

# PHRASE-BASED MACHINE TRANSLATION

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## bayes' decision rule

Given foreign sentence  $\mathbf{f}$  and a set of possible translations  $E$ , choose translation  $\mathbf{e}^*$  s.t.

$$\begin{aligned}\mathbf{e}^* &= \operatorname{argmax}_{\mathbf{e} \in E} \Pr(\mathbf{e}|\mathbf{f}) \\ &= \operatorname{argmax}_{\mathbf{e} \in E} \Pr(\mathbf{e})\Pr(\mathbf{f}|\mathbf{e})\end{aligned}$$

Why might the second line be easier to deal with?

$$\mathbf{e}^* = \operatorname{argmax}_{\mathbf{e} \in E} \mathbf{Pr}(\mathbf{e})\mathbf{Pr}(\mathbf{f}|\mathbf{e})$$

- $\mathbf{Pr}(\mathbf{e})$  models the *fluency* of the translation
- $\mathbf{Pr}(\mathbf{f}|\mathbf{e})$  models the *adequacy* of the translation
- $\operatorname{argmax}$  is the search problem implemented by a *decoder*

Modelling  $\mathbf{Pr}(\mathbf{e}|\mathbf{f})$  directly, we would need to handle fluency and adequacy simultaneously which is hard.

## modelling fluency: language models

- Language models **Pr(e)** help us choose translations that sound good in the target language.
- Goal 1: Assign high probability to well formed candidates:
  - "The cat in the hat."
  - "Green eggs and ham."
- Goal 2: Assign low probability to malformed candidates:
  - "Cat the hat in the."
  - "Eggs ham green and."

# $n$ -gram language models: markov assumption

"I don't need to remember everything to predict the next ..."

- $N$ -gram models assume each word is conditionally independent given previous  $n - 1$  words, e.g.

$$\Pr(\mathbf{e}) \approx \prod_i \Pr(e_i | e_{i-1}, \mathbf{e}_{i-2})$$

- What parameters does this model have?
- How could we estimate them?
- What problems will we have with this model?

## modelling adequacy: translation models

- Not so obvious how to factorize  $\Pr(f|e)$
- Would be easier if we could see how the translator worked...
- IBM researchers introduced *word alignments* (1990)

Maria no daba una bofetada a la bruja verde



Maria did not slap the green witch

## modelling adequacy: translation models

- Alignments provide a *generative* story for the data
- Source words *generate* target words aligned to them
- Alignments can be one-to-one, one-to-many, many-to-one

Maria no daba una bofetada a la bruja verde



Maria did not slap the green witch

## word alignment matrix

bofetada

Maria no daba una                    a    la bruja verde

Maria	1	0	0	0	0	0	0	0
did	0	1	0	0	0	0	0	0
not	0	1	0	0	0	0	0	0
slap	0	0	1	0	1	0	0	0
the	0	0	0	0	0	0	1	0
green	0	0	0	0	0	0	0	1
witch	0	0	0	0	0	0	1	0



# word alignments

How well can this model represent the data ?

- Choose  $a_1 = 1$ , generate "*Maria*" given "*Maria*"
- Choose  $a_2 = 3$ , generate "*no*" given "*not*"
- Choose  $a_3 = 2$ , generate "*daba*" given "*did*" ...

Maria (did) not slap the green witch.

Maria no daba una bofetada (a) la bruja verde.

## word alignments: models 1, 2 and hmm

These models differ only in the prior over alignments

- IBM Model 1 (uniform)

$$\Pr(a_j = i | \mathbf{e}) \approx \epsilon$$

- IBM Model 2 (independent with positional bias)

$$\Pr(a_j = i | \mathbf{e}) \approx p(a_j = i | j, I, J)$$

- HMM (Markov dependency with relative bias)

$$\Pr(a_j = i | \mathbf{e}) \approx h(a_j = i | a_{j-1} = i', I, J)$$

## word alignments: models 1, 2 and hmm

Only one source word aligned to each target word

	bofetada								
	Maria	no	daba	una		a	la	bruja	verde
Maria									
did									
not									
slap									
the									
green									
witch									

## ibm models 3, 4 and 5

New generative story

1. Choose how many target words  $\phi_i$  to generate from each source word  $e_i$
2. Choose whether to insert NULL token
3. Choose how to order each group of words
4. Choose list of target words  $\tau$  to generate

Why is not possible to train this model with full EM?

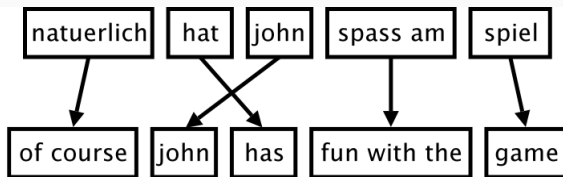
What other algorithms could we use?



## problems with word based models

- Word based models are still used for alignment
- Rarely used for translation
- They make unrealistic independence assumptions
- Translations don't consider context
- Reordering model is very weak
- Generating the target sentence requires many steps

## phrase based machine translation (koehn 2003)



- Sentence split up into contiguous phrases
- Phrases can be reordered (as units)

## phrase based machine translation (koehn 2003)

1. Estimate translation probabilities for *phrases* extracted from word aligned data
2. Add *feature functions* for *length* and *reordering*
3. Decode using a simple stack based algorithm

Basis for popularization of MT (Google, Yandex, Bing)



# phrase based machine translation

Translation involves the search for  $\mathbf{e}^*$

$$\mathbf{e}^* = \underset{\mathbf{e}}{\operatorname{argmax}} \Pr(\mathbf{e}|\mathbf{f}) \quad (1)$$

$$= \underset{\mathbf{e}}{\operatorname{argmax}} \Pr(\mathbf{f}|\mathbf{e}) \Pr_{LM}(\mathbf{e}) \omega^{length_{\mathbf{e}}} \quad (2)$$

where  $\omega$  is a new free parameter.

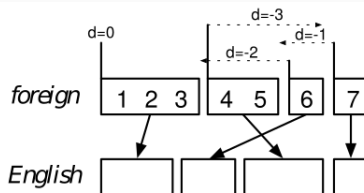
## phrase based machine translation

Translation model is over phrases  $(\hat{e}, \hat{f})$  rather than words

$$\Pr(\mathbf{f}|\mathbf{e}) = \prod_i \phi(\hat{f}_i|\hat{e}_i) d(a_i - b_{i-1})$$

Here  $a_i$  is the start index of the source phrase chosen as the  $i$ -th phrase to translate and  $b_{i-1}$  is end index of the previously translated source phrase.

# distance-based reordering model



phrase	translates	movement	distance
1	1-3	start at beginning	0
2	6	skip over 4-5	+2
3	4-5	move back over 4-6	-3
4	7	skip over 6	+1

Reordering penalty is exponential in distance (usually)

$$d(a_i - b_{i-1}) = \alpha^{d(a_i - b_{i-1})}$$

Translation model  $\phi(\cdot)$  is estimated from extracted phrases

$$\phi(\hat{f}|\hat{e}) = \frac{\text{count}(\hat{f}, \hat{e})}{\sum_{\hat{f}'} \text{count}(\hat{f}', \hat{e})}$$

# word alignment matrix

	bofetada								
	Maria no daba una				a		la	bruja	verde
Maria									
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# word alignment matrix: $\text{pr}(f|e)$

	bofetada								
	Maria	no	daba	una		a	la	bruja	verde
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# word alignment matrix: $\text{pr}(e|f)$

	bofetada								
	Maria	no	daba	una		a	la	bruja	verde
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# word alignment matrix: union

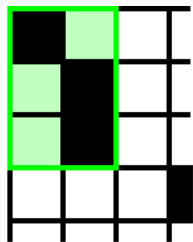
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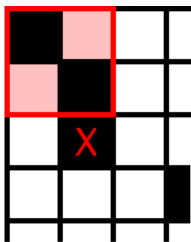
# word alignment matrix: intersection

	bofetada								
	Maria	no	daba	una		a	la	bruja	verde
Maria									
did									
not									
slap									
the									
green									
witch									

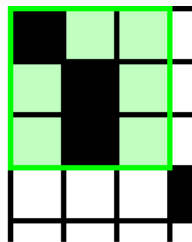
# phrase extraction



consistent



inconsistent



consistent

Word alignments constrain the set of possible phrase pairs.







- Intersection: high confidence but sparse
- Union: more direct phrases, but also more constraints
- Null aligned words aren't a huge problem
- Many different ways of segmenting the translation
- Not a generative model

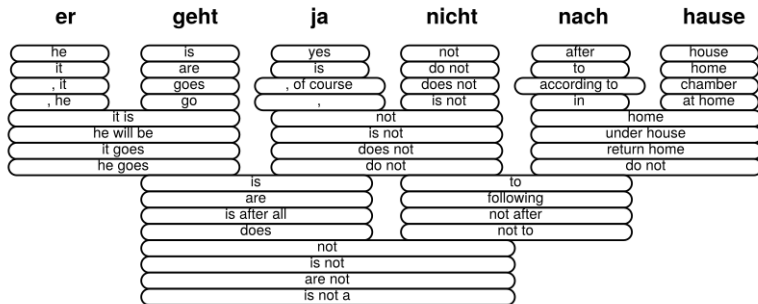
Which will produce the most phrase pairs?

Find the best target sentence  $\mathbf{e}^*$  s.t.

$$\mathbf{e}^* = \operatorname{argmax}_{\mathbf{e}} \prod_i \phi(\hat{\mathbf{f}}_i | \hat{\mathbf{e}}_i) d(a_i, b_{i-1}) \Pr_{LM}(\mathbf{e}) \omega^{length_e}$$

- Apply translation cost (cached for sentence pair)
- Apply reordering cost based on distance
- Apply language model and length costs

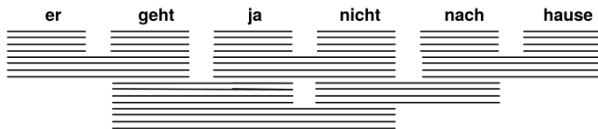
# phrase based decoding



Retrieve translation options for sentence

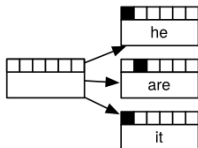


# phrase based decoding



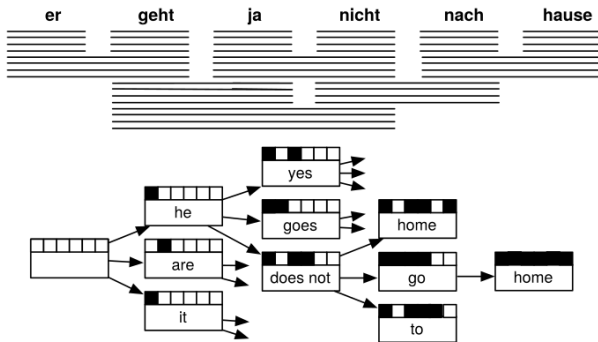
Initialize empty hypothesis

# phrase based decoding



Candidates that translate one word

# phrase based decoding



Expand until all source words are translated

## decoding complexity

- Exponential in sentence length
- How can we compare partial hypotheses?
- How should we compare hypotheses that cover different source words?
- What methods could we use to make this work?

Makes neural machine translation look easy :)