

## SURFACE AREA OF A GRAPH

Let  $z = f(x, y)$  be a smooth function and let  $(x, y)$  vary in some region  $D$  of the  $xy$ -plane. In the vector form, we may write

$$\vec{r} = \langle x, y, f \rangle.$$

This is a parameterization of the graph of  $f$ : as the point  $(x, y)$  varies in  $D$ , the dependent vector  $\vec{r}$  describes the surface of the graph.

At each point  $P$  of the graph we have two velocity vectors tangent to the graph:

$$\vec{r}_x = \langle 1, 0, f_x \rangle \quad \text{and} \quad \vec{r}_y = \langle 0, 1, f_y \rangle.$$

These vectors are neither zero nor parallel and determine an infinitesimal parallelogram with sidelengths

$$\|\vec{r}_x\|dx = \sqrt{1 + f_x^2} dx \quad \text{and} \quad \|\vec{r}_y\|dy = \sqrt{1 + f_y^2} dy$$

lying in the plane tangent to the graph at  $P$ . The flat parallelograms approximate small portions of the curved surface. The area of the parallelogram is

$$\|\vec{r}_x \times \vec{r}_y\|dxdy = \|\langle -f_x, -f_y, 1 \rangle\|dxdy = \sqrt{1 + f_x^2 + f_y^2} dxdy.$$

Note that the factor  $\|\vec{r}_x \times \vec{r}_y\|$  simply tells us how the area of the infinitesimal rectangle  $dx \times dy$  scales under  $f$ . Adding up the little pieces (integrating over  $D$ ), one can argue that the total surface area of the graph is

$$A = \iint_D \|\vec{r}_x \times \vec{r}_y\|dxdy = \iint_D \sqrt{1 + f_x^2 + f_y^2} dxdy.$$

## EXAMPLE: AREA OF THE UNIT SPHERE

The surface area of the unit sphere  $x^2 + y^2 + z^2 = 1$  is twice the area of the graph of  $z = \sqrt{1 - x^2 - y^2}$  defined for  $x^2 + y^2 < 1$ :

$$A = 2 \iint_{x^2 + y^2 < 1} \sqrt{1 + z_x^2 + z_y^2} dxdy.$$

We have  $z_x = -\frac{x}{z}$ ,  $z_y = -\frac{y}{z}$ , and so

$$\sqrt{1 + z_x^2 + z_y^2} = \sqrt{1 + \frac{x^2}{z^2} + \frac{y^2}{z^2}} = \frac{1}{z}.$$

This gives

$$\begin{aligned} A &= 2 \iint_{x^2+y^2 < 1} \frac{1}{\sqrt{1-x^2-y^2}} dx dy \\ &= 2 \int_{-1}^1 \int_{-\sqrt{1-y^2}}^{\sqrt{1-y^2}} \frac{1}{\sqrt{1-y^2-x^2}} dx dy \end{aligned}$$

Observe that the inner integral is the same for every  $y$ :

$$\begin{aligned} \int_{-\sqrt{1-y^2}}^{\sqrt{1-y^2}} \frac{1}{\sqrt{1-y^2-x^2}} dx &= \int_{-\sqrt{1-y^2}}^{\sqrt{1-y^2}} \frac{1}{\sqrt{1-\frac{x^2}{1-y^2}}} \frac{dx}{\sqrt{1-y^2}} \\ &= \int_{-1}^1 \frac{1}{\sqrt{1-u^2}} du \quad \left( u = \frac{x}{\sqrt{1-y^2}} \right) \\ &= \arcsin u \Big|_{-1}^1 \\ &= \pi \end{aligned}$$

Consequently, the area of the unit sphere is

$$A = 2 \int_{-1}^1 \pi dy = 4\pi.$$

#### AREA OF A PARAMETERIZED SURFACE

Assume now that we are able to conveniently describe a given surface  $S$  (which is not necessarily a graph of a function) in terms of variables  $(u, v)$  changing in some region  $R$  of the  $uv$ -plane. Let

$$\vec{r} = \langle x(u, v), y(u, v), z(u, v) \rangle$$

be a vector-function parameterizing  $S$ .

At each point of  $S$  we have two velocity vectors tangent to  $S$ :

$$\vec{r}_u = \langle x_u, y_u, z_u \rangle \quad \text{and} \quad \vec{r}_v = \langle x_v, y_v, z_v \rangle.$$

Suppose that these vectors are neither zero nor parallel at each typical point of  $S$ . Arguing as before, we may cover  $S$  by infinitesimal tangent parallelograms with sidelengths

$$\|\vec{r}_u\| du \quad \text{and} \quad \|\vec{r}_v\| dv.$$

Each flat parallelogram approximates a small portion of the curved surface. Its area is

$$\|\vec{r}_u \times \vec{r}_v\| du dv = \|\langle y_u z_v - y_v z_u, -x_u z_v + x_v z_u, x_u y_v - x_v y_u \rangle\| du dv.$$

The factor  $\|\vec{r}_u \times \vec{r}_v\|$  (the Jacobian) tells us how the area of the infinitesimal rectangle  $du \times dv$  scales as  $R$  is transformed into  $S$ . Adding

up the little pieces (integrating over  $R$ ), one can argue that the total area of the surface is

$$A(S) = \iint_R \|\vec{r}_u \times \vec{r}_v\| du dv.$$

#### EXAMPLE: UNIT SPHERE, SPHERICAL COORDINATES

The unit sphere  $x^2 + y^2 + z^2 = 1$  has  $\rho = 1$  and so can be parameterized by  $\theta$  and  $\varphi$ . We have

$$x = \sin \varphi \cos \theta, \quad y = \sin \varphi \sin \theta, \quad z = \cos \varphi,$$

where  $0 \leq \theta \leq 2\pi$  and  $0 \leq \varphi \leq \pi$ . Thus  $R$  is simply the rectangle  $[0, 2\pi] \times [0, \pi]$  in the  $\theta\varphi$ -plane. Write

$$\vec{r} = \langle \sin \varphi \cos \theta, \sin \varphi \sin \theta, \cos \varphi \rangle,$$

then

$$\begin{aligned} \vec{r}_\theta &= \langle -\sin \varphi \sin \theta, \sin \varphi \cos \theta, 0 \rangle \\ \vec{r}_\varphi &= \langle \cos \varphi \cos \theta, \cos \varphi \sin \theta, -\sin \varphi \rangle \\ \vec{r}_\theta \times \vec{r}_\varphi &= \langle -\sin^2 \varphi \cos \theta, -\sin^2 \varphi \sin \theta, -\sin \varphi \cos \varphi \rangle \\ &= -\sin \varphi \langle \sin \varphi \cos \theta, \sin \varphi \sin \theta, \cos \varphi \rangle \\ &= -\sin \varphi \langle x, y, z \rangle. \end{aligned}$$

This gives

$$\begin{aligned} \|\vec{r}_\theta \times \vec{r}_\varphi\| &= \sin \varphi \sqrt{x^2 + y^2 + z^2} \\ &= \sin \varphi. \end{aligned}$$

Hence the area of the unit sphere is

$$\begin{aligned} A &= \iint_R \|\vec{r}_\theta \times \vec{r}_\varphi\| d\theta d\varphi \\ &= \int_0^{2\pi} \int_0^\pi \sin \varphi d\varphi d\theta \\ &= \int_0^{2\pi} d\theta \int_0^\pi \sin \varphi d\varphi \\ &= 2\pi \cdot 2 = 4\pi. \end{aligned}$$

Note that the actual integration is quite easy: spherical coordinates are tailored for spheres.

## EXAMPLE: UNIT SPHERE, CYLINDRICAL COORDINATES

This time let's employ cylindrical coordinates  $(r, \theta, z)$ . The unit sphere has  $r^2 + z^2 = 1$ , and so the vector function

$$\vec{v}(\theta, z) = \langle \sqrt{1 - z^2} \cos \theta, \sqrt{1 - z^2} \sin \theta, z \rangle, \quad 0 \leq \theta \leq 2\pi, \quad |z| \leq 1,$$

gives a parameterization. We have

$$\vec{v}_\theta = \langle -r \sin \theta, r \cos \theta, 0 \rangle$$

$$\vec{v}_z = \langle -\frac{z}{r} \cos \theta, -\frac{z}{r} \sin \theta, 1 \rangle$$

$$\vec{v}_\theta \times \vec{v}_z = \langle r \cos \theta, r \sin \theta, z \rangle$$

$$\|\vec{v}_\theta \times \vec{v}_z\| = 1.$$

Consequently, the area of the unit sphere is

$$A = \int_0^{2\pi} \int_{-1}^1 \|\vec{v}_\theta \times \vec{v}_z\| dz d\theta = \int_0^{2\pi} \int_{-1}^1 dz d\theta = 4\pi.$$

This is even easier than the preceding example.