# Length units in TEX

The given conversions may suffer form rounding errors and are only for guidance. The shown rules are 1 mm thick. Please note that the very short rules may not be rendered correctly on your screen (or printer) and appear longer than they are.



# **Scaled Point**

#### Definition

The scaled point is defined as 1/65536 points.

### Note

This is the smallest unit TFX uses.

### Conversion

1sp = 0 mm = 0.000 02 pt

# (PostScript-)Point

#### Dofinition

The point is defined as 1/72.27 inch.

### Conversion

1 pt = 0.35146 mm = 65 536 sp

# **Big Point (DTP point)**

### Definition

The big point is defined as 1/72 Inch.

### Note

Word, InDesign and other DTP applications use this definition for points.

### Conversion

1 bp = 0.352 77 mm = 1.003 74 pt = 65 781 sp

# **Didot Point**

# Definition

An old unit used by European printers

# Conversio

1 dd = 0.376 07 mm = 1.07 pt = 70 124 sp

# Millimeter

#### Dofinition

SI unit

1 mm = 2.845 26 pt = 186 467 sp

# **Pica**

### Definition

One pica equals twelve points.

### onversion

1 pc = 4.217 54 mm = 12 pt = 786 432 sp

# Cicero

#### Dofinition

One Cicero equals twelve Didot points.

#### Conversion

1cc = 4.5128 mm = 12.8401 pt = 841 489 sp

# Centimeter

### Definition

SI unit

### Conversi

1 cm = 10.000 05 mm = 28.452 74 pt = 1864 679 sp

# Inch

# Definitio

One inch equals 2.54 centimeters.

# Conversio

1 in = 25.400 13 mm = 72.269 99 pt = 4736 286 sp

# **Relative Units**

These units depend on the currently active font size.

For more details about em and ex see: http://tex.stackexchange.com/q/4239/4918

# Em

# Definition

Traditionally, an em was defined as the width of a capital M or to be equal to the font size, but today the actual value is defined in the font file.

# Note

This unit should be used for all horizontal distances that should change relative to the font size; the paragraph indention for instance.

# Ex (x Height)

# Definition

Traditionally, an ex was defined as the height of a lower case x, but today the actual value is defined in the font file.

# Note

This unit should be used for all vertical distances that should change relative to the font size.

# **Math Unit**

# Definition

This unit equals approx 1/18 em of the math font family.

# Note

It can only be used for spacing in math mode.