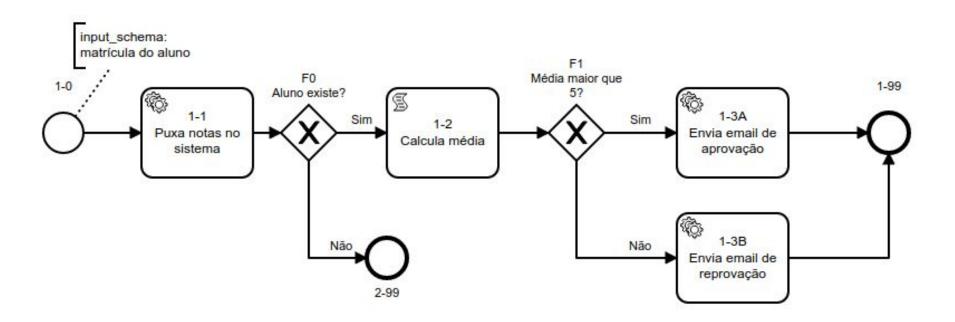
Introdução a testes com workflow

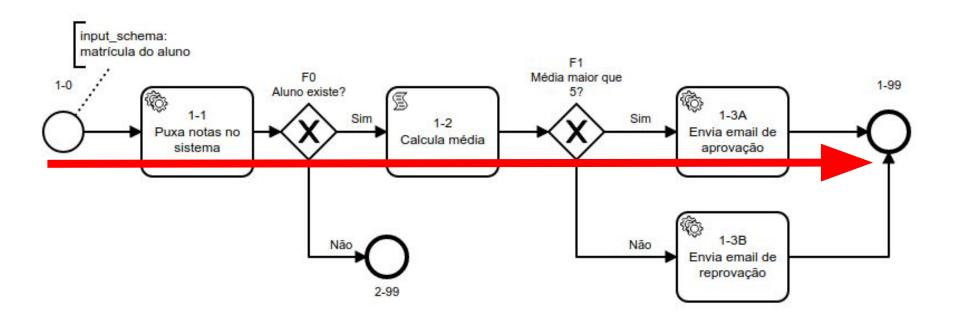
Utilizando framework jest

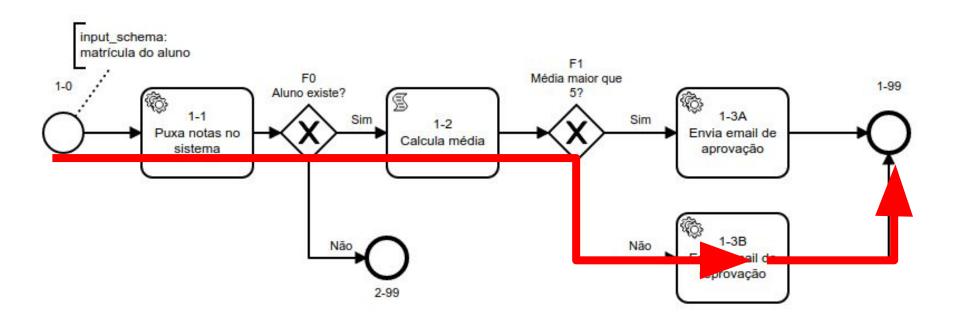
Por que usar usar Jest?

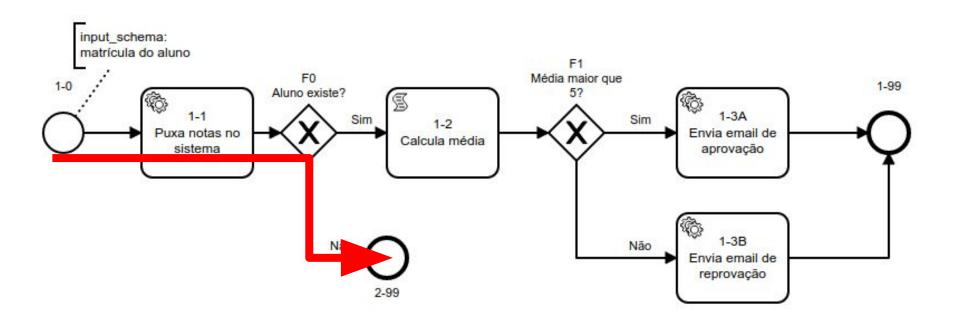
- Configuração simples
- Sintaxe **xUnit**
- Mesmo framework usado no workflow engine
- Mensagens de erro explicativas











```
describe('Sistema alunos', () \Rightarrow {}
 test('Bloco 1.1 - Aluno aprovado', async () ⇒ {
 });
 test('Bloco 1.2 - Aluno reprovado', async () \Rightarrow {
 });
 test('Bloco 2 - Aluno não existe', async () \Rightarrow {
});
```

```
beforeAll(async () \Rightarrow {
await runMemorySeeds();
 engine = new Engine('memory', undefined);
});
let workflow = null;
 beforeAll(async () \Rightarrow {
   workflow = await engine.saveWorkflow('sistema alunos',
     'Sistema de alunos', blueprint spec);
   expect(workflow.id).toBeDefined();
 });
```

O que conferir?

```
const process = await engine.createProcess(workflow.id, actor data,
   { matricula: 1234 });
expect(process.id).toBeDefined();
await engine.runProcess(process.id, actor data);
const state_history = await engine.fetchProcessStateHistory(process.id);
fs.writeFileSync(`states/fluxo_1_1_${states_file}`,
   JSON.stringify(state_history, null, 2), 'utf8', () \Rightarrow { });
```

O que conferir?

```
expect(state_history.find((state) ⇒ state.node_id ≡ '1-1')
.result.status).toEqual(200);
```

```
// Must pass through node 1-3B
expect(state_history.find((state) ⇒ state.node_id ≡ '1-3B'))
.toBeDefined();
```

```
expect(state_history[0].status).not.toEqual('error');
```

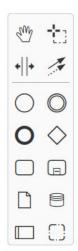
Resultado

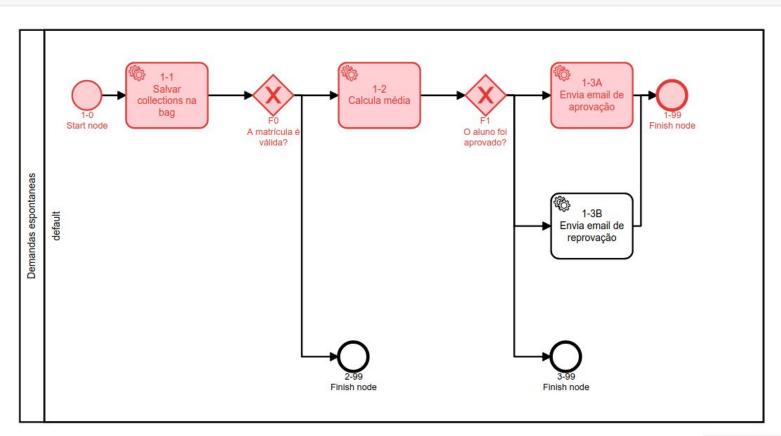
```
blue-test on / master [Xi?] is 🌍 v1.0.0 via 📦 v12.18.3 took 4s
) npm test
> spec-tester@1.0.0 test /home/felipe/Documentos/FDTE/blue-test
 jest --runInBand
PASS blueprints/tests/sistema_alunos.test.js
 Sistema alunos
    ✓ Bloco 1.1 - Aluno aprovado (49 ms)
    ✓ Bloco 1.2 - Aluno reprovado (18 ms)
    ✓ Bloco 2 - Aluno não existe (21 ms)
Test Suites: 1 passed, 1 total
Tests: 3 passed, 3 total
Snapshots: 0 total
Time: 2.592 s, estimated 4 s
Ran all test suites.
```



=

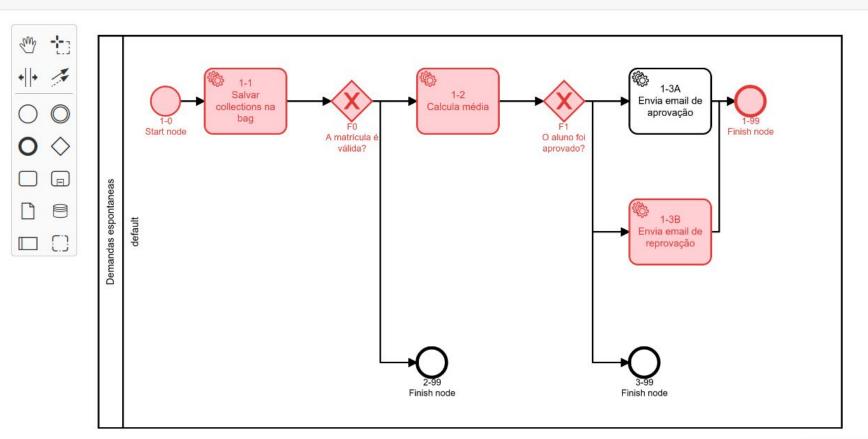
Details







Details







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Details



