

## Feeney, Michael

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**From:** mfeeney@fanshaweonline.ca  
**Sent:** November 1, 2019 1:14 PM  
**Subject:** FW: Frameworks and Patterns mid-term clarification

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At 1:14 PM on Friday, November 1, 2019, "Michael Feeney" <mfeeney@fanshaweonline.ca> wrote

A few clarifications:

- When the "line of sight" robots are finding a target, they keep looking until they find something. Note that this might mean that they have to teleport a number of times until they find a good location (with a target). While this is happening, nothing else is going on. In other words, when Update() is called on a "line of sight" robot, it will end up getting a target, eventually.
- The "ballistic" projectile should fly immediately, but I had intended to add a bonus if the projectile takes time to "fly" from one point to another:  
You will get a 20 mark bonus if the projectile is flying *while* the rest of the simulation is happening.  
You will get another 20 mark bonus if you make the rocket at projectile that takes "flies" (takes time to fly from one place to another, while the simulation progresses)

Michael

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Michael Feeney Jr.

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