Moving-Target TSP in two-orthogonal-axes

Pseudocode-BF

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Algorithmus 1 Exact Algorithm for One-Dimensional Moving-Target TSP

Input: The initial positions and velocities of n targets, and the maximum pursuer speed **Output:** A time-optimal tour intercepting all targets, and returning back to the origin

Preprocessing

Partition the list of targets into the targets on the left side, the right side of the origin Sort the targets on the left into list *Left* in order of nonincreasing speeds

Sort the targets on the right into list *Right* in order of nonincreasing speeds

Delete targets from *Left* which are closer to the origin than faster targets in this list

Delete targets from *Right* which are closer to the origin than faster targets in this list

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if Left or Right is empty then
   Calculate the time required to intercept all remaining targets; and
   Go to the postprocessing step
end if
Main Algorithm
Let A_0 be the start state
Let A_{final} be the final state
STATE is the sorted list of states in order of nondecreasing sum of the indices
     of each state's targets in lists Left and Right
Place A_0 first in the list STATE
Place A_{final} last in the list STATE
t(A) \leftarrow \infty for any state A \neq A_0
t(A_0) \leftarrow 0
current \leftarrow 0
while current \leq the number of states in STATE do
    A = STATE[current]
   if there are no transitions into A then
       Increment current and jump back to the beginning of the while loop
   end if
   if for state A, all remaining targets are on one side of the origin then
       t(\tau_{final}) \leftarrow \text{time required to intercept the remaining targets and}
                    return to the origin
    else
       Calculate the two transitions \tau_{left} and \tau_{right} from state A using lists Left and Right
       if t(A) + t(\tau_{left}) < t(A_{left}) then
           t(A_{left}) \leftarrow t(A) + t(\tau_{left})
       end if
       if t(A) + t(\tau_{right}) < t(A_{right}) then
           t(A_{right}) \leftarrow t(A) + t(\tau_{right})
       end if
   end if
   Increment current
end while
OUTPUT \leftarrow the reverse list of states from A_{final} back to A_0
Postprocessing
for pair of consecutive states in OUTPUT do
    Calculate which targets are intercepted between the state pair
   Sort the intercepted targets by the interception order
end for
Output the concatenated sorted lists of targets
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