

## Punto 1 | Perros

<https://dog.ceo/api/breeds/image/random>

Fetch!

JSON

```
{
  "message": "https://images.dog.ceo/breeds/dingo/n02115641_9111",
  "status": "success"
}
```

IMAGE



## PRIMERA PETICION

GET

<https://dog.ceo/api/breed/mountain/bernese/images/random>

Send

Pretty

Raw

Preview

Visualize

JSON

1

2

3

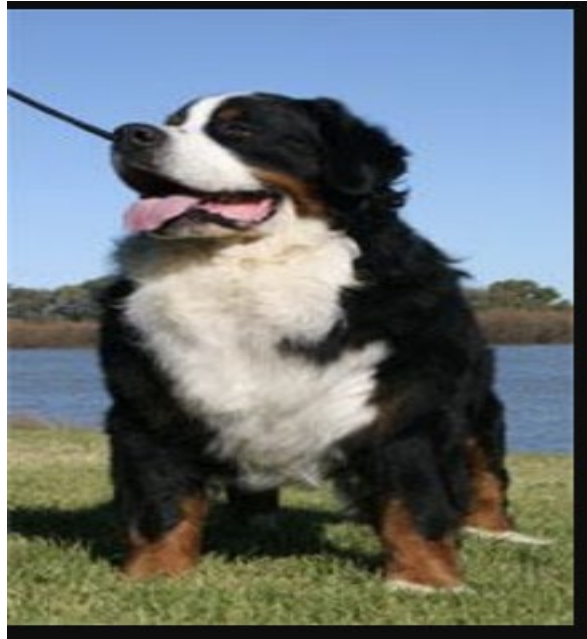
4

```
"message": "https://images.dog.ceo/breeds/mountain-bernese/n02107683_1400.jpg",
"status": "success"
```



## SEGUNDA PETICION

```
1 {  
2   "message": "https://images.dog.ceo/breeds/mountain-bernese/n02107683_4947.jpg",  
3   "status": "success"  
}
```



## TERCERA PETICION

```
1 {  
2   "message": "https://images.dog.ceo/breeds/mountain-bernese/n02107683_6772.jpg",  
3   "status": "success"  
4 }
```



## Punto 2 | Pokémon

<https://pokeapi.co/api/v2/pokemon/pikachu>



Submit

Need a hint? Try [pokemon/ditto](#), [pokemon-species/aegislash](#), [type/3](#), [ability/battle-armor](#), or [pokemon?limit=100000&offset=0](#).

Direct link to results: <https://pokeapi.co/api/v2/pokemon/pikachu>

### Resource for pikachu

```
▼ abilities: [] 2 items
  ▼ 0: {} 3 keys
    ▼ ability: {} 2 keys
      name: "static"
      url: "https://pokeapi.co/api/v2/ability/9/"
      is_hidden: false
      slot: 1
  ▼ 1: {} 3 keys
    ▼ ability: {} 2 keys
      name: "lightning-rod"
      url: "https://pokeapi.co/api/v2/ability/31/"
      is_hidden: true
      slot: 3
  base_experience: 112
▼ cries: {} 2 keys
  latest: "https://raw.githubusercontent.com/PokeAPI/cries/main/cries/pokemon/latest/25.ogg"

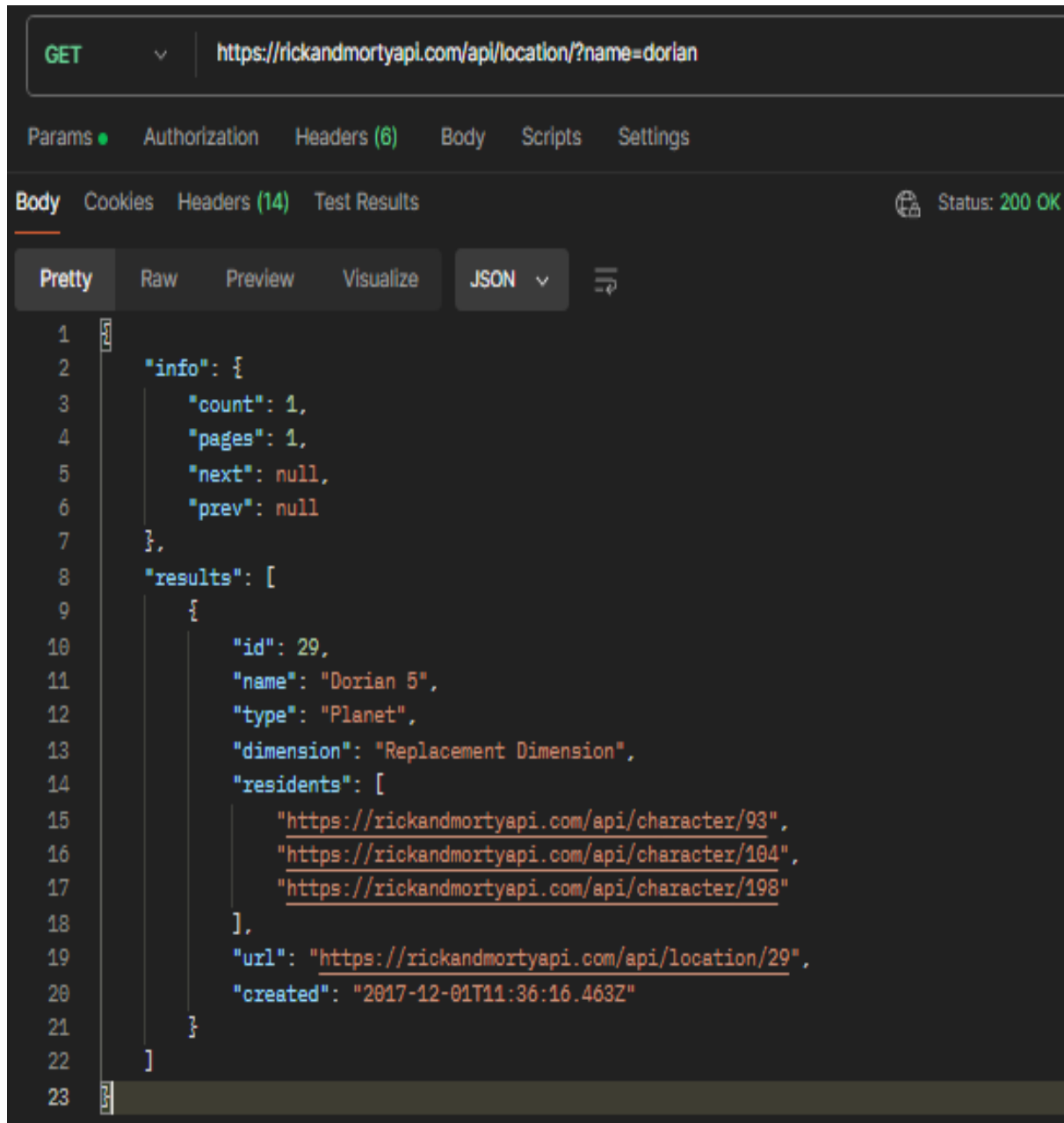
▼ sprites: {} 10 keys
  back_default: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/back/25.png"
  back_female: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/back/female/25.png"
  back_shiny: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/back/shiny/25.png"
  back_shiny_female: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/back/shiny/female/25.png"
  front_default: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/25.png"
  front_female: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/female/25.png"
  front_shiny: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/shiny/25.png"
  front_shiny_female: "https://raw.githubusercontent.com/PokeAPI/sprites/master/sprites/pokemon/shiny/female/25.png"
```

Sabor que odian es: **PICANTE**

```
GET https://pokeapi.co/api/v2/nature/calm
```

```
"hates_flavor": {
  "name": "spicy",
  "url": "https://pokeapi.co/api/v2/berry-flavor/1/"
},
```

### Punto 3 | Rick and Morty



```
GET https://rickandmortyapi.com/api/location/?name=dorian

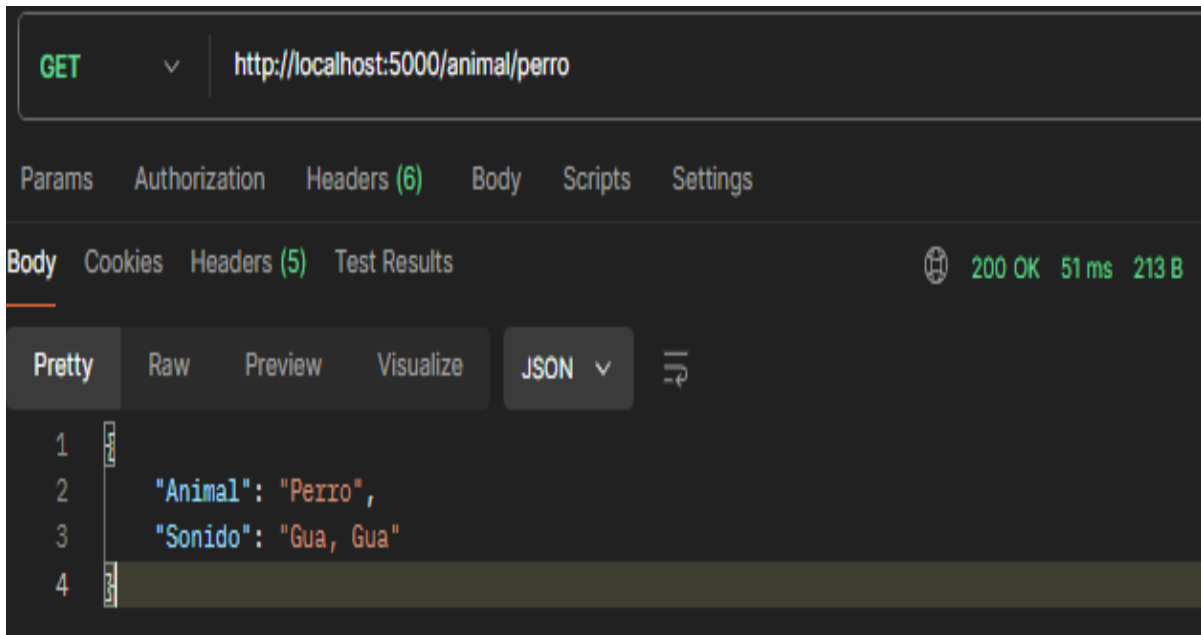
Params Authorization Headers (6) Body Scripts Settings

Body Cookies Headers (14) Test Results Status: 200 OK

Pretty Raw Preview Visualize JSON

1  [
2    "info": {
3      "count": 1,
4      "pages": 1,
5      "next": null,
6      "prev": null
7    },
8    "results": [
9      {
10       "id": 29,
11       "name": "Dorian 5",
12       "type": "Planet",
13       "dimension": "Replacement Dimension",
14       "residents": [
15         "https://rickandmortyapi.com/api/character/93",
16         "https://rickandmortyapi.com/api/character/104",
17         "https://rickandmortyapi.com/api/character/198"
18       ],
19       "url": "https://rickandmortyapi.com/api/location/29",
20       "created": "2017-12-01T11:36:16.463Z"
21     }
22   ]
23 ]
```

## Punto 5 | Nuestro propio API, ¿cómo hace el animal?



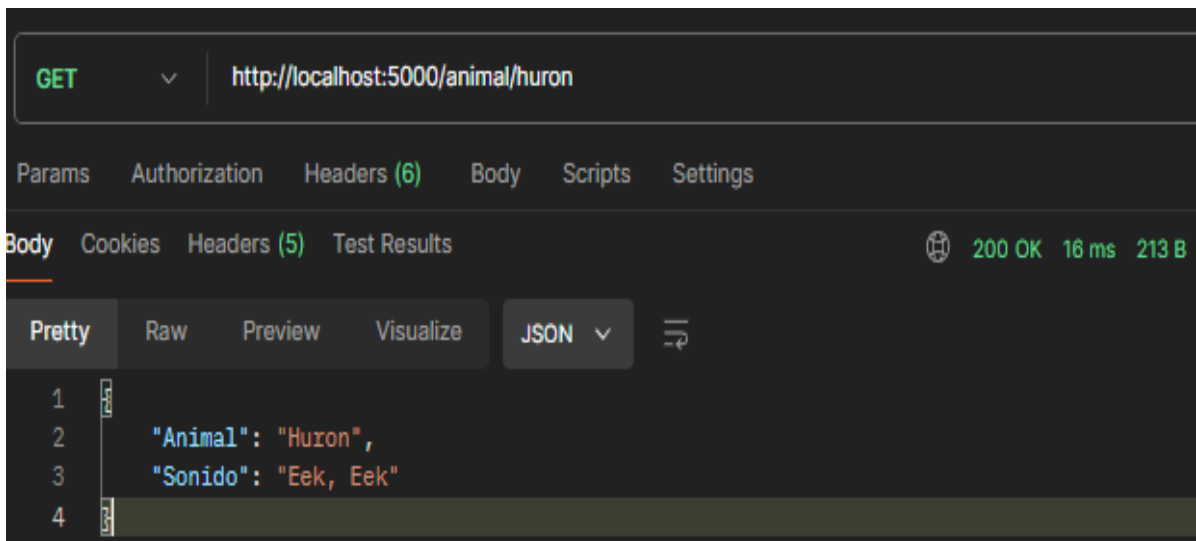
GET ▼ <http://localhost:5000/animal/perro>

Params Authorization Headers (6) Body Scripts Settings

Body Cookies Headers (5) Test Results 📶 200 OK 51 ms 213 B

Pretty Raw Preview Visualize JSON ▼ ≡

```
1 {  
2   "Animal": "Perro",  
3   "Sonido": "Gua, Gua"  
4 }
```



GET ▼ <http://localhost:5000/animal/huron>

Params Authorization Headers (6) Body Scripts Settings

Body Cookies Headers (5) Test Results 📶 200 OK 16 ms 213 B

Pretty Raw Preview Visualize JSON ▼ ≡

```
1 {  
2   "Animal": "Huron",  
3   "Sonido": "Eek, Eek"  
4 }
```