

1 – Código:

```
<!DOCTYPE html>

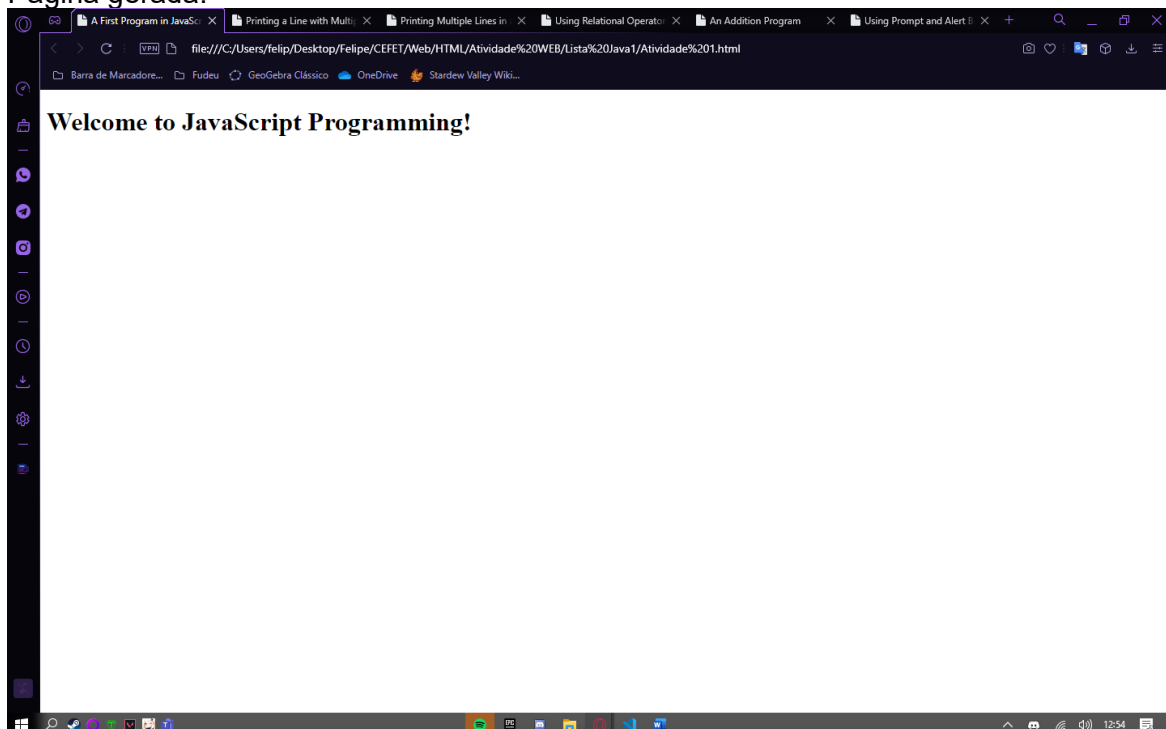
<!-- Fig. 6.1: welcome.html -->
<!-- Displaying a line of text. -->
<html>

<head>
    <meta charset="utf-8">
    <title>A First Program in JavaScript</title>
    <script type="text/javascript">
        document.writeln(
            "<h1>Welcome to JavaScript Programming!</h1>");
    </script>
</head>

<body></body>

</html>
```

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2 – Código:

```
<!DOCTYPE html>

<!-- Fig. 6.2: welcome2.html -->
<!-- Printing one line with multiple statements. -->
<html>

<head>
```

```

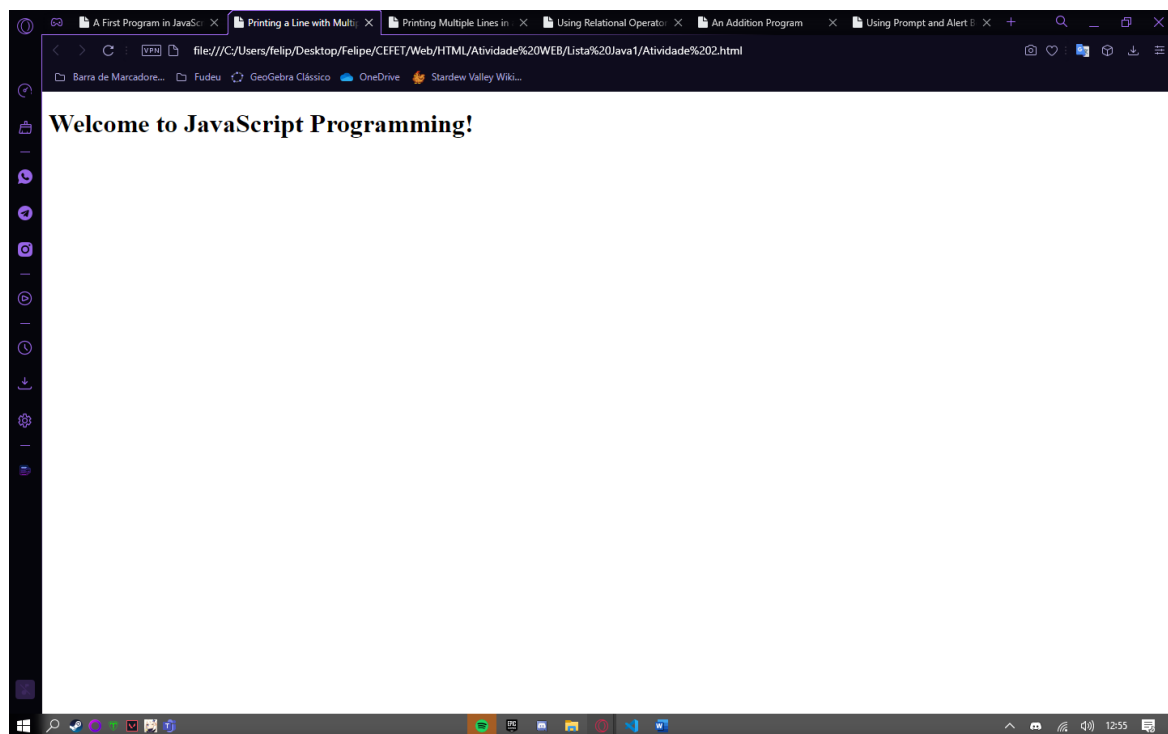
<meta charset="utf-8">
<title>Printing a Line with Multiple Statements</title>
<script type="text/javascript">
    <!--
        document.write("<h1 style = 'color: magenta'>");
        document.write("Welcome to JavaScript " +
            "Programming!</h1>");
    -->
</script>
</head>

<body></body>

</html>

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3 – Código:

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<!DOCTYPE html>

<!-- Fig. 6.3: welcome3.html -->
<!-- Alert dialog displaying multiple lines. -->
<html>

<head>
    <meta charset="utf-8">
    <title>Printing Multiple Lines in a Dialog Box</title>
    <script type="text/javascript">

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```

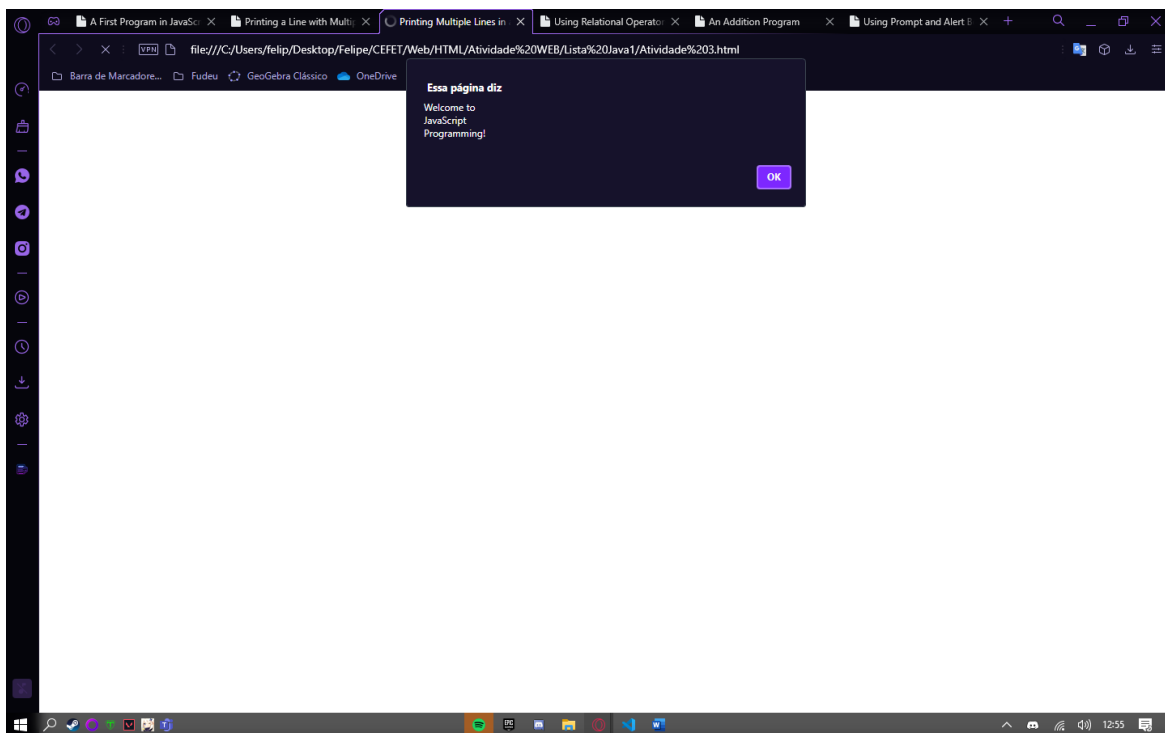
        <!--
        window.alert("Welcome to\nJavaScript\nProgramming!");
        //
        -->
    </script>
</head>

<body>
    <p>Click Refresh (or Reload) to run this script again.</p>
</body>

</html>

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4 – Código:

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<!DOCTYPE html>

<!-- Fig. 6.5: welcome4.html -->
<!-- Prompt box used on a welcome screen -->
<html>

<head>
    <meta charset="utf-8">
    <title>Using Prompt and Alert Boxes</title>
    <script type="text/javascript">
        <!--
        var name; // string entered by the user

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    // read the name from the prompt box as a string
    name = window.prompt("Please enter your name");

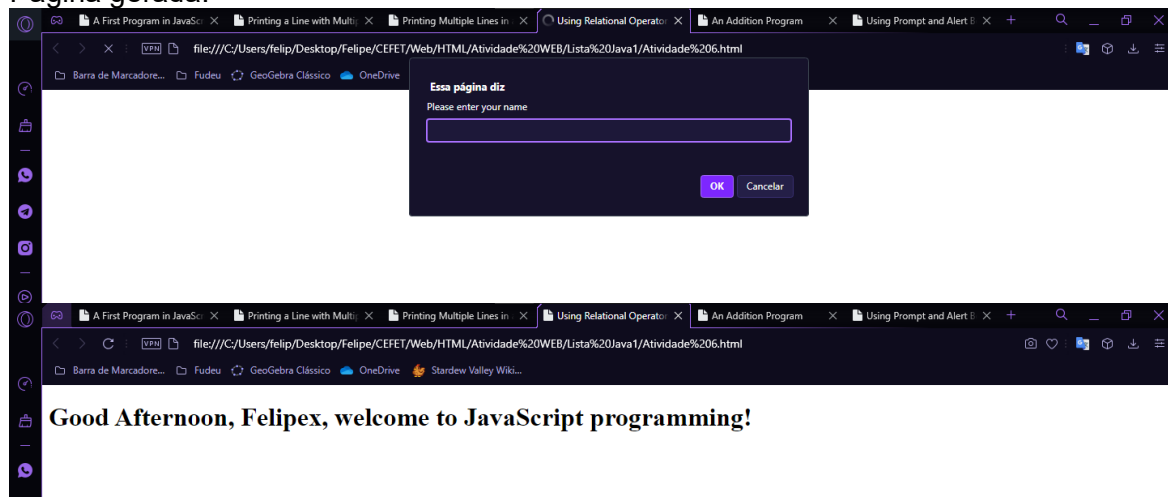
    document.writeln("<h1>Hello " + name +
        ", welcome to JavaScript programming!</h1>");
    //
    -->
</script>
</head>

<body></body>

</html>

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5 – Código:

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<!DOCTYPE html>

<!-- Fig. 6.7: addition.html -->
<!-- Addition script. -->
<html>

<head>
    <meta charset="utf-8">
    <title>An Addition Program</title>
    <script type="text/javascript">
        <!--
            var firstNumber; // first string entered by user
            var secondNumber; // second string entered by user
            var number1; // first number to add
            var number2; // second number to add
            var sum; // sum of number1 and number2

            // read in first number from user as a string

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firstNumber = window.prompt("Enter first integer");

// read in second number from user as a string
secondNumber = window.prompt("Enter second integer");

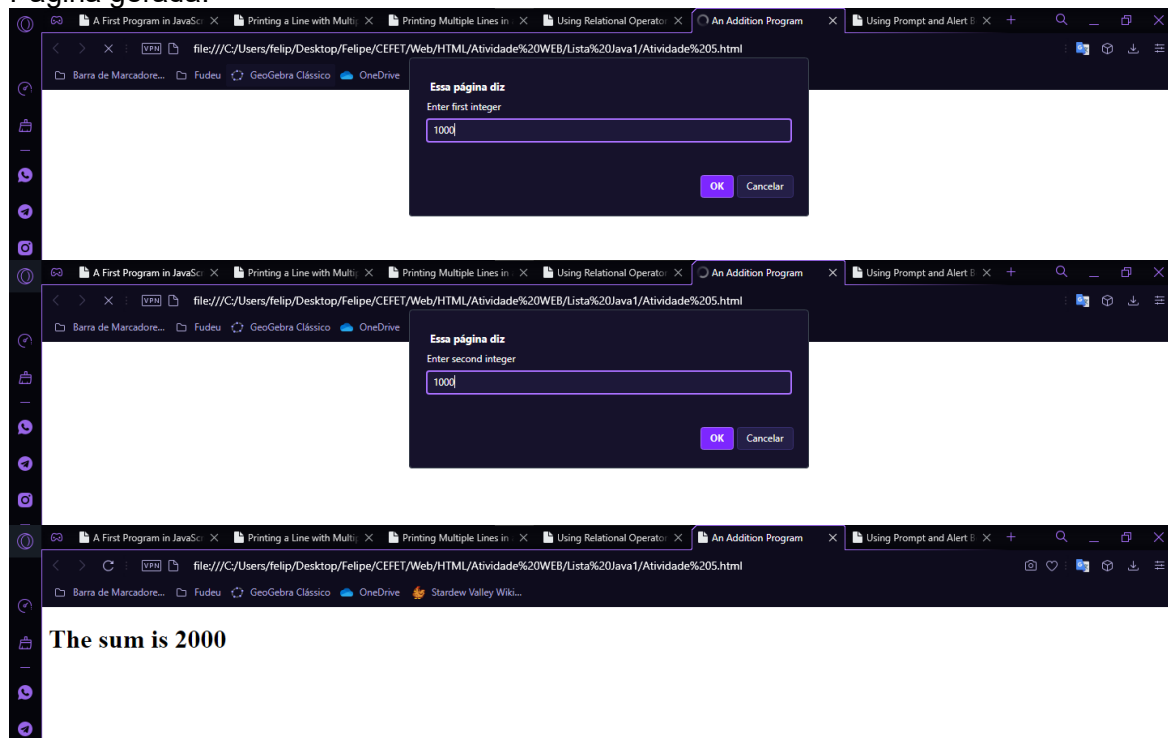
// convert numbers from strings to integers
number1 = parseInt(firstNumber);
number2 = parseInt(secondNumber);
sum = number1 + number2; // add the numbers
// display the results
document.writeln("<h1>The sum is " + sum + "</h1>");
//
-->
</script>
</head>

<body></body>

</html>

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6 – Código:

```

<!DOCTYPE html>

<!-- Fig. 6.14: welcome5.html -->
<!-- Using equality and relational operators. -->
<html>

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```

<head>
  <meta charset="utf-8">
  <title>Using Relational Operators</title>
  <script type="text/javascript">
    <!--
      var name; // string entered by the user
      var now = new Date(); // current date and time
      var hour = now.getHours(); // current hour (0-23)

      // read the name from the prompt box as a string
      name = window.prompt("Please enter your name");
      // determine whether it's morning
      if (hour < 12)
        document.write("<h1>Good Morning, ");

      // determine whether the time is PM
      if (hour >= 12) {
        // convert to a 12-hour clock
        hour = hour - 12;

        // determine whether it is before 6 PM
        if (hour < 6)

          document.write("<h1>Good Afternoon, ");

        // determine whether it is after 6 PM
        if (hour >= 6)
          document.write("<h1>Good Evening, ");
      } // end if
      document.writeln(name +
        ", welcome to JavaScript programming!</h1>");
      //
    -->
  </script>
</head>

<body></body>

</html>

```

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