

# Felix Alvarado

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[falvarado.com](http://falvarado.com)

[LinkedIn](#)

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**SKILLS** JavaScript, React, Redux, React Native, Node.js, MongoDB, Express, Passport, Ruby, Ruby on Rails, SQL, SQLite, PostgreSQL, CSS3, HTML5, HTML Canvas, jQuery, Git, Bash

## WORK SAMPLES

**360px** (React, Redux, Ruby on Rails, PostgreSQL, Cloudinary API, Webpack, Heroku, Cloudinary API)

[Live Site](#) | [Github](#)

***A single-page app that allows users to upload and share photos, follow other users, and receive notifications***

- Created multiple photo sorting algorithms that use follower and timestamp data to retrieve relevant photo information based on the current user and page.
- Provided a more streamlined user experience by decreasing picture load time through the use of image sizing in Cloudinary's API.
- Leveraged the local state of multiple components to feature adaptive user views that seamlessly change with follow toggling and notification updates
- Configured a user authentication with Bcrypt to make use of password hashing and promote better security for users in the database

**Outbreak** (JavaScript, HTML Canvas, CSS3)

[Live Site](#) | [Github](#)

***A zombie outbreak simulator that lets users modify human/zombie encounter statistics***

- Utilized object oriented programming and ES6 classes to maintain interconnectivity of vital simulation elements.
- Configured a survival algorithm that determines the rate of human infection. Survival statistics are deduced by the amount of adjacent allies that each figure of interest has.
- Manipulated DOM input elements to feature a table of survival percentages that the user can adjust, allowing for a direct influence of how human/zombie encounters are resolved.
- Created a chase algorithm that determines both human and zombie movement. By considering surrounding entities within a specified range, it determines the best spot through distance calculation and comparison.
- Leveraged multiple event listeners to capture mouse location and button clicks, thereby allowing users to add humans and zombies anywhere on the field while the simulation is running.

**Flipt** (React Native, Node.js, MongoDB, Express, Passport, Google Books API, Google Maps API)

[Github](#)

***An iOS app that allows users to share books with other people in their community***

- Utilized the Google books API to allow users to search books by title or isbn, and add books to their profile with minimal input.
- Implemented an interactive Google map that shows books and real time locations simultaneously, with books changing based on user input in the search bar.
- Created nested schemas in Mongoose to further enhance the speed of data flow and provide book information at a faster rate to front-end, thereby decreasing wait time and heighten user experience.

## EDUCATION

**App Academy** (July 2018)

Immersive software development course with a 3% acceptance rate that focuses on full stack web development.

**University of Houston** (May 2014)

BS - Mathematics

BS - Economics

## EXPERIENCE

**Designated Trainer/Server**

*The Cheesecake Factory*

July 2016 - Apr 2018

- Trained 10+ servers on how to follow the company's service standards, as well as how to use our POS system.
- Implemented the newest standards that were determined at quarterly trainer meetings in order to improve both employee and guest experience.

**Manager/Server**

*Pappadeaux Seafood Kitchen*

Aug 2010 - Dec 2015

- Reduced labor hours by 27% by analyzing employee workflow and scheduling accordingly.
- Effectively managed and coached over 100 employees through daily observation and monthly performance reviews.