BRIGOSHA TECHNOLOGIES, BANGALORE

PROJECT PRESENTATION

Presented By

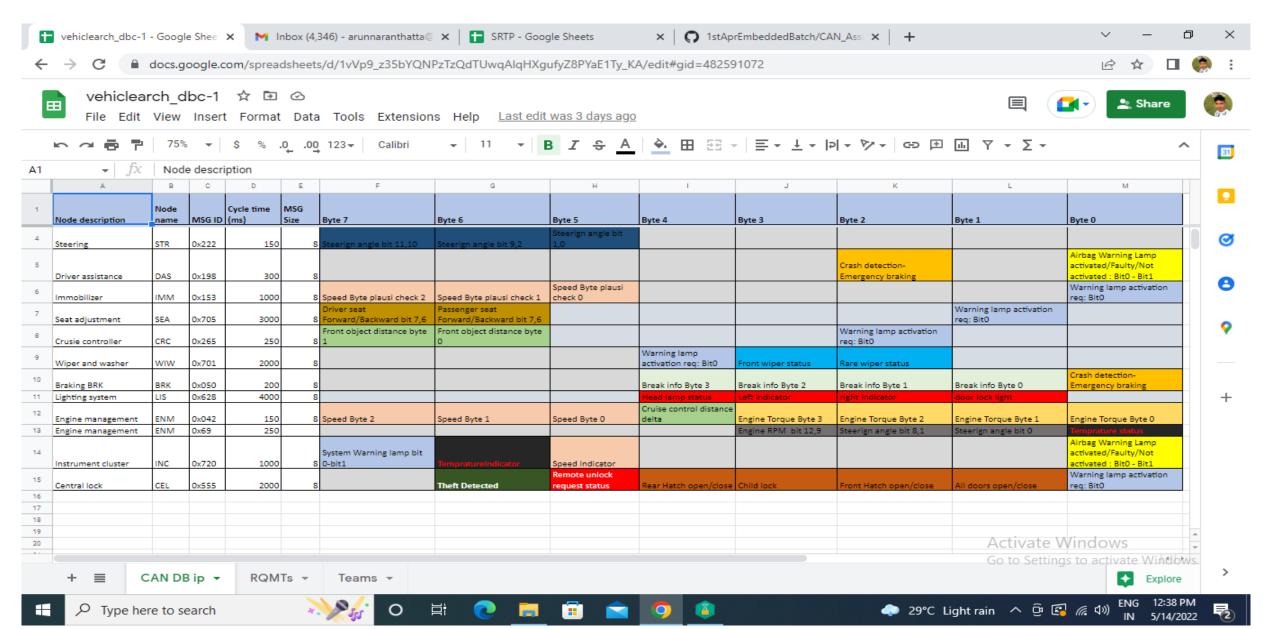
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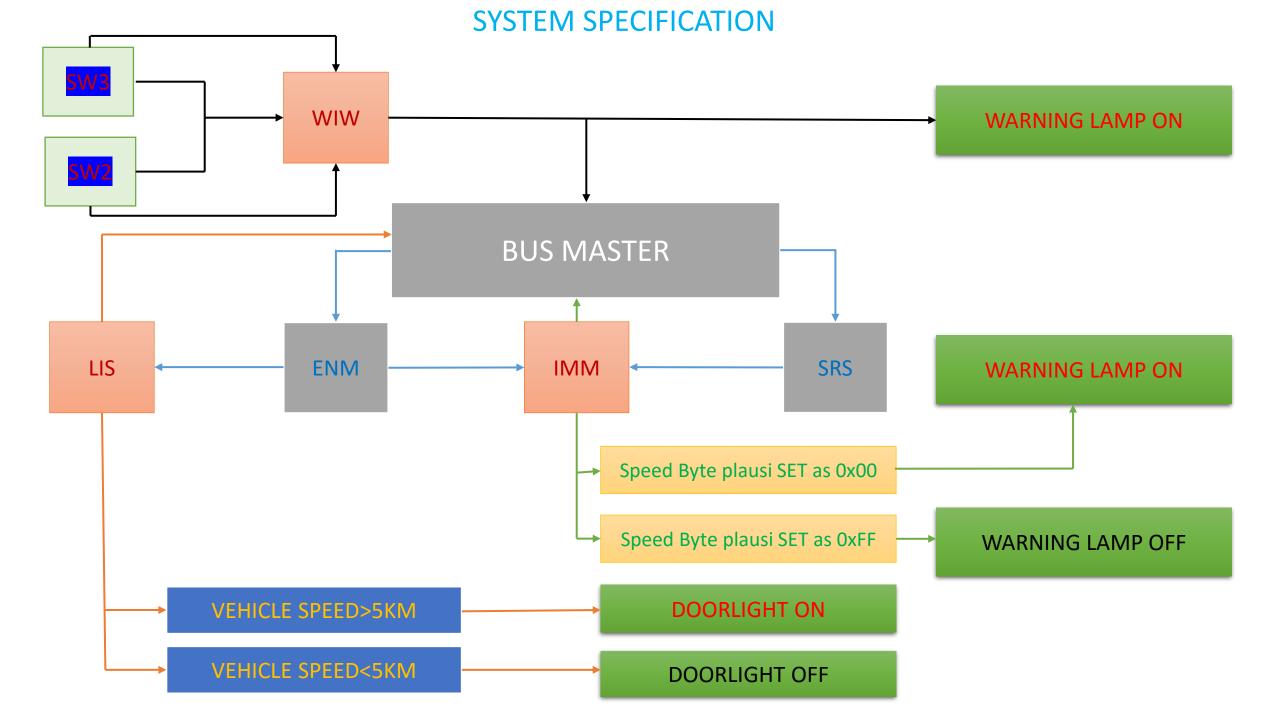
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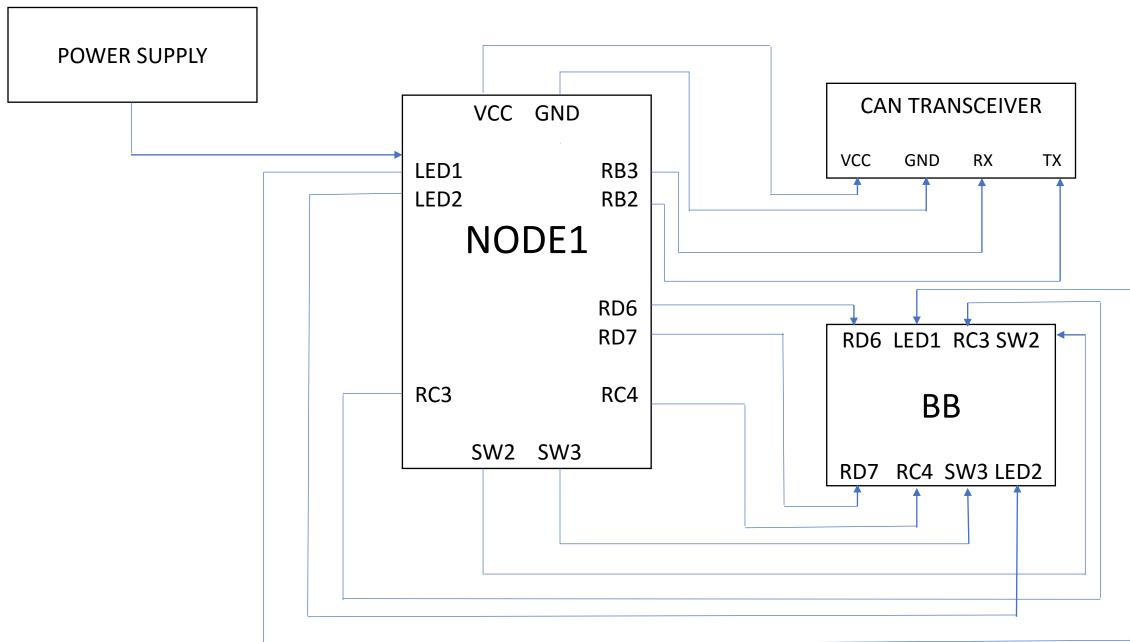
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Requirement





. HARDWARE CONNECTION



HARDWARE CONNECTION **POWER SUPPLY CAN TRANSCEIVER** VCC GND VCC RXTX GND LED1 RB2 LED2 RB3 NODE2 RD4 RD5

DESIGN

To Transmit the data from Wiper and Washer Node (Message ID = 0x701)

main

- 1 Initialize Port D as output port for LED.
- 2 Call the function to perform CAN driver initialization i.e., Can_init.
- 3 Call the function to monitor the switch and transmit data i.e., Switch_pressed.

Can_init

- 1 Initialize the transceiver i.e., RB2 as output for transmission and RB3 as input for reception.
- 2 Initialize CAN to Configuration Mode. Then check if it has entered into Configuration Mode. If it entered then proceed or else keep on checking till it enter into the Configuration Mode.
- 3 Initialize CAN Baud Rate Control Registers.
- 4 Initialize CAN Module I/O Control Register.
- 5 Initialize CAN to Normal Mode and Transmit Buffer 0.

DESIGN

Switch_pressed

- 1 Initialize Port C as input Port for switch.
- 2 Monitor the switch continuously with delay of 2 seconds and based on the switch pressed call the function.
 - 1) If both switches are pressed call the function can_tx_both_sw_pressed and Warning Lamp Activated.
 - 2) If Switch 2(SW2) is pressed call the function can_tx_sw_2_pressed and Warning Lamp Activated.
 - 3) If Switch 3(SW3) is pressed call the function can_tx_sw_3_pressed and Warning Lamp Activated.
 - 4) If no switch is pressed call the function can_tx_no_sw_pressed and Warning Lamp Deactivated.

Can_tx_sw_2_pressed

- 1 Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 2 Initialize CAN Transmit Buffer Identifier Registers (ID = 0x701).
- 3 Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 4 Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 4 = 0x01, Byte 3 = 0xFF).
- 5 Set Transmit Request Status bit for requests sending message.

Can_tx_sw_3_pressed

- 1 Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 2 Initialize CAN Transmit Buffer Identifier Registers (ID = 0x701).
- 3 Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 4 Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 4 = 0x01, Byte 2 = 0xFF).
- 5 Set Transmit Request Status bit for requests sending message.

Can_tx_both_sw_pressed

- 1 Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 2 Initialize CAN Transmit Buffer Identifier Registers (ID = 0x701).
- 3 Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 4 Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 4 = 0x01, Byte 2 = 0xFF, Byte 3 = 0xFF).
- 5 Set Transmit Request Status bit for requests sending message.

Can_tx_no_sw_pressed

- 1 Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 2 Initialize CAN Transmit Buffer Identifier Registers (ID = 0x701).
- 3 Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 4 Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 4 = 0x00, Byte 3 = 0x00, Byte 2 = 0x00).
- 5 Set Transmit Request Status bit for requests sending message.

To Receive the data from Engine Management Node ENM (Message ID = 0x042) and Airbag General SRS (Message ID = 0x100) and transmit the data to Immobilizer Node IMM (Message ID = 0x153) and Lighting System Node LIS (Message ID = 0x628)

main

- 1. Initialize Port D as output port for LED.
- 2. Call the function to perform CAN driver initialization i.e., Can_init.
- 3. Call the function to perform CAN receiver initialization i.e., Can_rx_init.
- 4. Call the function to monitor the vehicle speed and transmit the data to Message ID 0x628.
- 5. Call the function to check the speed bytes received from Message ID 0x100 and Message ID 0x042 are matching and transmit the data to Message ID 0x153.

Can_init

- 1. Initialize the transceiver i.e., RB2 as output for transmission and RB3 as input for reception.
- 2. Enable Global Interrupt, Peripheral Interrupt, Receiver Interrupts.
- 3. Initialize CAN to Configuration Mode. Then check if it has entered into Configuration Mode. If it entered then proceed or else keep on checking till it enter into the Configuration Mode.
- 4. Initialize CAN Baud Rate Control Registers.
- 5. Initialize CAN Module I/O Control Register.
- 6. Initialize CAN to Normal Mode.

Can_rx_init

- 1. Set the Acceptance Mask and Filter Code.
- 2. Set Receive Mode for Buffer 0.

Interrupt

- 1. Condition checks for Receiver Buffer 0 Flag bit is set.
- 2. Call the function to store the data into array_enm if the Message ID received is 0x042.
- 3. Call the function to store the data into array_srs if the Message ID received is 0x100.

Can_rx_1

- 1. Store data from Data Buffer 7 (RXB0D7) to array_enm[2].
- 2. Store data from Data Buffer 6 (RXB0D6) to array_enm[1].
- 3. Store data from Data Buffer 5 (RXB0D5) to array_enm[0].

(Message ID = 0x042)

Can_rx_2

- 1. Store data from Data Buffer 2 (RXB0D2) to array_srs[2].
- 2. Store data from Data Buffer 1 (RXB0D1) to array_srs[1].
- 3. Store data from Data Buffer 0 (RXB0D0) to array_srs[0].

(Message ID = 0x100)

Vehicle_speed

- 1. If vehicle speed (Speed Byte 0 from ENM Node) is greater than 5 km (array_enm[0]) activate Door Lock Light by transmitting 0xFF to byte 0 of LIS Node (Message ID = 0x628).
- 2. If vehicle speed (Speed Byte 0 from ENM Node) is lesser than 5 km (array_enm[0]) deactivate Door Lock Light by transmitting 0x00 to byte 0 of LIS Node (Message ID = 0x628).

Speed_byte_Matching

Check whether array_enm[2] is equal to array_srs[2] and array_enm[1] is equal to array_srs[1] and array_enm[0] is equal to array_srs[0]. Then,

- 1. If Condition satisfies then call the function to transmit the data to IMM Node (Message ID 0x153) and Warning Lamp is Deactivated.
- 2. If Condition fails then call the function to transmit the data to IMM Node (Message ID 0x153) and Warning Lamp is Activated.

Can_tx_door_lock_on

- 1. Initialize CAN to Normal Mode and Transmit Buffer 0.
- 2. Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 3. Initialize CAN Transmit Buffer Identifier Registers (ID = 0x628).
- 4. Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 5. Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 1 = 0xFF).
- 6. Set Transmit Request Status bit for requests sending message.

Can_tx_door_lock_off

- 1. Initialize CAN to Normal Mode and Transmit Buffer 0.
- 2. Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 3. Initialize CAN Transmit Buffer Identifier Registers (ID = 0x628).
- 4. Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 5. Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 1 = 0x00).
- 6. Set Transmit Request Status bit for requests sending message.

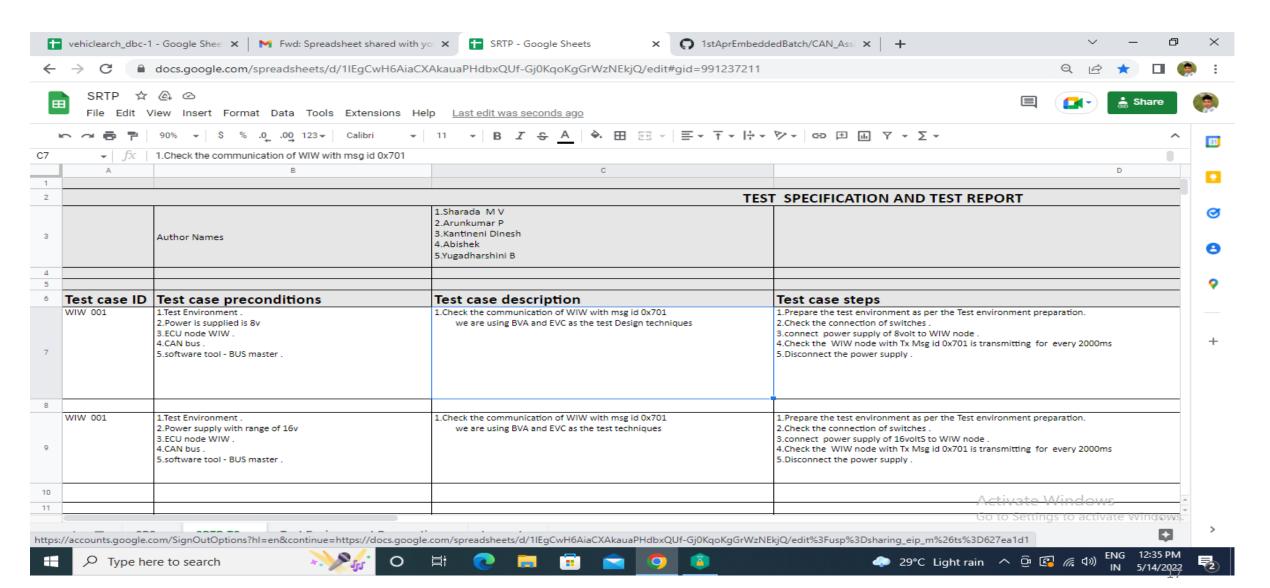
Can_tx_speed_byte_match

- 1. Initialize CAN to Normal Mode and Transmit Buffer 1.
- 2. Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 3. Initialize CAN Transmit Buffer Identifier Registers (ID = 0x153).
- 4. Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 5. Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 7 = 0xFF, Byte 6 = 0xFF, Byte 5 = 0xFF, Byte 0 = 0x00).
- 6. Set Transmit Request Status bit for requests sending message.

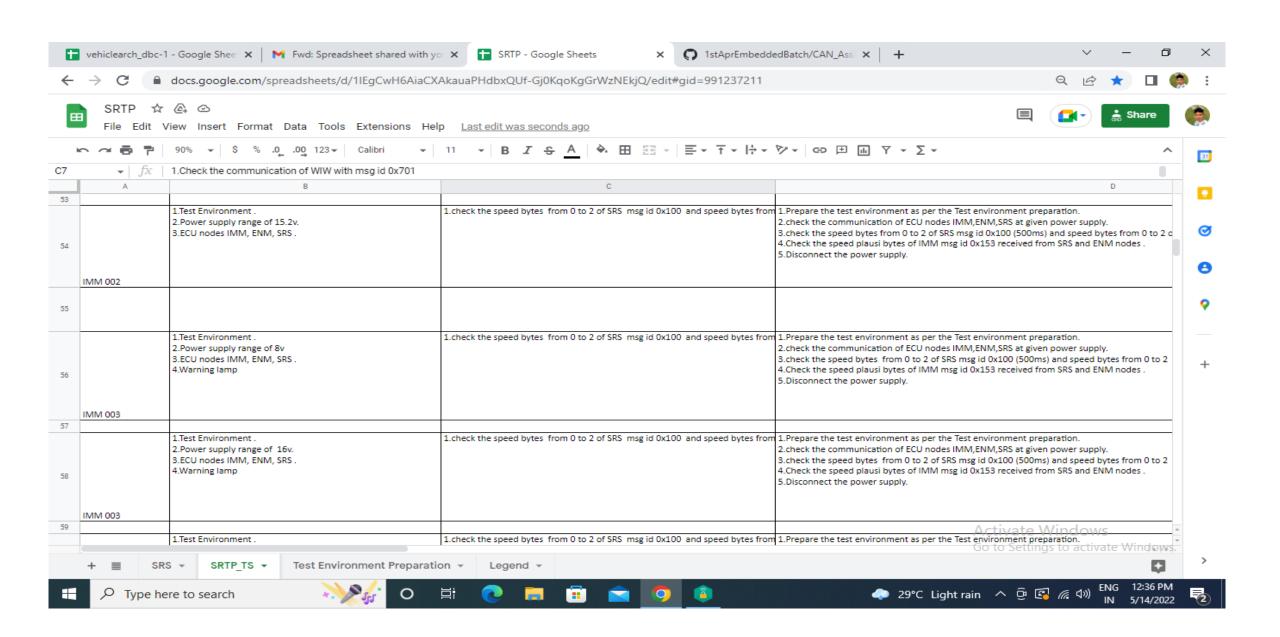
Can_tx_speed_byte_unmatch

- 1. Initialize CAN to Normal Mode and Transmit Buffer 1.
- 2. Check if it has entered into Normal Mode and Transmit Buffer 0. Also check Transmit Request Status bit is cleared (Automatically cleared when the message is successfully sent). If the condition satisfied then proceed.
- 3. Initialize CAN Transmit Buffer Identifier Registers (ID = 0x153).
- 4. Initialize CAN Transmit Buffer Data Length Code Register (DLC = 0x8).
- 5. Initialize CAN Transmit Buffer Data Field Byte Registers (Byte 7 = 0xFF, Byte 6 = 0xFF, Byte 5 = 0xFF, Byte 0 = 0x01).
- 6. Set Transmit Request Status bit for requests sending message.

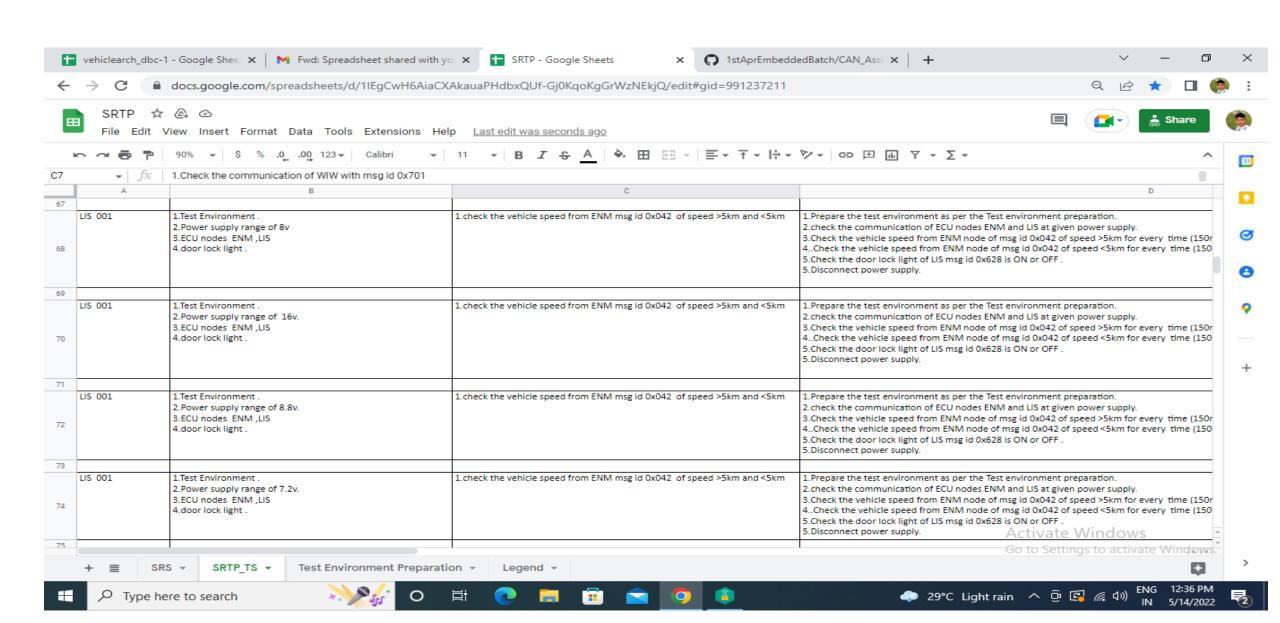
TEST SPECIFICATION



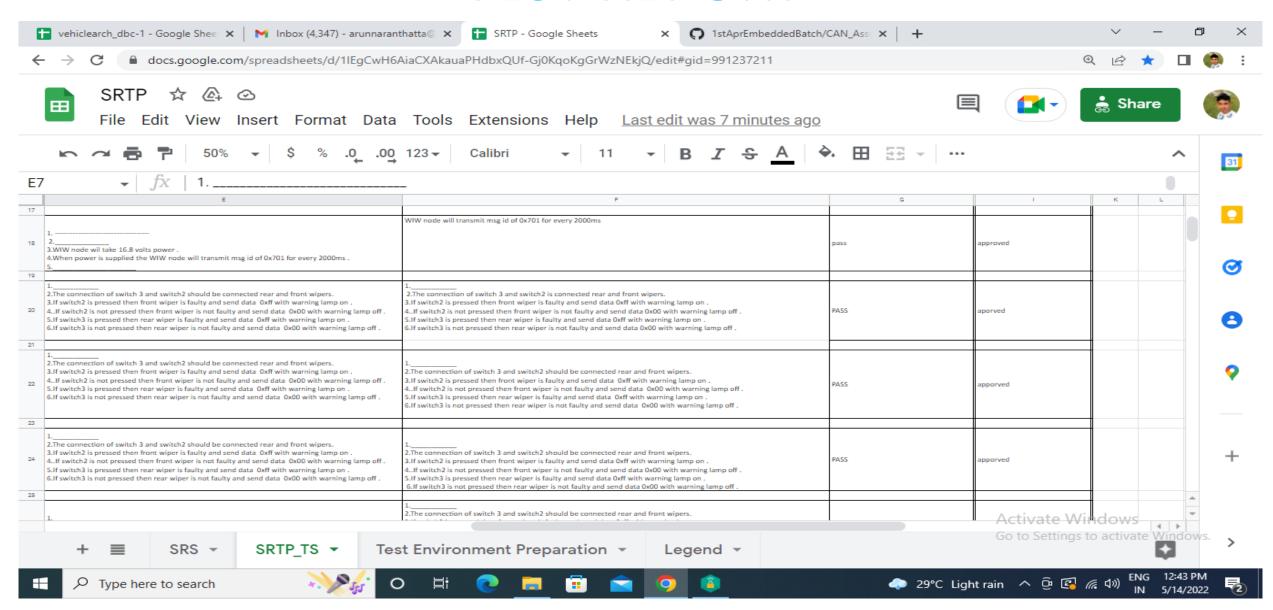
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TEST REPORT



THANK YOU