Fergus Beckerleg

Github.com/fegrusb, Mobile: +447498244384, Email: Fergus@Beckerleg.co.uk.

Education

- Studied BSc Archaeology at Bournemouth University, with a placement year.
- Physics, Computer Science and Archaeology to A-Level, as well as Maths to AS-Level.
- 9 GCSEs A-B

Employment

- 11/2022 Casual Teacher at Gateshead College.
 - While attending a bootcamp I was recruited by the college to join the teaching team.
 Since then I have been teaching the **python** component of a bootcamp.
- 08/2021-07/2022 Program Officer at Altitude Foundation.
 - Altitude Foundation is a north east based charity, focused on teaching disadvantaged young people about coding and tech careers. During this role I have worked supporting the delivery of the program, going into schools and teaching students, designing elements of the program and planning and delivering events.
- 06/2019-12/2019 Archaeological Officer at Thames Valley Archaeological Services.
 - To begin my placement year I worked as a commercial archaeologist. This job has given
 me a wide range of transferable skills, including; working as a part of a large team,
 planning and recording, detailed documentation of work done, analytic and problem
 solving skills. I completed my training period with high praise from my supervisors

Experience

- 09/22-10/22 DevOps Bootcamp I took part in a six week bootcamp, organized by Gateshead College and Sunderland Software City. The bootcamps covered all aspects of DevOps, including the management/organizational side, and the technical side. Specifically, AWS, Terraform, Docker and kubernetes, were covered in detail.
- 01/2020-04/2020 Research Placement with Bournemouth University
 - During my placement year I worked on a cellular automata based model, to be used for archaeological research. To begin with I had to teach myself enough R to develop my project without support. The model tracked the dispersal and logistic growth of a population, through a diverse fitness landscape, that changed over time. I also experimented with a range of optimization and data display techniques that R offers as a part of this project.
- During my Computer Science A level, I chose to go above and beyond for my project, and created an android application. The app is a simple quiz game, based on a MySql database. I have continued developing this app, and it now operates using a Spring Boot web server.
- I have experience in the languages **R**, **Java**, **Visual Basic** and **Python**. I also have some experience with **databases** and **GIS programs**.
- During the University field school I was involved in data entry and some redesign of the site database.
- Over a number of summers I have participated in Professor Tim Darvil's summer excavation
 where I have played an important role in the surveying of the long barrow we were excavating.
- GRAMPUS placement, Bulgarian Necropolis excavation.
 - During my degree I took part in an excavation on a Roman necropolis in Bulgaria. This
 was an extra curricular dig that I applied and was selected for myself. During the
 excavation I was involved in the excavation of many skeletons, one of which I excavated
 myself.

Key Skills: Programming, Java, Android, R, Problem Solving, Modeling Systems, GIS, Surveying