

## Lab 6.3: Introducing spatial data in R

In this Lab we will learn how to:

- Define spatial data
- Visualize spatial data

R 4.0.3 version has been used to run the following scripts. As usual we will start by defining our working directory and installing and loading the required packages.

```
# establishing the working directory

setwd("C:/datosR/GIS")

# installing different useful packages
install.packages(c("ggplot2", "devtools", "dplyr", "stringr"))

install.packages(c("maps", "mapdata", "ggmap", "mapproj"))

install.packages(c("sp", "raster", "rgdal", "rgeos", "spdep"))

# requiring the packages
library(ggplot2)
library(ggmap)
library(maps)
library(mapdata)
library(sp)
library(mapproj)

library(sp) # vector data
library(raster) # raster data
library(rgdal) # input/output, projections
library(rgeos) # geometry ops
library(spdep) # spatial dependence
```

### Types of spatial data in R

The basic spatial objects in R can be classified as points, lines or polygons. Each of these types must be addressed specifically in the different R packages when we want to deal with spatial data. Now we will concentrate in the use of the packages (already we have installed and required): `sp`, `raster`, `rgdal`, `rgeos`, `spdep` that deal with vector data, raster data, input and output, projections, geometry and spatial dependence.

- **Points:** *SpatialPoints* (ie, coordinates) and *SpatialPointsDataFrame* (ie, coordinates with data)
- **Lines:** *Line* (simple line strings), *SpatialLines* (lines with spatial nature), *SpatialLinesDataFrame* (spatial lines with data)
- **Polygons:** *Polygon* (rings or close figure), *SpatialPolygons* (polygons with spatial nature), *SpatialPolygonsDataFrame* (spatial polygons with data)

```
# Now we will start to work with spatial points
```

```
library(sp)
data(meuse)
coords <- SpatialPoints(meuse[, c("x", "y")])
summary(coords)
```

To obtain the following output (the data used are included in the `sp` package):

Object of class `SpatialPoints`

Coordinates:

```
      min      max
x  178605  181390
y   329714  333611
```

Is projected: NA

proj4string : [NA]

Number of points: 155

We can use the instruction `coordnames( )` to know the name of the variables associated with the coordinates in the `meuse` dataset. As we can see there is no projection associated to this dataset (*Is projected: NA* and *proj4string: [NA]*) Later we'll see how to fix this.

```
# Now we will add the data frame to generate a SpatialPointsDataFrame
```

```
meuse1 <- SpatialPointsDataFrame(coords, meuse)
names(meuse1)
head(meuse1)
```

We will obtain the following:

```
[1] "x"      "y"      "cadmium" "copper" "lead"    "zinc"    "elev"    "dist"    "om"      "ffreq"   "soil"
[12] "lime"   "landuse" "dist.m"
```

	x	y	cadmium	copper	lead	zinc	elev	dist	om	ffreq	soil	lime	landuse	dist.m
1	181072	333611	11.7	85	299	1022	7.909	0.00135803	13.6	1	1	1	Ah	50
2	181025	333558	8.6	81	277	1141	6.983	0.01222430	14.0	1	1	1	Ah	30
3	181165	333537	6.5	68	199	640	7.800	0.10302900	13.0	1	1	1	Ah	150
4	181298	333484	2.6	81	116	257	7.655	0.19009400	8.0	1	2	0	Ga	270
5	181307	333330	2.8	48	117	269	7.480	0.27709000	8.7	1	2	0	Ah	380
6	181390	333260	3.0	61	137	281	7.791	0.36406700	7.8	1	2	0	Ga	470

The line object is just a set of consecutive points joined by interpolation and can be defined by the `sp` package functions (see below) A polygon is just an area with a contour defined by a line with same initial and final point. With data from `sp` package we can delineated the river in the `meuse` dataset by using the following script:

```
# Generating a polygon
```

```
data(meuse.riv)
river_polygon <- Polygons(list(Polygon(meuse.riv)), ID = "meuse")

rivers <- SpatialPolygons(list(river_polygon))
summary(rivers)
```

There are a lot of different spatial classes provided by the package `sp` that allow building spatial objects:

data type	class	attributes	extends
points	<code>SpatialPoints</code>	none	<code>Spatial</code>
points	<code>SpatialPointsDataFrame</code>	<code>data.frame</code>	<code>SpatialPoints</code>
pixels	<code>SpatialPixels</code>	none	<code>SpatialPoints</code>
pixels	<code>SpatialPixelsDataFrame</code>	<code>data.frame</code>	<code>SpatialPixels</code> <code>SpatialPointsDataFrame</code>
full grid	<code>SpatialGrid</code>	none	<code>SpatialPixels</code>
full grid	<code>SpatialGridDataFrame</code>	<code>data.frame</code>	<code>SpatialGrid</code>
line	<code>Line</code>	none	
lines	<code>Lines</code>	none	Line list
lines	<code>SpatialLines</code>	none	<code>Spatial</code> , Lines list
lines	<code>SpatialLinesDataFrame</code>	<code>data.frame</code>	<code>SpatialLines</code>
polygon	<code>Polygon</code>	none	Line
polygons	<code>Polygons</code>	none	Polygon list
polygons	<code>SpatialPolygons</code>	none	<code>Spatial</code> , Polygons list
polygons	<code>SpatialPolygonsDataFrame</code>	<code>data.frame</code>	<code>SpatialPolygons</code>

## Visualizing spatial data in R

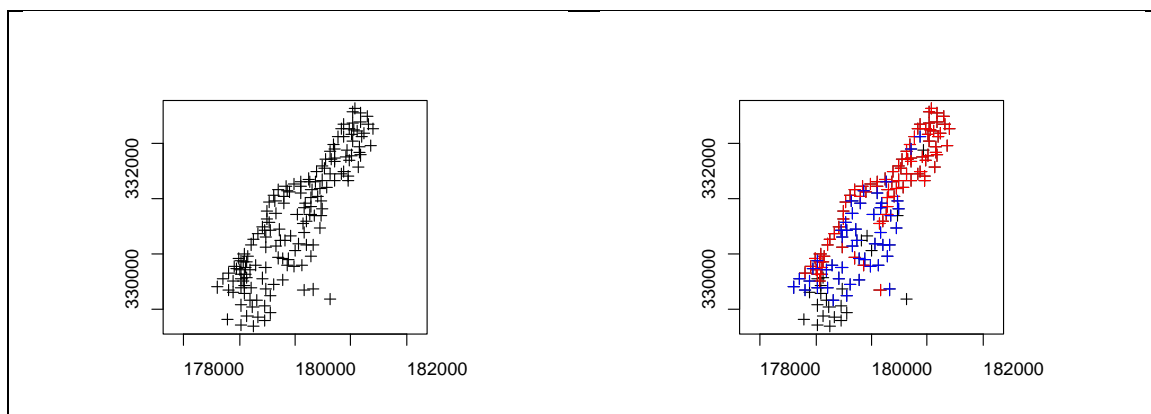
We will start visualizing points from the `meuse1` object we have defined previously.

```
# Plotting the points generated in meuse1
plot(as(meuse1, "Spatial"), axes = TRUE)
plot(meuse1, add = TRUE)
```

see the left graph on the following box

```
# Now we can draw in different colors the previous graph for different ffreq values
plot(meuse1[meuse1$ffreq == 1, ], col = "red", add = TRUE)
plot(meuse1[meuse1$ffreq == 2, ], col = "blue", add = TRUE)
```

and obtain the graph on the right in the box (you can try to change the colors)



Now we are ready to plot a polygon. To do that we will use the object `ivers` we have defined previously by the function `SpatialPolygons`. We will use the following script:

## # Plotting a polygon

```
plot(rivers, axes = TRUE, col = "grey", ylim = c(329400, 334000))
```

To obtain the plot on the left in the following box (see below). Now we are ready to overlap the points from the previous plot by coding as follow:

## # Plotting a polygon and overlap the points

```
plot(rivers, axes = TRUE, col = "grey", ylim = c(329400, 334000))  
+ plot(meuse1, add = TRUE) # pay attention to the + symbol
```

To obtain the figure on the right in the box.

