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# Component Separation of the Gravitational Wave Background

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*check version, date*

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Aachen, den 12.01.2021

# Abstract

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# 1

## Introduction

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Many gravitational waves (GW) have an amplitude below the necessary signal-to-noise ratio to be detected individually. These sources form the GW background. The first detection of this background was made in 2023 by the NANOGrav pulsar time array with an energy density parameter of  $\Omega_{GW} = 9.3^{+5.8}_{-4.0} \cdot 10^{-9}$  Agazie et al. 2023. There is a predicted astrophysical GW background and a predicted cosmological GW background. In current GW experiments, like LIGO, Virgo and KAGRA, the noise is too high to detect this background. Experiments with a higher sensitivity are planned for the future, like the ground-based Einstein Telescope (ET) and Cosmic Explorer (CE) or the space-based Laser Interferometer Space Antenna (LISA) and TianQin. These might have low enough noise to detect the GW background and even disentangle different components.

## 2

# Gravitational Waves

## 2.1 Fundamentals

Gravitational Waves (GW) are oscillations in spacetime, similar to electromagnetic waves. We can start with the Einstein equation:

$$G_{\mu\nu} = \frac{8\pi G}{c^4} T_{\mu\nu}. \quad (2.1)$$

Since GW (mostly) propagate in the vacuum and we assume a small amplitude  $|\delta g_{\mu\nu}| \ll 1$ , we arrive at the following differential equation.

$$T_{\mu\nu} = 0 \quad (2.2)$$

$$\Rightarrow G_{\mu\nu} = 0 \quad (2.3)$$

We assume that the metric only has small linear perturbations.

$$g_{\mu\nu}(t, \vec{x}) = \bar{g}_{\mu\nu}(t) + \delta g_{\mu\nu}(t, \vec{x}) \quad (2.4)$$

$$= \eta_{\mu\nu} + h_{\mu\nu} \quad (2.5)$$

$$|h_{\mu\nu}| \ll 1 \quad (2.6)$$

Here  $\eta_{\mu\nu}$  the Minkowski metric for flat spacetime.

We can solve the differential equation with the trace reverse tensor.

$$\bar{h}_{\mu\nu} = h_{\mu\nu} - \frac{1}{2} \eta_{\mu\nu} h \quad (2.7)$$

Here,  $h$  is the trace of  $h_{\mu\nu}$ .

For a plane wave moving in the z-direction with plus polarization (explain), we would have the following perturbation.

$$h(z, t) = h_+ \begin{pmatrix} 1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 0 \end{pmatrix} e^{i(kz - \omega t)} \quad (2.8)$$

For a length of  $L_0$  along the x-axis, it would oscillate in size in the following way:

$$L(t) = L_0 + \frac{h_+ L_0}{2} \cos(\omega t). \quad (2.9)$$

## 2.2 Sources

Gravitational Waves can be created by different sources. These can be merging binaries, bursts (e.g. from core-collapse supernovae), continuous waves (e.g. from pulsars) and a stochastic background (see below).

### 2.2.1 Binary Black Hole Mergers

In this work, we focus on binary black holes. Since most resolved events from LIGO/Virgo are binary black holes. In a recent analysis of the Gravitational Wave Transient Catalogue 3 (GWTC-3), they considered 69 events with a false alarm rate of less than  $\frac{1}{4}$  per year. Out of this sample, 63 came from binary black holes, 2 from binary neutron stars and 2 from neutron star-black hole mergers.

If we consider the energy density parameter of the stochastic GW background, we see that binary black holes dominate at lower frequencies up to around 600 Hz, see

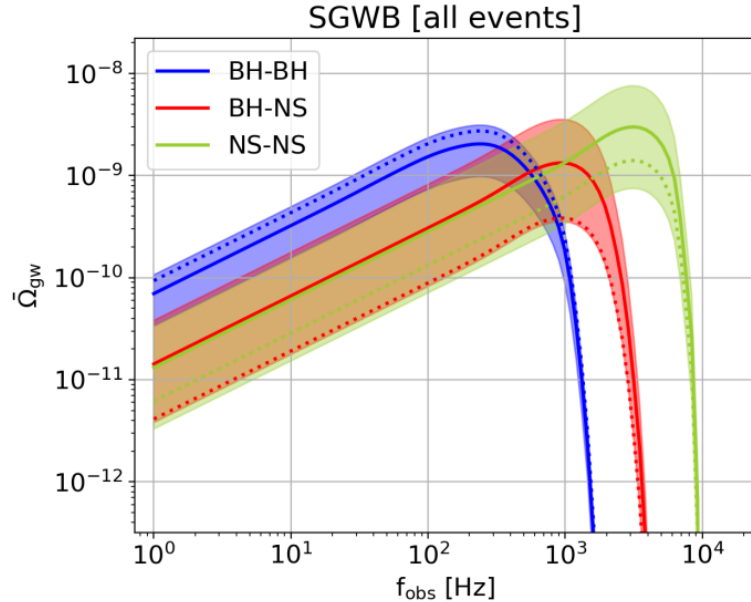


Figure 2.1: The GW energy density parameter as a function of frequency from 1 to 10,000 Hz. This shows the different contributions from BH-BH, NS-NS and BH-NS events. The Figure is taken from Ref. Capurri et al. 2021.

From the waveform, we can extrapolate black hole properties, like the chirp mass and the spin.

$$\mathcal{M}_c = \frac{(m_1 m_2)^{3/5}}{(m_1 + m_2)^{1/5}} \quad (2.10)$$

The frequency is determined by the total mass. The waveform can be decomposed into harmonic, where the quadrupole ( $(\ell, m) = (2, 2)$ ) is naturally the dominant one. (insert from Bonn lectures?)



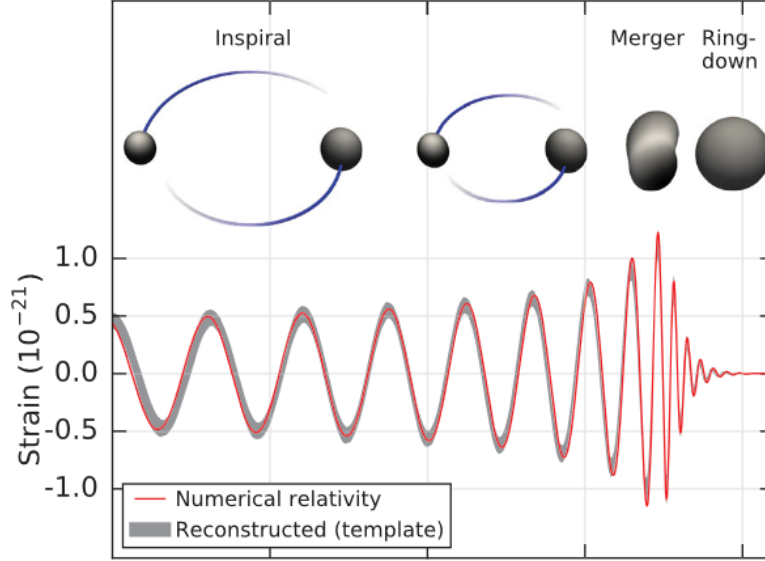


Figure 2.2: The different stages of a BBH merger with the corresponding waveform, here an illustrative estimate of GW150914. The Figure is taken from Ref. Abbott et al. 2016.

## 2.3 Stochastic Background

For the stochastic background, we need the correlation between two detector outputs Christensen 2019.

$$\langle s_1(t)s_2(t) \rangle = \langle (n_1(t) + h(t))(n_2(t) + h(t)) \rangle \quad (2.11)$$

$$= \langle n_1(t)n_2(t) \rangle + \langle n_1(t)h(t) \rangle + \langle h(t)n_2(t) \rangle + \langle h(t)h(t) \rangle \quad (2.12)$$

$$\approx \langle h(t)h(t) \rangle \quad (2.13)$$

From there we can compute the root mean square of the strain.

$$h_{rms}^2 = \langle \sum_{i,j} h_{ij}h_{ij} \rangle \quad (2.14)$$

$$= \int_0^\infty df S_h(f) \quad (2.15)$$

Here  $S_h$  is the spectral density, from which we can derive the GW energy density.

$$\rho_{GW} = \int_0^\infty df S_h(f) \frac{\pi c^2 f^2}{8G} \quad (2.16)$$

### 2.3.1 Astrophysical

Anisotropy limits from LIGO: (check for more current) The LIGO anisotropy limit for the first observing run O1 published in 2017 was

$$\Omega_{2/3} = (4.4 \pm 6.4) \cdot 10^{-8}. \quad (2.17)$$

This is compatible with zero, but an anisotropic background would indicate a more interesting cosmology, which is why it would be important to disentangle any anisotropic that could be observed.

The astrophysical GW background was detected for the first time this year (2023) using the pulsar time array NANOGrav Agazie et al. 2023. Pulsar time arrays use the fact that pulsars are very accurate clocks. They are rotating neutron stars that have a strong magnetic field and thus emit radio waves in very regular intervals. Since they are so stable, we can use these signals as accurate clocks. If there are any changes in the time of arrival of multiple pulsars, this could indicate a gravitational wave background. The NANOGrav experiment used a frequency range of  $10^{8.75} - 10^{7.5}$  Hz. They assumed a GW energy density parameter proportional to  $f^{-2/3}$ , which is the case in the inspiral phase of binary black holes. Phinney 2001 Using this, they find an integrated energy density  $\Omega_{GW} = 9.3^{+5.8}_{-4.0} \cdot 10^{-9}$ .

### Dipole

The cosmological principle says, that the universe is isotropic and homogeneous on large scales. Gravitational Waves are one mode of testing this further. If we find anisotropies in the GW background, other than the kinematic dipole and shot noise, this would be evidence against the principle. The kinematic dipole arises from the observer motion with respect to the large-scale structure rest frame. More GW events should be detected in the direction in which we move, and fewer in the opposite direction. Shot noise comes from stochastic fluctuations in the background, which follow a Poisson distribution.

The GW density contrast can be written with an integration over the window function, which weights the contributions in the redshift domain.

$$\delta(f_0, \hat{n}) = \frac{\Omega(f_0, \hat{n}) - \bar{\Omega}(f_0)}{\bar{\Omega}(f_0)} \quad (2.18)$$

$$= \int dz W(f_0, z) \Delta(f_0, \hat{n}, z) \quad (2.19)$$

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### 2.3.2 Cosmological

The major contributions to the cosmological GW background are primordial black holes and gravitational waves from phase transitions and inflation. Schulze et al. Schulze et al. 2023 computed the angular power spectrum of this background using a modified version of CLASSBlas, Lesgourgues, and Tram 2011.

### Primordial Black Holes

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### Inflation

A period of inflation in the early universe solves two important cosmological problems, namely the flatness and the horizon problem. The flatness problem arises when we assume radiation domination followed by matter domination which is followed by  $\Lambda$  (the cosmological constant) domination. The spatial curvature density parameter is measured to be very low.

$$|\Omega_k| = \frac{\rho_k^{\text{eff}}}{\rho_{\text{crit}}} < 10^{-2} \quad (2.20)$$

On the other hand, the radiation energy density parameter is of an even lower order.

$$|\Omega_r| = \frac{\rho_r}{\rho_{\text{crit}}} \in \mathcal{O}(10^{-4}) \quad (2.21)$$

Now the effective curvature energy density  $\rho_k^{\text{eff}}$  scales like  $a^{-2}$ , while the radiation energy density  $\rho_r$  scales like  $a^{-4}$ , with the scale factor  $a$ . At the Planck time  $t_P = \sqrt{\frac{\hbar G}{c^5}}$  the ratio between them was many orders of magnitudes lower than 1.

$$\frac{|\rho_k^{\text{eff}}(t_P)|}{\rho_r(t_P)} \approx 10^{-62} \quad (2.22)$$

This seems unlikely since we would expect roughly the same order of magnitude for all the energy density parameters  $\rho_m, \rho_r, \rho_\Lambda$ , and  $\rho_k^{\text{eff}}$ . Random initial conditions would lead us to the same order of magnitude of these parameters. We also know how  $\Omega_k$  scales with the scale factor.

$$\Omega_k = -\frac{k}{(aH)^2} = -\frac{k}{\dot{a}^2} \quad (2.23)$$

In the case of an inflationary GW background, the tensor power spectrum  $P_T(k)$  creates the GW. This is linearly related to the average GW energy density parameter (or monopole) Schulze et al. 2023.

$$\bar{\Omega}_{GW} = \frac{1}{12H_0^2 a_0^2} \frac{\eta_{eq}^2}{2\eta_0^4} P_T(k) \quad (2.24)$$

The GW created through large-scale perturbations during inflation are relevant for wavenumbers  $k = 10^{-5} \text{Mpc}^{-1} - 1 \text{Mpc}^{-1}$ , which corresponds to millihertz up to the Hertz range, going through both the sensitivity range of ground-based detectors, like ET Alonso et al. 2020, and space-based detectors like LISA Robson, Cornish, and Liu 2019.

## Phase Transitions

Bubbles of a phase can form in a universe which is in an older phase. In there, magnetohydrodynamic (MHD) turbulence can also produce GW.

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### 2.3.3 Number Density Distribution

The `Multi_CLASS` code uses the number density of detectable GW per redshift per solid angle element from `scelfo_gwtimeslss_2018`:

$$\frac{d^2 N_{GW}}{dz d\Omega} = T_{obs} \frac{c\chi^2(z)}{(1+z)H(z)} R_{tot}(z) F_{GW}^{\text{detectable}}(z). \quad (2.25)$$

$T_{obs}$  is the total observational time,  $\chi(z)$  is the comoving distance,  $H(z)$  is the Hubble rate,  $R_{tot}(z)$  is the total comoving merger rate and  $F_{GW}^{\text{detectable}}(z)$  the fraction of detectable events. For the merger rate, they include primordial black holes and binary BH (abbr) in their calculation. The authors choose the common SNR threshold  $\langle \rho^2 \rangle = 8$ .

$$\langle \rho^2 \rangle = \frac{1}{5} \int_{f_{min}}^{f_{max}} df \frac{h_c^2(f)}{f^2 S_n(f)} \quad (2.26)$$

For the Einstein Telescope (ET), they find that  $F_{GW}^{\text{detectable}} \approx 1$  even for redshifts above 5, which have a small effect on the detection overall.

### 2.3.4 Projection Effects

*change style, explain physics-> papers Yoo, Bonvin*

I also looked into different projection effects using the papers of Bonvin et al. Bonvin and Durrer 2011 and Yoo Yoo 2010. This gives the background to the different effects of lensing, redshift space distortions, Doppler effect and density fluctuations.

$$\delta_{AGWB}(f_0, \hat{n}) = \int dz \tilde{W}(f_0, z) \Delta_{AGWB}(f_0, \hat{n}, z) \quad (2.27)$$

$$\begin{aligned} = \int d\bar{\chi} \tilde{W} [ & b(\delta_m - 3\mathcal{H}V) + (3 - b_e)\mathcal{H}V + \Psi(3 - b_e + \frac{\mathcal{H}'}{\mathcal{H}^2}) + 2I(b_e - \frac{\mathcal{H}'}{\mathcal{H}^2} - 2) \\ & + (\delta a_0 + \Psi_0 - v_{\parallel 0})(b_e - \frac{\mathcal{H}'}{\mathcal{H}^2} - 2) - v_{\parallel}(-b_e + \frac{\mathcal{H}'}{\mathcal{H}^2} + 2) \\ & + \frac{1}{\mathcal{H}}\Phi' - \frac{1}{\mathcal{H}}\partial_{\parallel}v_{\parallel} - \frac{1}{2\mathcal{H}}h'_{ij}{}^{TT}n^in^j] \end{aligned} \quad (2.28)$$

Here the following notation is used:

$$v_{\parallel} = \hat{n}\vec{v} \quad (2.29)$$

$$\partial_{\parallel} = \hat{n}\vec{\nabla} \quad (2.30)$$

$$I(\bar{\chi}) = -\frac{1}{2} \int_0^{\bar{\chi}} d\tilde{\chi} (\Psi' + \Phi' - \frac{1}{2}h'_{ij})(\tilde{\chi}) \quad (2.31)$$

$$\vec{v} = \vec{\nabla}V \quad (2.32)$$

$$\bar{\chi} = \eta_0 - \eta \quad (2.33)$$

## Frequency Dependence of the AGWB

The AGWB is not independent of the observed frequency of the GW. In the standard `Multi_CLASS` code, it is possible to compute the angular power spectrum of the AGWB. However, this does not include any frequency dependency of this background which can generally not be neglected, see Dall’Armi, Ricciardone, and Bertacca 2022. Therefore I added this frequency dependency which enters in two instances here. One is the frequency-dependent window function that weights contributions from different redshifts and the second is the evolution bias which accounts for new sources being added with time (i.e. lower  $z$ ). Both will be discussed in detail in section 3.5 and 3.6.

We need to specify the GW frequency as a parameter in the .ini that we give to CLASS, so I implemented it as a new input parameter for `Multi_CLASS`.

In the standard version without frequency dependence, we can already see the influence of the different window functions and redshift ranges. *change style*

Using `Multi_CLASS` [bellomo\\_beware\\_2020](#) I plotted the gravitational wave spectrum for different  $z$ , different window functions (Dirac, top hat and Gaussian) and different redshift bin widths 3.2. One of the advantages of `Multi_CLASS` is, that the code does not use the Limber approximation, which approximates the Bessel functions as a delta distribution.

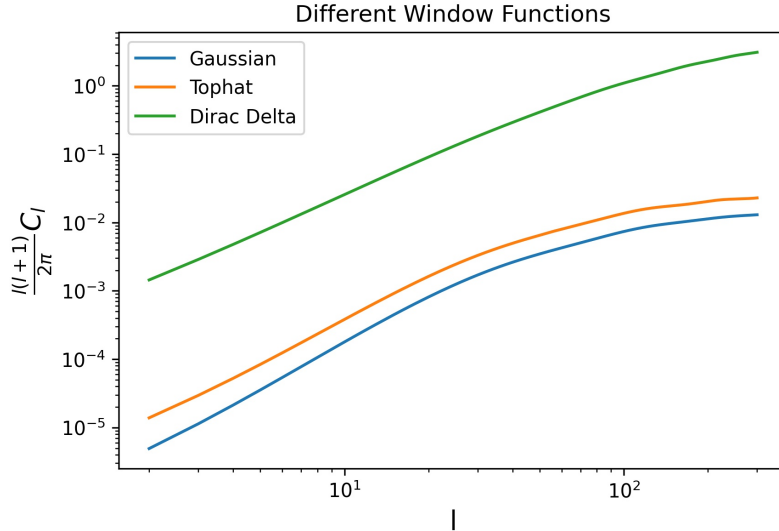


Figure 3.1: Gravitational wave angular power spectrum for different window functions

As we can see in the Dall’Armi paper the window function and the evolution bias depend

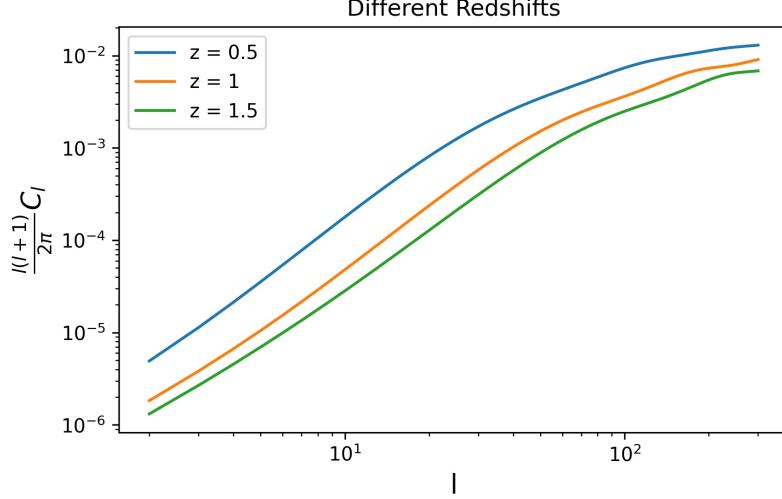


Figure 3.2: Gravitational wave angular power spectrum for different redshifts

on the frequency. But this is only the case if we consider not only the inspiral phase, but also the merger and ringdown phases. For the inspiral phase only, we have the following:

$$\frac{dE_{GW}}{df_e d\Omega_e} \propto f_0^{-\frac{1}{3}} (1+z)^{-\frac{1}{3}}. \quad (3.1)$$

The window function is proportional to:

$$\tilde{W}(z) \propto \frac{f_0(E_{GW}/df_e)}{\bar{\Omega}_{AGWB}(f_0)}. \quad (3.2)$$

Since we have  $\bar{\Omega}_{AGWB} \propto f_0^{\frac{2}{3}}$ , considering only the inspiral phase would make the window function frequency independent and thus the component separation could not work.

### 3.1 Energy Spectrum

For the modelling of all three phases we can use the waveform by Ajith et al. [Ajith et al. 2011](#):

*write formula in latex instead of picture*

$$A(f) \equiv C f_1^{-7/6} \begin{cases} f'^{-7/6} (1 + \sum_{i=2}^3 \alpha_i v^i) & \text{if } f < f_1 \\ w_m f'^{-2/3} (1 + \sum_{i=1}^2 \epsilon_i v^i) & \text{if } f_1 \leq f < f_2 \\ w_r \mathcal{L}(f, f_2, \sigma) & \text{if } f_2 \leq f < f_3 \end{cases}$$

Here the redshift dependence will come in through the derivation by the emission frequency, see e.g. [3.21](#). From this waveform template, we can get the energy spectrum in the following way.

$$\frac{dE_{GW,e}}{df_e d\Omega_e} = \frac{\pi d_L^2 c^3 f_0^2}{2G(1+z)^2} |h(f_0)|^2 \quad (3.3)$$

## 3.2 Merger Rate

$$R_{BBH}(z=0) = 19 \text{ Gpc}^{-3} \text{ yr}^{-1} \quad (3.4)$$

$$R_{BBH}(z) = \mathcal{A}_{LIGO}^{BBH} \int dt_d p(t_d) \int dM_h \frac{dn}{dM_h}(z_f, M_h) \langle SFR(M_h, z_f) \rangle_{SF} \quad (3.5)$$

Here, we have the time delay distribution  $p(t_d)$ , where the time delay is between the formation and the merger of the binary. (physical explanation)

For the merger rate of binary black holes, we need the star formation rate.

...

## 3.3 Star Formation Rate

### 3.3.1 UNIVERSEMACHINE

For the star formation rate, we use the UNIVERSEMACHINE code from Behroozi et al. 2019. They use observational constraints and data from simulations to compute SFR for individual galaxies.

In the  $\Lambda$ CDM cosmology, galaxies form at the centre of haloes. Haloes are gravitationally self-bound structures that contain virialised dark matter. This means that the virial equation applies in this case. Here,  $T$  is the potential energy and  $U$  is the kinetic energy.

$$2T = U \quad (3.6)$$

So far, there exists no framework in which we can derive the SFR from first principles. This is why the authors use a double power law plus Gaussian and determine the best-fit parameters for this functional form. This determines the SFR for every halo at a given redshift. They use weak priors and observational constraints for less bias and the potential to reveal new physics.

Dark matter simulations, here Bolshoi-Planck **bolshoi** and MultiDark Planck 2 (MDPL2) **mdpl2**, are used, which simulate a mock universe. They contain halo merger trees, which can be compared to observations. Behroozi et al. used data from multiple experiments, such as the Sloan Digital Sky Survey (SDSS) **sdss**, Ultravista **ultravista** and Cosmic Assembly Near-infrared Deep Extragalactic Legacy Survey (CANDELS) **candels**. The observables include stellar mass functions, UV luminosity functions and galaxy auto-correlation functions. Using this data, they compute a likelihood and run a Markov Chain Monte Carlo (MCMC) algorithm to sample the SFR range.

Like in Dall’Armi, Ricciardone, and Bertacca 2022 we consider only star-forming galaxies. This could be modified in a future version of the code by including the fraction of quenched galaxies  $f_Q = 1 - f_{SF}$ , which could be taken from the UNIVERSEMACHINE paper as well. The adopted SFR functional form is the following.

$$SFR_{SF} = \epsilon \left[ \left( v^\alpha + v^\beta \right)^{-1} + \gamma \exp \left( -\frac{\log_{10}(v)^2}{2\delta^2} \right) \right] \quad (3.7)$$

The characteristic SFR in  $M_\odot \text{ yr}^{-1}$  is the global factor  $\epsilon$ . For the slope of the  $SFR - v_{Mpeak}$  relation, we have a faint-end and a massive-end slope parameter  $\alpha$  and  $\beta$ , respectively. This is because  $v_{Mpeak} \propto M_h^3$ , so a higher velocity at the peak mass corresponds to a higher halo mass. Furthermore,  $\gamma$  is the strength and  $\delta$  the width of the Gaussian SFR efficiency boost.

The velocity  $v$  is defined as the ratio of the real ( $v_{Mpeak}$ ) and the characteristic ( $V$ ) velocity at the halo peak mass, both in  $kms^{-1}$ .

$$v = \frac{v_{Mpeak}}{V \cdot kms^{-1}} \quad (3.8)$$

The other parameters, except for  $\delta$ , scale differently for different redshift regions. For  $V$ ,  $\epsilon$  and  $\alpha$ , the scaling is separated into  $z = 0$ ,  $z \approx 1 - 2$ ,  $z = 3 - 7$  and  $z > 7$ . The parameters  $\beta$  and  $\gamma$  have three scaling regions instead of four, as they are not well constrained at high redshifts.

$$\log_{10}(V) = V_0 + V_a(1 - a) + V_{la}\ln(1 + z) + V_z z \quad (3.9)$$

$$\log_{10}(\epsilon) = \epsilon_0 + \epsilon_a(1 - a) + \epsilon_{la}\ln(1 + z) + \epsilon_z z \quad (3.10)$$

$$\alpha = \alpha_0 + \alpha_a(1 - a) + \alpha_{la}\ln(1 + z) + \alpha_z z \quad (3.11)$$

$$\beta = \beta_0 + \beta_a(1 - a) + \beta_z z \quad (3.12)$$

$$\log_{10}(\gamma) = \gamma_0 + \gamma_a(1 - a) + \gamma_{la}\ln(1 + z) + \gamma_z z \quad (3.13)$$

$$\delta = \delta_0 \quad (3.14)$$

The median  $v_{Mpeak}$  is taken from the *Bolshoi-Planck* DM simulation as

$$v_{Mpeak}(M_h, a) = 200 \frac{km}{s} \left[ \frac{M_h}{M_{200kms}(a)} \right]^3 \quad (3.15)$$

$$M_{200kms}(a) = \frac{1.64 \cdot 10^{12} M_\odot}{\left(\frac{a}{0.378}\right)^{-0.142} + \left(\frac{a}{0.378}\right)^{-1.79}}. \quad (3.16)$$

## 3.4 Halo Mass Function

*change style*

Since we also need the halo mass function (HMF) to calculate the BBH merger rate, see **van\_son\_redshift\_2022**, I adapted it from Daniel Meinert's "21cm" branch in the private class GitHub. He used the Press-Schechter formalism in his calculation.

### 3.4.1 Press-Schechter Formalism

## 3.5 Window Function

In Dall'Armi et al. Dall'Armi, Ricciardone, and Bertacca 2022 we see that the frequency dependence of the dipole comes from the evolution bias and the window function. The evolution bias accounts for the fact that more sources are created with time. The window function is used when we integrate the source functions over the redshift.

$$\delta_{AGWB}(f_0, \hat{n}) = \int dz \tilde{W}(f_0, z) \Delta_{AGWB}(f_0, \hat{n}, z) \quad (3.17)$$

We can then Fourier and Legendre transform the GW density contrast:

$$\delta_X(f_0, \vec{k}) = \int \frac{d^3 \vec{x}}{(2\pi)^{\frac{3}{2}}} \delta_X(f_0, \vec{x}) \quad (3.18)$$



$$\Delta_l^X(k, f_0) = \int d\phi \int d\mu \mathcal{P}_l(\mu) \delta^X(\vec{k}, f_0) \quad (3.19)$$

From that, we can calculate the angular power spectrum using the primordial power spectrum:

$$C_l^{XY} = 4\pi \int \frac{dk}{k} P(k) \Delta_l^X \Delta_l^{Y*} \quad (3.20)$$

Here, X and Y can be the intrinsic, shot noise or kinematic (dipole) contribution. Note, that this  $\Delta$  is not the same as in equation 3.17.

The window function depends upon others on the binary black hole merger rate.

$$\tilde{W}(z, f_0) = \frac{f_0}{\rho_c c^2 \bar{\Omega}_{AGWB}(f_0)} \frac{R_{BBH}(z)}{(1+z)H(z)} \int d\vec{\theta} p(\vec{\theta}) w(z, \vec{\theta}) \frac{dE_{GW}}{df_e d\Omega_e}(f_e, \vec{\theta}) \quad (3.21)$$

### 3.6 Evolution Bias

The evolution bias accounts for the creation of new sources. This is why it depends on the redshift derivative of the merger rate and the energy spectrum of one merger. We can write this in terms of the derivative of the GW energy flux of the scale factor  $a$ .

$$b_e(f_0, z) = \frac{d \ln(F)}{d \ln(a)}(f_0, z) \quad (3.22)$$

$$= -\frac{1+z}{F(f_0, z)} \frac{dF}{dz}(f_0, z) \quad (3.23)$$

The energy flux of GW is a product of the energy spectrum of one binary, using the waveform by Ajith et al. Ajith et al. 2011 and the merger rate of binary black holes as a function of redshift.

$$F(f_0, z) = R_{BBH}(z) \frac{dE_{GW}}{df_e d\Omega_e}(f_0, z) \quad (3.24)$$

It makes sense to use an Einstein-Boltzmann solver, like CLASS (cite), since the formalism of computing the angular power spectrum is similar to doing this for galaxy counts.

### 3.7 Magnification Bias

*change style*

If one compares the contributions to  $\Delta_l^{\text{AGWB}}$  between **CLASSgal** and the Dall'Armi paper Dall'Armi, Ricciardone, and Bertacca 2022, the magnification bias has to be  $s = \frac{2}{5}$  for the expressions to match. To find out why this is the case, I tried some calculations with  $\frac{dN}{dz}$ , but could not match this value. After reading the paper by Bertacca et al. Bertacca et al. 2020 (recommended by Lorenzo), one can see that they derive their expressions from first principles without introducing the magnification bias separately.

## 4

# Component Separation Methods

### 4.1 Instrumental Noise

Currently, the main problem in extracting the GW background is the high instrumental noise.

#### 4.1.1 LIGO, Virgo & KAGRA

#### 4.1.2 Einstein Telescope & Cosmic Explorer

#### 4.1.3 LISA & TianQin

### 4.2 Internal Linear Combination

#### 4.2.1 AGWB Dipole

### 4.3 Matched Filtering

# 5

## Information Field Theory

Since the noise in GW detectors is very high, especially compared to the GW background, it makes sense to use powerful methods to separate the signal from the noise. One promising method is information field theory (IFT).

*change style:*

Dr Torsten Enßlin from the Max Planck Institute in Garching gave a lecture about information field theory (IFT) in 2022. From that script, I read chapters 6 through 11. I also watched his talk, where he applied IFT to different problems, like the tomography of the Milky Way. The idea is to use Bayesian statistics to reconstruct a signal from data which contains noise. His group also developed a Python package, called nifty, which we can use. This can also be used on the gravitational wave background as a tool to separate it from shot noise.

Information field theory is a technique for signal reconstruction and field inference designed by Torsten Enßlin and his group at the MPI in Garching. Its goal is to use a formalism similar to the one used in Quantum Field Theory to be able to reuse methods to infer fields from data. The problem at the base is, that we want to infer a spatially continuously distributed field from a finite amount of data. To do that, we can add our knowledge about physical laws, statistics, etc. of the problem, in the form of correlation functions.

We need to define our probability density functions over the space of all possibilities, which is why we will integrate using path integrals in this formalism.

If we assume a linear measurement, our data consists of the signal modified by a response function and added noise.

$$\underline{d} = R\underline{s} + \underline{n} \quad (5.1)$$

$$(R\underline{s})_i = \int dx R_{ix} s_x \quad (5.2)$$

The response corresponds to the point spread function (PSF) of our instrument and other linear operations performed on the data.

With Gaussian noise, we get the following likelihood:

$$P(d|s) = \mathcal{N}(d - Rs, N). \quad (5.3)$$

## 5.1 Information Hamiltonian

Using Bayes theorem, we define what is called an information Hamiltonian.

$$P(s|d) = \frac{P(d|s)P(s)}{P(d)} \quad (5.4)$$

$$= \frac{e^{-\mathcal{H}(d,s)}}{Z_d} \quad (5.5)$$

Here,  $Z_d$  is the partition function, which is the evidence here.

$$Z_d = P(d) \quad (5.6)$$

$$\mathcal{H}(d, s) = -\ln(P(d|s)) - \ln(P(s)) \quad (5.7)$$

## 5.2 Linear Filter

### 5.2.1 Wiener Filter

For a Gaussian prior and a Gaussian signal, we obtain the following Hamiltonian.

$$\mathcal{H}(d, s) = \frac{1}{2}(d - Rs)^\dagger N^{-1}(d - Rs) + \frac{1}{2}s^\dagger S^{-1}s \quad (5.8)$$

With quadratic completion, we can rewrite this in canonical form.

$$\mathcal{H}(d, s) = \frac{1}{2}(s - m)^\dagger D^{-1}(s - m) \quad (5.9)$$

When applying the covariance to the source, we get the mean according to the Wiener filter.

$$m = Dj \quad (5.10)$$

$$D = (S^{-1} + R^\dagger N^{-1} R)^{-1} \quad (5.11)$$

$$j = R^\dagger N^{-1} d \quad (5.12)$$

The covariance can also be written with the signal and the mean:

$$D = \langle (s - m)(s - m)^\dagger \rangle_{s|d} \quad (5.13)$$

Then, the posterior of the Wiener filter is a Gaussian distribution with mean  $s - m$  and the earlier-mentioned covariance.

$$P(s|d) = \mathcal{N}(s - m, D) \quad (5.14)$$

# 6

## Results

We then extended the `CLASS` code to also include the dipole  $l=1$ , which I also changed in `Multi_CLASS`.

### 6.1 Frequency Dependent AGWB Angular Power Spectrum

### 6.2 AGWB vs. Noise

### 6.3 CGWB vs. Noise

7

## Conclusion & Outlook

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