Mutation
▪ ID: int
▪ score: int
▪ subTreeWeight: int
▪ depth: int
▪ initialStateRow: Row
▪ postChangeRow: Row
▪ potential_changes: List<SingleChange>
▪ parent: Mutation
▪ children: List<Mutation>
▪ chosenChange: SingleChange
▪ firstAppearance: boolean
▪ rpv: ReportVector
▪ pickPotentialChangeBasedOnWeight(): SingleChange
▪ discoverFieldPossibilities(column, value): List<SingleChange>
▪ inject(mutation, doOrUndo): int
▪ updateQueryBuilder(): String
▪ compare(Mutation): Boolean
▪ findPathTo(Mutation) : List<List<Mutation>>
▪ transferToParent(): void