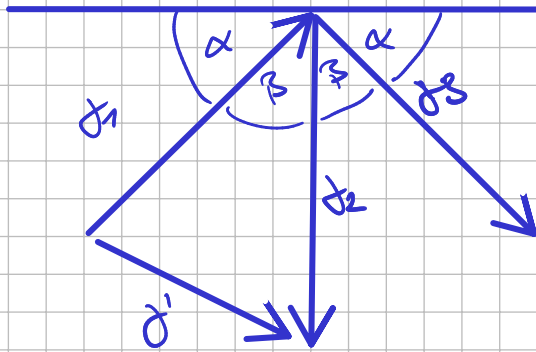


## Winkel Berechnung:



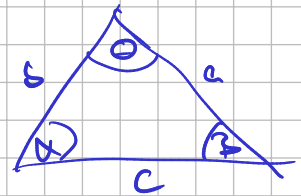
$$\vec{\gamma}_3 = ?$$
$$\vec{\gamma}_1 = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix}$$
$$\vec{\gamma}_2 = \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix}$$

$$\alpha, \beta = ?$$
$$\alpha + \beta = 90^\circ$$

$$\vec{\gamma}' = \vec{\gamma}_1 + \vec{\gamma}_2$$

$$a = |\vec{\gamma}_1| \quad b = |\vec{\gamma}_2| \quad c = |\vec{\gamma}'|$$

$$c^2 = a^2 + b^2 - 2ab \cdot \cos \Theta$$



$$\Leftrightarrow \cos \Theta = \frac{a^2 + b^2 - c^2}{2ab} \quad \Leftrightarrow \Theta = \cos^{-1} \left( \frac{a^2 + b^2 - c^2}{2ab} \right)$$

$$\cos^{-1} \left( \frac{|\vec{\gamma}_1|^2 + |\vec{\gamma}_2|^2 - |\vec{\gamma}'|^2}{2 \cdot |\vec{\gamma}_1| \cdot |\vec{\gamma}_2|} \right) = \beta //$$

