# Algoritmos e Estruturas de Dados III

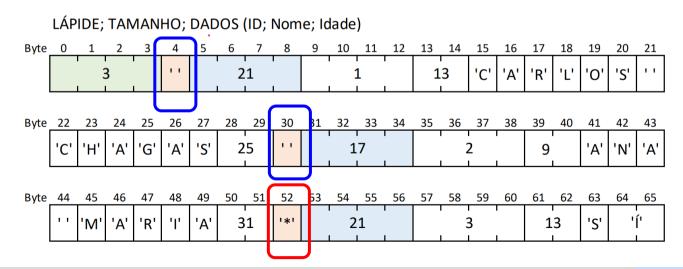
5 - Correção de exercícios

Prof. Hayala Curto 2022

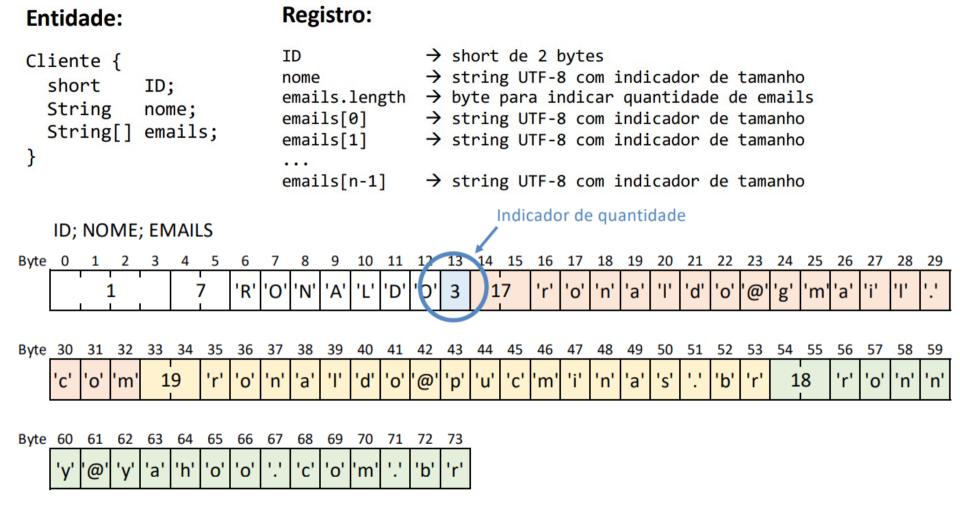


Para que servem os campos lápide em um arquivo?

- Lápide
  - Marca de exclusão
  - Campo (1 byte) que indica se o registro foi excluído ou permanece válido
  - Os registros só são realmente apagados do arquivo quando há uma reordenação



Os dados de cliente de um determinado projeto devem incluir a possibilidade de armazenamento de um número variável de emails. Porém, o email não é um campo obrigatório e não será usado para buscas. EXPLIQUE como deve ser o campo para armazenamento desses emails no arquivo.



Um arquivo binário é apenas uma sequência de bytes. Dessa forma, quaisquer valores a serem armazenados em um arquivo também devem ser representados como sequências de bytes. Considerando isso, considere seguinte contexto em que um sistema para controle de banco deseja armazenar os seguintes dados de seus clientes:

- id
- Nome
- CPF
- Data de nascimento
- Renda mensal
- Emails
- Telefones

EXPLIQUE quais seriam as melhores escolhas para organizar os campos desse arquivo de dados e mostre como ficaria após algumas inclusões.

Um arquivo binário é apenas uma sequência de bytes. Dessa forma, quaisquer valores a serem armazenados em um arquivo também devem ser representados como sequências de bytes. Considerando isso, considere seguinte contexto em que um sistema para controle de banco deseja armazenar os sequintes dados de seus clientes:

- id (int)
- Nome (String de tamanho variável)
- CPF (String de tamanho fixo 11)
- Data de nascimento (int representando dias a partir de uma data marco)
- Renda mensal (float)
- Emails (Strings de tamanho variável, com indicador de quantidade e indicador de tamanho de cada string)
- Telefones (Strings de tamanho fixo 11, com indicador de quantidade e indicador de tamanho de cada string)

EXPLIQUE quais seriam as melhores escolhas para organizar os campos desse arquivo de dados e mostre como ficaria após algumas inclusões.

Inserindo:

Lucas, 112.111.222-30, 22/07/2000, 2090.22, lucas@gmail.com, luquinha@gmail.com, 31 9 88111920

00	00	00	01	00	00	00	01	00	05	L	u	С	а	s	1	1	2	1	1
1	2	2	2	3	0									2	00	Of	I	u	С
а	S	@	g	m	а	i	I		С	0	m	00	12	ı	u	q	u	i	n
h	а	@	g	m	а	i	I		С	0	m	1	3	1	9	8	8	1	1
1	9	2	0																

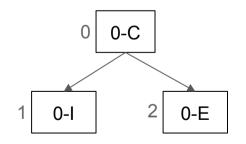
Considerando a capacidade de ordenação em memória de 3 registros (usando heap como estrutura para ajudar na ordenação), FAÇA:

- A intercalação balanceada de 3 caminhos para os registros usando blocos de tamanho varíavel
- A intercalação polifásica de 3 caminhos.



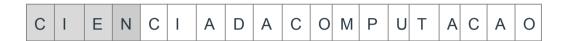
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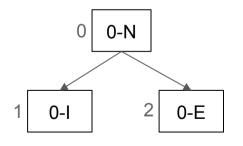
0	1	2		
0-C	0-1	0-E		



Arq 1:

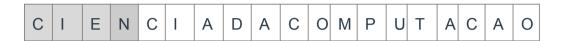
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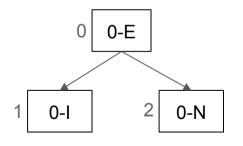




Arq 1: C

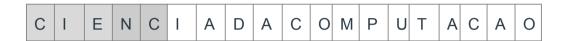
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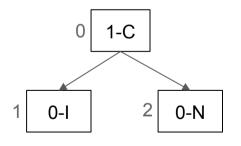




Arq 1: C

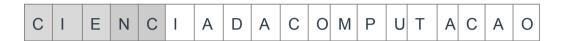
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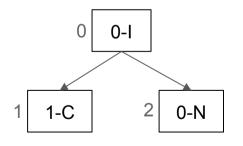




Arq 1: CE

Arq 2:

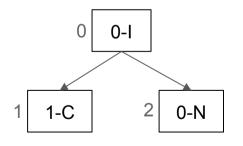




Arq 1: CE

Arq 2:

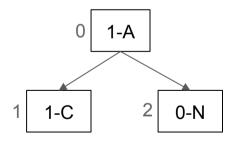




Arq 1: CEI

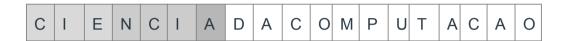
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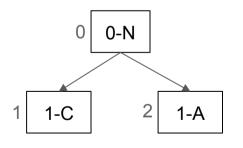




Arq 1: CEII

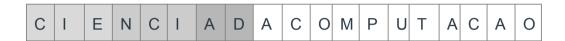
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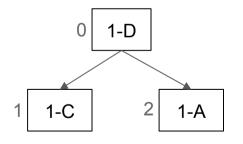




Arq 1: CEII

Arq 2:

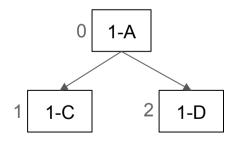




Arq 1: CEIIN

Arq 2:

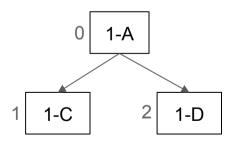




Arq 1: CEIIN

Arq 2:

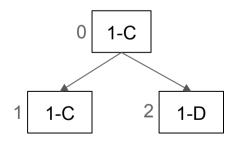




Arq 1: CEIIN

Arq 2: A

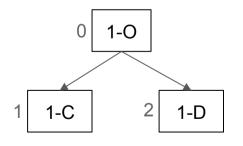




Arq 1: CEIIN

Arq 2: AA

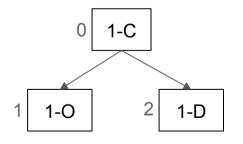




Arq 1: CEIIN

Arq 2: A A C

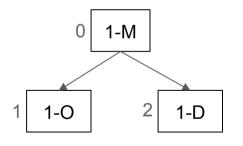




Arq 1: C E I I N

Arq 2: A A C

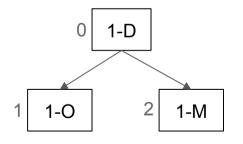




Arq 1: CEIIN

Arq 2: AACC

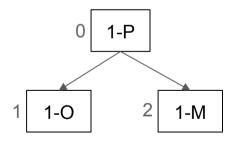




Arq 1: CEIIN

Arq 2: AACC

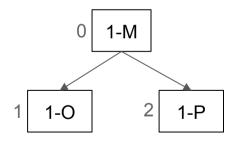




Arq 1: CEIIN

Arq 2: AACCD

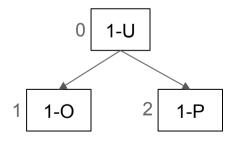




Arq 1: CEIIN

Arq 2: AACCD

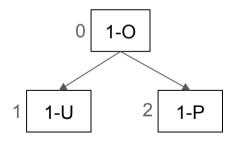




Arq 1: CEIIN

Arq 2: A A C C D M

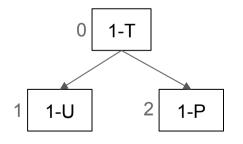




Arq 1: CEIIN

Arq 2: A A C C D M

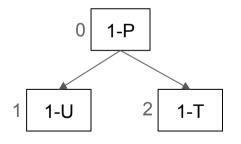




Arq 1: CEIIN

Arq 2: AACCDMO

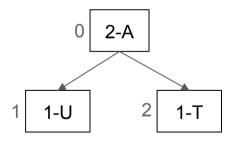




Arq 1: CEIIN

Arq 2: AACCDMO

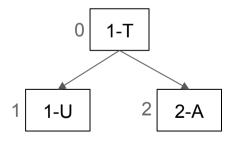




Arq 1: CEIIN

Arq 2: AACCDMOP

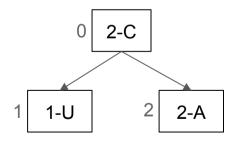




Arq 1: CEIIN

Arq 2: AACCDMOP

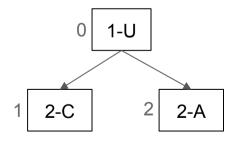




Arq 1: CEIIN

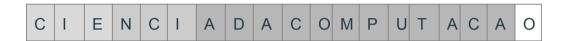
Arq 2: AACCDMOPT

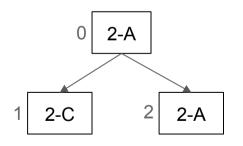




Arq 1: CEIIN

Arq 2: AACCDMOPT

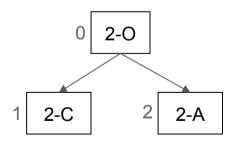




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Arq 2: AACCDMOPTU



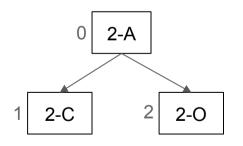


Arq 1: CEIIN

Arq 2: A A C C D M O P T U

Arq 3: A



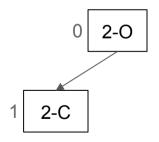


Arq 1: CEIIN

Arq 2: A A C C D M O P T U

Arq 3: A



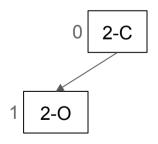


Arq 1: CEIIN

Arq 2: A A C C D M O P T U

Arq 3: AA





Arq 1: CEIIN

Arq 2: A A C C D M O P T U

Arq 3: AA



0 2-0

Arq 1: CEIIN

Arq 2: AACCDMOPTU

Arq 3: AAC



Arq 1: C E I I N

Arq 2: AACCDMOPTU

Arq 3: AACO

Arq 1: C E I I N

Arq 2: AACCDMOPTU

Arq 3: AACO

Arq 1: CEIIN

Arq 2: AACCDMOPTU

Arq 3: AACO

Arq 1: CEIIN

Arq 2: AACCDMOPTU

Arq 3: AACO

Arq 4: AAAACCCCDEIIMNOOPTU

Arq 5:

Arq 6:

Arg 1: CEIIN AACCDMOPTU

Arq 2: AACO

Arq 3:

Usei o heap para criar quantidade diferentes de blocos em 2 arquivos

Arg 1: CEIIN AACCDMOPTU

Arq 2: AACO

Arg 1: AACCDMOPTU

Arq 2:

Arq 3: AACCEIINO

Arg 1: AACCDMOPTU

Arq 2:

Arq 3: AACCEIINO

Arq 1: AACCDMOPTU

Arq 2:

Arq 3: AACCEIINO

Arq 1:

Arq 2: AAAACCCCDEIIMNOOPTU

Criar uma árvore B de ordem 5 e acrescentar a ela, nesta ordem, as seguintes chaves: 10, 3, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, 33. Em seguida, remover, nesta ordem, as seguintes chaves: 20, 3, 5.

- Mostre o arquivo resultante
- Faça o mesmo para uma árvore B+



Inserindo: 10, **3**, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, 33

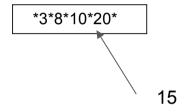
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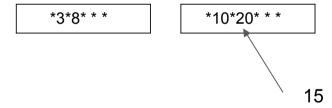
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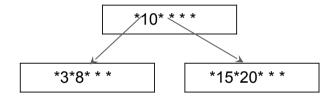
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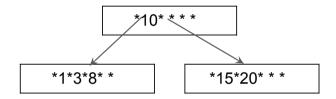
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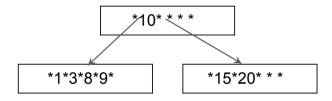
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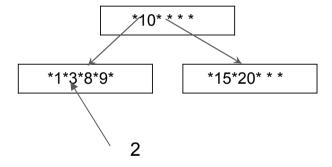


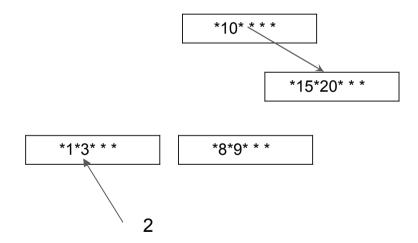


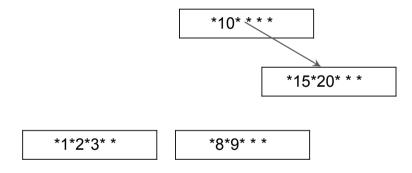


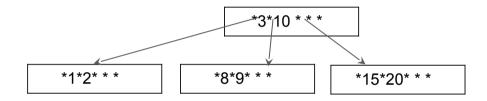


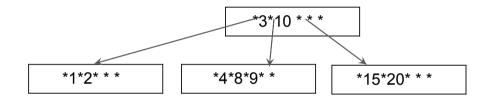


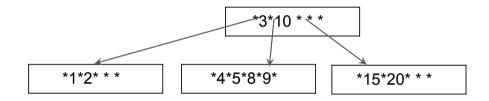


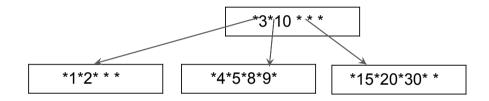


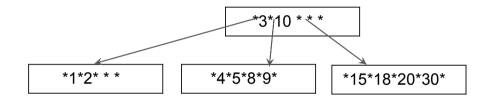


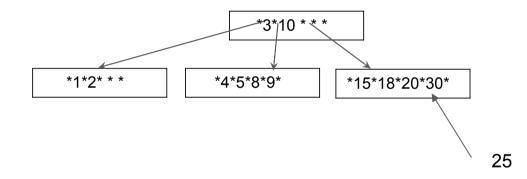


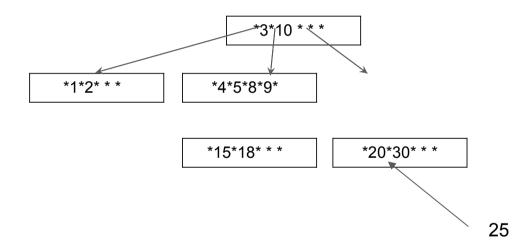


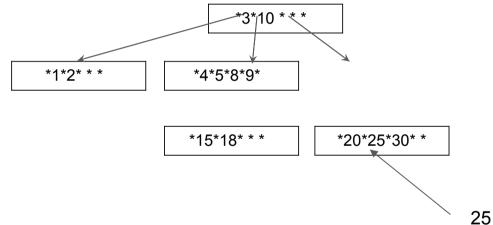


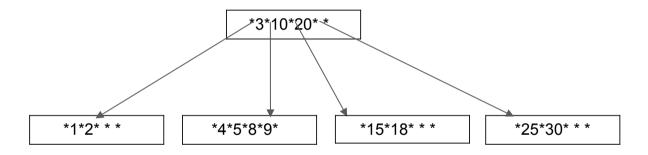


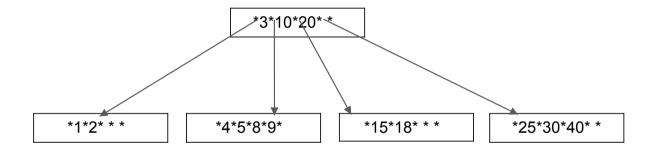


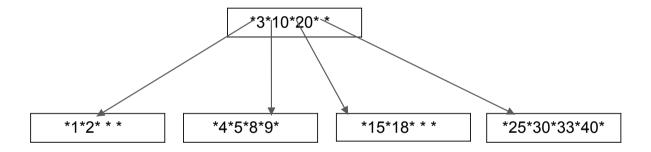


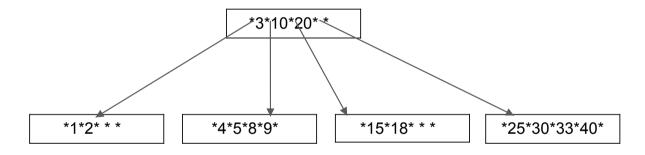


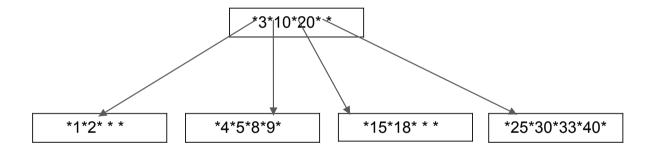


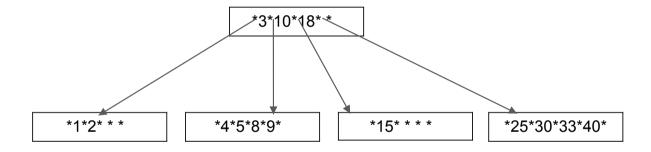


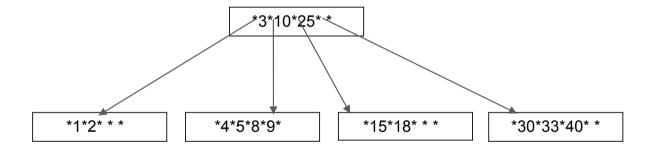


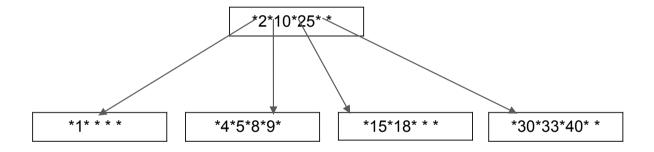


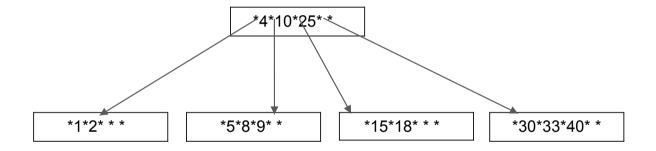


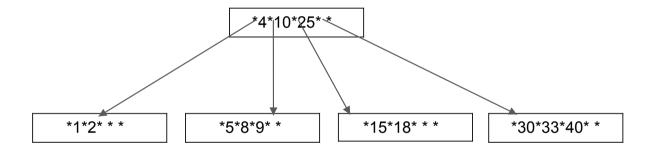


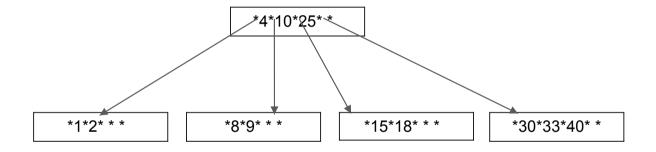


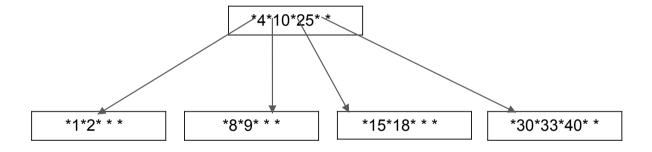


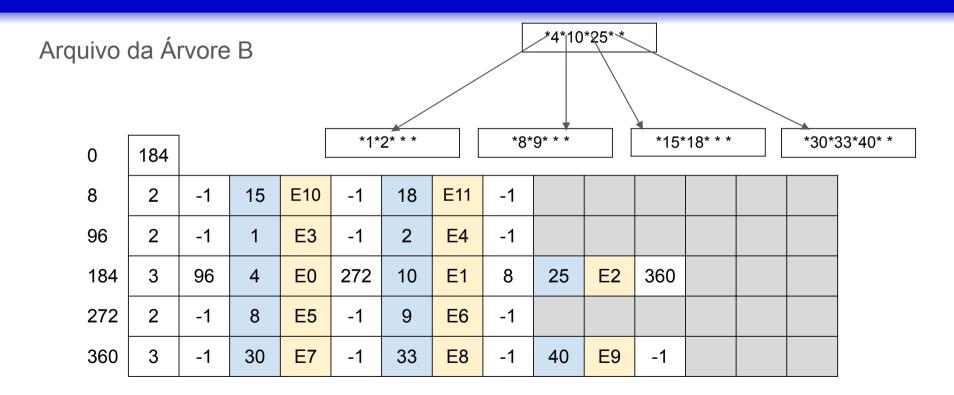












Inserindo: **10**, 3, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, 33

\*10\* \* \* \*

Inserindo: 10, **3**, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, 33

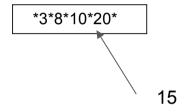
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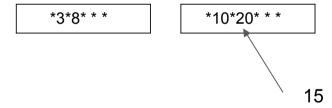
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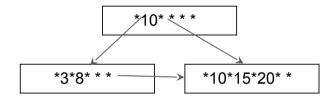
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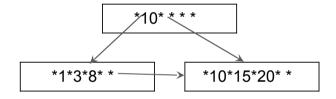
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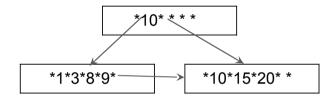
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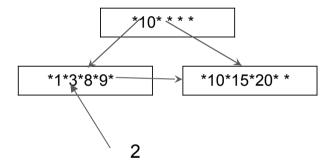


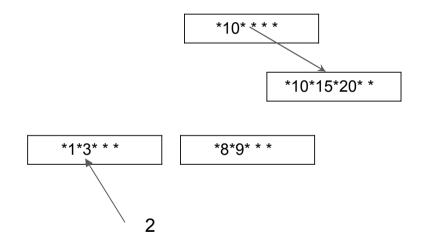


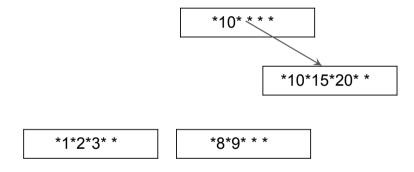


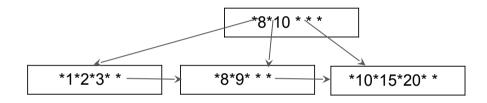


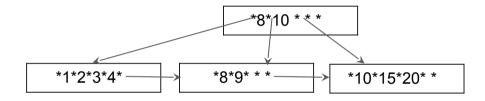


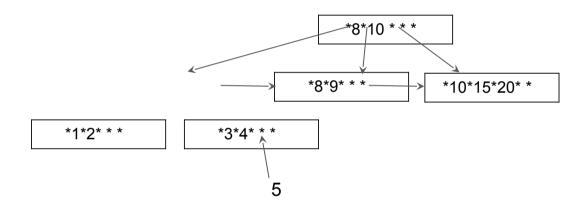


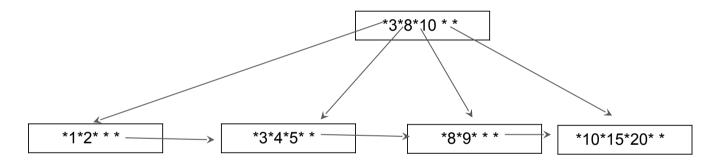


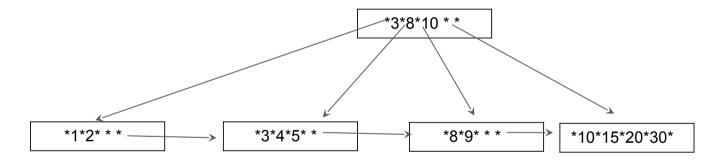


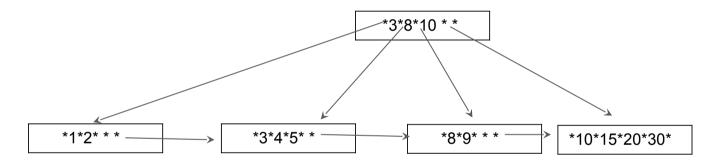


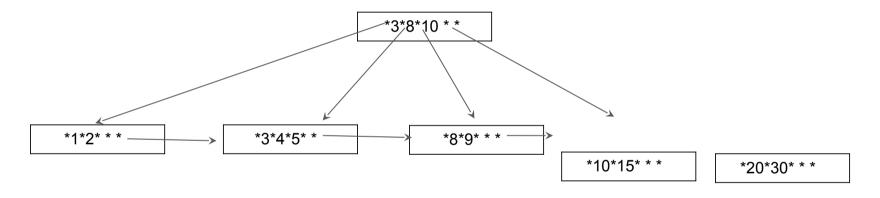


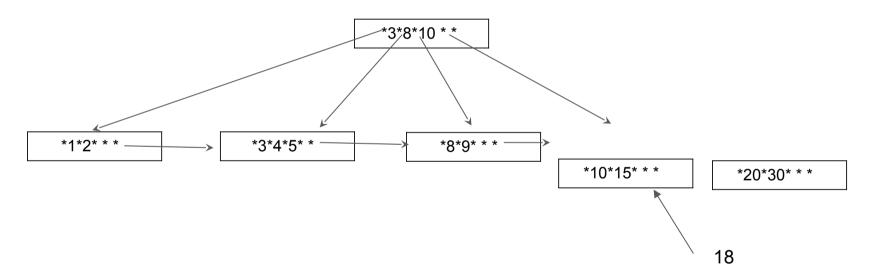


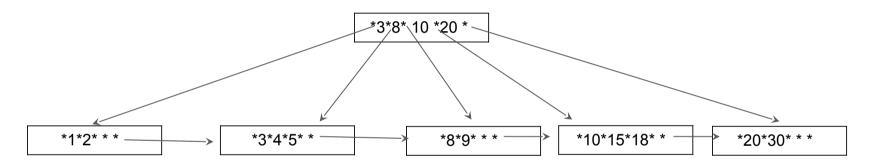


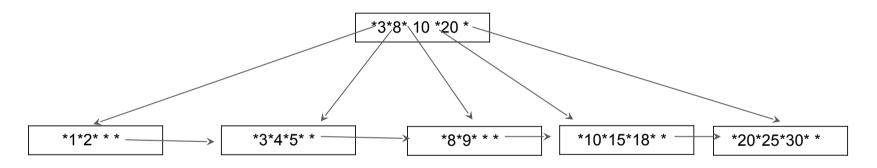


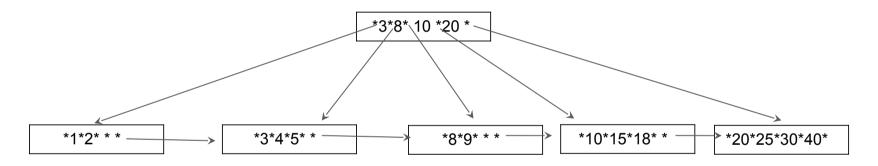




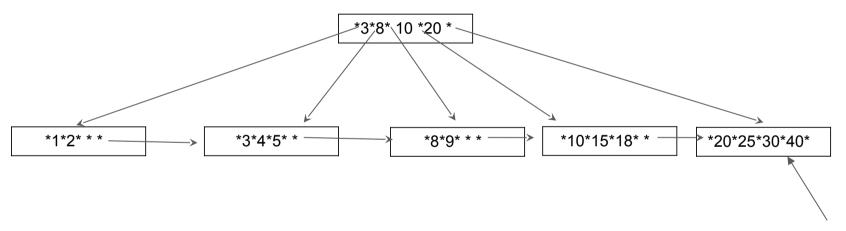






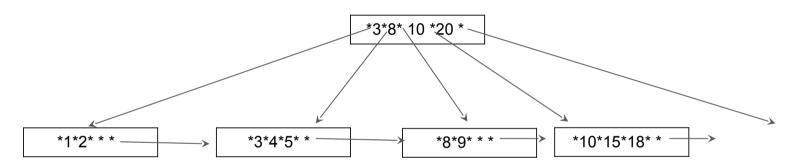


Inserindo: 10, 3, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, **33** 



33

Inserindo: 10, 3, 20, 8, 15, 1, 9, 2, 4, 5, 30, 18, 25, 40, **33** 



\*20\*25\* \* \*

\*30\*33\*40\* \*

