```
* Definition for a binary tree node.
* public class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;
    TreeNode(int x) { val = x; }
class Solution {
  public int minDepth(TreeNode root) {
     if (root == null) {
        return 0;
     return h(root, 0);
  }
  private int h(TreeNode root, int level) {
     if (root.left == null && root.right == null) {
        return level + 1;
     int I = root.left != null ? h(root.left, level+1) : Integer.MAX_VALUE;
     int r = root.right != null ? h(root.right, level+1) : Integer.MAX_VALUE;
     return Math.min(r, I);
}
* Definition for a binary tree node.
* public class TreeNode {
    int val;
    TreeNode left;
    TreeNode right;
    TreeNode(int x) { val = x; }
class Solution {
  public int minDepth(TreeNode root) {
     if (root == null)
        return 0;
     if (root.left == null) {
        return 1 + minDepth(root.right);
     if (root.right == null) {
        return 1 + minDepth(root.left);
     return 1 + Math.min(minDepth(root.left), minDepth(root.right));
  }
}
```

Given a binary tree, find its minimum depth.

The minimum depth is the number of nodes along the shortest path from the root node down to the nearest leaf node.

Note: A leaf is a node with no children.

## **Example:**

Given binary tree [3,9,20,null,null,15,7],

```
3
/\
9 20
/\
15 7
```

return its minimum depth = 2.