How do



programmers name variables and procedures?

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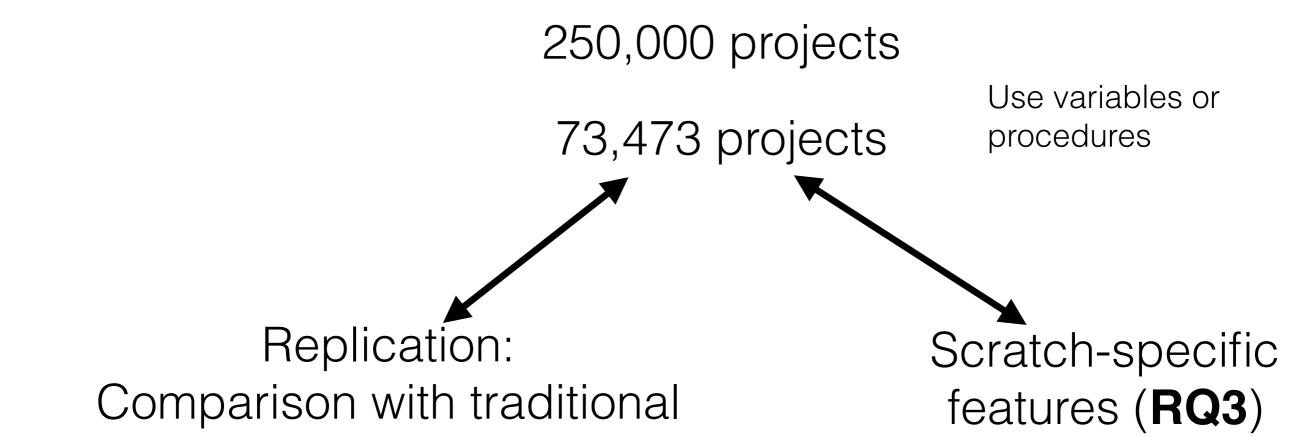
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HELLO my name is





G. Beniamini, S. Gingichashvili, A. Klein-Orbach, and D. G. Feitelson, "Meaningful identifier names: the case of single-letter variables," in ICPC, 2017, pp. 45–54.

programming languages variables

(RQ1), procedures (RQ2)

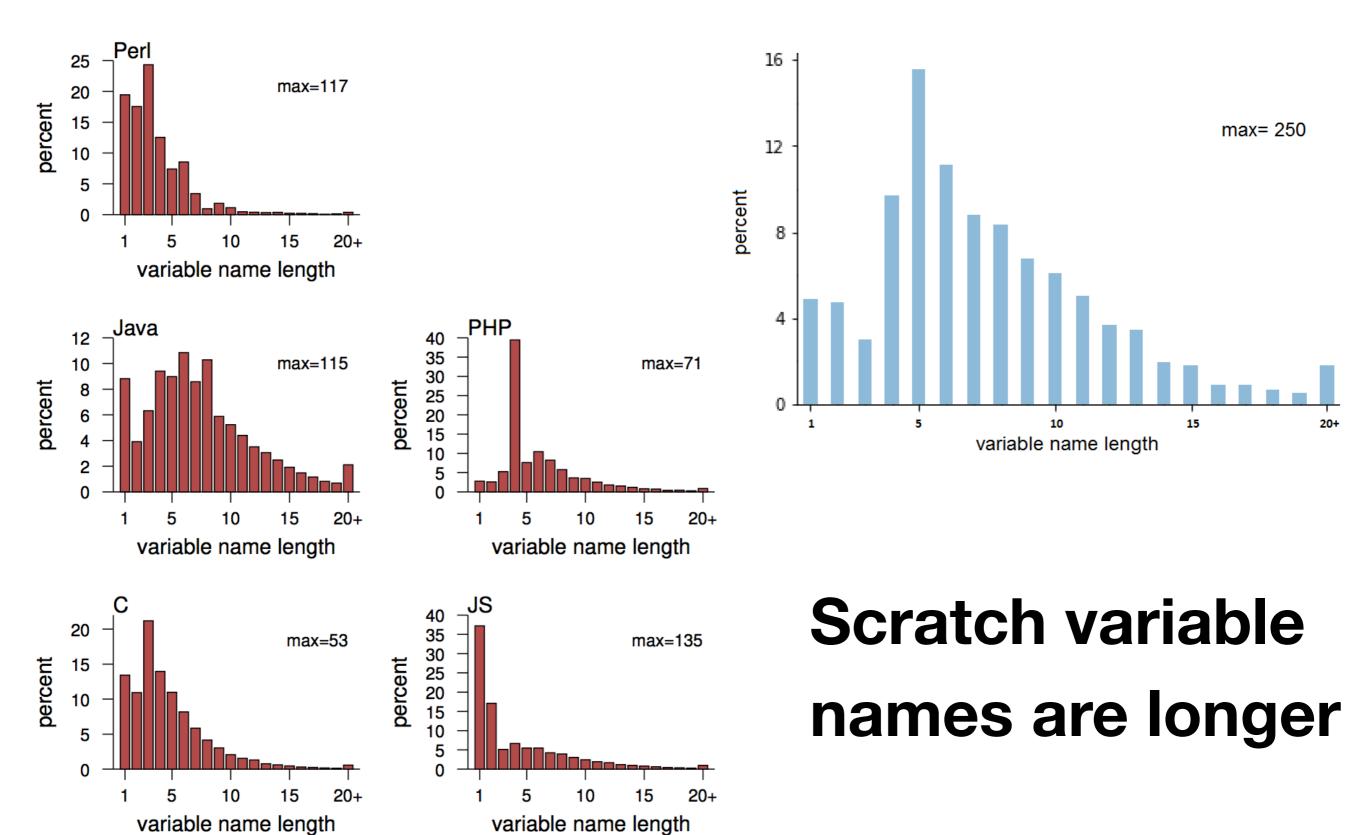


Fig. 1. Distributions of variable name lengths in different programming languages.

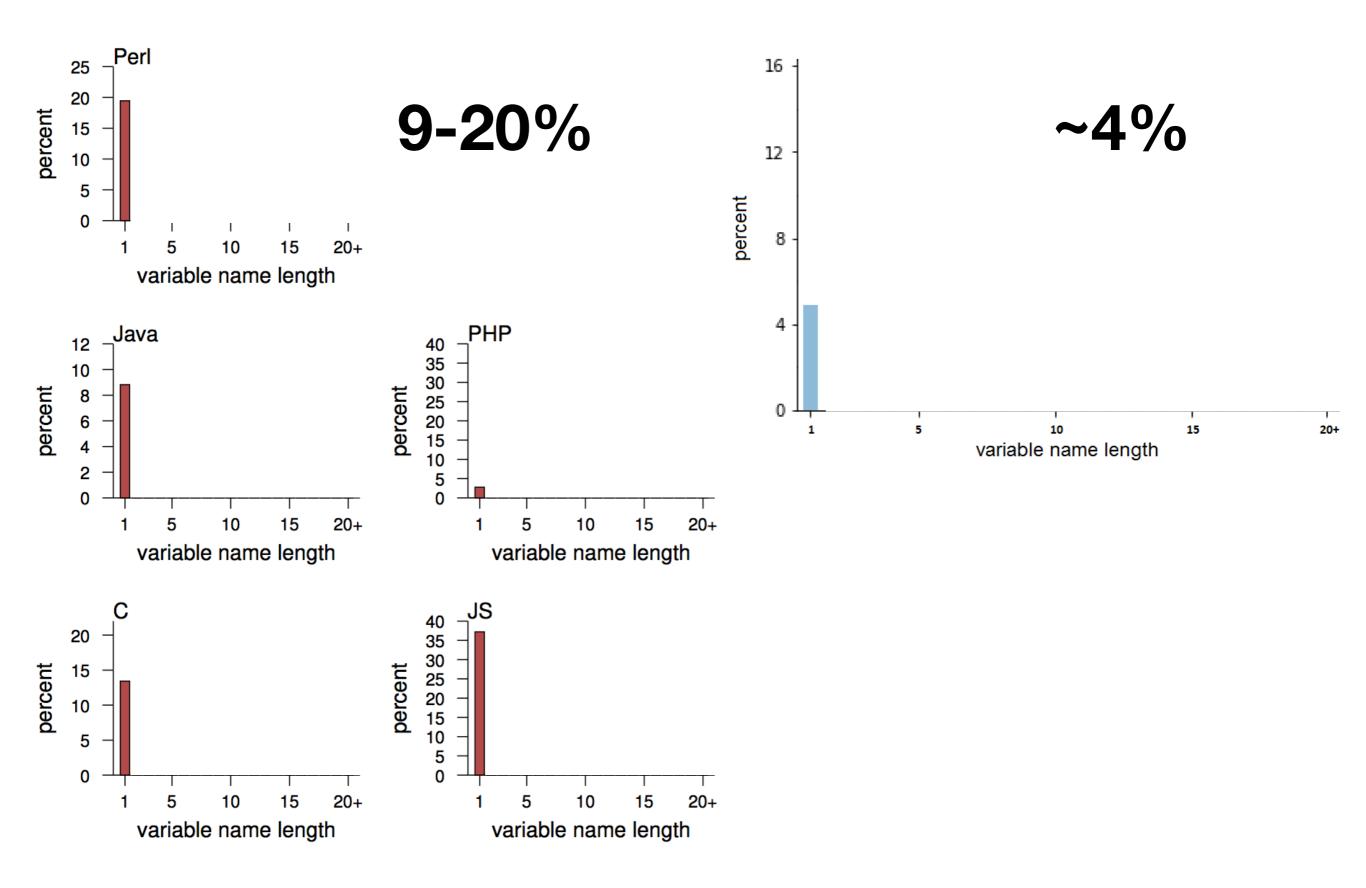
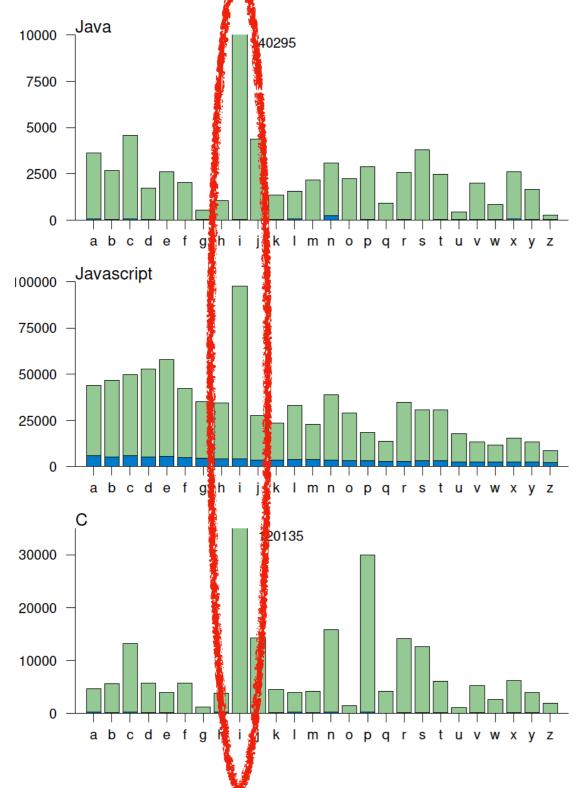


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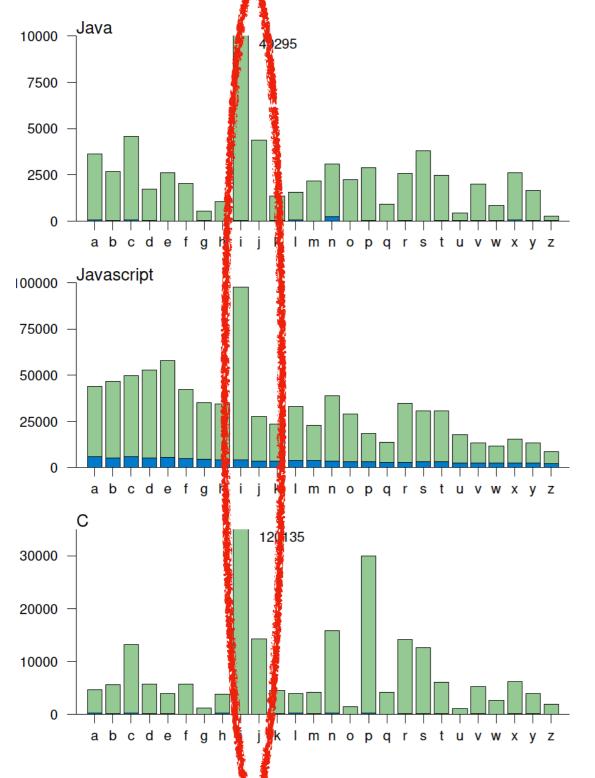
Java a b c d e f g h i j k l m n o p q r s t u v w x y z _Javascript a b c d e f g h i j k l m n o p q r s t u v w x y z C $k \hspace{0.1cm} l \hspace{0.1cm} m \hspace{0.1cm} n \hspace{0.1cm} o \hspace{0.1cm} p \hspace{0.1cm} q \hspace{0.1cm} r \hspace{0.1cm} s \hspace{0.1cm} t \hspace{0.1cm} u \hspace{0.1cm} v \hspace{0.1cm} w \hspace{0.1cm} x \hspace{0.1cm} y \hspace{0.1cm} z \\$ a b c d e f g 🧗 i

3. 2. Histograms of single letter names usage in different programming iguages.



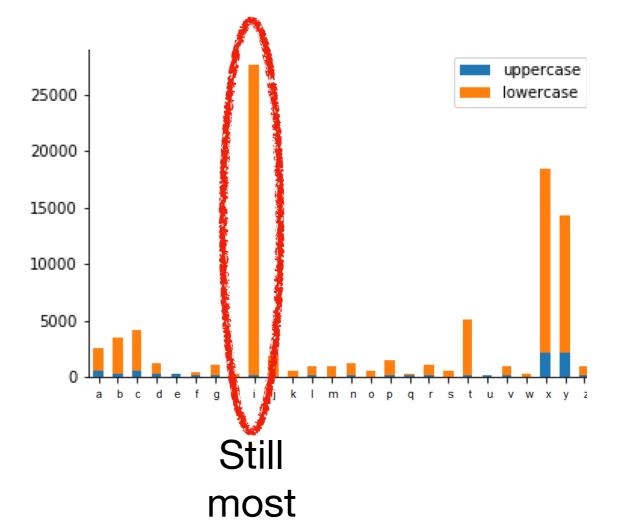
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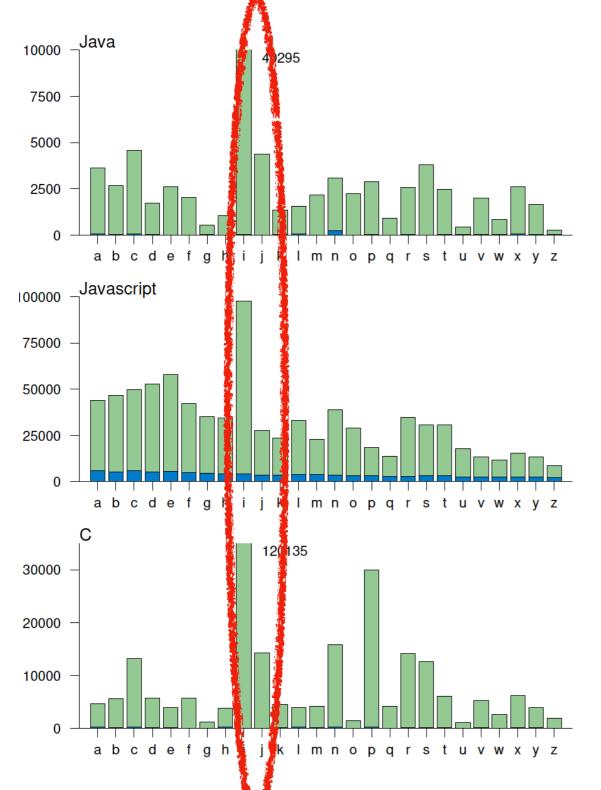


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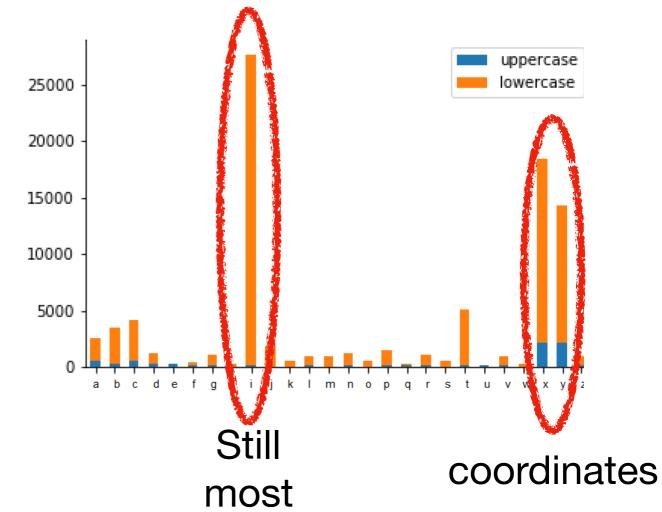


popular



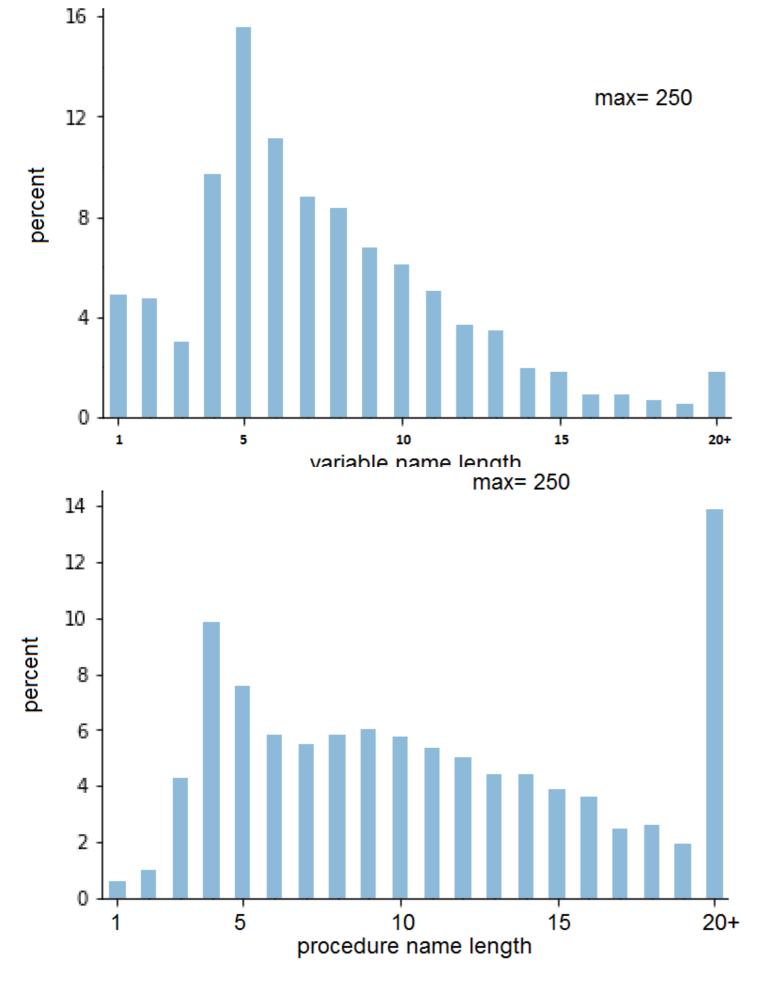
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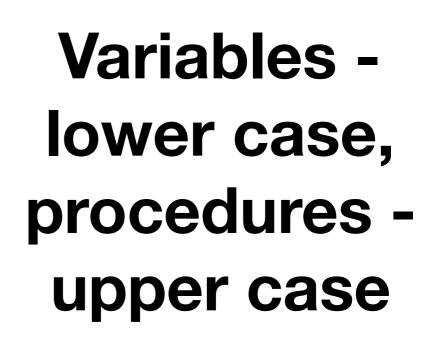
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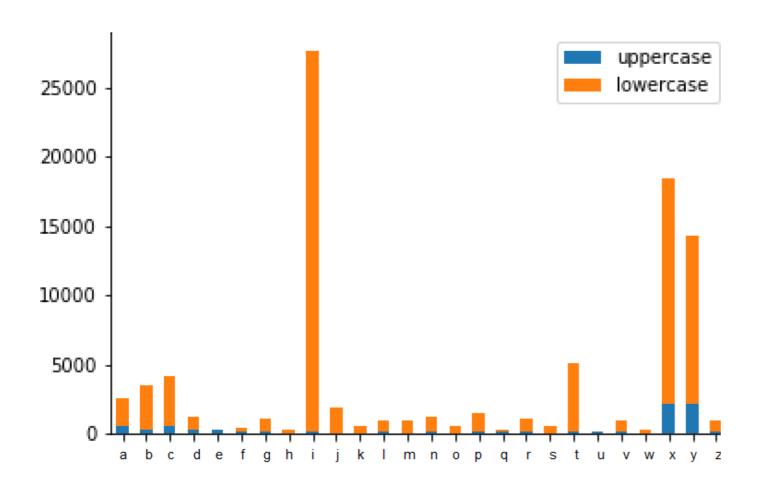


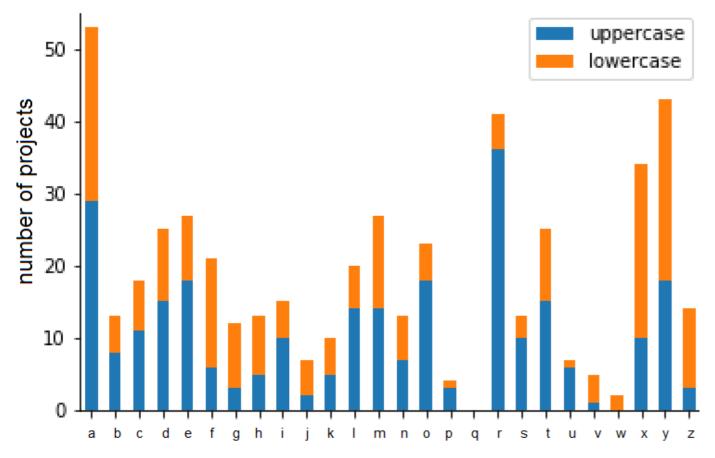


Procedure names tend to be longer











Beniamini et al., survey:

What types would you

consider naming a

variable...?

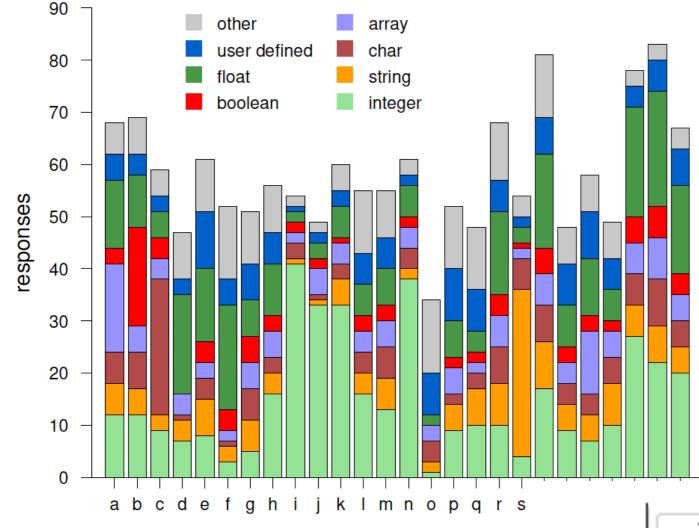
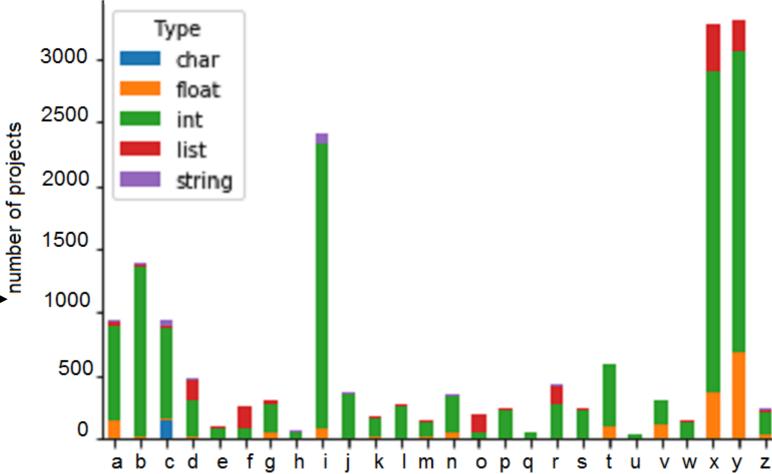


Fig. 4. Considered types for each letter of the English alph

Our work, code analysis: Values of what types are assigned to a variable named...?





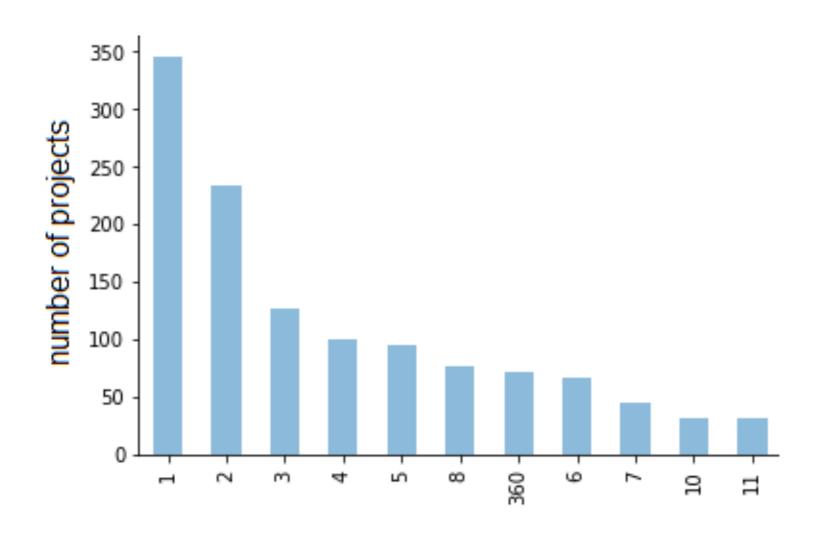
```
when clicked

set 1 v to in Shanghai

set My favorite variable v to SCAM

concatenate My favorite variable and 1
```

```
define concatenate string1 and string2
say join string1 string2
```



```
when clicked
                  when clicked
set 105 ▼ to 105
                  forever
set 75 ▼ to 75
                                  direction
                       point in direction 75
                                < direction
                           105
                       point in direction 105
```

```
when I receive check x ▼
                      2 = 1 and 3 = 1 then
      1 = 1 and
  broadcast xwin ▼
  stop this script ▼
                       5 = 1 and
       4 = 1 and
                                                then
  broadcast xwin ▼
  stop this script ▼
                       8 = 1 and
       7 = 1 and
                                                then
  broadcast xwin ▼
  stop this script ▼
                      4 = 1 and
      1 = 1 and
  broadcast xwin ▼
  stop this script ▼
                      5 = 1 and
      2 = 1 and
  broadcast xwin ▼
  stop this script ▼
```

