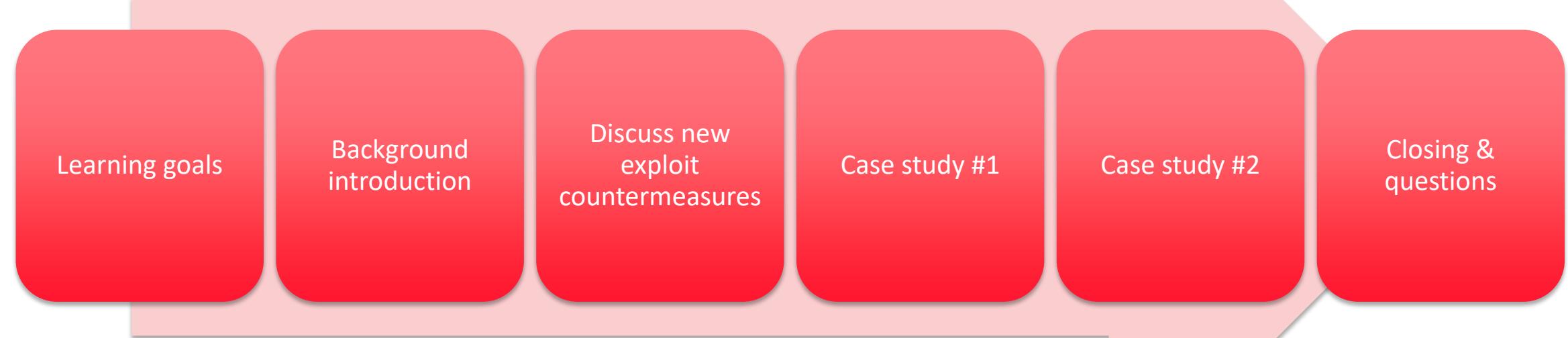


# About Me

- Self-taught programmer
- Low-level code enthusiast
  - Operating systems
  - Reverse engineering
  - Security
- Work with Windows
  - NT Kernel
  - OS technologies & internals
  - Windows Runtime
  - UI development



# HTA-T08 — Agenda



# Learning goals

You will learn how:

- One may circumvent new OS anti-exploit features
- “Trusted code” may not be so trustworthy
- One can use security products to bypass OS security boundaries (isolation, hypervisors, etc.)

You can apply this information to:

- Your organization’s software dependencies
- Your group’s security research & operations
- Decisions about trusting external security products



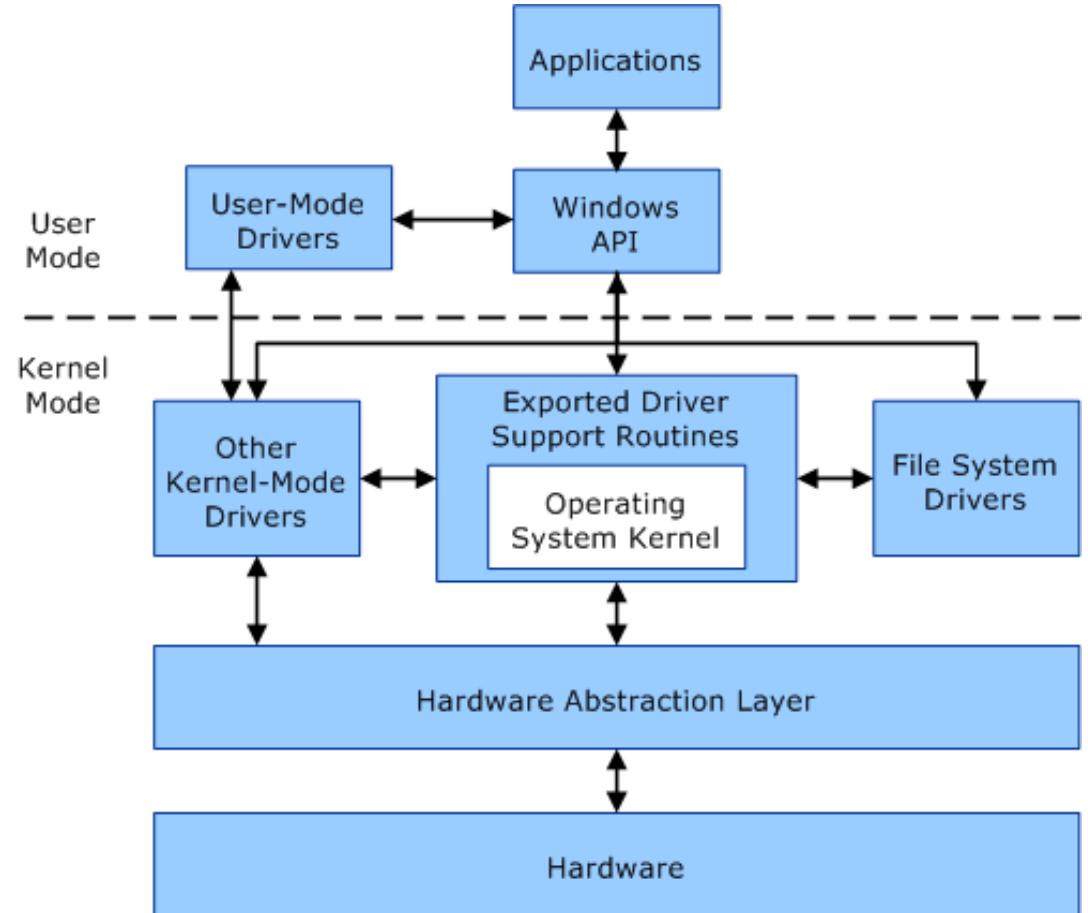
## Background information

**Quick rundown about Windows memory spaces,  
device drivers, and WHQL signing**



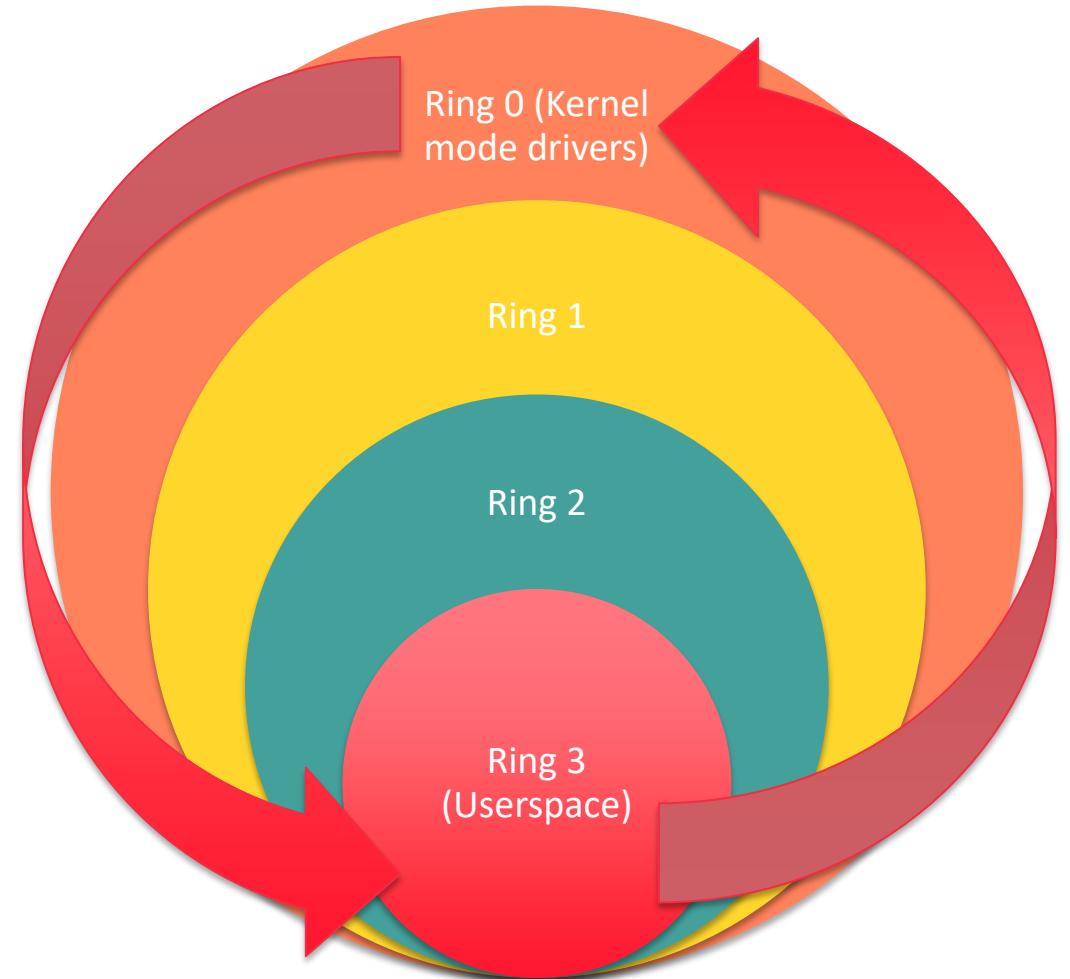
# Windows memory spaces

- Userspace (everything **you** do is here)
  - Isolated by hardware (ring 3)
  - Communicates with kernelspace (ring 0) via **system calls**
    - Special CPU instructions to move program context into ring 0 from ring 3
- Kernelspace contains OS core
  - Controls **everything**
  - Manages hardware, other programs, private information, etc.



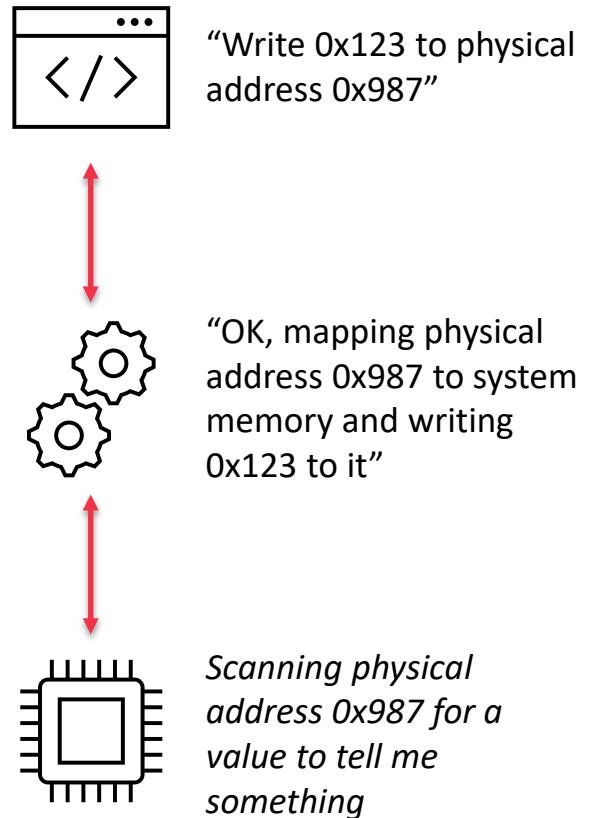
# Device driver architecture

- Driver – loadable code that performs privileged operations
  - Hardware control
  - Privileged software
    - Hypervisors, antivirus drivers, etc.
- Accepts userspace “requests”
  - I/O Control
  - Perform driver-specific task(s)
  - Make hardware perform task(s)



# Common device driver functionality

- Query privileged information
- Interact with hardware components
- Memory management
  - Read/Write system memory
  - Modify device-specific memory
  - Map physical RAM to system memory space
- Accepts these “commands” from userspace
  - Easier to program in userspace
  - Driver does bare-minimum functionality



# Device driver implementation

- Use the OS kernel
  - Call specific functions
- Setup fake “device object”
  - Communication with userspace via I/O control commands to this “device object”
  - Treated as a file

## IoCreateDevice function (wdm.h)

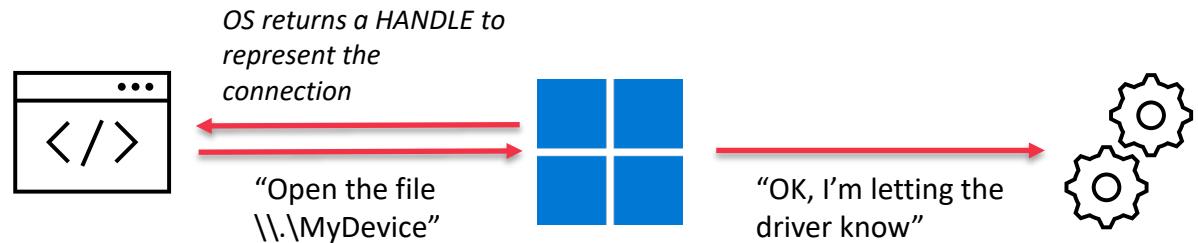
Article • 04/17/2022 • 3 minutes to read

The **IoCreateDevice** routine creates a device object for use by a driver.

## DeviceIoControl function (ioapiset.h)

Article • 01/27/2022 • 4 minutes to read

Sends a control code directly to a specified device driver, causing the corresponding device to perform the corresponding operation.



# Device driver implementation

- Memory management
  - Map physical addresses → system virtual addresses via system PTEs
  - Access physical memory directly
    - Section objects
    - Map physical memory section
- Other functionality
  - Call kernel functions as normal

## MmMapIoSpace function (wdm.h)

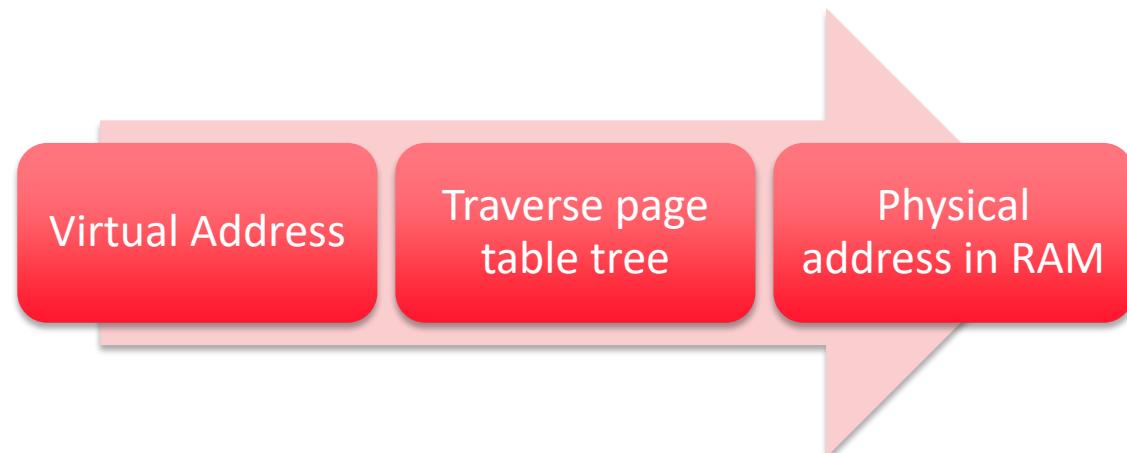
Article • 02/24/2022 • 2 minutes to read

The **MmMapIoSpace** routine maps the given physical address range to nonpaged system space.

## ZwMapViewOfSection function (wdm.h)

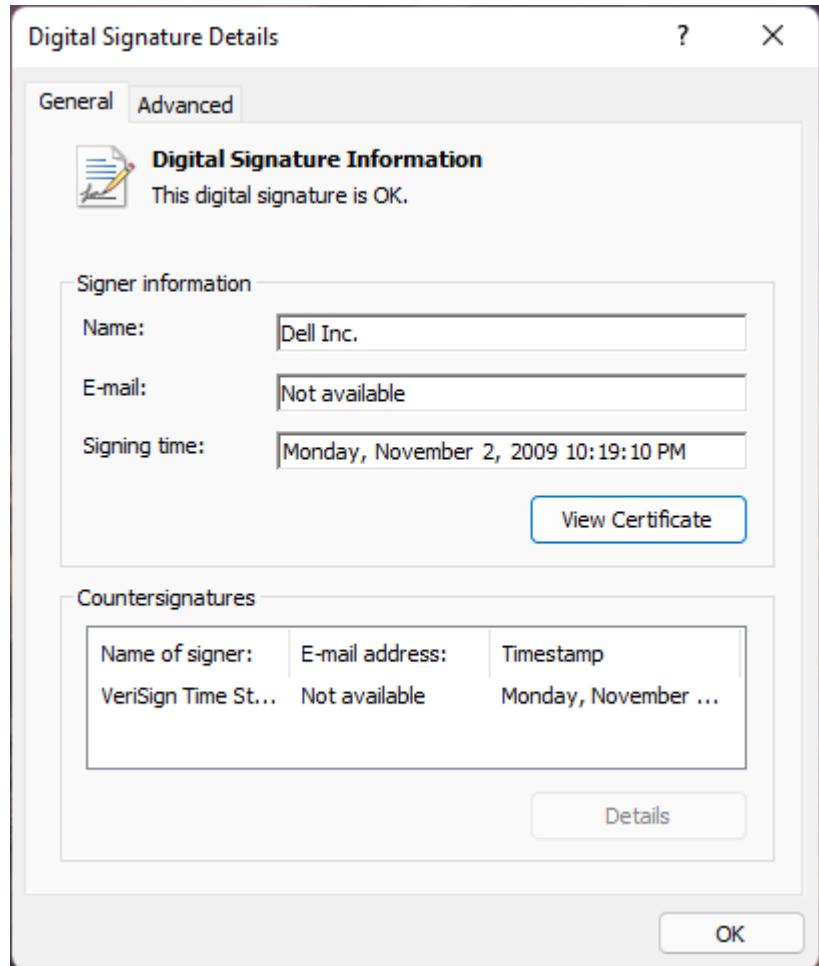
Article • 04/17/2022 • 4 minutes to read

The **ZwMapViewOfSection** routine maps a view of a section into the virtual address space of a subject process.



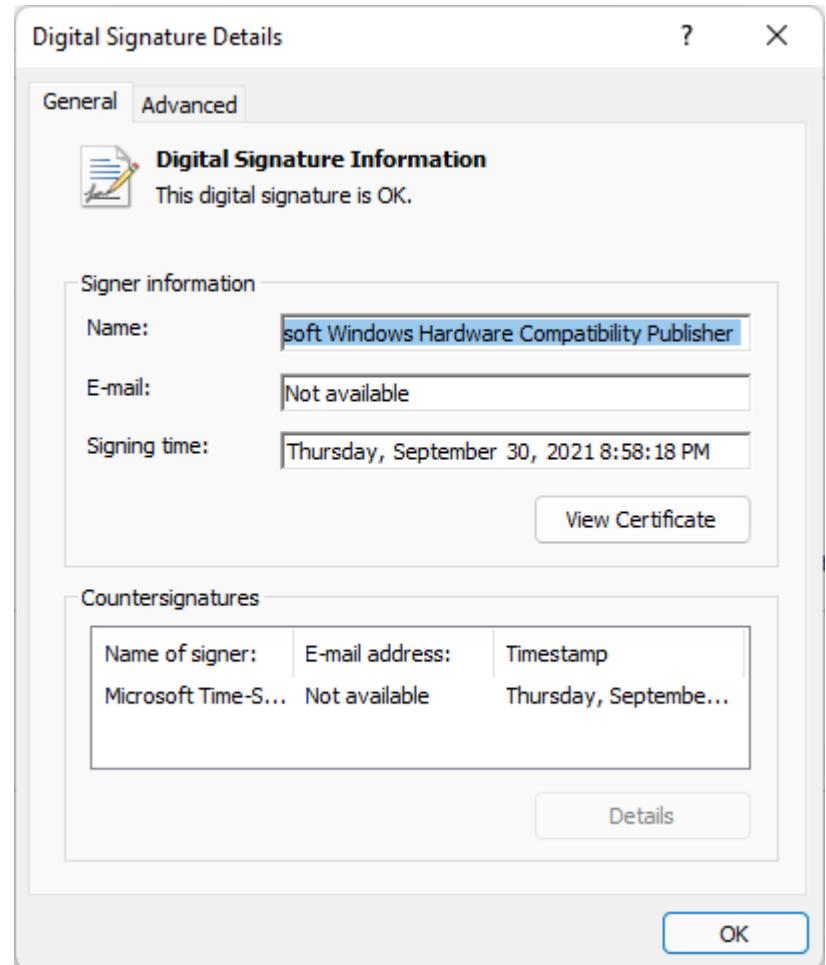
# Exploitable much?

- Hundreds of exploits found
  - Based off direct memory access
  - Been going on for years: **CVE-2021-41285**,  
**CVE-2022-21814**, **CVE-2022-22516**
- Most driver vendors don't produce high quality, safe drivers
- Modify kernel memory to steal information, gain elevated privileges, etc.
- **These drivers are signed**



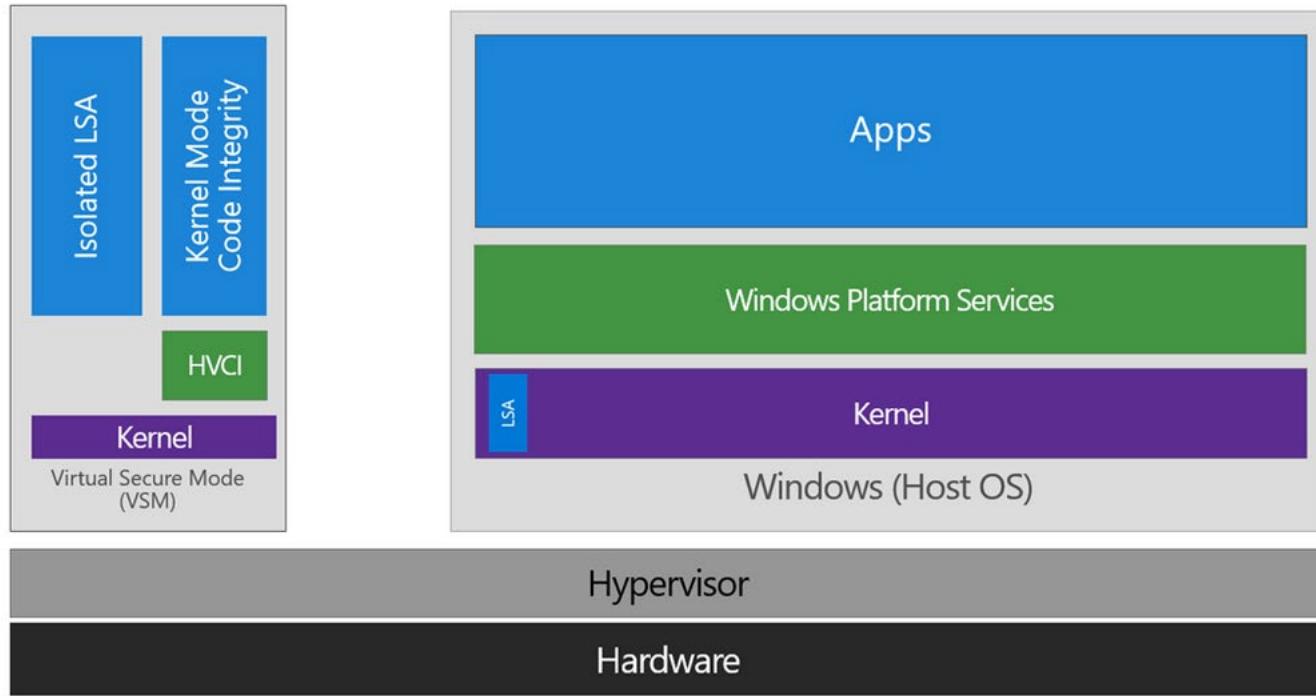
# WHQL Signing

- Different type of driver signing
  - “Tested from Microsoft”
  - “Robust reliability, quality, and compatibility”
  - Gets a “Microsoft Windows” publisher name
- Other benefits
  - Automatically installs
  - Widespread: downloadable from Windows update
- Do they deserve the name?



# Anti-Exploit features

- Hardened kernel routines
  - Can't map page tables (MmMapIoSpace)
  - Default memory pool is NoExecute
- Kernel address space layout randomization (KASLR)
  - Address of kernel structures are selected at random
  - Change every boot cycle
- Virtualization Based Security
  - Runs the OS under a specially designed hypervisor
  - Provides multiple services
    - Hypervisor enforced code integrity (HVCI)
    - Kernel mode code integrity (KMCI)
    - Isolated User Mode (IUM)
    - And more



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## Case study #1

**Goal: bypass kernel routine hardening and KASLR  
to execute unsigned kernel code stealthily  
VBS is turned OFF**



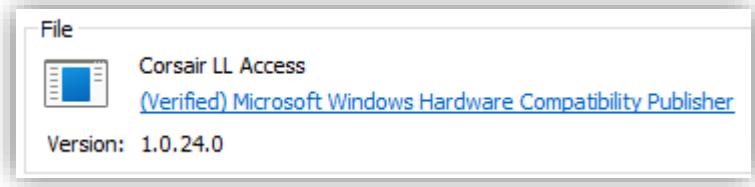
# Corsair LL Access — first glance

HAL.dll	HalGetBusDataByOffset	25
HAL.dll	HalSetBusDataByOffset	61
ntoskrnl.exe	IoAllocateMdl	619
ntoskrnl.exe	IoCreateDevice	659
ntoskrnl.exe	IoCreateSymbolicLink	670
ntoskrnl.exe	IoDeleteDevice	682
ntoskrnl.exe	IoDeleteSymbolicLink	684
ntoskrnl.exe	IoFreeMdl	703
ntoskrnl.exe	IoGetRequestorProcessId	749
ntoskrnl.exe	IofCompleteRequest	938
ntoskrnl.exe	KeBugCheckEx	985
ntoskrnl.exe	KeInitializeMutex	1055
ntoskrnl.exe	KeReleaseMutex	1146
ntoskrnl.exe	KeWaitForSingleObject	1221
ntoskrnl.exe	MmBuildMdlForNonPagedPool	1273
ntoskrnl.exe	MmMapIoSpace	1317
ntoskrnl.exe	MmMapLockedPagesSpecifyCache	1320

Multiple memory APIs in use

- I/O space mappings
- MDL mappings

Simple device creation



WHQL  
Signed

- Can we overwrite kernel memory using this driver?
  - Maybe
- Good initial impression, more analysis needed



# Corsair LL Access — static analysis

```

TokenInformation = 0i64;
v5 = SeQueryInformationToken(v9, TokenElevation, &TokenInformation);
if ( v5 ≥ 0 )
{
    v10 = *( _DWORD * )TokenInformation;
    ExFreePoolWithTag( TokenInformation, 0 );
    LODWORD( v12 ) = 0;
    v5 = SeQueryInformationToken( v9, TokenIntegrityLevel, &v12 );
    if ( v5 ≥ 0 )
    {
        if ( !v10 || ( unsigned int )v12 < 0x3000 )
            v3 = 0;
        v5 = v3 = 0 ? 0xC0000022 : 0;
    }
}

```

Checks if process  
is at least  
administrator  
upon opening  
device ☺

```

v10 = MmMapIoSpace( *a3, a3[1].LowPart, MmNonCached );
v11 = v10;
if ( v10 )
{
    v12 = IoAllocateMdl( v10, a3[1].LowPart, 0, 0, 0i64 );
    v13 = v12;
    if ( !v12 )
    {
        MmUnmapIoSpace( v11, a3[1].LowPart );
        v8 = -1073741670;
        goto LABEL_17;
    }
    MmBuildMdlForNonPagedPool( v12 );
    v14 = ( unsigned __int64 )MmMapLockedPagesSpecifyCache( v13, 1, MmNonCached, 0i64, 0, dword_140004344 | 0x20u );
    v15 = v13 → ByteOffset;
    v14 &= 0xFFFFFFFFFFFFFFF000ui64;
}

```

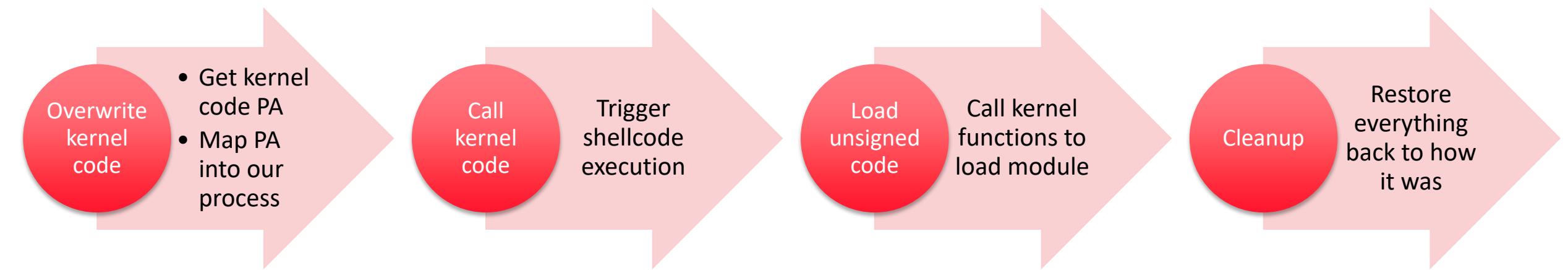
Can access physical  
memory using a  
specific IOCTL:

- Maps I/O space to system space
- Allocates MDL to represent I/O mapping
- Maps the MDL into **userspace**



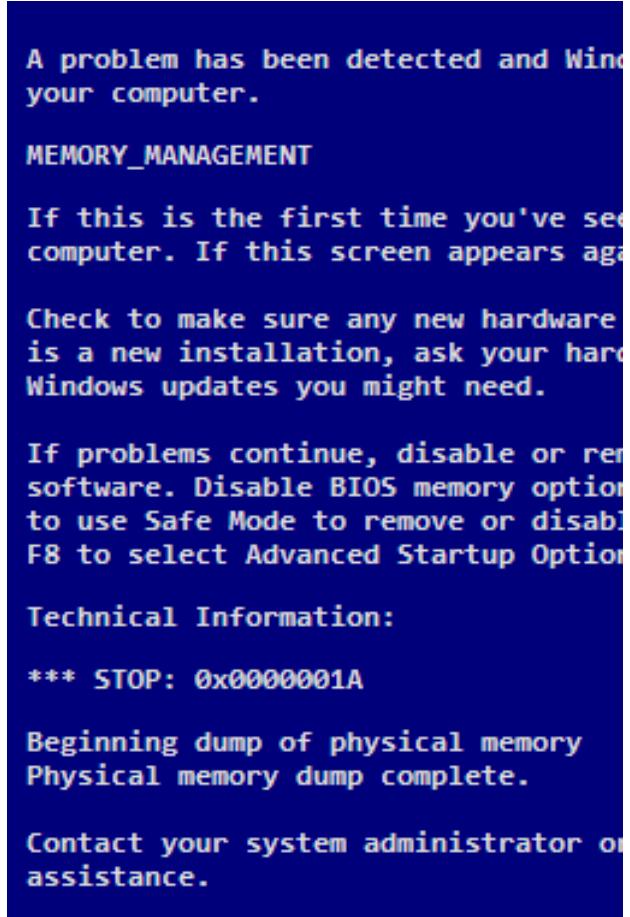
# Designing an attack

- Driver allows us to map physical RAM into our userspace program
  - Attack based off this core functionality



# Immediate problems

- Working with PA
  - We have kernel memory VA
  - Convert into PA
  - MmGetPhysicalAddress is in kernelspace 😭
- Ideas to get kernel memory PA
  - ~~Brute force scan from start/random areas of RAM~~
    - Slow, inefficient, and causes BSODs
  - ~~Use known PML4/kernel data structures PA~~
    - KASLR exists
  - ~~Scan for self-referencing PML4 entry and convert VA to PA manually~~
    - Hardened MmMapIoSpace will not map page tables



# AMD64 paging abuse

- Narrow down possible PA that have desired kernel code
  - Use VA information of desired kernel function
  - Function I chose to use:**NtVdmControl**
    - System call implementation
    - Is not used – simply returns STATUS\_NOT\_IMPLEMENTED
    - Plenty of space for shellcode
  - Use relative virtual address (RVA) of function to narrow down PA

```
; Exported entry 1625. NtVdmControl
; Exported entry 2470. SeAdjustObjectSecurity
;
; ===== S U B R O U T I N E =====

        public NtWaitLowEventPair
NtWaitLowEventPair proc near             ; CODE XREF: MiKernelWriteToExecutableMemory+68↑p
                                         ; DATA XREF: .rdata:0000000140006130↑o ...
        mov     eax, 0C0000002h ; NtVdmControl
        retn
;
        db 0CCh
NtWaitLowEventPair endp
```



# AMD64 paging abuse — cont.

#	RVA	Name
1692	0x7ddaa70	NtVdmControl

Scan every physical page frame with offset **0xA70** for NtVdmControl bytes

Every physical page frame with offset **0xA70** is guaranteed to have the same data as VA

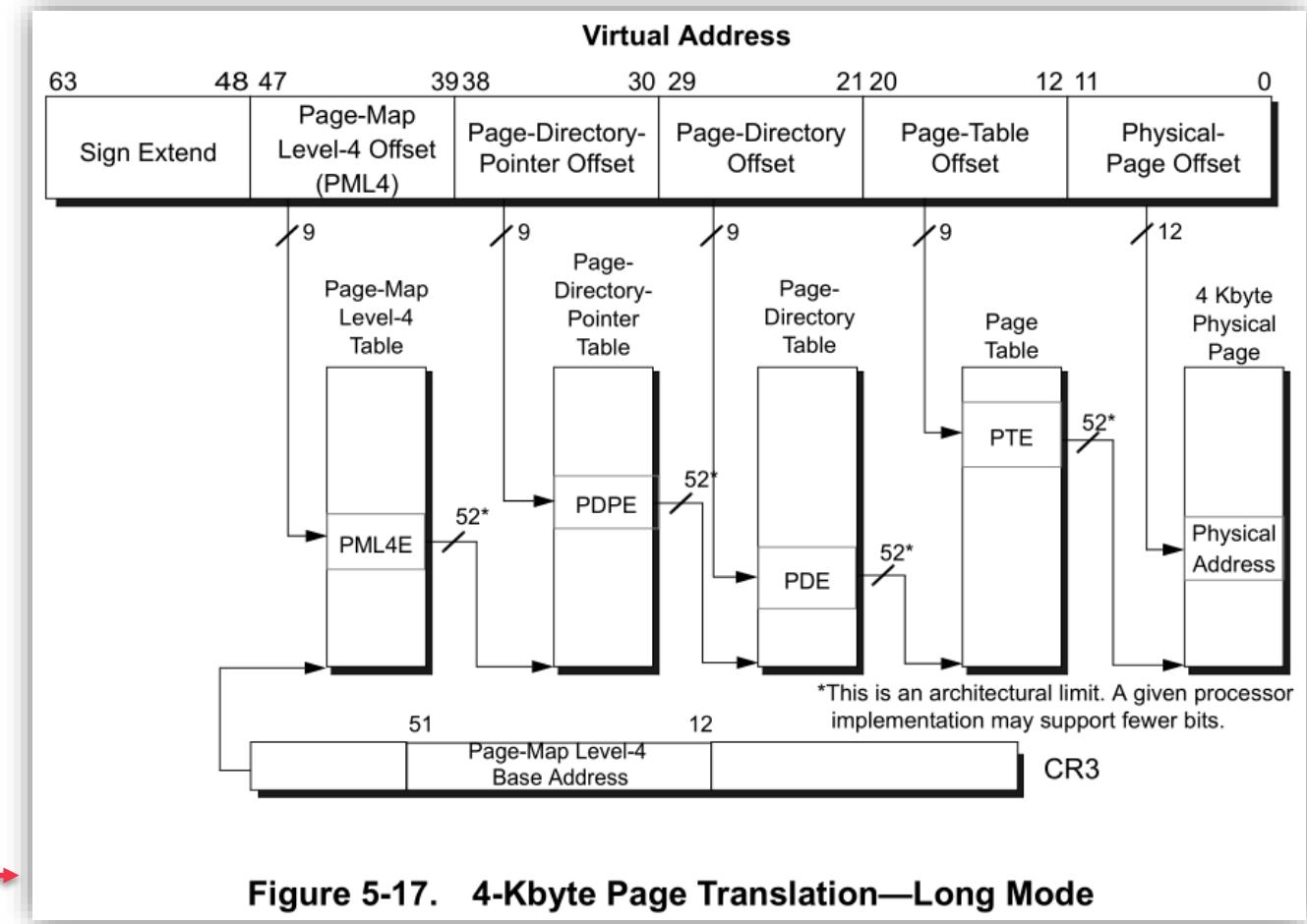


Figure 5-17. 4-Kbyte Page Translation—Long Mode

# AMD64 paging abuse — cont.

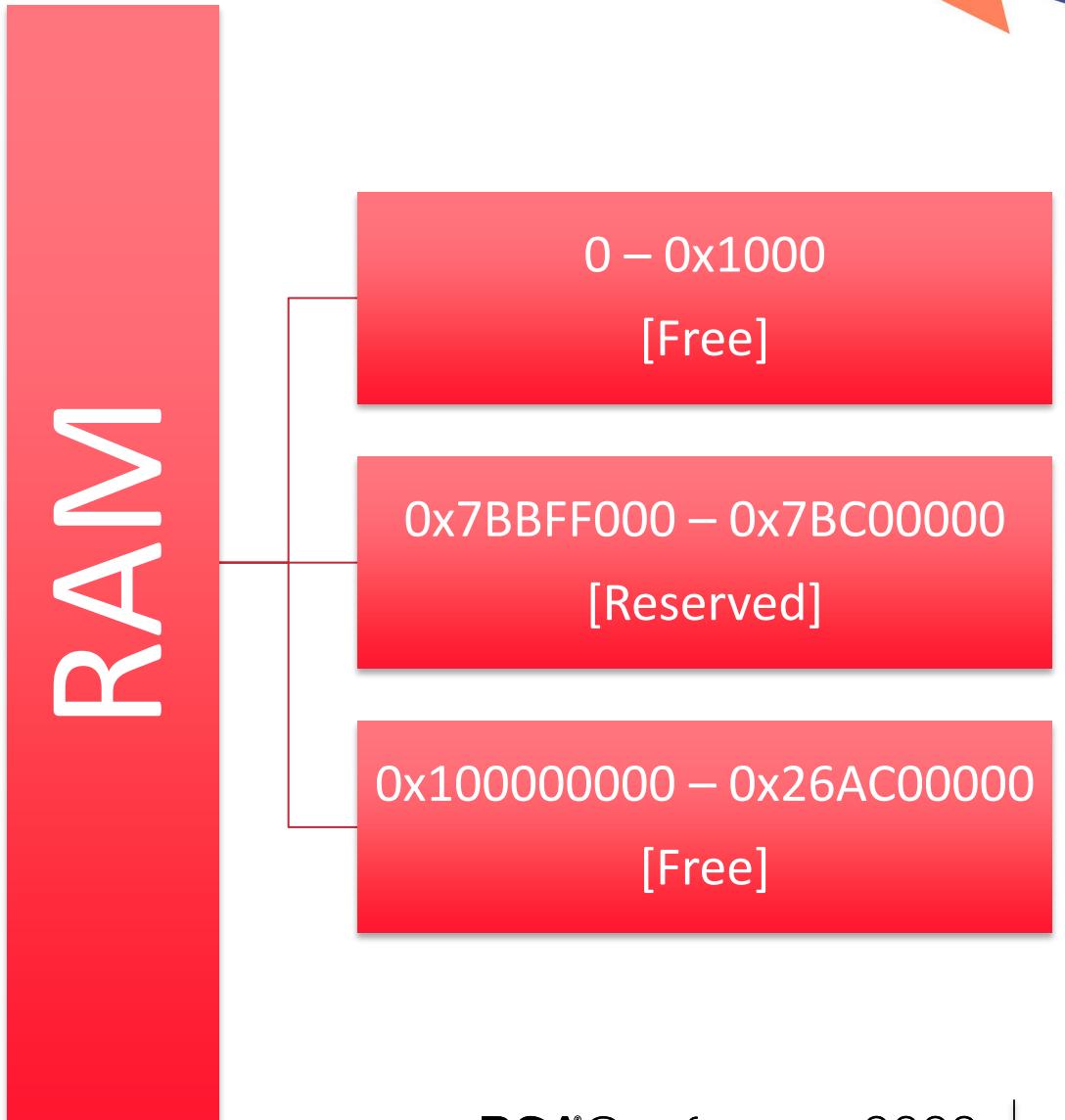
- Probe individual machine words
  - Faster than creating MDLs and userspace mappings
  - Immediate result returned
- Corsair driver provides this functionality via another IOCTL ☺

```
mapAddress = MmMapIoSpace((PHYSICAL_ADDRESS)PhysicalAddress.LowPart, size, MmNonCached);
if ( !mapAddress )
    return 0xC0000017i64;
v10 = 0;
if ( !a2 )
{
    switch ( size )
    {
        case 1u:
            *(_BYTE *)sysBuffer = *mapAddress;
            goto LABEL_21;
        case 2u:
            *(_WORD *)sysBuffer = *(_WORD *)mapAddress;
            goto LABEL_21;
        case 4u:
            *(_DWORD *)sysBuffer = *(_DWORD *)mapAddress;
            goto LABEL_21;
    }
    goto LABEL_17;
}
```



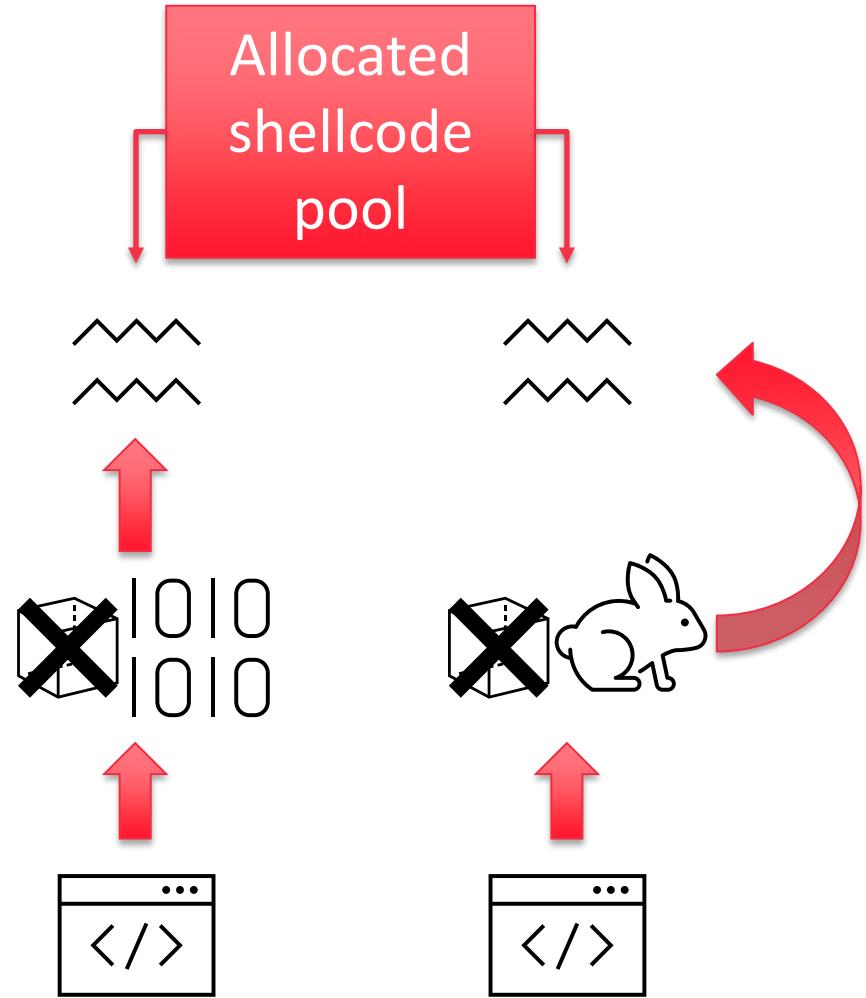
# AMD64 paging abuse — cont.

- Search for “hot” signature
  - Prevents landing on other kernel image mappings
- Skip reserved RAM regions
  - Increases speed
  - No BSOD
  - Only searching RAM used by OS
- Query memory ranges via undocumented OS system call
  - NtQuerySystemInformation with **SystemMemoryTopologyInformation**



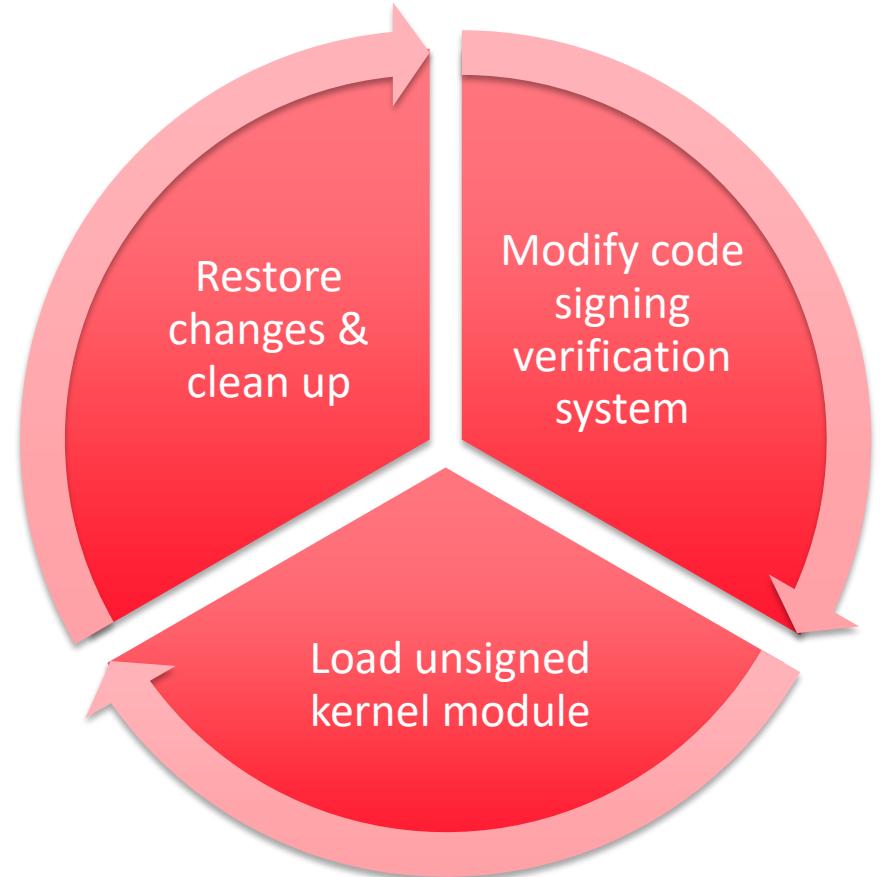
# Shellcode design

- Once NtVdmControl PA is found, it can be mapped, and shellcode can be written
  - Write & execute “allocator” shellcode
  - Allocator allocates executable memory from nonpaged pool to hold real shellcode
- Shellcode is just a function in attack program
  - Uses a table of pointers to call kernel functions
  - “Copy function” from attack process to kernel memory
  - Eliminates need for ASM
- Syscall is “hijacked”
  - It is now “our system call,” we can pass anything we want into it, including userspace pointers



# Shellcode design — loading unsigned code

- Load unsigned code in form of driver
  - MmLoadSystemImage is the best way to properly load a module
  - Function will fail because image is unsigned
- Bypassing image signature enforcement
  - Overwrite internal kernel function that checks image signing
    - Modify **MiValidateSectionSigningPolicy**
    - Always return success
  - Use MDLs to modify the physical memory backing the kernel function



# Shellcode design — final steps

- All drivers have a driver object
  - Create one manually due to nonstandard driver loading
- Shellcode calls `IoCreateDriver`
  - Private (but exported) kernel function
  - Function also calls driver's entry point
- After this step, shellcode is finished
  - Cleanup MDL mappings and return
  - Write jump to `ExFreePoolWithTag` to free allocated shellcode memory

Driver Properties

Object Information		
Field	Value	Additional Information
<b>DRIVER_OBJECT</b>		
Type	0x0004	IO_TYPE_DRIVER
Size	0x0150	
DeviceObject	0xFFFF9906383AD060	\Device\BthPan
Flags	0x00000412	DRVO_LEGACY_DRIVER DRVO_INITIALIZED
DriverStart	0xFFFFF8046D4E0000	
DriverSize	0x00026000	
DriverSection	0xFFFF990637578B50	PLDR_DATA_TABLE_ENTRY
DriverExtension	0xFFFF990638389E10	PDRIVER_EXTENSION
DriverName		UNICODE_STRING
HardwareDatabase	0xFFFFF8046223DDC0	PUNICODE_STRING
FastIoDispatch	NULL	PFAST_IO_DISPATCH
DriverInit	0xFFFFF8046D502010	
DriverStartIo	NULL	
DriverUnload	0xFFFFF80464E58720	
<b>MajorFunction</b>	{...}	
IRP_MJ_CREATE	0xFFFFF80464E06EE0	Hooked by ndis.sys
IRP_MJ_CREATE_NAMED_PIPE	0xFFFFF80464E07F30	Hooked by ndis.sys
IRP_MJ_CLOSE	0xFFFFF80464E05E60	Hooked by ndis.sys

OK Cancel Apply



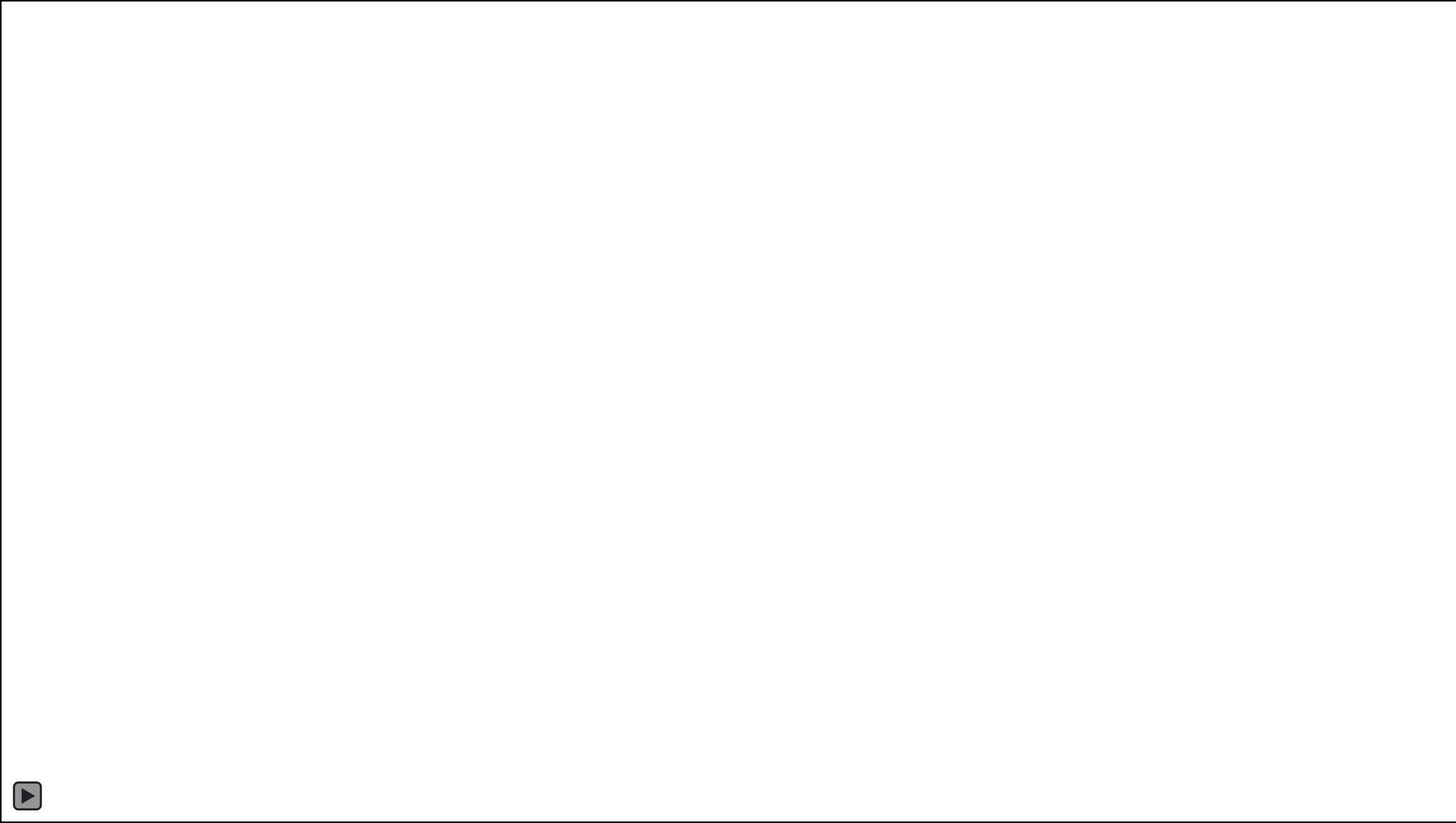
# Another vulnerable driver?

- Are there more drivers like this on my system?
  - Found the EVGA X1 driver
- EVGA driver analysis
  - Like Corsair LL Access
  - Lacks userspace memory mappings (probably for the better)
  - We can still probe/write individual bytes to I/O space
- Modified exploit to work with EVGA X1 driver



HAL.dll	17
HAL.dll	37
ntoskrnl.exe	462
ntoskrnl.exe	341
ntoskrnl.exe	351
ntoskrnl.exe	353
ntoskrnl.exe	489
ntoskrnl.exe	556
ntoskrnl.exe	433
ntoskrnl.exe	474
ntoskrnl.exe	502
ntoskrnl.exe	531
ntoskrnl.exe	959
ntoskrnl.exe	720
HalGetBusDataByOffset	
HalSetBusDataByOffset	
IoCreateDevice	
IoCreateSymbolicLink	
IoDeleteDevice	
IoDeleteSymbolicLink	
IoDeviceObjectType	
IoIsWdmVersionAvailable	
IoRegisterShutdownNotification	
IoUnregisterShutdownNotification	
IofCompleteRequest	
KeBugCheckEx	
MmGetSystemRoutineAddress	
MmMapIoSpace	





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## Case study #2

**Goal: read isolated memory from an IUM process  
using only built-in Windows components  
VBS is turned **ON****



# Choosing a component to abuse

- Requirements
  - Low-level memory manipulation
  - Accepts parameters from userspace
  - No hardened API usage
- Where to look
  - ~~System protection/guard runtime~~
    - Uses PPL process protection
  - ~~KMDF drivers~~
    - Non-user processing
  - Antivirus/Windows Defender
    - Maybe



# Windows Defender

- Several kernelspace components
  - Main kernel driver *WdFilter.sys*
  - Boot-time, device filter, and network inspection drivers
- Interesting behavior
  - Randomly creates kernel driver service *MpKslXxx.sys*
    - *Usually during new driver load or definition updates*
  - *Service deleted randomly after some time*
  - Can we use this?

Name	Display name	Type
WinDefend	Microsoft Defender Antivirus Service	Own process
WdNisSvc	Microsoft Defender Antivirus Network Inspection Service	Own process
WdNisDrv	Microsoft Defender Antivirus Network Inspection System Driver	Driver
WdFilter	Microsoft Defender Antivirus Mini-FILTER Driver	FS driver
WdBoot	Microsoft Defender Antivirus Boot Driver	Driver
mpssvc	Windows Defender Firewall	Share process
mpsdrv	Windows Defender Firewall Authorization Driver	Driver
BFE	Base Filtering Engine	Share process

```

Process created: wuauctl.exe (6512) started by svchost.exe (13200)
Process created: AM_Delta_Patch_1.367.123.0.exe (14776) started by wuauctl.exe (6512)
Process created: MpSigStub.exe (3820) started by AM_Delta_Patch_1.367.123.0.exe (14776)
Process created: firefox.exe (11492) started by firefox.exe (5784)
Process terminated: dllhost.exe (11780); exit status 0
Process terminated: wuauctl.exe (6512); exit status 0
Process terminated: AM_Delta_Patch_1.367.123.0.exe (14776); exit status 0
Process terminated: MpCmdRun.exe (2576); exit status 0
Process terminated: conhost.exe (11968); exit status 0
Process terminated: MpSigStub.exe (3820); exit status 0
Service modified: WdNisDrv (Microsoft Defender Antivirus Network Inspection System Driver)
Process created: NisSrv.exe (13224) started by services.exe (800)
Service deleted: MpKslcdd61d2f (MpKslcdd61d2f)
Service started: WdNisDrv (Microsoft Defender Antivirus Network Inspection System Driver)
Service started: WdNisSvc (Microsoft Defender Antivirus Network Inspection Service)

```



# Digging into KSLD

- Extracted alongside definition update files
  - Extracted from *mpengine.dll*
    - Also contains antivirus process binary (*MsMpEng(CP).exe*)
- Driver is a KMDF (WDF) driver
  - Harder to analyze
  - Most handling performed by WDF
  - mpengine.dll* has an equivalent WDM version available ☺
    - Called *KSL* instead of *KSLD*

Windows Defender > Definition Updates > {76EE4916-5D90-411F-B9C7-117B3EF98B14}

Name	Date modified	Type	Size
mpasbase.vdm	5/17/2022 12:09 PM	VDM File	53,6
mpasdltा. vdm	5/19/2022 1:04 PM	VDM File	2,4
mpavbase.vdm	5/17/2022 12:10 PM	VDM File	45,5
mpavdlta.vdm	5/19/2022 1:04 PM	VDM File	4
mpengine.dll	5/2/2022 3:58 PM	Application exten...	16,6

mpengine (not supported)

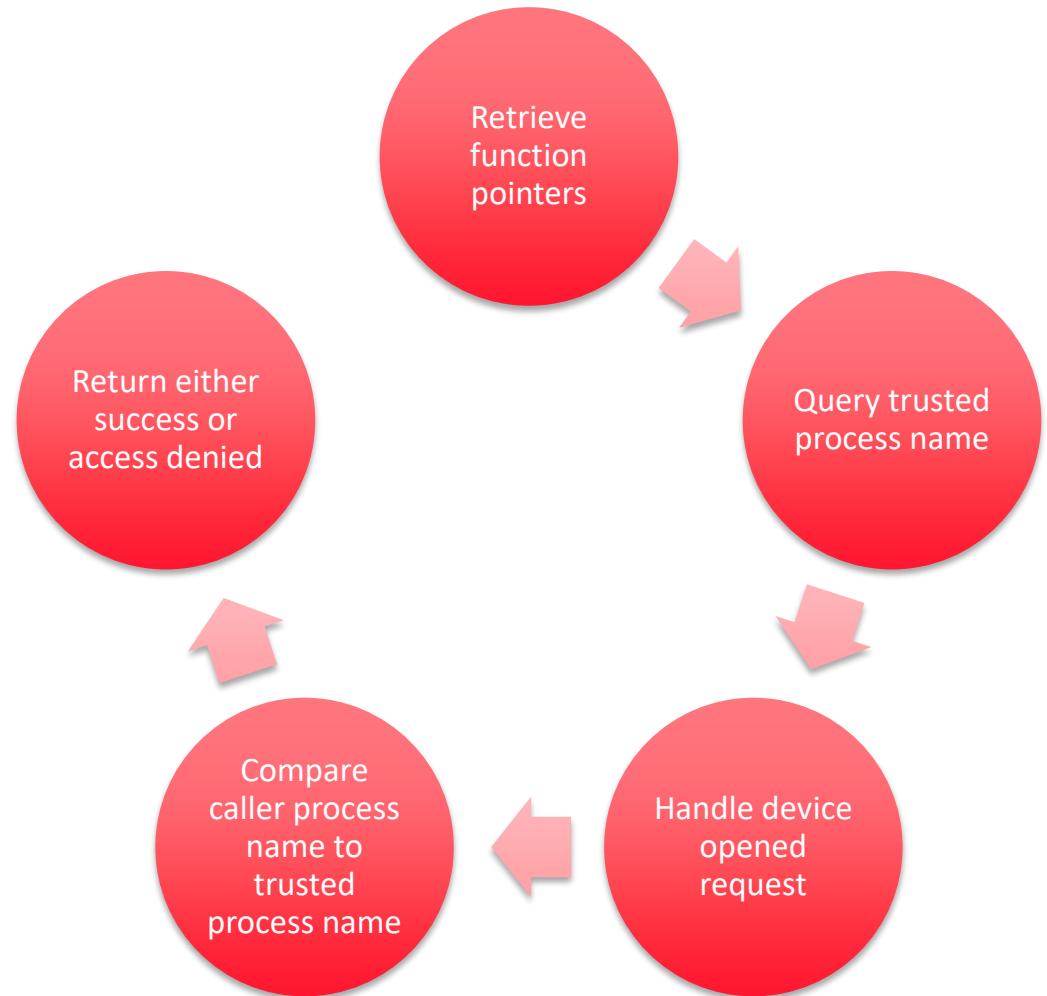
- Metadata
- Win32 resources
- PACKEDBINARY
  - BOOTTIMETOOL | English
  - ENGINEKSL | English
  - ENGINEKSLD | English
  - ETWSRC | English
  - HOSTPROCESS | English
  - ORPLIBRARY | English
  - RPCSTUB | English

KSLD not visible because it has been deleted



# Analyzing KSL

- Startup behavior
  - Retrieves pointers to *MmCopyMemory* based on OS version
    - Retrieves other function pointers
  - Retrieves registry parameters
    - Allowed process name, version, etc.
  - Securely creates device object
- Upon device open, get process name
  - If name != registry allowed name value, return *STATUS\_ACCESS\_DENIED*



# Analyzing KSL — cont.

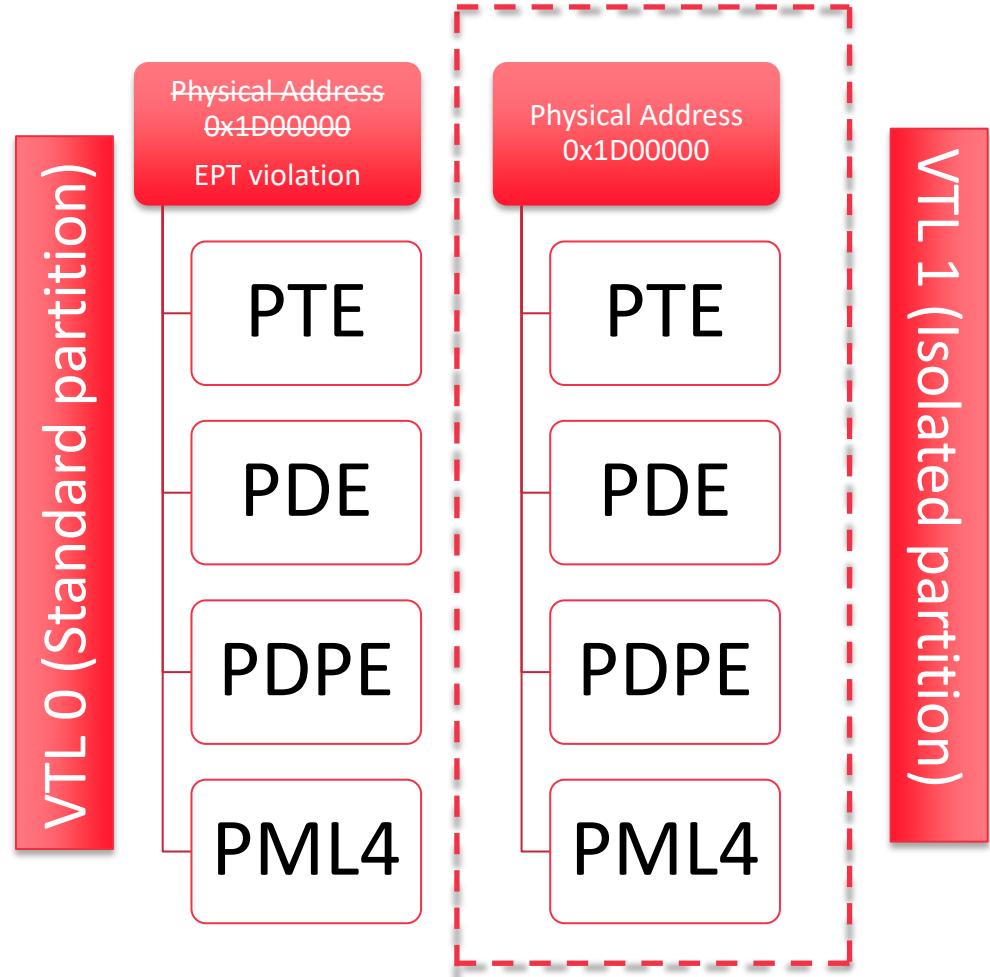
- PLENTY of IOCTL functionality
  - Read/Write physical memory **MmMapIoSpace**
  - Read physical memory **ZwMapViewOfSection**
    - Possible to map as Read+Write
    - Not a hardened routine!
  - Read virtual & physical memory **MmCopyMemory**
    - Can probe arbitrary virtual & physical addresses
    - Read lots of memory at once
    - Only available on versions  $\geq 8.1$
  - Retrieve address of kernel functions **MmGetSystemRoutineAddress**
  - Open file HANDLES with kernelspace-level permissions **IoCreateFile**
  - Read specific CPU registers **including system registers**
  - And more

```
v6[1] = *(v5 + 1);
v6[2] = *(v5 + 2);
v6[3] = *(v5 + 3);
v10 = __readcr0();
v4[29] = v10;
v11 = __readcr2();
v4[31] = v11;
v12 = __readcr3();
v4[33] = v12;
v13 = __readcr4();
v4[35] = v13;
__sidt(v4 + 39);
v4[39] = v4[39] >> 16;
v4[51] = __readmsr(0x176u);
```



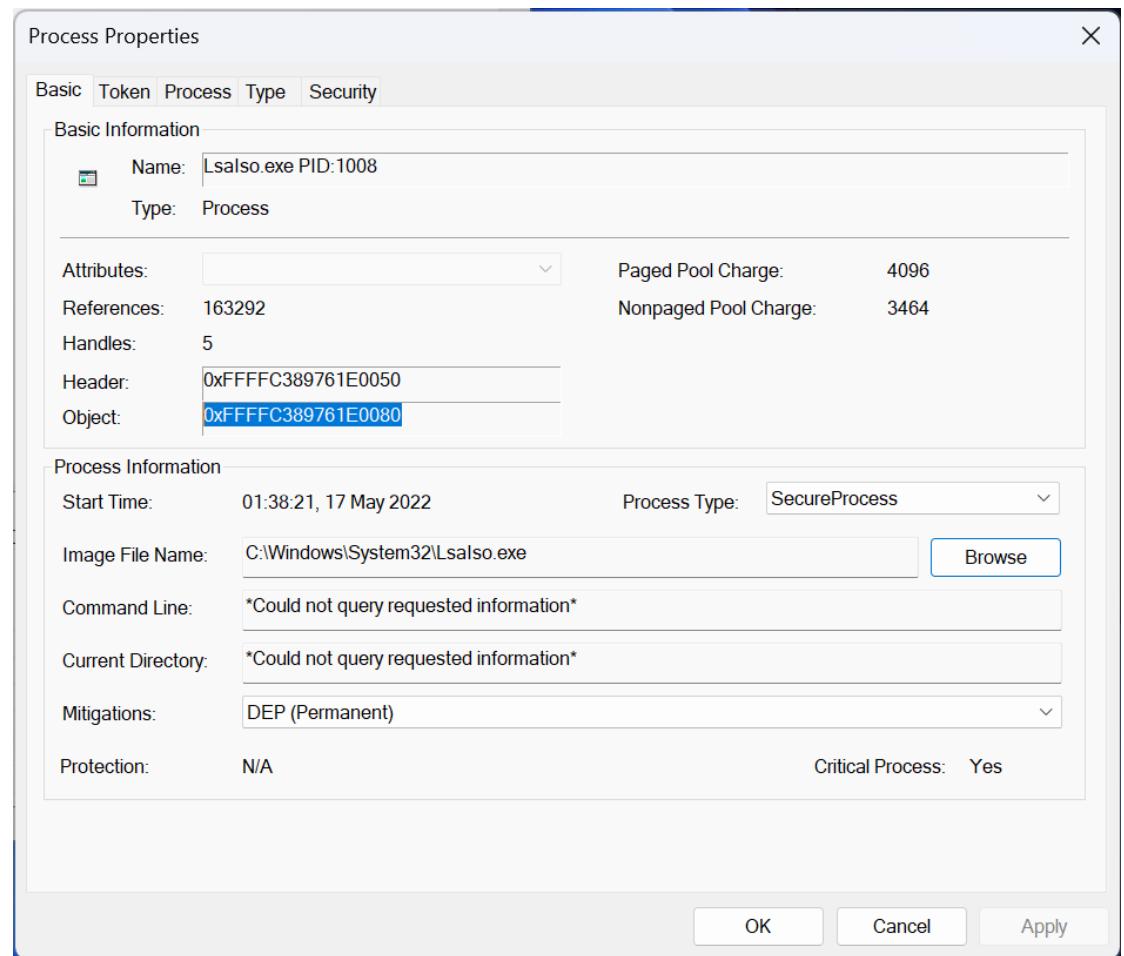
# Designing an exploit

- ~~Execute custom unsigned code~~
  - VBS is on which causes problems
- Read isolated memory from an IUM process
  - Maybe
  - Need to develop a method
- IUM memory isolation
  - Hypervisor prevents reads
  - Not even kernel debugger can read memory
  - Only IUM process with selected PML4 base can read



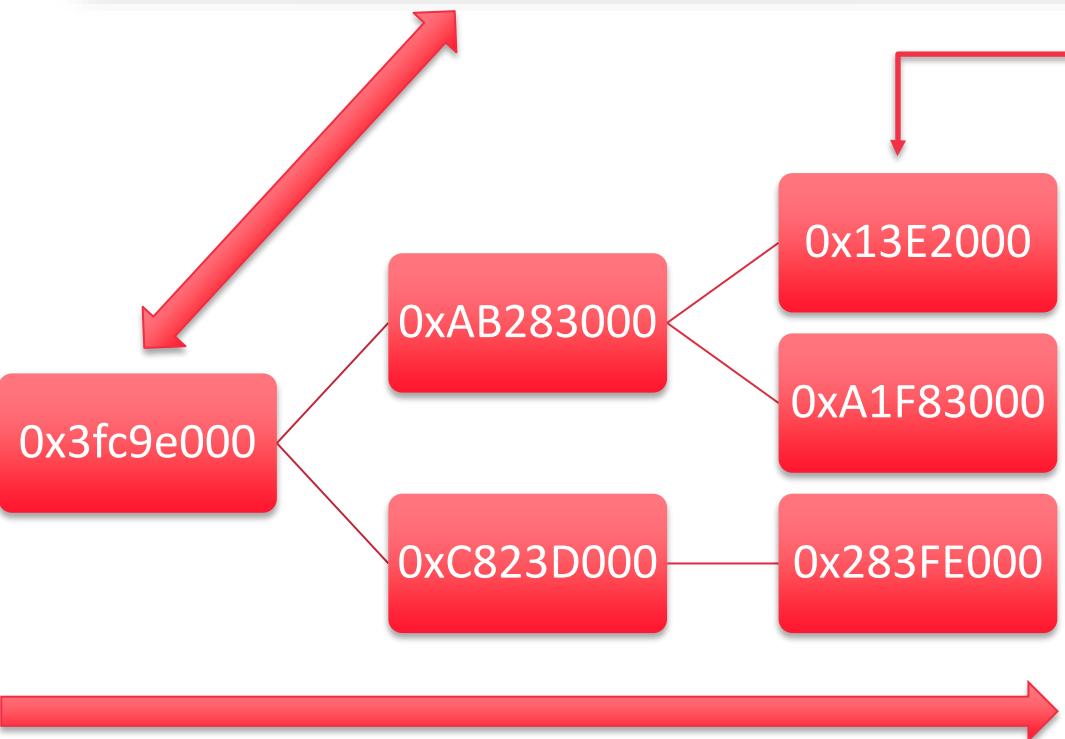
# Designing an exploit — cont.

- Use IUM process PML4
  - Stored in kernel KPROCESS object
  - Use **NtQuerySystemInformation** with **SystemHandleInformation** to get VA of object
- Parse EPROCESS in kernelspace using KSLD
  - Win 8.1 & Greater: use **MmCopyMemory** with VA
  - Otherwise, read current CPU's CR3 register
    - CPU's CR3 equals the current process's PML4 base address
    - Kernel is mapped into every process' page tables
    - Use **ZwMapViewOfSection** to convert VA to PA and extract information



# Reading IUM memory

```
0: kd> dx -id 0,0,fffffc389761e0080 -r1 (*((ntkrnlmp!_KPROCESS *)0xfffffc389761e0080)) [Type: _KPROCESS]
[+0x000] Header [Type: _DISPATCHER_HEADER]
[+0x018] ProfileListHead [Type: _LIST_ENTRY]
[+0x028] DirectoryTableBase : 0x3fc9e000 [Type: unsigned __int64]
```



Lock the pages in memory with `NtLockVirtualMemory` to ensure the PTEs are valid

Use IUM process PML4 to walk page tables  
**MmCopyMemory** with PA or  
**ZwMapViewOfSection** to read physical memory

Use **VirtualQuery** to enumerate private | commit memory regions and dump them using this read method

Base address	Type	Size	Protection	Private
0x7ffe0000	Private	4 kB	R	4 kB
0x7ffe0000	Private: Commit	4 kB	R	4 kB
0x7ffe9000	Private	4 kB	R	4 kB
0x7ffe9000	Private: Commit	4 kB	R	4 kB
0x81ea200000	Private	2 MB	RW	4 kB
0x81ea229000	Private: Commit	4 kB	RW	4 kB
0x1955d510000	Private	128 kB	RW	128 kB
0x1955d510000	Private: Commit	128 kB	RW	128 kB
0x1955d530000	Private	124 kB	RW	
0x1955d550000	Private	76 kB	RW	
0x1955d580000	Private	512 kB	RW	24 kB
0x1955d5fa000	Private: Commit	24 kB	RW	24 kB
0x1955d600000	Private	64 kB	RW	12 kB
0x1955d600000	Private: Commit	12 kB	RW	12 kB
0x1955d610000	Private	200 kB	RW	8 kB
0x1955d610000	Private: Commit	8 kB	RW	8 kB
0x1955d650000	Private	1 MB	RW	132 kB
0x1955d650000	Private: Commit	116 kB	RW	116 kB
0x1955d68c000	Private: Commit	12 kB	RW	12 kB
0x1955d690000	Private: Commit	4 kB	RW	4 kB



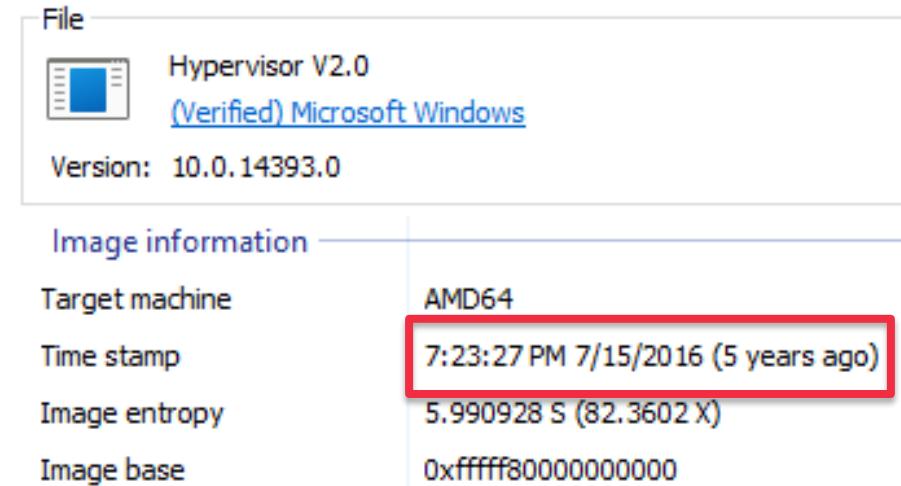
# Reading IUM memory – cont.

PEB/TEB (has 0xFFs followed by image base address)

## Other IUM data

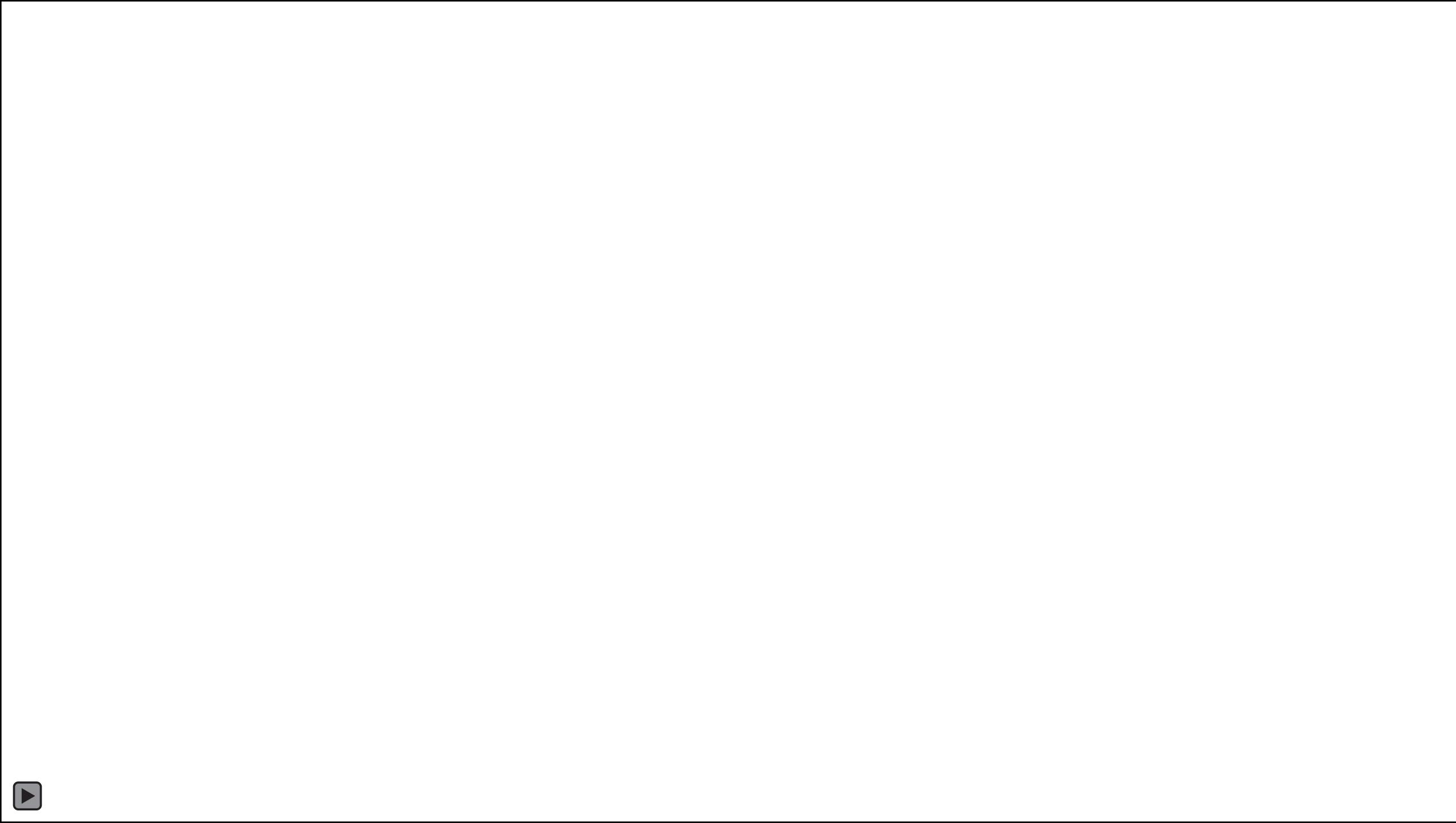
# KSLD exploit effectiveness

- High availability
  - Windows 10+ has Windows Defender included
  - *MpKslXxx* most likely already installed or running
    - If not, extract from latest definition update *mpengine.dll*
    - Otherwise, use existing driver with exploit
- Discrete memory access
  - Hypervisor's EPT does not prevent reads
  - “*Windows Defender*” is reading memory/installing driver
    - Already commonly does this
  - Nothing recorded in secure kernel's security log



Hypervisor from Windows  
10 1607 (Anniversary  
Update)





# Takeaways & next steps

- Treat signed artifacts as foreign
  - Even “trusted, quality signed code”
  - Static analysis and runtime behavior verification is a must if external code should be used in an enterprise
- Host systems need proper auditing
  - Built-in components can be abused
    - Even parts of Antivirus (as you saw)
  - If security is critical, all high-privilege components must undergo the same static analysis and runtime behavior verification that all external components go through
- Zero external dependencies is the best goal
  - Along with host system auditing
- Over the next several months, organizations should audit their high-security software dependencies
  - External dependencies and parts of the host system
- Over the next year, organizations can slowly move towards alternate solutions to ensure security across all privilege/integrity levels



# RSA® Conference 2022

**Thank you for your time**

**It's time for any questions!**

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