

## Ways to make your projects more accessible (Presenting 10/30)

1. What is accessibility
  - a. Practice of making your website more accessible
  - b. Mostly thought of in terms of blind people but it shouldn't
    - i. Visual impairment
    - ii. Hearing impairment
    - iii. Mobility impairment
    - iv. Cognitive impairments
  - c. Tools that help with accessibility
    - i. Screen readers (default in Macs is voiceover)
    - ii. Keyboard tabbing
    - iii. Accessibility modes
2. How to design for accessibility
  - a. Color contrast
  - b. Button/Font size
  - c. Moving images
3. Development for accessibility
  - a. HTML helps with built in hierarchy
    - i. Why you probably shouldn't use all div
    - ii. Use semantic HTML!
  - b. State changes need to be announced
  - c. Focus during tabbing should be visible
  - d. Hover considerations