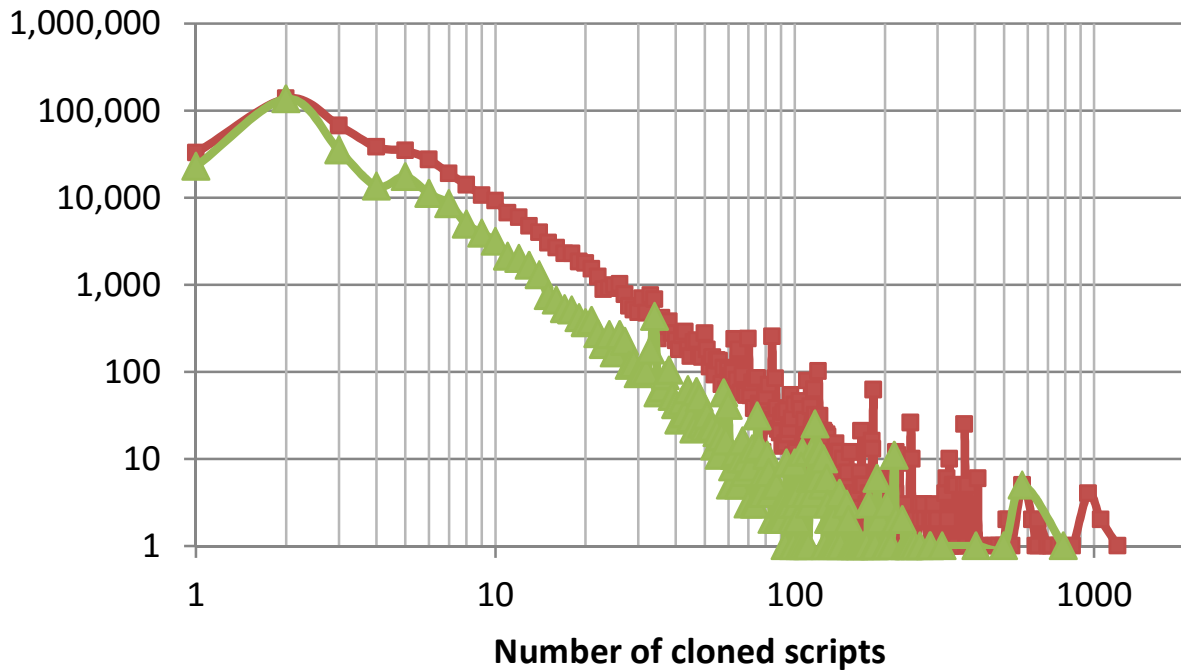


Number of blocks in script



—■— Clones across sprites

—▲— Clones within sprites