## Introduction

The purpose of biotechnology is to use micro-organisms like moulds and bacteria for the production of chemical substances. These chemical substances are used as energy (biofuels), in products (bioplastics), in food and in medicine. Not only can these micro-organisms produce, they can also be used to break down chemical substances, for example in the purification of water.1

Using molecular biology, these micro-organisms can be altered to add, change or remove functionality. This is done by mutating the DNA of the organism. Synthetic biology is the science in which biology and engineering are combined to create new biological functionality. 2 The engineering part is made easier by using biobricks3. These “bricks” are simple genetic circuits which provide a basic functionality (for example the imitation of an OR or AND gate) and share a common interface. By combining these biobricks, a new biological systems can be engineered.

In its abstract form, this system can be visualized as a logical circuit, but in the organism the circuit corresponds with a group of molecules (proteins, genes, RNA) that react with each other. How (and if) they will react depends on many different elements, like the concentration and reaction speed of a protein. This reaction can be simulated using a (heavily) simplified model. 1

In this report, we will describe the design of a visual modeling environment for synthetic biology, in which biotechnologists can design, simulate and validate a logical circuit built using biobricks. We will clarify our proposed system using a list of requirements (2.1), a few analysis models (2.4), a business object model (2.5), a few dynamic models (2.6) and a preliminary drawing of the interface (2.7). In chapter 3 we will give a planning of the following of the project.

## Overview

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1. Programming Life – Contextproject assignment (Dick de Ridder, Marcel Reinders)
2. Programming Life – Contextproject kickoff (Dick de Ridder, Marcel Reinders)
3. http://biobricks.org/