CS5487 Programming Report 1

Regression

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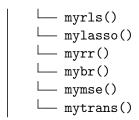
Implement and test some of the regression methods: least-squares, regularized LS, L1-regularized LS, robust regression, bayesian regression. You can see some of the derivation on my blog.

Part 1 Polynomial function

- (a) Implementation of the regression algorithms: see the code.
- (b) Make a plot of the estimated function using polyx as inputs: see Figure 1 For BR, also plot the standard deviation around the mean: see Figure 2 Mean-squared error between the learned and the true function outputs: see Table 1
- (c) Reduce the amount of training data and plot the estimated functions: see Figure 3 Make a plot of error versus training size: see Figure 4
 For each size of subset, I run 20 trials of different random subsets and take the average error, and plot only last trail. Comment: From the Figure 4, I find that 100% data don't fit best, 75% fit best, when the data less than 70%, all algorithm perform worse. In the end, RLS and BR have better regression performances when the dataset is small. RLS is more robust and BR is tend to overfit.
- (d) Add some outliers output values: see Figure 5 From figure 5, we can see that RR have the best performance to resist outliers. LS and RLS are most sensitive because they are square formed, so outliers with large values will amplify the error function a lot.
- (e) estimate a higher-order polynomial(10th order): see Figure 6
 the error: see Table 2
 From the figure, I can see that LS and LLS perform better than others.

Code description

All of my code is general, can be changed by any parameters. After I have finished the separate code programming, I think whether I could combine them into a whole, and I only need to run once a time and I can get all 5 figures. So I redesigned some function to rebuild my code. And here are my code structure.



Tips: If I set all function into one main function, variables can be shared globally

Figure 1: 5 regression algorithms

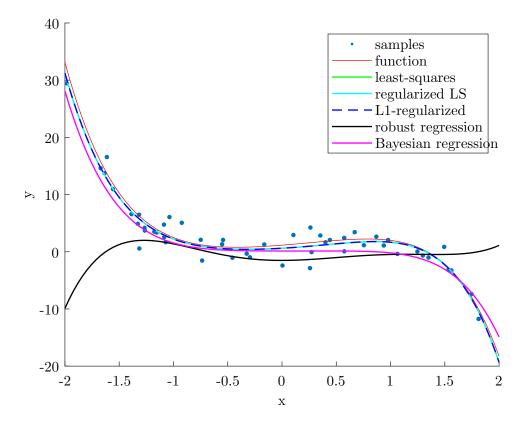


Table 1: normal mean-squared error

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regression algorithms	average mean-squared error	
least-squares	0.40864388	
regularized LS	0.40823652	
L1-regularized LS	0.40864377	
robust regression	105.56778300	
bayesian regression	3.90461227	

Figure 2: standard deviation around the mean $\,$

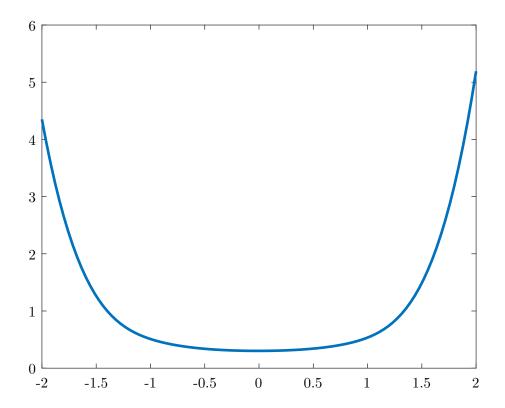


Figure 3: reduced data

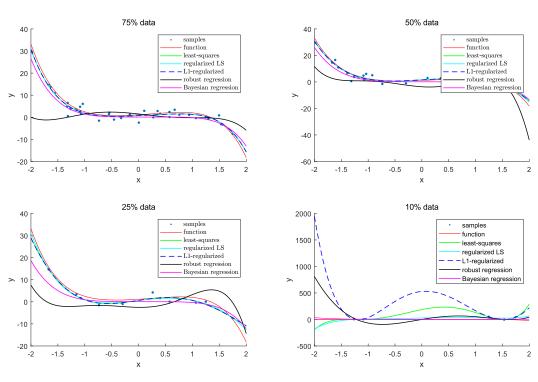


Figure 4: error versus training size

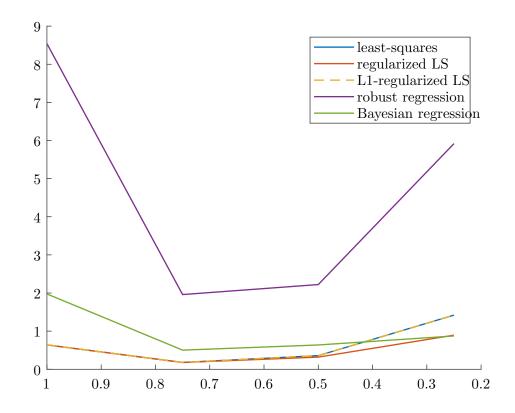
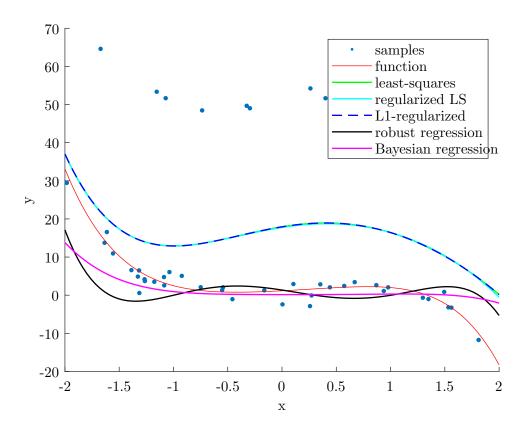
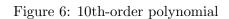


Figure 5: Add some outliers output values





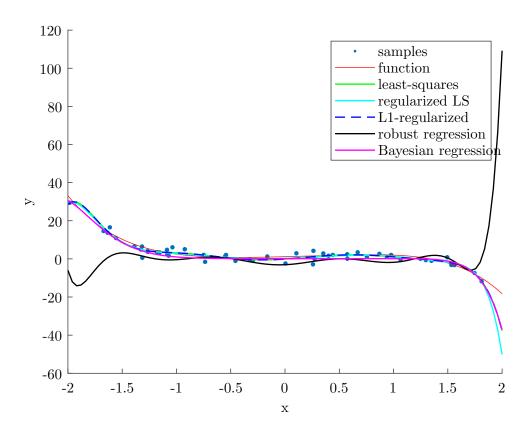


Table 2: 10th mean-squared error

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regression algorithms	average mean-squared error	
least-squares	7.98310659	
regularized LS	17.82521110	
L1-regularized LS	7.97191793	
robust regression	382.81100900	
bayesian regression	8.36130530	

Part 2 Polynomial function

- (a) Let's first look at using the features directly, see Figure 7 and the error see Table 3 I can see that "regularized LS" method works the best.
- (b) Now try some other non-linear feature transformations. I have tried 2nd order polynomial, Sigmoid, $\sin(x)$, $\tan(x)$, x(1,:), Softsign...I also combine some of them together to see the performance. Above all, I find a best one: 'Phi = $(\exp(x) \exp(-x))$./ $(\exp(x) + \exp(-x))$;Phi = Phi(1,:)'. see Figure 8 see Table 4

Figure 7: plot counting people

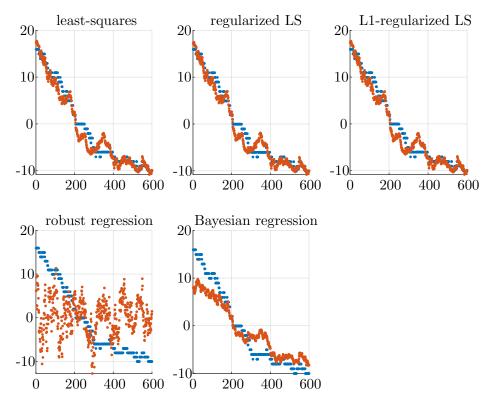


Table 3: mean-squared and mean-absolute error

Table 5: Mean squared and mean appointed error				
regression algorithms	average mean-squared error	mean-absolute error		
least-squares	3.102840	1.358400		
regularized LS	2.918590	1.322900		
L1-regularized LS	3.102840	1.358400		
robust regression	82.720200	7.722400		
bayesian regression	10.271000	2.648900		

Figure 8: best plot counting people

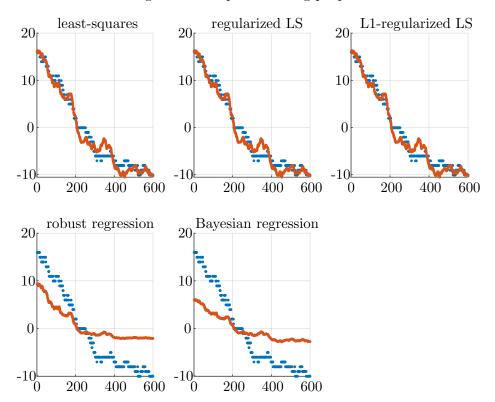


Table 4: best mean-squared and mean-absolute error

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regression algorithms	average mean-squared error	mean-absolute error	
least-squares	2.302690	1.226200	
regularized LS	2.301690	1.225900	
L1-regularized LS	2.302690	1.226200	
robust regression	27.785500	4.797000	
bayesian regression	32.310900	5.112700	