JS createElement

Learning Objectives

- knowing what the DOM is
- learning how to generate HTML in JavaScript
- using HTML element object properties and methods
- learning how to use .innerHTML

The DOM

The **Document Object Model** is a representation of the HTML document. Each HTML Tag is modelled as a **node** in a tree structure, which shows how HTML elements are nested. A computer program such as your JavaScript file can access and manipulate the HTML website by changing the DOM via the **document** object.

HTML Document

Document Object Model

```
document
<html lang="en">
    <head>
                                                                                       body
    </head>
    <body>
        <form data-js="card-form">
                                                                                form
            <input type="text" data-js="text-input" />
            <button type="submit">Create card</putton>
        </form>
        data-js="card-container">
                                                                       input
                                                                                     button
    </body>
</html>
                                                                                      text
```

document.createElement

You can generate an HTML element with JavaScript by using the document.createElement method. It expects the type of element as an argument.

```
const article = document.createElement("article");
const button = document.createElement("button");
```

After generating an element, you need to place the element into the DOM. For this, you can use the append method. It places the element as the **last child** into the respective element.

```
document.body.append(article); // placing the created article at the end
of the body
article.append(button); // placing the created button into the article
```

The result looks like this:

Element Properties and Methods

As well as with queried HTML elements (via querySelector), we can add classes, event listeners and more to the created HTML elements.

```
article.classList.add("card");
button.addEventListener("click", () => {
   console.log("It works!");
});
```

The text of an element can be changed by reassigning the textContent property:

```
button.textContent = "Click me!";
```

Common Element Properties and Methods

Property	Effect
classList	add, toggle or remove classes from element
textContent	get or set text inside element
style	<pre>define inline style, e.g. element.style.backgroundColor = "red"</pre>
hidden	boolean whether element is hidden or not
focus()	focusses the element on the website
hasAttribute()	returns true if the element has the given attribute
querySelector()	returns the first child that matches the given CSS selector

You can assign HTML attributes by using the element properties. Go to the MDN Docs for a comprehensive list of element properties.

.innerHTML

! innerHTML can be unsafe when user input is passed into the template literal. Use it with caution. Read this article for more information about it.

The innerHTML property can be used to create the entire html layout of an element by passing the html code as a string. By using **template literals** the content of the html can be dynamically created.

This HTML code is rendered then **inside** the article element:

Resetting Element Content

• innerHTML can also be used to **reset** the content of an element, e.g. a container:

HTML before:

```
  ...
```

```
class="card">...
class="card">...
```

By setting the innerHTML to an empty string, the content is deleted:

```
const cardContainer = document.querySelector('[data-js="cardContainer"]');
cardContainer.innerHTML = "";
```

The result:

Resources

Element Properties

MDN Docs about element Properties

innerHTML

MDN Docs about securtiy risks with innerHTML