

# felicity ng



User Experience, User Interface, and Graphic Designer  
designer eye with coder brain, aka unicorn



www.felicity.dev



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FelicityPictures

## Education

### Bachelor's in Computer Science

Graduating May 2020

New York University

Minor in Integrated Digital Media

Minor in Game Engineering

GPA 3.67 (Dean's List)

### Regent's Honors High School Diploma

September 2012 - June 2016

Stuyvesant High School

## Experience

### Student UX/UI Designer

October 2017 - Present

NYU IT OTSS | Manhattan, NY

- Redesigned a legacy system using Material UI guidelines, established a design system, and ensured design complied with WCAG AA standards
- Conducted user tests to ensure designs would satisfy clients
- Created branding guidelines for a citywide outreach program and organized the overall event

### Marketing Manager

September 2019 - Present

OSIRIS Lab | Brooklyn, NY

- Rebranded the organization and established solid brand guidelines for future marketing managers
- Ensured lab events were properly advertised to the general public

### Intern Visual Designer

May 2017 - August 2017

Miss Caipi | Manhattan, NY

- Redesigned a website using Wix
- Generated marketing material on the brand's social media platforms
- Assisted in photoshoots and prepared images for blog posts

### PC Technician

August 2016 - October 2017

NYU College of Nursing | Manhattan, NY

- Provided support to students and faculty with computer issues
- Performed maintenance on equipment in the library, classrooms, and offices

## Tools

Figma, Sketch, Axure, Framer X

Adobe Illustrator, Adobe Photoshop, Affinity

Autodesk Maya

## Programming

OpenGL, Game Maker Studio 2, Processing

HTML, CSS, React

C++, Python, Java