



# User Experience, User Interface, and Graphic Designer designer eye with coder brain, aka unicorn









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FelicityPictures

# **Experience**

Junior Experience Designer

October 2020 - Present

Publicis Sapient | New York, NY

### Student UX/UI Designer

October 2017 - August 2020

NYU IT OTSS | New York, NY

- · Established design baselines for capital projects management systems
- · Digitized manual paper-based bookkeeping system into iPad application for NYU mailrooms
- · Founded an annual citywide outreach event to bring design and technology to underprivileged students
- · Ensured designs complied with WCAG AA standards
- · Conducted user research to ensure client and end-user satisfaction
- · Presented to stakeholders and end users to ensure smooth integration of new systems

#### **Marketing Manager**

September 2019 - May 2020

OSIRIS Lab @ NYU Tandon | Brooklyn, NY

- · Modernized the organization's branding and solidified brand guidelines
- · Ensured effective communication between the lab, the school community, and the cybersecurity community

### **Intern Visual Designer**

May 2017 - August 2017

Miss Caipi | New York, NY

- · Managed promotion of services and social media presence
- Designed UX/UI for website
- · Photographer for company's fashion assets and prepared photos for company blog

## **Education**

**Bachelor's in Computer Science** 

September 2016 - May 2020

**New York University** Minor in Integrated Digital Media Minor in Game Engineering GPA 3.74 (Magna Cum Laude)

Regent's Honors High School Diploma

September 2012 - June 2016

Stuyvesant High School

**Tools Programming** 

Figma, Sketch, Axure, Framer X Adobe Illustrator, Adobe Photoshop, Affinity Autodesk Maya

OpenGL, Game Maker Studio 2, Processing HTML, CSS, React C++, Python, Java