NEUG, PSYC231: Experimental Data Analysis in Python

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Introductions...

- John Serences (jserences@ucsd.edu)
- Professor in Department of Psychology, Neuroscience Graduate Program
- Research: selective attention and memory systems in humans, focus on using computational models to link brain activity and behavior
- http://serenceslab.ucsd.edu/
- Andrew Bender (<u>abender@ucsd.edu</u>)
- 2nd year neuro grad working with Brad Voytek
- Devious problem set designer extraordinaire

Important resources for students

- UCSD's principles of community
- Counseling and Psychology Services (CAPS). "CAPS provides FREE, confidential, psychological counseling and crisis services for registered UCSD students. CAPS also provides a variety of groups, workshops, and drop-in forums."
- <u>CARE</u> at the Sexual Assault Resource Center is the UC San Diego confidential advocacy and education office for sexual harassment, sexual violence and gender-based violence (dating violence, domestic violence, stalking).
- Office for the Prevention of Harassment & Discrimination (OPHD). OPHD
 "works to resolve complaints of discrimination and harassment through formal investigation or alternative resolution."

Repository for class material and Piazza

- https://github.com/JohnSerences/NEU-PSYC-231-Fall2020
- Lecture slides + In class code
 - Good to familiarize yourself with GitHub commonly used tool for collaborative programing

Post questions on piazza: <u>piazza.com/ucsd/fall2020/231</u>

Goals of the course

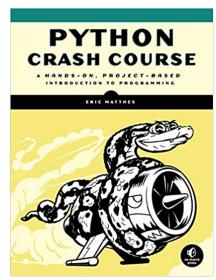
- Develop solid understanding of the Python language and the Jupyter environment.
 - Open science, data and code sharing
 - Replicability, best practices
- Introductory course for people new to Python and new to coding
 - Experience in another language may help, but no programming experience is necessary
- Why learn to code?
 - Its actually really fun to solve complex problems...by the end of this course you will be impressed with how much you can do

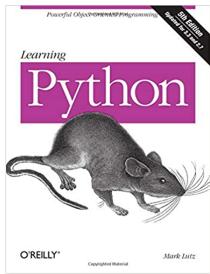
Most important slide in the class!

- Don't be afraid to make mistakes.
 - You'll see me make plenty of mistakes, and that is a normal part of the process.
- Embrace mistakes as learning opportunities.
 - While learning how to fix a mistake, you will also learn 10 other cool things that you didn't even know that you needed to know.
- If you already know how to code in Python, then please take an active role in helping others – this will help you learn the material even better!

Books that might help?

- Python crash course: a hands-on, projectbased introduction to programming by Eric Matthes, Nov 2015
 - New on Amazon for about \$30, used for \$2.95-\$15
- Learning Python, 5th Edition by Mark Lutz
 - \$40 new, used ~\$15-\$20
- Make sure its PYTHON 3 (not 2)!!!





Problem sets

- Each week, there will be a problem set to work on during class.
- Provides hands-on practice that is necessary to develop fluency.
- Grade: at end of quarter, turn in all of your notebooks.
 - Focus not on perfect code, but on getting through the exercises
 - You'll get out of this only what you put into it....

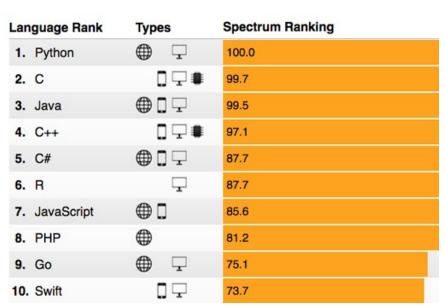
Why learn Python?

- Incredibly flexible for data analysis (modules/libraries)
- Quick development for prototyping/production, excellent GUI support
- Support for generating and compiling C code (faster execution)
- Good balance of flexibility and power against complexity of language/constructs (e.g. Visual Basic/Matlab vs C/C++ vs. Assembly)

Python vs. Matlab

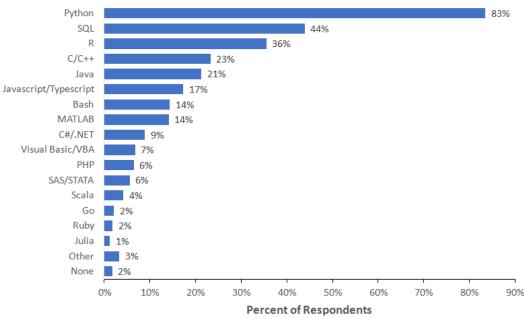
- Programming style
 - 0 vs 1 based indexing
 - block indent
 - () vs [] for function calls, array indexing
- Use in industry/academia
 - Python is far more common in industry prototyping to full development
 - Many new branches of analysis/computing are led by the Python community with Matlab playing catch-up
- Bleeding edge good and bad
- Open development community good and bad
- Some references (note the affiliation of authors ...)
 - https://www.mathworks.com/products/matlab/matlab-vs-python.html
 - https://pyzo.org/python_vs_matlab.html
 - http://phillipmfeldman.org/Python/Advantages_of_Python_Over_Matlab.html
 - Perhaps the most balanced (and relevant): https://blog.thedataincubator.com/2017/10/matlab-vs-python-numpy-for-academics-transitioning-into-data-science/

Python vs Matlab in Data Science



IEEE Spectrum 2017

What programming language do you use on a regular basis?



Kaggle, 2018

Python programming environments

- Many approaches/environments to develop code
 - Command line interface...pretty basic, no frills
 - Traditional IDE (Integrated Development Environment)...from simple to fancy (.py files)
 - PyCharm, IDLE, ATOM, Sublime, Spyder
 - Notebooks...Integrated web-based environment
 - iPython notebook, aka: Jupyter

Jupyter Notebook Environment (https://jupyter.org/)

- Contains live code, equations, visualizations and narrative text all in one place
- Easy to share cross platform and (should) run on any computer and any OS and will produce the same output
- Google Colab is a Jupyter notebook environment that requires no additional setup
 - Runs on virtual machine that is set up when your session starts (and is recycled after session idle)
 - Supports Python 2.7 (deprecated) and Python 3.7 (current active version)
 - All major extensions (modules/libraries)
 - Easy to share directly on drive or after downloading in open source .ipynb format

Key concepts for today

- Variable: symbolic name that refers to an <u>object</u> (or to a chunk of data)
 - Objects can be a letter string, number, list of letter strings or numbers, etc.
 - Many specialized types of object for storing each type of information: str, int, float, list, dictionary, etc.
 - The data is contained within the object
 - A variable is a useful (i.e. human readable/memorable) label for an object

Key concepts for today

- Different objects can be used for different purposes
 - If you want to store a name or a human-readable label for data, use a string
 - If you are dealing with numbers, use an int or a float
 - If you are dealing with a bunch of strings or numbers, use a list (array)
- Python is "strongly types"
 - Types are enforced, so you can't interchangeably use strings and ints (for example)
 - not quite as strong as C, where explicit definition is required
 - But not totally loose like Perl

Key concepts for today

- Method: a function that is available for a given type of object (or available to the variable that refers to the object)
 - You can use methods to manipulate the data that are assigned to a variable
 - Example: if you have a list of words, the sort() method will re-arrange the list in alphabetical order
 - Object oriented programming!

Some shortcut keys for Google Colab

- On a PC cntrl = control key, on Mac cntrl = "apple" command key
 - New cell above: cntrl+M A
 - New cell below: : cntrl+M B
 - Convert to code cell: cntrl+M Y
 - Convert to text cell: cntrl+M M
- Run a cell (execute code or display markdown): cntrl+ENTER