```
function app() {
  let loginTemplate = `
      <h2> Please log in </h2>
      user name: <input type="text" id="username" value="map"><br>
      Passwword: <input type="text" id="password" value="123456"><br>
      <button id="button"> login </button>
  document.querySelector("#outlet").innerHTML = loginTemplate;
app();
const loginInfo = {
 username: document.querySelector("#username").value,
 password: document.querySelector("#password").value,
};
function getToken() {
  return function SPA() {
    return fetch("https://shrouded-badlands-76458.herokuapp.com/api/login", {
      method: "POST",
      headers: { "Content-Type": "application/json" },
      body: JSON.stringify(loginInfo),
    });
  };
const shizi = getToken();
shizi()
  .then((response) => {
    return response.json();
 })
  .then((obj) => {
   token = obj;
    console.log(token);
 });
function getanimationpage() {
  const animationTemplate = `
      <div id="adress">Welcome to SPA Animation</div>
      <textarea name="" id="animation" cols="50" rows="20" style="font-
size: 18px;"></textarea> <br>
      <button id="refresh">Refresh Animation</putton>
      <button id="logout">Logout</button>
  document.querySelector("#outlet").innerHTML = animationTemplate;
```

```
let timerID;
const loginTemplate = `
    <h2> Please log in </h2>
    user name: <input type="text" id="username" value="map" ><br>
    Passwword: <input type="text" id="password" value="123456" ><br>
    <button id="button"> login </button>
function login() {
 history.pushState(loginTemplate, "document.title", " ?page= index.html");
  clearInterval(timerID);
  document.querySelector("#outlet").innerHTML = loginTemplate;
 document.querySelector("button").addEventListener("click", animationpage);
login();
async function animationpage() {
  let username = document.querySelector("#username").value;
  let password = document.querySelector("#password").value;
  if (username === "mwp" && password === "123456") {
    const result = await fetch(
      "https://shrouded-badlands-76458.herokuapp.com/api/animation",
        method: "POST",
        headers: { "Content-Type": "application/json" },
        body: JSON.stringify({
          username: username,
          password: password,
        }),
    );
    const response = await result.json();
    token = response;
    document.querySelector("#outlet").innerHTML = animationTemplate;
    history.pushState(
      animationTemplate,
      "document.title",
      "? page = animation.html"
    getAnimation();
    document.querySelector("#logout").addEventListener("click", login);
```

```
document
      .querySelector("#refresh")
      .addEventListener("click", getAnimation);
    fetchaddress();
  } else {
    alert(" wrong username or password ");
const getAnimation = async function () {
  const reply = await fetch(
    "https://shrouded-badlands-76458.herokuapp.com/api/animation",
      method: "GET",
      headers: {
        Authorization: ` Bearer ${token.token}`,
      },
  );
  const response = await reply.text();
  const result = response.split("=====\n");
  clearInterval(timerID);
  let i = 0;
  timerID = setInterval(function () {
    document.querySelector("#animation").innerHTML = result[i];
    i++;
    if (i === result.length) {
     i = 0;
  }, 200);
};
window.addEventListener("popstate", function () {
  clearInterval(timerID);
  if (history.state === null) {
    clearInterval(timerID);
    document.querySelector("#outlet").innerHTML = loginTemplate;
    login();
  document.querySelector("#outlet").innerHTML = history.state;
  clearInterval(timerID);
  login();
});
function fetchaddress() {
  navigator.geolocation.getCurrentPosition(success);
  async function success(position) {
```